Logic Optimization Heuristic Based

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EE-677: Foundations of VLSI CAD



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CADSL

Logic Minimization

Exact Methods.

Redundant faults

2- Leve





Heuristic based 2-Level Logic Minimization





Unateness



- Function f (x₁, x₂,, x_i,, x_n)
- Positive unate in x_i when:

$$-f_{xi} \ge f_{xi'}$$



$$-f_{xi} \leq f_{xi'}$$





Operators

- Function f (x₁, x₂,, x_i,, x_n)
- Boolean difference of f w.r.t. variable x_i:
 - $-\partial f/\partial x_i \equiv f_{xi} \oplus f_{xi'}$
- Consensus of f w.r.t. variable x_i:

$$-C_{xi} \equiv f_{xi} \cdot f_{xi'}$$
 intersection

• *Smoothing* of f w.r.t. variable x_i:

$$-S_{xi} \equiv f_{xi} + f_{xi'}$$

Generalized Expansion

f= xifni + xefno

= ni fni D di fai

- Given:
 - A Boolean function f.
 - Orthonormal set of functions:

$$\frac{\phi_i}{m}$$
, i = 1, 2, ..., k

• Then:

$$- f = \sum_{i}^{k} \underline{\phi_{i}} \cdot f_{\underline{\phi_{i}}}$$

- Where f_{ϕ_i} is a generalized cofactor.
- The generalized <u>cofactor</u> is not <u>unique</u>, but satisfies:

$$-f \cdot \phi_i \subseteq f_{\phi_i} \subseteq f + \phi_i'$$



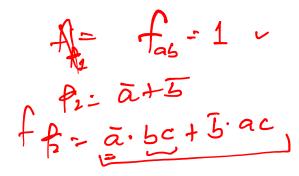
Example

• Function: f = ab + bc + ac

- Basis: $\phi_1 = ab$ and $\phi_2 = a' + b'$.
- Bounds:

$$-ab \subseteq f_{\phi_1} \subseteq 1$$

$$-$$
 a'bc + ab'c \subseteq f $_{\phi_2}$ \subseteq ab + bc + ac



• Cofactors: $f_{\phi_1} = 1$ and $f_{\phi_2} = a'bc + ab'c$.

$$f = \phi_1 f_{\phi_1} + \phi_2 f_{\phi_2}$$

$$= \underline{ab\cdot 1} + (a' + b')(a'bc + ab'c)$$

$$= \underline{ab \cdot 1} + bc + \underline{ac} \checkmark$$

Generalized expansion theorem

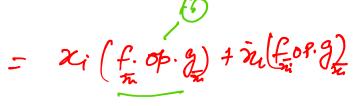
• Given:

- Two function f and g.
- Orthonormal set of functions: ϕ_i , i=1,2,...,k
- Boolean operator ⊙
- Then:

$$-f\odot g=\sum_{i}^{k}\phi_{i}\cdot(f_{\phi_{i}}\odot g_{\phi_{i}})$$

Corollary:

$$-\underbrace{f\odot g=x_{i}\cdot (f_{x_{i}}\odot g_{x_{i}})+x_{i}'\cdot (f_{x_{i}'}\odot g_{x_{i}'})}$$



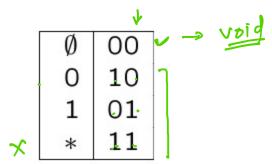


Matrix representation of logic covers

- Representations used by logic minimizers
- Different formats
 - Usually one row per implicant







positional representation

Advantages of positional cube notation

- Use binary values:
 - Two bits per symbols
 - More efficient than a byte (char)
- Binary operations are applicable
 - Intersection bitwise AND
 - Supercube bitwise OR
- Binary operations are very fast and can be parallelized





Example

•
$$f = a'd' + a'b + ab' + ac'd$$

10 11 11 10

10 01 11 11

01 11 10 01

14×2 Implicant



Cofactor computation

- Cofactor of α w.r.t β
 - Void when α does not intersect β

$$-a_1 + b_1' a_2 + b_2' \dots a_n + b_n'$$

- Cofactor of a set $C = \{\gamma_i\}$ w.r.t β :
 - Set of cofactors of γ_i w.r.t β

Example f = a'b' + ab

- at wrt a
- •Cofactor w.r. t 01 11
 - First row void
 - Second row 11 01

10 01	10 01		D
10	10	•	
01	11	•	
<u>00</u> °	10		void



Example f = a'b' + ab

- •Cofactor w.r. t 01 11
 - First row void
 - Second row 11 01
- •Cofactor $f_a = b$

10	10	
01	01	
01	01	•
01	11	•
.01°	01	
10	00	
11	01	~

Multiple-valued-input functions

- Input variables can take many values
- Representations:
 - Literals: set of valid values
 - Function = sum of products of literals
- Positional cube notation can be easily extended to mvi
- Key fact
 - Multiple-output binary-valued functions represented as mvi single-output functions





