

Using GDB for ARM

Install *gcc-arm-linux-gnueabi* from the following link.

<https://launchpad.net/linaro-toolchain-binaries/trunk/2012.10>

For Linux you will have to select the package named *gcc-linaro-arm-linux-gnueabi-4.7-2012.10-20121022_linux.tar.bz2*

Previously we used *gcc-arm-linux-gnueabi* while *gnueabi* is a newer tool chain that supports some floating point features in new arm processors. You can install *gcc-arm-linux-gnueabi* from *apt-get install* as well, but the problem is it will not have *gdb*.

Installation steps are as follows:

- Download the file *gcc-linaro-arm-linux-gnueabi-4.7-2012.10-20121022_linux.tar.bz2* from the link.
- Extract the tar file

```
tar -xvf gcc-linaro-arm-linux-gnueabi-4.7-2012.10-20121022_linux.tar.bz2
```

- Move the extracted folder to some location.

```
sudo mv gcc-linaro-arm-linux-gnueabi-4.7-2012.10-20121022_linux /usr/local/arm-linux-gnueabi
```

- The binaries are located in */usr/local/arm-linux-gnueabi/bin*. We have to add this to the path variable.

```
PATH=$PATH: /usr/local/arm-linux-gnueabi/bin
```

Path added in this method is not be persistent across reboots. If you want so, consider adding the path to */etc/environment*

If you are lazy to install you can simply use the tesla server as the things are already installed there.

Debugging steps are as follows:

- If everything is fine you will be able to compile using the following commands.

```
arm-linux-gnueabi-gcc source.s -o binary -g
```

Here *-g* is for the debugger

- Run the program through *qemu* as follows

```
qemu-arm -g 12345 -L /usr/local/arm-linux-gnueabi/arm-linux-gnueabi/libc/ binary
```

-g is to tell *qemu-arm* to open a port on 12345 and wait for the debugger

- Now take another terminal and launch *gdb* as follows

```
arm-linux-gnueabi-gdb binary
```

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- Inside *gdb*, set the port as follows

Target remote localhost:12345

The debugger connects to the *qemu* instance. Any input to be given or the output to be viewed is to be done through *qemu* while *gdb* is just to issue debug commands. This is a bit different to the usual *gdb* we know, where input and output is given via the *gdb* itself.

- Now enter a breakpoint at the main function as follows.

break main

- Now give the command *continue*.
- Then as usual you can use commands such as *break*, *step*, *next* and *continue*.

Some useful gdb commands

- The ***step*** command does a single step. While something like ***step 10*** executes 10 more steps. ***next*** command can be used instead of *step* ***when*** required to step over function calls.

```
(gdb) break main
Breakpoint 1 at 0x8404: file strlen.s, line 17.
(gdb) continue
Continuing.

Breakpoint 1, main () at strlen.s:17
17      str     lr, [sp, #100]
(gdb) step
20      ldr     r0, =formatr
(gdb) step
21      bl     printf
(gdb) step 10
54      cmp    r2, #0
(gdb) step 10
59      b     loop
(gdb) step
53      ldrb   r2, [r0, #0]
(gdb) continue
Continuing.
[Inferior 1 (Remote target) exited normally]
(gdb) quit
```

- info registers*** command will show the values of all registers at the current point.

```
r0      0x1      1
r1      0xf6fff934 -150996684
r2      0xf6fff93c -150996676
r3      0x8400   33792
r4      0x0      0
r5      0xf6fff7f8 -150997000
r6      0x8329   33577
r7      0x0      0
r8      0x0      0
r9      0x0      0
r10     0xf67fe000 -159391744
r11     0x0      0
r12     0xf6700cc1 -160428863
sp      0xf6fff780 0xf6fff780
lr      0xf66f2fdb -160485413
pc      0x8404   0x8404 <main+4>
cpsr    0x60000010 1610612752
```

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- To get the value of a specific register for example r0 use the command **info registers r0**. You can use the short hand **i r r0** as well, for your convenience.
- Further you can use following commands as well to print the contents of the r0 register in decimal, hexadecimal and binary respectively.

print/d \$r0

print/x \$r0

print/t \$r0

- If you need to print the value of a register in each step, for example value of r0 and r1, first issue the commands **display \$r0** and **display \$r1**. Then each time you use **step** command, it displays the value of r0 and r1 as follows.

```
(gdb) display $r0
1: $r0 = 1
(gdb) display $r1
2: $r1 = -150996684
(gdb) step
21          bl      printf
2: $r1 = -150996684
1: $r0 = 67076
(gdb) step
24          ldr     r0, =formats
2: $r1 = 1
1: $r0 = 16
(gdb) step
25          mov     r1, sp
2: $r1 = 1
1: $r0 = 67093
(gdb) █
```

- To get the instruction at a certain memory address use the **disassemble** command.

```
(gdb) i r pc
pc          0x8414      0x8414 <main+20>
(gdb) disassemble 0x8420
Dump of assembler code for function main:
0x00008400 <+0>:  sub    sp, sp, #104      ; 0x68
0x00008404 <+4>:  str     lr, [sp, #100]    ; 0x64
0x00008408 <+8>:  ldr     r0, [pc, #104]    ; 0x8478 <endLoop+16>
0x0000840c <+12>:  bl      0x82e8
0x00008410 <+16>:  ldr     r0, [pc, #100]    ; 0x847c <endLoop+20>
=> 0x00008414 <+20>:  mov     r1, sp
0x00008418 <+24>:  bl      0x8300
0x0000841c <+28>:  mov     r0, sp
0x00008420 <+32>:  bl      0x8444 <stringLen>
0x00008424 <+36>:  mov     r1, sp
0x00008428 <+40>:  mov     r2, r0
0x0000842c <+44>:  ldr     r0, [pc, #76]     ; 0x8480 <endLoop+24>
0x00008430 <+48>:  bl      0x82e8
0x00008434 <+52>:  mov     r0, #0
0x00008438 <+56>:  ldr     lr, [sp, #100]    ; 0x64
0x0000843c <+60>:  add     sp, sp, #104      ; 0x68
0x00008440 <+64>:  mov     pc, lr
End of assembler dump.
(gdb) █
```

- Memory contents can be examined using the **x** command. The **x** command is optionally followed by a **"/"**, a count field, a format field, a size field and finally a memory address. The count field is a number in decimal. The format field is a single letter with 'd' for decimal, 'x' for hexadecimal, 't' for binary and 'c' for ASCII. The size field is also a single letter with 'b' for byte, 'h' for 16-bit word (half word) and 'w' for a 32-bit word. For example,

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x/12cb 0xf6fff780

x/12db 0xf6fff780

x/12xh 0xf6fff780

x/12xw 0xf6fff780

will print out respectively the contents of memory starting at 0xf6fff780 in the following manner: the next 12 bytes as ASCII characters, the next 12 bytes as decimal numbers, the next 12 16-bit words in hex, and the next 12 32-bit words in hex.

Enjoy Debugging! :P