Polymorphism

OOP

Duck Typing

Operator Overloading

Method Overriding



Using methods in other classes

```
class b:
        def k(self):
                print("This is k function")
class a:
        def a(self,obj2):
                obj2.k()
obj2=b()
obj = a()
obj.a(obj2)
```



Duck Typing

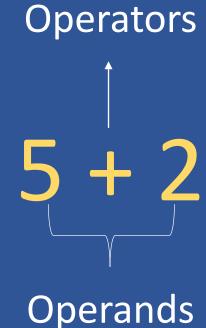
 OOP

```
class b:
         def k(self):
                    print("This is k function")
class a:
         def a(self,obj2):
                   obj2.k()
class d:
         def k(self):
                   print("This is k in d")
obj2=d()
obj = a()
obj.a(obj2)
```



Python Programing

Operator Overloading





Operator Overloading

(Everything in python is a class)

 OOP

```
a=4
b=5
c=a+b
print(c)
print(int.__add__(a,b))
```

Operator Overloading

(Int class has various methods)



Overloading Addition Operator

OOP

```
class a:
           def __init__(self,m1,m2):
                      self.m1=m1
                      self.m2=m2
           def __add__(obj1,obj2):
                      x = obj1.m1+obj2.m1
                      y = obj1.m2+obj2.m2
                      z = a(x,y)
                      return z
s1 = a(3,4)
s2 = a(44,55)
s3 = s1 + s2
print(s3.m1)
```



Overloading Greater than Operator

 OOP

```
class a:
           def __init__(self,m1,m2):
                      self.m1=m1
                      self.m2=m2
           def __gt__(obj1,obj2):
                      x = obj1.m1+obj1.m2
                      y = obj2.m1+obj2.m2
                      if x>y:
                                 return True
                      else:
                                 return False
s1 = a(3,4)
s2 = a(44,55)
if s1>s2:
           print("s1 wins")
else:
           print("s2 wins")
```



Method Overriding



Iterator



Generators Example 1



Generators Example 2

