DongKyun Noh
shehdrbs123

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✉ shehdrbs123@naver.com

👥 **1** follower · **1** following

📖 **Overview**   📑 Repositories **22**   ▦ Projects   📦 Packages   ☆ Stars **2**

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Dong's Profile

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N shehdrbs123   📷 shehdrbs123

Main Skills

C# C#   Unity

Sub Skills

Langauge

JAVA   Python3   C c

OS

CentOS Linux   Windows

Markup Language
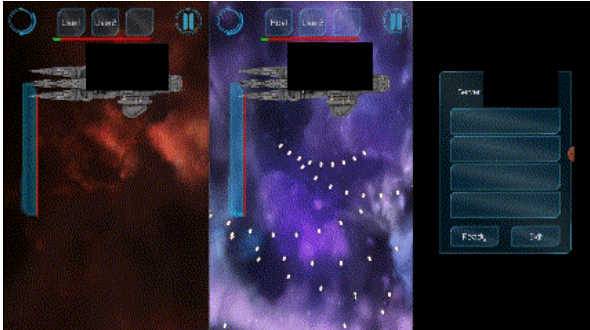
JSON **M↓ Markdown** HTML
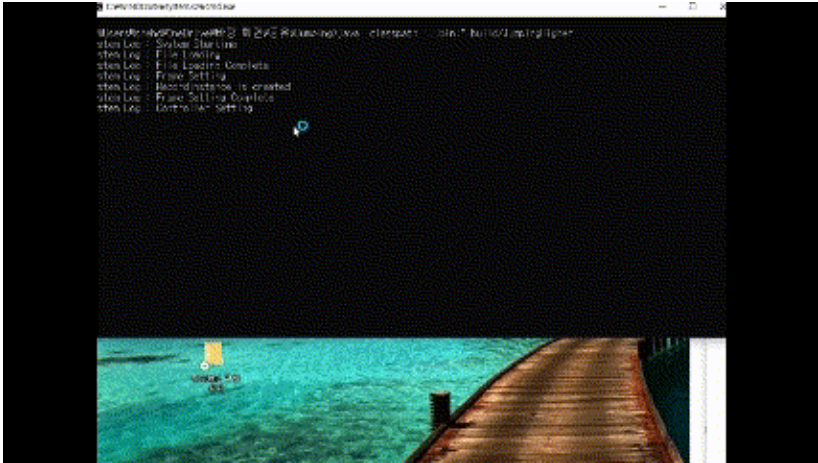
Current Learning

C++ **ⓤ Unreal**

Worked On Project

Slippery Guy	4인 2D Shooting
Windows	Windows / Android
C# / Unity / Visual Studio	C# / Unity / Visual Studio
UnityGUI, Facepunch(SteamAPI) Cinemachine, JsonUtility	UnityGUI, UnityNetwork(HLAPI)
- 플레이어, 오브젝트 상호작용 - 그래픽, 사운드, 키 바인딩 UI 및 기능 구현 - SteamAPI(Facepunch 라이브러리) 연동 - JsonUtility, Job System 이용 저장시스템 구현	- Unity GUI를 이용,Lobby, Game UI 설계 - Unity HLAPI 네트워크 시스템 이용한 네트워크 구현 - 플레이어 움직임, 상호작용 구현 - 적 오브젝트 설계 및 구현
자세히 보기	자세히 보기

DoodleJump 모작
Windows

Java / Java AWT / Eclipse
- UI 버튼 구현 - 상속을 이용해 4개의 발판 구현, 씬을 로드하여 사용할 발판 선택 가능 - 입력, 그리기, 충돌 분리하고 멀티스레딩을 활용하여 반응성 향상
자세히 보기

DongKyun Noh's GitHub Stats

⭐ **Total Stars Earned:**   0

🕐 **Total Commits (2023):**   93

🔀 **Total PRs:**   0

ⓘ **Total Issues:**   0

🏷 **Contributed to (last year):** 0

B

Pinned

Customize your pins

📕 **Dongs-Portfolio** (Public)   ⠿

Dong's Portfolio

⚪ C#

📕 **ProjectSpWar** (Public)   ⠿

대학교 졸업과제(4인 네트워크 독립형 슈팅게임)

⚪ ASP.NET

📕 **shehdrbs123** (Public)   ⠿

⚪ C#

255 contributions in the last year

Contribution settings ▾

	Jun	Jul	Aug	Sep	Oct	Nov	Dec	Jan	Feb	Mar	Apr	May
Mon												
Wed												
Fri												

Learn how we count contributions   Less ⬜🟩🟩🟩🟩 More

Activity overview

📖 Contributed to **shehdrbs123/CPPPractice**, **shehdrbs123/Dongs-Portfolio**, **shehdrbs123/shehdrbs123** and 5 other repositories

Code review

100%
Commits ○━━━━━━━━ Issues

Pull requests
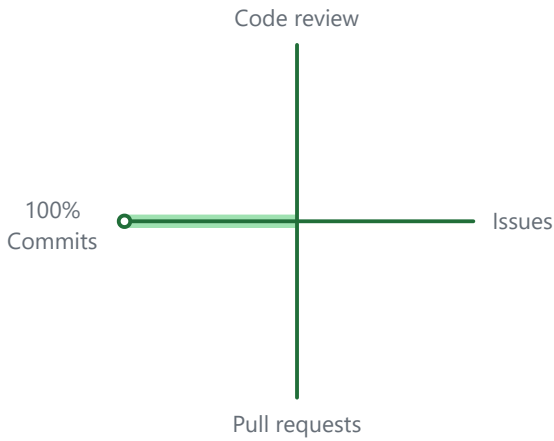
Contribution activity

May 2023

⬆ Created 38 commits in 2 repositories

shehdrbs123/shehdrbs123

27 commits

shehdrbs123/Dongs-Portfolio

11 commits

📖 Created 1 repository

📖 shehdrbs123/shehdrbs123   ○ C#   May 11

Show more activity

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