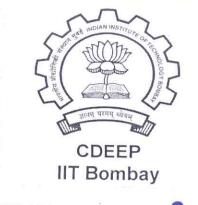
## PULSE CODE MODULATION (PCM)

### **DEFINITION:**



EE 308 L / Slide 2

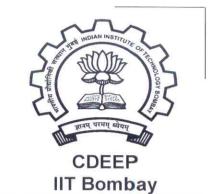
Pulse code modulation (PCM) is essentially analog-to-digital conversion of a special type where the information contained in the instantaneous samples of an analog signal is represented by digital words in a *serial bit stream*.

### ADVANTAGES OF PCM

- Relatively inexpensive digital circuitry may be used extensively
- PCM signals derived from all types of analog sources may

  be merged with data signals and transmitted over a common EE 308 L \_\_\_ / Slide 3

  high-speed digital communication system
- In long-distance digital telephone systems requiring repeaters, a clean PCM waveform can be regenerated at the output of each repeater, where the input consists of a noisy PCM waveform
- The noise performance of a digital system can be superior to that of an analog system
- The probability of error for the system output can be reduced even further by the use of appropriate coding techniques

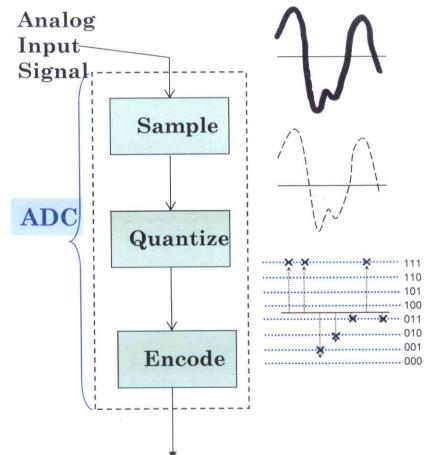


## ANALOG TO DIGITAL CONVERSION



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**Digital Output** 

111 111 001 010 011 111 011

Signal

>The Analog-to-digital Converter (ADC) performs three functions:

Sampling

Makes the signal discrete in time.

If the analog input has a bandwidth of *W* Hz, then the *minimum sample frequency* such that the signal can be reconstructed without distortion.

#### Quantization

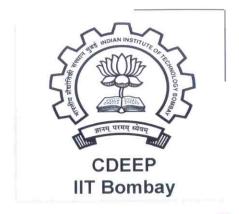
Makes the signal discrete in amplitude.

Round off to one of q discrete levels.

#### **Encode**

Maps the quantized values to digital words that are  $\nu$  bits long.

>If the (Nyquist) Sampling Theorem is satisfied, then only quantization introduces distortion to the system.



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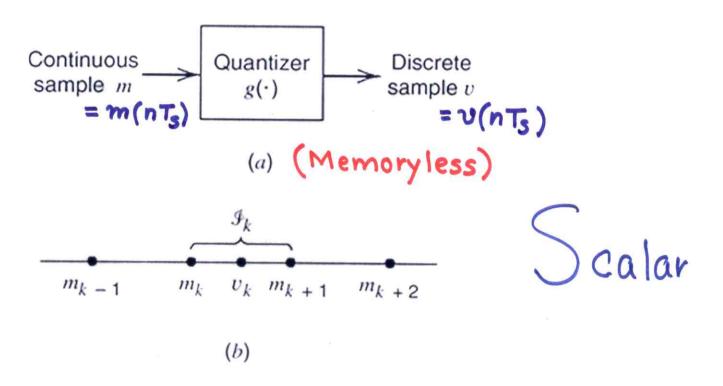