Example

•2-input, 3-output function:

$$- f_1 = a'b' + ab$$

$$- f_2 = ab$$

$$- f_3 = ab' + a'b$$





Fundamental Operation

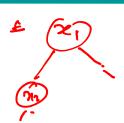
Objective

- Operations on logic covers
- Application of the recursive paradigm
- Fundamental mechanisms used inside minimizers



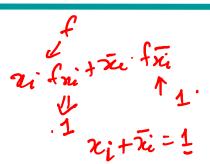
Operations on logic covers

- Recursive paradigm
 - Expand about a mv-variable
 - Apply operation to co-factors
 - Merge results
- Unate heuristics
 - Operations on unate functions are simpler
 - > Select variables so that cofactors become unate functions
- Recursive paradigm is general and applicable to different data structures
 - Matrices and binary decision diagrams

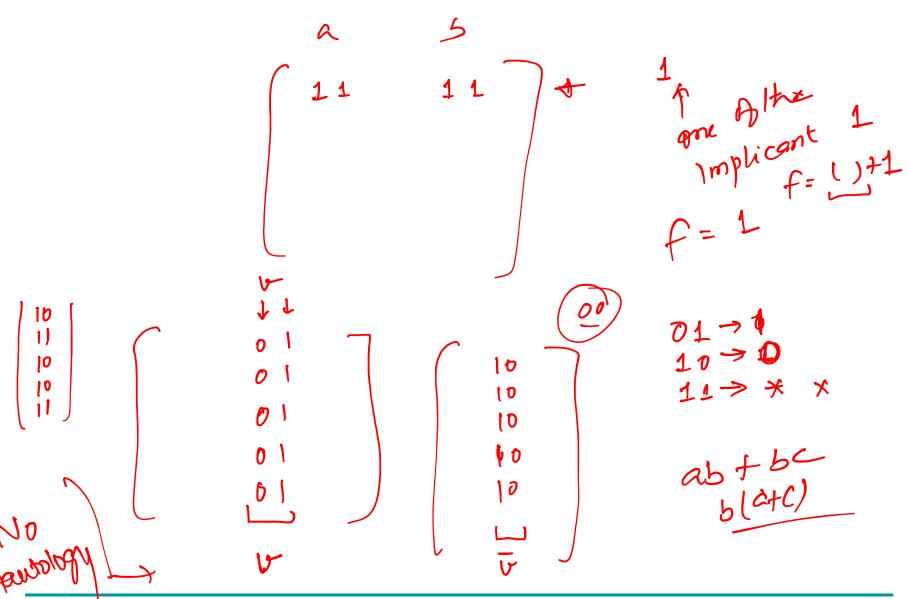


Tautology ~

- Check if a function is always TRUE
- Recursive paradigm:
 - > Expend about a mvi variable



- ➤ If all cofactors are TRUE, then the function is a tautology
- Unate heuristics
 - If cofactors are unate functions, additional criteria to determine tautology
 - > Faster decision



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Recursive tautology

- TAUTOLOGY:
 - The cover matrix has a row of all 1s. (Tautology cube)
- NO TAUTOLOGY:
 - The cover has a column of 0s. (A variable never takes a value)
- TAUTOLOGY:
 - The cover depends on one variable, and there is no column of 0s in that field
- Decomposition rule:
 - When a cover is the union of two subcovers that depend on disjoint sets of variables, then check tautology in both subcovers

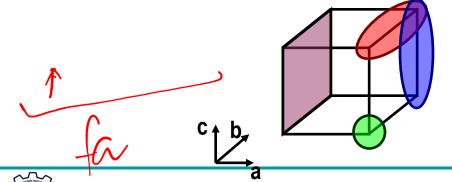
Example
$$f = ab + ac + ab'c' + a'$$



- Select variable a
- •Cofactor w.r. to a' is

ab
ac
05 [
ā

^	b	<u>C</u>
01 01 01 10	01 11 10 11	11 · 01 10 11 }
00 00 00 10	01 11 10 11 00	11 ·] 10 ·] 10 ·] 11 ·]
11	11	11



Example
$$f = ab + ac + ab'c' + a'$$



- Select variable a
- •Cofactor w.r. to a' is

Cofactor w.r. to a is:

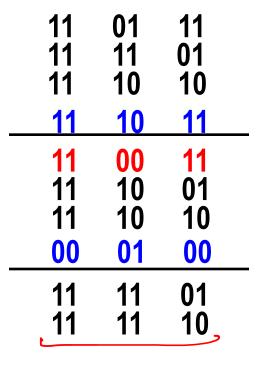
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	G	c b

٨	Ь	C
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01	11	11
01	01	11 7
01	11	01
01	10	10 -
00	11	11 7
<u> </u>	<u>00</u>	ر 00
11	01	11
11	11	01
11	10	10

Example (2)

- Select variable b.
- Cofactor w.r.t b' is

No column of 0 - Tautology



$$f_{C} = 1$$

$$f_{C} = 1$$

Example (2)

- Select variable b.
- •Cofactor w.r.t b' is

- No column of 0 Tautology
- Cofactor w.r.t b is:

• Function is a *TAUTOLOGY*.

Thank You



