

Source Code**wine.h**

```

#ifndef CCC_WINE_H
#define CCC_WINE_H

using namespace std;

class Wine
{
private:
    //this is data information with five items winename, vintage, score, price and winearyname,
    // I am not clearly understand winerayname, so I use the initializes of words from the wine information web you give us.
    string wineName;
    int vintage;
    int score;
    double price;
    string type;
public:
    //this is constructs a defalut wine and a wine with price and name and a wine consturctor with name vintage score price and
    winearyname.
    Wine();
    Wine(double wine_price, string wine_name);
    Wine(string wine_name, int wine_vintage, int wine_score,
        double wine_price, string type);
    //this is get in this wine object
    string get_winename() const;
    int get_vintage()const;
    int get_score()const;
    double get_price()const;
    //this is set of this wine object
    void set_winename(string wine_name);
    void set_vintage(int wine_vintage);
    void set_score(int wine_score);
    void set_price(double wine_price);
    void printWineInfo() const;
};

void printMeFirst(){
    cout<<endl;
    cout<<"Program written by - Sheharyar Khan"<<endl;
    cout<<"Course Info - CS-116"<<endl;
    time_t now = time(0);
    char* dt = ctime(&now);
    cout<<" Date: "<<dt<<endl;
}

#endif

```

winedb.cpp

```

/*

```

<http://www.codingfriends.com/index.php/2010/02/17/mysql-connection-example/>

To compile up this program you will need to link to the mysql libraries and headers that are used within the program, e.g. mysql.h at the top of the program. To gain access to these, there is a nice mysql_config (you may need to install it via your package manager

system if you do not have it already).

Here are my outputs of what is required on the command line for the g++ compiler

```
g++ -I/usr/include/mysql wineDb.cpp -o wineDb -L/usr/lib/mysql -lmysqlclient
```

```
./wineDb "select * from wineInfo where price > 100"
```

```
*/
```

```
#include <mysql.h>
#include <stdio.h>
#include <stdlib.h>
#include <iostream>
#include <iomanip>
#include <vector>
#include "dbconnect.h"
#include <stdlib.h> // atoi, atof
```

```
using namespace std;
```

```
#include "wine.h"
#include <iomanip>
```

```
using namespace std;
```

```
/*
```

```
argv[1] - put sql command in argv[1], otherwise, just
use sql "show tables"
```

```
*/
```

```
int main(int argc, char* argv[])
```

```
{
```

```
    vector<Wine> wineList;
```

```
        int num=0;
        double totalPrice=0;
```

```
    MYSQL *conn;           // the connection
    MYSQL_RES *res; // the results
    MYSQL_ROW row;         // the results row (line by line)
```

```
    struct connection_details mysqlID;
    mysqlID.server = (char *)"localhost"; // where the mysql database is
    mysqlID.user = (char *)"root";        // the root user of mysql
    mysqlID.password = (char *)"password"; // the password of the root user in mysql
    mysqlID.database = (char *)"mysql";   // the database to pick
```

```
    // connect to the mysql database
    conn = mysql_connection_setup(mysqlID);
    t my name and classo
```

```
    // assign the results return to the MYSQL_RES pointer
```

```

if (argc < 2)
{
    cout << "argv[0]: " << argv[0] << endl;
    printf("\nUsage: %s \"SQL statement here\"\n", argv[0]);
    printf("if no argument given, default is:\n %s show tables\n", argv[0]);
    res = mysql_perform_query(conn, (char *)"show tables");
    printf("MySQL Tables in mysql database:\n");
}
else
{
    // use wine database
    res = mysql_perform_query(conn, (char *)"use wine");
    cout << "argv[0]: " << argv[0] << endl;
    cout << "argv[1]: " << argv[1] << endl;
    res = mysql_perform_query(conn, argv[1]);

    while ((row = mysql_fetch_row(res)) != NULL)
    {
        num++;
        if (argc < 2) {
            printf("%s\n", row[0]); // only print out 1st column
        }
        else
        {
            /* print out each row of the data extracted from
            * MySQL database
            * Make sure the output is line up with the header
            * Hint: use left and setw
            * WineInfo table Fields:
            * Table Field 1 - row[0] - name (wine name price)
            * Table Field 2 - row[1] - vintage (year of the wine)
            * Table Field 3 - row[2] - score (rating of the wine by experts)
            * Table Field 4 - row[3] - price (price of wine)
            * Table Field 5 - row[4] - wineryID (index to winery table)*****
            * Table Field 6 - row[5] - type (red, white)
            * Table Field 7 - row[6] - location (where is the wine from)*****
            * Table Field 8 - row[7] - UPC (wine product code)*****

            * Add your code to put the wine into wineList vector
            *
            * You need to define Wine wine variable and use constructor
            * to initialize name, vintage, score, price and type
            * ???
            * atoi(string) - convert string to integer
            * atof(string) - convert string to double
            * Wine wine (row[0], atoi(row[1]), ?????????);
            * wineList.?????(????); put wine into the wineList vector
            */

            Wine wine(row[0],atoi(row[1]),atoi(row[2]),atof(row[3]),row[5]); //makes a wine object with the desired properties
            /*??? put wine into wineList vector ??? */
            wineList.push_back(wine); //puts the wine in the wineList vector

        } /* end else */
    }
    /*
    * number of wine retrieved from mySQL and average price

