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# SECOND READERS-WRITERS PROBLEM

## Network Programming Lab (CS334)

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# **Second Readers-Writers Problem**

## **1.1 AIM**

To implement the Second Readers-Writers problem which is a classical synchronisation problem.

## **1.2 THEORY**

### **Problem Statement**

There is a shared resource which should be accessed by multiple processes. There are two types of processes in this context: the reader and the writer. Any number of readers can read from the shared resource simultaneously, but only one writer can write to the shared resource. When a writer is writing data to the resource, no other process can access the resource. A writer cannot write to the resource if there are non zero number of readers accessing the resource at that time. Also, no writer, once added to the queue, shall be kept waiting longer than absolutely necessary. This is also called writers-preference.

### **Solution**

The implementation involves the use of semaphores for synchronisation purposes. In this solution, preference is given to the writers. This is done by forcing every reader to lock and release the writer\_reader mutex individually. In the case of writers, only the first writer will lock the writer\_reader and then all subsequent writers can simply use the resource as it gets freed by the previous writer. The very last writer must release the writer\_reader semaphore, thus opening the gate for readers to try reading. The resource semaphore can be locked by both the writer and the reader in their entry section. They

are only able to do so after first locking the writer\_reader semaphore, which can only be done by one of them at a time.

If there are no writers wishing to get to the resource, as indicated to the reader by the status of the writer\_reader semaphore, then the readers will not lock the resource. As soon as a writer shows up, it will try to set the writer\_reader and wait for the current reader to release the writer\_reader.

### 1.3 ALGORITHM

```

1  // READER PROCESS
2  BEGIN
3      WAIT(WRITER_READER).
4      // CRITICAL SECTION
5      PERFORM READ AND PRINT THE VALUE OF SHARED VARIABLE, DATA.
6      SIGNAL(WRITER_READER).
7  END
8
9  // WRITER PROCESS
10 BEGIN
11     WAIT(MUTEX).
12     // CRITICAL SECTION
13     WRITER_CNT = WRITER_CNT + 1.
14     IF WRITER_CNT == 1, THEN WAIT(WRITER_READER).
15     SIGNAL(MUTEX).
16     PERFORM MODIFICATION AND PRINT THE VALUE OF THE SHARED VARIABLE,
17     DATA.
18     WAIT(MUTEX).
19     // CRITICAL SECTION
20     WRITER_CNT = WRITER_CNT - 1.
21     IF WRITER_CNT == 0, THEN SIGNAL(WRITER_READER).
22     SIGNAL(MUTEX).
23 END
24
25 // MUTEX : THE MUTEX LOCK SEMAPHORE
26 // WRITER_READER : THE SEMAPHORE FOR SWITCHING FOR HANDLING READER AND
    WRITER PROCESSES
27 // DATA : THE COMMON SHARED DATA
28 // WRITER_CNT : KEEPS TRACK OF THE NUMBER OF WRITERS

```

## 1.4 SOURCE CODE

```

1 // Name    : readerwriter2.c
2 // Desc    : Program to demonstrate second readers-writers problem(
   writer's preference)
3 // Input   : None
4 // Output  : Interaction of readers and writers with the shared resource
5 // Author  : Sheen Xavier A
6 // Date    : 12/05/2021
7
8 #include <stdio.h>
9 #include <pthread.h>
10 #include <semaphore.h>
11 #include <unistd.h>
12
13 // Semaphores for reader and writer processes
14 sem_t writer_reader;
15 pthread_mutex_t mutex; // Mutex lock
16 int data = 4; // Shared data
17 int writer_cnt = 0; // Keeps track of the count of readers
18
19 // Handles the operation of reader process
20 void *reader(void *rcno)
21 {
22     sem_wait(&writer_reader); // Change to read mode
23     // Read content
24     printf("Reader ID : %d reads data from the shared resource as %d\n"
   , *((int *)rcno), data);
25     sem_post(&writer_reader); // Change to writer mode
26 }
27
28 void *writer(void *wcno)
29 {
30     int prev_data = data;
31
32     pthread_mutex_lock(&mutex); // Acquiring the mutex lock
33     writer_cnt++; // Increment the number of writers currently
   writing
34
35     if(writer_cnt == 1) // If we're the first writer block the reader
36         sem_wait(&writer_reader); // Change the mode to writer mode

```

```

37
38 pthread_mutex_unlock(&mutex); // Relinquish the mutex lock
39 data = data * 4; // Perform modification to data
40 printf("Writer ID : %d modified shared data from %d to %d\n", *((
41 int *) wcno), prev_data, data);
42
43 pthread_mutex_lock(&mutex); // Acquire the mutex lock
44 writer_cnt--; // Decrement the number of readers while exiting
45
46 if(writer_cnt == 0) // If we're at the last writer relinquish
47 control
48 sem_post(&writer_reader); // Change mode back to reader
49
50 pthread_mutex_unlock(&mutex); // Relinquish the mutex lock
51 }
52
53 int main()
54 {
55     int i;
56     pthread_t readers[5], writers[5]; // Reader and Writer process
57     pthread_mutex_init(&mutex, NULL); // Initialize the mutex lock
58     sem_init(&writer_reader, 0, 1); // Initialize the semaphore
59     associated with reader and writer
60
61     int numarray[5] = {1, 2, 3, 4, 5}; // For IDs of reader and writer
62
63     for(i = 0 ; i < 5 ; i++) // Create Writer and Reader Processes
64     {
65         pthread_create(&writers[i], NULL, (void *)writer, (void *)&
66 numarray[i]);
67         pthread_create(&readers[i], NULL, (void *)reader, (void *)&
68 numarray[i]);
69     }
70     sleep(1); // Bringing a delay
71     pthread_mutex_destroy(&mutex); // Removing the semaphore and mutex
72 lock
73     sem_destroy(&writer_reader);
74
75     return 0;
76 }

```

## 1.5 OUTPUT

```
sheenxavi004@Beta-Station:~$ cc readerwriter2.c -pthread
sheenxavi004@Beta-Station:~$ ./a.out
Writer ID : 1 modified shared data from 4 to 16
Writer ID : 2 modified shared data from 16 to 64
Writer ID : 3 modified shared data from 64 to 256
Reader ID : 1 reads data from the shared resource as 256
Reader ID : 3 reads data from the shared resource as 256
Reader ID : 4 reads data from the shared resource as 256
Writer ID : 4 modified shared data from 256 to 1024
Reader ID : 2 reads data from the shared resource as 1024
Writer ID : 5 modified shared data from 1024 to 4096
Reader ID : 5 reads data from the shared resource as 4096
```

**Figure 1.1:** Interaction between five Reader and five Writer Processes

## 1.6 RESULT

The program was developed as per requirement and the output was verified. It was also tested against various test cases.

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