

Signal Processing - 1 by One

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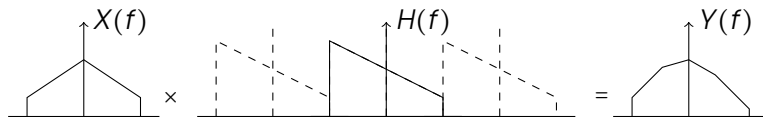
- So Far: Sampling, Fourier Analysis
- Previous Week: DTFT, DFT, FFT and Circular Convolution
- Previous Class: Digital Modelling
- Today: Digital Receivers



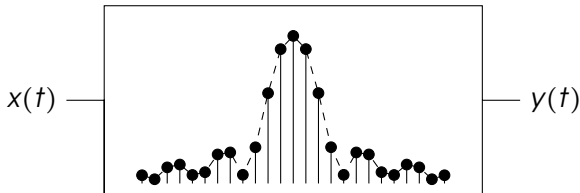
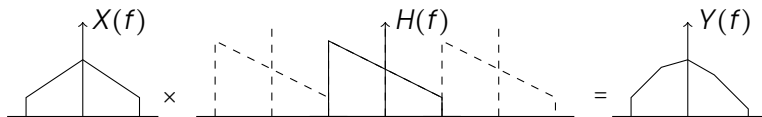
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A Discrete World



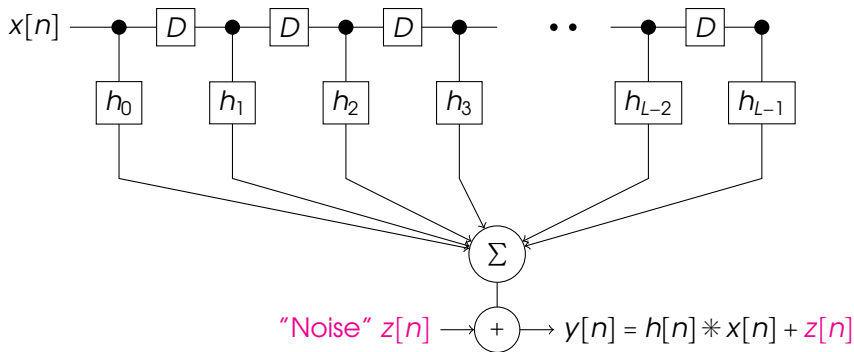
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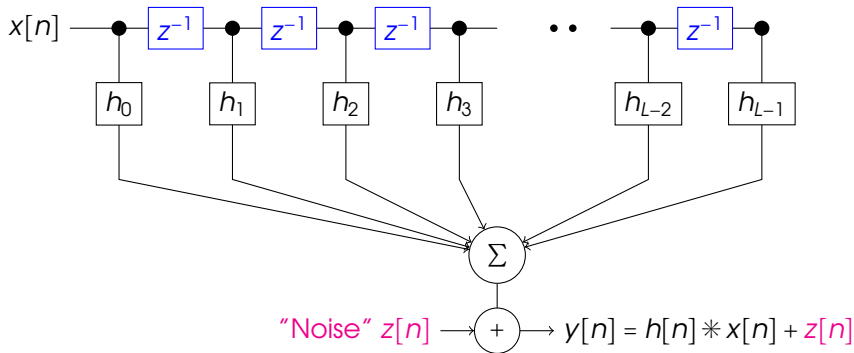
$$y(t) = h(t) * x(t) = \sum_{k \in \mathbb{Z}} \frac{1}{\beta} h\left(\frac{k}{\beta}\right) x\left(t - \frac{k}{\beta}\right).$$



TappeD Delay Line



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Linear to Circular

Take $\bar{h} = [h_0, h_1]$, we have $y[n] = h[n] * x[n]$.



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$x_{10}, x_{11}, x_{12}, \dots, x_{1,N-1}$

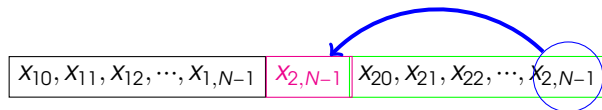
$x_{20}, x_{21}, x_{22}, \dots, x_{2,N-1}$

$x_{30}, x_{31}, x_{32}, \dots, x_{3,N-1}$



Linear to Circular

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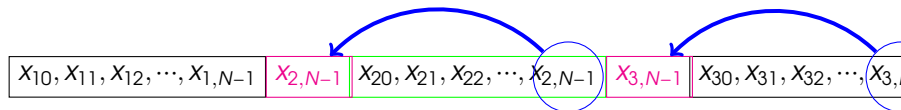


$x_{30}, x_{31}, x_{32}, \dots, x_3,$



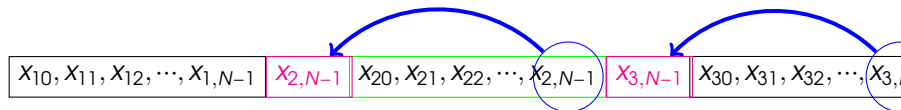
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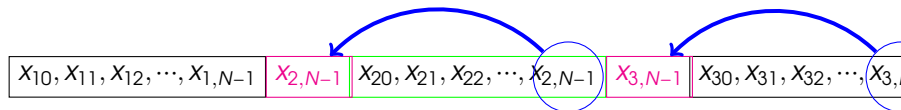
For the **green portion** of samples

$$y[n] = h[n] \circledast x[n].$$



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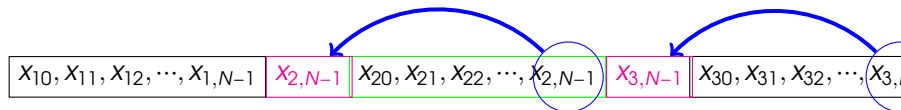
Similarly for $\bar{h} = h_0, \dots, h_{L-1}$, prefix $x_{N-L+1}, \dots, x_{N-1}$ in each **frame**

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Prefix: a trick to convert **linear** convolution to **circular** convolution



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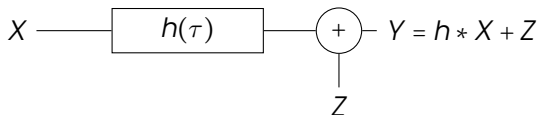
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Each $D[k]$ can be recovered at the output if $H[k] \neq 0$.



Wideband and OFDM



OFDM converts this to N parallel **sub-carrier** channels.

