

Object Oriented Programing

OOP

Class Definition

```
class a:  
    def add(self):  
        print("This is add function")  
  
obj = a()  
a.add(obj)  
obj.add()
```



OOP

Multiple Object of a class

```
class a:  
    def add(self):  
        print("This is add function")  
  
obj = a()  
obj2=a()  
obj.add()  
obj2.add()
```



OOP

__init__ Method

```
class a:  
    def __init__(self)  
        print("This is init function")  
  
obj = a()
```



Passing Arguments to a Method

OOP

```
class person:  
    def a(self,name):  
        print("Hi",name)
```

```
obj = person()  
obj.a("Harinder")
```



Accessing Variable

OOP

```
class person:  
    x=1
```

```
obj = person()  
print(obj.x)
```



Binding variable to object

OOP

```
class a:  
    def b(self,k=5,n=4):  
        self.k=k  
        self.n=n  
    def c(self):  
        print(self.k,self.n)
```

```
obj = a()  
obj.b(44,67)  
obj.c()
```

```
obj2 = a()  
obj2.b()  
obj2.c()
```



Binding variable to object using
__init__

OOP

```
class a:  
    def __init__(self,k=5,n=4):  
        self.k=k  
        self.n=n  
    def c(self):  
        print(self.k,self.n)
```

```
obj = a(44,67)  
obj.c()
```

```
obj2 = a()  
obj2.c()
```


Instance Variable

OOP

```
class a:  
    def __init__(self):  
        self.b=5
```

```
c1=a()  
c2=a()  
print(c1.b)  
print(c2.b)  
c1.b=10  
print(c1.b)  
print(c2.b)
```

Class Variable

OOP

```
class a:  
    x=4  
    def __init__(self):  
        self.b=5
```

```
c1=a()  
c2=a()  
print(c1.x)  
print(c2.x)  
a.x=15  
print(c1.x)  
print(c2.x)
```

```
c1.x=55  
print(c1.x)  
print(c2.x)
```



Types of Methods

(Instance Methods)

OOP

```
class student:
    def __init__(self,m1,m2,m3):
        self.m1=m1
        self.m2=m2
        self.m3=m3

    def avg(self):
        return (self.m1+self.m2+self.m3)/3

s1 = student(23,56,44)
s2 = student(90,89,45)
print(s1.avg())
print(s2.avg())
```



Types of Methods

(Instance Methods)



OOP

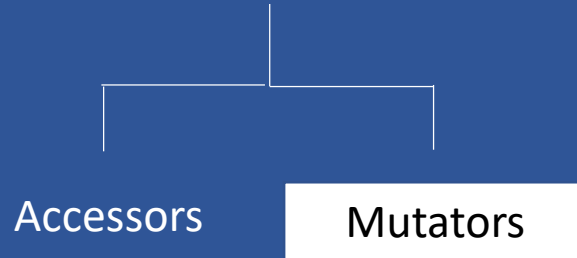
```
class student:  
    def __init__(self):  
        self.a="Harminder"  
  
    def get_a(self):  
        print(self.a)
```

```
s1 = student()  
s1.get_a()
```



Types of Methods

(Instance Methods)



OOP

```
class student:  
    def __init__(self):  
        self.a="Har minder"  
  
    def set_a(self):  
        self.a="surender"  
        return self.a
```

```
s1 = student()  
print(s1.a)  
print(s1.set_a())
```



Types of Methods

(Class Methods)

OOP

```
class student:  
    school="vsics"  
  
    @classmethod  
    def get_school(cls):  
        print(cls.school)  
  
s1=student()  
student.get_school()
```



Types of Methods

(Static Methods)

OOP

```
class student:  
    @staticmethod  
    def a():  
        print("hi")  
  
s1=student()  
s1.a()
```



Inner Class

OOP

```
class student:
    def a(self):
        print("hi")
        self.obj = self.b()
        self.obj.hello()

    class b:
        def hello(self):
            print("hello")

s1=student()
s1.a()
```



Inner Class

(using Object of inner class outside main class)

OOP

```
class student:
    def a(self):
        print("hi")
        self.obj = self.b()

    class b:
        def hello(self):
            print("hello")

s1=student()
s1.a()
s1.obj.hello()
```



Inner Class

(Defining Object of inner class outside main class)

OOP

```
class student:
    def a(self):
        print("hi")

    class b:
        def hello(self):
            print("hello")

s1=student()
obj=s1.b()
obj.hello()
```



Axpino
Technologies

Python Programing

Inheritance

OOP

```
class a:
    def feature1(self):
        print("Feature 1 is working")

    def feature2(self):
        print("Feature 2 is working")

class b(a):
    def feature3(self):
        print("Feature 3 is working")

    def feature4(self):
        print("Feature 4 is working")

obj1 = b()
obj1.feature1()
```



Multi Level Inheritance

OOP

```
class a:
    def feature1(self):
        print("Feature 1 is working")

    def feature2(self):
        print("Feature 2 is working")

class b(a):
    def feature3(self):
        print("Feature 3 is working")

    def feature4(self):
        print("Feature 4 is working")

class c(b):
    def feature5(self):
        print("Feature 5 is working")

obj1 = c()
obj1.feature1()
```



Multiple Inheritance

OOP

```
class a:
    def feature1(self):
        print("Feature 1 is working")

    def feature2(self):
        print("Feature 2 is working")

class b:
    def feature3(self):
        print("Feature 3 is working")

    def feature4(self):
        print("Feature 4 is working")

class c(a,b):
    def feature5(self):
        print("Feature 5 is working")

obj1 = c()
obj1.feature1()
```



Constructor Behavior in Single/Multi level inheritance

OOP

```
class a:
```

```
    def __init__(self):  
        print("Init of a")  
    def feature1(self):  
        print("This is feature 1")  
    def feature2(self):  
        print("This is Feature 2")
```

```
class b(a):
```

```
    def __init__(self):  
        super().__init__()  
        print("Init of b")  
    def feature3(self):  
        print("This is feature 3")  
    def feature4(self):  
        print("This is Feature 4")
```

```
k = b()
```



Constructor Behavior in Multiple Inheritance

Method Resolution Order (MRO)

OOP

class a:

```
def __init__(self):  
    super().__init__()  
    print("Init of a")  
  
def feature1(self):  
    print("This is feature 1")  
  
def feature2(self):  
    print("This is Feature 2")
```

class b:

```
def __init__(self):  
    super().__init__()  
    print("Init of b")  
  
def feature3(self):  
    print("This is feature 3")  
  
def feature4(self):  
    print("This is Feature 4")
```

class c(a,b):

```
def __init__(self):  
    super().__init__()  
    print("Init of c")  
  
def feat(self):  
    print("This is feat")
```

k = c()