```

```

        */
        totalPrice+=atof(row[3]);
    } /* end of while my_sql_fetch */

/* clean up the database result set */
mysql_free_result(res);
/* clean up the database link */
mysql_close(conn);

/*
 * Using while loop (or do-while) to implement user menu to
 * print out information from wine vector
 */

cout << "\nPrint out wine vector\n\n";
    cout << setw(30) << "Wine Name"
        << setw(16) << "Vintage"
            << setw(12) << "Score"
            << setw(12) << "Price"
            << setw(10) << "Type"
        << endl;

    cout << setw(30) << "-----"
        << setw(16) << "-----"
            << setw(12) << "-----"
            << setw(12) << "-----"
            << setw(10) << "-----"
        << endl;

num=0;
//totalPrice=0;

/*
 * Add code below to print out all the wine info from
 * wineList using for loop to traverse the wineList vector
 */

* for (int unsigned i=0; i < ?????? ; i++)
*
* As you print out each wineInfo from the wineList using
* printWineInfo(), you should
* also add the totalPrice for all the wines in the vector so you
* can calculate average wine price
*/
    for(unsigned int i=0;i<wineList.size();i++){//iterates over the vector list
        wineList[i].printWineInfo();//prints out the wine info
    }

    cout << "Total number of wine found: " << wineList.size() << endl;
    cout << "Average price: $" << fixed << setprecision(2)
        << totalPrice/wineList.size() << endl;
}

