Sheetal Sharma

Electronics & Telecommunication Engineer

India

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Sheetal Sharma Portfolio

PROJECTS

Snake Game

Personal Project | Link to Project

- Description: Developed a classic Snake game using HTML, CSS and JavaScript.
- Technologies Used: HTML, CSS, JavaScript
- Key Features:
  - Smooth snake movement and collision detection.
  - Responsive and user-friendly interface.
  - Scoring system and game over logic.

SKILLS

- Python, JAVA, C / C++
- HTML, CSS, JAVA Script
- React, Visual Studio, Figma, Google Collab,
- Nextjs, Tailwind CSS

EDUCATION

2018

Secodary Education

Percentage - 60% (ICSE)
Navjyoti Viyalaya, Khariar Road, Odisha

2020

Senior Secondary Education

Percentage - 77% (CBSE)
Indian Public School, Sambalpur, Odisha

2021-2025

Electronics & Telecommunication Engineering

CGPA - 7.41 (Till 6th Semester)
Trident Academy Of Technology, Bhubaneswar, Odisha

CERTIFICATION

Introduction to Generative AI
Google Cloud

Python & Machine Learning
Developer Students Clubs, GDSC

Cloud Computing with AWS
Developer Students Clubs, GDSC

Introduction to Artificial Intelligence
LinkedIn Learning

AICTE Internship in Python Programming
Oasis Infobyte

Data Science Foundation
Great Learning

Full Stack Web Development
Udemy