

Acbox Liu




刘陈阳

FULL-STACK DEVELOPER & LLM APPLICATION ENGINEER



16-year-old, OSS developer, have a great desire for products design and AI.

CONTACT

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MAIN PUBLIC CONTRIBUTIONS

- bijonai/EchoAI
- bug-duck/vuemotion
- dromara/newcar
- sciux-kit

TECH STACK

- TypeScript
- JavaScript
- React
- Vue
- Node
- Deno
- PostgreSQL
- Docker
- NextJs
- NuxtJs
- Nitro
- Supabase
- Tailwind
- Python

LANGUAGES

- 中文

Native
- English

Fluent
- 廣東話

Beginner

INTERESTS

- Open Source Contributions
- UI/UX Design
- Rail Transit

WORK EXPERIENCES

Feb 2025 - Today

Hong Kong

FULL-STACK ENGINEER & TEAM LEADER – BijonAI Team

Lead a team of developers to design and implement scalable web applications. Completed multiple technical innovations related to LLM. Running and growing an open source community. (https://github.com/bijonai/EchoAI)

Oct 2024 - Jan 2025

Remote

FRONT-END ENGINEER – PagePeekAI

Participate in developing slide preset UI styles to improve user evaluation. Optimize the generation accuracy of DSL engine. (https://pagepeek.ai)

July 2024 - Jan 2025

Remote

AUTHOR – VueMotion Team

Improve the performance and effects of multiple animations. Build the front-end video export function from scratch. Optimize the styles of multiple components. (https://github.com/bug-duck/vuemotion)

Dec 2022 - July 2024

Remote

AUTHOR – Newcar Animation Engine

Innovatively put the concept of manim on the front end Integrated CanvasKit and used WASM to optimize performance Operated and promoted the community, currently has more than 700 stars (https://github.com/dromara/newcar)

Apr 2024 - Today

Remote

COMMUNITY BOARD MEMBER – Dromara Community

Participated in many offline activities and gave speeches Participated in community building and peripheral product design and production (https://dromara.org)

Apr 2021 - Today

Remote

FOUNDER – BugDuck Team

Lead the team to develop and maintain open source projects Build a good open source community and collaborative workflow Total number of project stars exceeds 1,000 Participate in many offline activities and leave traces (https://bugduck.org)

ACTIVITY

SPAEKLAB S2 (FOUNDER CAMP)

EchoMath Team Member

CTO of team, build AI workflow and DSL engine.

Feb 2025

COSCON 2024

Speaker

Give a speech about AI, front-end and open-source experience.

Oct 2024

ADVENTUREX 2024

"God's Dice" Team Member

Second Prize in Track

July 2024