

Week 10 & 11

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Filters that minimize the output mean square error

Problem: using a linear estimator, we want to guess the value of random variable y from a set of observations of a related set of p random variables x_1, x_2, \dots, x_p :

$$\hat{y} = \sum_{k=1}^p h_k x_k = \mathbf{h}^T \mathbf{x}. \quad (14.100)$$

This is basically a multivariate linear regression problem where \mathbf{h} is the coefficients of the model. In the multivariate regression problem, we hypothesise that the response random variable Y can be computed as a linear combination of the coefficients of the model and the predictor variables X_1, X_2, \dots, X_p

$$\hat{y}_h(\mathbf{x}) = \mathbf{h}^T \mathbf{x}$$

The mean squared error loss function is:

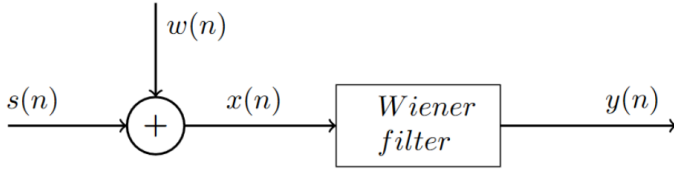
$$J_h = \frac{1}{2N} \sum_{i=1}^N (\hat{y}_h(\mathbf{x}_i) - y_i)^2$$

We can minimise the loss function by taking the derivative and solving it.

Wiener filter

A special case of the multivariate linear regression model is the Wiener filter, which is used to estimate the original signal $s[n]$ given p observations of a noise distorted signal $x[n] = s[n] + w[n]$.

We assume that the noise process $w[n]$ is uncorrelated with the desired process that generated the original signal $s[n]$. We also assume that $x[n]$ and $w[n]$ are wide-sense stationary.



An p 'order Wiener filter for estimating the original signal $s(n)$ is given by Eq. 14.112:

$$\hat{y}[n] = \sum_{k=1}^p h_k x[n+1-k] \quad (14.112)$$

The normal equation for the Wiener filter is given by Eq. 14.113

$$\begin{bmatrix} r_x[0] & r_x[1] & \dots & r_x[p-1] \\ r_x[1] & r_x[0] & \dots & r_x[p-2] \\ \vdots & \vdots & \ddots & \vdots \\ r_x[p-1] & r_x[p-2] & \dots & r_x[0] \end{bmatrix} \begin{bmatrix} h_1 \\ h_2 \\ \vdots \\ h_p \end{bmatrix} = \begin{bmatrix} r_{yx}[0] \\ r_{yx}[1] \\ \vdots \\ r_{yx}[p-1] \end{bmatrix}, \quad (14.113)$$

where $h_k = h_o[k-1]$

The minimum square error for a p th Wiener filter is given by Eq. 14.115:

$$J_o = r_y[0] - \mathbf{h}_o^T \mathbf{g} = r_y[0] - \sum_{k=0}^{p-1} h_o[k] r_{yx}[k]. \quad (14.115)$$

The optimum Wiener filter "passes" the input at bands with high SNR and "blocks" the input at bands with low SNR (see Eq. 14.120)

Linear prediction

Problem: we want predict the current signal value $\hat{x}[n]$ given a set of p previous samples of a wide-sense stationary process:

$$\hat{x}[n] = \sum_{k=1}^p h_k x[n-k] = \mathbf{h}^T \mathbf{x}[n-1], \quad (14.122)$$

This is called one-step *forward linear predictor*.

The normal equations for the optimum linear predictor are:

$$\mathbf{R}\mathbf{h} = \mathbf{r}, \quad (14.125)$$

where \mathbf{R} , which is a symmetric Toeplitz matrix, and the vector \mathbf{r} are defined by

$$\mathbf{R} \triangleq \begin{bmatrix} r[0] & r[1] & \dots & r[p-1] \\ r[1] & r[0] & \dots & r[p-2] \\ \vdots & \vdots & \ddots & \vdots \\ r[p-1] & r[p-2] & \dots & r[0] \end{bmatrix} \quad \text{and} \quad \mathbf{r} \triangleq \begin{bmatrix} r[1] \\ r[2] \\ \vdots \\ r[p] \end{bmatrix}. \quad (14.126)$$

The minimum squared error is given by Eq. 14.127:

$$J_0 = r[0] - \mathbf{h}^T \mathbf{r} = r[0] - \mathbf{r}^T \mathbf{R}^{-1} \mathbf{r}. \quad (14.127)$$

All-pole signal modelling

Suppose the input signal $x[n]$ is an AR(p) model i.e.:

$$x[n] = -\sum_{k=1}^p a_k x[n-k] + z[n] = -\mathbf{a}^T \mathbf{x}[n-1] + z[n], \quad (14.128)$$

where $z[n] \sim \text{WN}(0, \sigma_z^2)$

The value that we want to predict $x[n]$ can be written as:

$$x[n] = \sum_{k=1}^p h_k x[n-k] + e[n] = \mathbf{h}^T \mathbf{x}[n-1] + e[n]. \quad (14.131)$$

Setting $\mathbf{h} = -\mathbf{a}$, the prediction error can be expressed as:

$$e[n] = x[n] + \sum_{k=1}^p a_k x[n-k] = x[n] + \mathbf{a}^T \mathbf{x}[n-1], \quad (14.132)$$

This shows that the prediction error $e[n]$ is the output of a filter with the following system function:

$$A(z) = 1 + \sum_{k=1}^p a_k z^{-k}. \quad (14.133)$$

This system $A(z)$ is known as the **prediction error filter** or the **analysis filter**.

If the input $x[n]$ is an AR(p) process, the output of $A(z)$ is a white noise process $z[n]$

The Levinson–Durbin algorithm