```

```
    return 0;
}
```

wineInfo.cpp

```
#include <stdio.h>
#include <iomanip>
#include "wine.h"
#include <iostream>
```

```
using namespace std;
```

```
Wine::Wine()
{
    price = 0;
}
//constructs a wine
Wine::Wine(double wine_price, string wine_name)
{
    price = wine_price;
    wineName = wine_name;
}
Wine::Wine(string wine_name, int wine_vintage, int wine_score,
double wine_price, string wine_type)
{
    /* set class wine attributes to the parameters
    * ????????
    * wineName = wine_name;
    * vintage = ???
    * */
    wineName=wine_name;//assigns the value of wine_name to wineName
    vintage=wine_vintage;//assigns the value of wine_vintage to vintage
    score=wine_score;//assigns the value of wine_score to score
    price=wine_price;//assigns the value of wine_price to price
    type=wine_type;//assigns the value of wine_type to type
}
string Wine::get_wineName() const
{
    return wineName;
}
void Wine::set_wineName(string wine_name)
{
    wineName = wine_name;
}
int Wine::get_vintage()const
{
    return vintage;
}
void Wine::set_vintage(int wine_vintage)
{
    vintage = wine_vintage;
}
int Wine::get_score()const
{
    return score;
}
void Wine::set_score(int wine_score)
```

```

{
    score = wine_score;
}

/*
 * return wine price
 */

double Wine::get_price()const
{
    return price;
}

/*
 * set wine price
 */
void Wine::set_price(double wine_price)
{
    price = wine_price;
}

/*
 * print out wineInfo wineName, vintage, score, price and type
 */

void Wine::printWineInfo() const
{
    /* implement this function.
     * Use setw to format the output
     * ???????
     * cout << setw(30) << wineName ??????
     * ?????? */
    cout<<setw(30)<< wineName //couts the wineName and sets the width of the column to 30 characters
    <<setw(16)<<vintage//couts the vintage and sets the width of the column to 16 characters
    <<setw(12)<<score//couts the score and sets the width of the column to 12 characters
    <<setw(12)<<price//couts the price and sets the width of the column to 12 characters
    <<setw(12)<<type<<endl;//couts the type and sets the width of the column to 12 characters
}

```

Test Cases:

All the Wines sorted by price in ascending order:

```
cs:wineDB$ ./winedb "select * from wineInfo order by price ASC"
Program written by - Sheharyar Khan
Course Info - CS-116
Date: Sun Dec 9 14:55:29 2018

argv[0]: ./winedb
argv[1]: select * from wineInfo order by price ASC

Print out wine vector
```

Wine Name	Vintage	Score	Price	Type
-----	-----	-----	-----	----
Stags Leap Chardonnay	2014	90	30	White
Grgich Chardonnay	2013	90	43	White
Stags Leap Artemis Cabernet	2013	92	65	Red
Alpha Omega Chardonnay	2012	92	69.99	White
Duckhorn Cabernet	2013	93	72	Red
Silver Oak Cabernet	2011	91	110	Red
Joseph Phelps Insignia	2013	97	240	Red
Opus One Bordeaux	2012	97	399.99	Red

```
Total number of wine found: 8
Average price: $128.75
cs:wineDB$
```

All the wines with a price between 20 and 50:

```
cs:wineDB$ ./winedb "select * from wineInfo where price>20 and price<50"
Program written by - Sheharyar Khan
Course Info - CS-116
Date: Sun Dec 9 15:13:13 2018

argv[0]: ./winedb
argv[1]: select * from wineInfo where price>20 and price<50

Print out wine vector
```

Wine Name	Vintage	Score	Price	Type
-----	-----	-----	-----	----
Stags Leap Chardonnay	2014	90	30	White
Grgich Chardonnay	2013	90	43	White

```
Total number of wine found: 2
Average price: $36.50
cs:wineDB$
```

All the wines in descending order by score:

```
cs:wineDB$ ./winedb "select * from wineInfo order by score DESC"
Program written by - Sheharyar Khan
Course Info - CS-116
Date: Sun Dec 9 15:15:15 2018

argv[0]: ./winedb
argv[1]: select * from wineInfo order by score DESC

Print out wine vector
```

Wine Name	Vintage	Score	Price	Type
-----	-----	-----	-----	-----
Opus One Bordeaux	2012	97	399.99	Red
Joseph Phelps Insignia	2013	97	240	Red
Duckhorn Cabernet	2013	93	72	Red
Stags Leap Artemis Cabernet	2013	92	65	Red
Alpha Omega Chardonnay	2012	92	69.99	White
Silver Oak Cabernet	2011	91	110	Red
Stags Leap Chardonnay	2014	90	30	White
Grgich Chardonnay	2013	90	43	White

```
Total number of wine found: 8
Average price: $128.75
cs:wineDB$
```