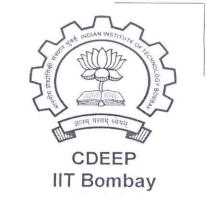


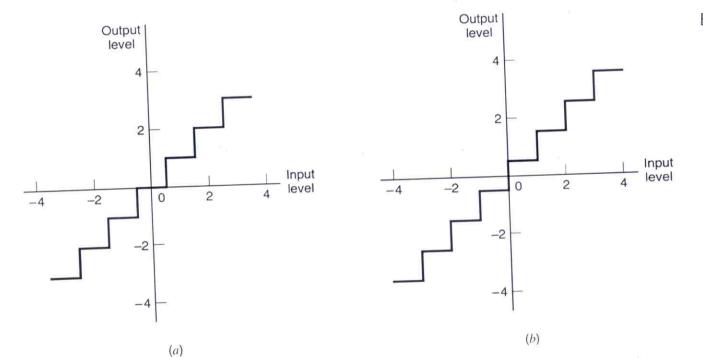
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# **Quantization Process**



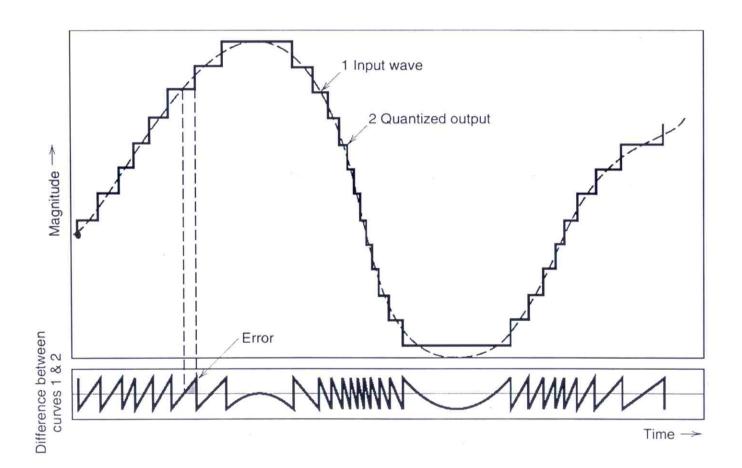




Two types of quantization: (a) midtread and (b) midrise

# **Quantization Noise**

(Illustration of the quantization process)





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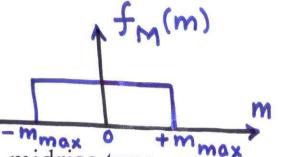
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Let the quantization error be denoted by the random

variable Q of sample value q

$$q = m - v$$

$$Q = M - V, (E[M] = 0)$$





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Assuming a uniform quantizer of the midrise type

the step - size is 
$$\Delta = \frac{2m_{\text{max}}}{L}$$

 $-m_{\text{max}} < m < m_{\text{max}}$ , L: total number of levels

$$f_{\mathcal{Q}}(q) = \begin{cases} \frac{1}{\Delta}, & -\frac{\Delta}{2} < q \le \frac{\Delta}{2} \\ 0, & \text{otherwise} \end{cases}$$

$$\sigma_{Q}^{2} = E[Q^{2}] = \int_{-\frac{\Delta}{2}}^{\frac{\Delta}{2}} q^{2} f_{Q}(q) dq = \frac{1}{\Delta} \int_{-\frac{\Delta}{2}}^{\frac{\Delta}{2}} q^{2} dq$$
$$= \frac{\Delta^{2}}{12}$$

$$\begin{cases} E[M] = 0 \\ \overline{V} = \overline{g(M)} = 0 \\ (\% \ g(\cdot) \text{ is symmetric}) \\ \% \ E[Q] = 0 \end{cases}$$

When the quatized sample is expressed in binary form,

$$L=2^R$$

where *R* is the number of bits per sample

$$R = \log_2 L$$

$$\Delta = \frac{2m_{\text{max}}}{2^R}$$

$$\sigma_Q^2 = \frac{1}{3} m_{\text{max}}^2 2^{-2R}$$

Let P denote the average power of m(t)

$$\Rightarrow (SNR)_{o} = \frac{P}{\sigma_{Q}^{2}}$$
$$= (\frac{3P}{m_{\text{max}}^{2}})2^{2R}$$

(Expressed in dB gives)
6dB improvement
per bit

 $m_{\text{max}}$  (SNR)<sub>o</sub> increases exponentially with increasing R (bandwidth).



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