

Tutorial: Fundamentals

Input and output

```
disp('Hello World')
```

```
Hello World
```

```
guess = input('Guess a number from 1 to 100')
```

```
guess = 1
```

Cleaning up

Removes all variables from the workspace

```
clear all
```

Clears the contents of the command window

```
clc
```

Deletes all figures

```
close all
```

Math operations

```
round(200*2.25/1.5) % Rounds to the nearest integer
```

```
ans = 300
```

Array operations

Create an array of size 10, where elements are linear-spaced from 1 to 100

```
array = linspace(1, 100, 10)
```

```
array =  
    1    12    23    34    45    56    67    78    89   100
```

Array indexing

```
array(1)
```

```
ans = 1
```

```
array(2:4)
```

```
ans =  
    12    23    34
```

```
array(2:end)
```

```
ans =  
    12    23    34    45    56    67    78    89   100
```

Start at 1, count by 2 and stop when the count reaches the end

```
array(1:2:end)
```

```
ans =  
     1    23    45    67    89
```

Start at the last index, count by -2 and stop when the count reaches 1

```
array(end:-2:1)
```

```
ans =  
   100    78    56    34    12
```

Select the first, fourth and fifth element of this array:

```
array([1 4 5])
```

```
ans =  
     1    34    45
```

Transpose operator

```
array.'
```

```
ans =  
     1  
    12  
    23  
    34  
    45  
    56  
    67  
    78  
    89
```

Matrix operations

Create a matrix:

```
matrix = [1 2 3; 4 5 6; 7 8 9;]
```

```
matrix =  
     1     2     3  
     4     5     6  
     7     8     9
```

Get the first element

```
matrix(1, 1)
```

```
ans = 1
```

Extract a submatrix (rows 1 and 2 and columns 1, 2, 3)

```
matrix([1 2], [1 2 3])
```

```
ans =  
     1     2     3  
     4     5     6
```

Same result:

```
matrix(1:2, 1:3)
```

```
ans =  
     1     2     3  
     4     5     6
```

Get the third column

```
matrix(:, 3)
```

```
ans =  
     3  
     6  
     9
```

Get all elements of the matrix as an array (arranged in column order)

```
matrix(:)
```

```
ans =  
     1
```

4
7
2
5
8
3
6
9

Above expression is useful, when we compute the sum of all elements in a matrix:

```
sum(matrix(:))
```

```
ans = 45
```

Logical indexing

```
special_index = logical([1 0 0; 0 0 1; 0 0 0])
```

```
special_index = 3x3 logical array
```

```
1   0   0  
0   0   1  
0   0   0
```

```
matrix(special_index)
```

```
ans =  
1  
6
```

Can also be used to assign values

```
matrix(special_index) = [1 6]
```

```
matrix =  
1   2   3  
4   5   6  
7   8   9
```

Linear indexing

```
H = hilb(4)
```

```
H =  
1.0000    0.5000    0.3333    0.2500  
0.5000    0.3333    0.2500    0.2000  
0.3333    0.2500    0.2000    0.1667  
0.2500    0.2000    0.1667    0.1429
```

```
H([2 11])
```

```
ans =  
0.5000    0.2000
```

Linear indexing is useful for extracting a set of pixel values from arbitrary locations e.g., (1,3), (2,4) and (4,3)

```
row_indices = [1 2 4];
column_indices = [3 4 3];
M_of_H = size(H, 1);
% Computes: linear_indices = M_of_H * (column_indices-1) + row_indices
linear_indices = sub2ind(size(H), row_indices, column_indices)

linear_indices =
     9    14    12
```

```
H(linear_indices)
```

```
ans =
    0.3333    0.2000    0.1667
```

When a matrix has a large number of 0s, then use a sparse matrix:

```
A = [1 0 0; 0 3 4; 0 0 5]
```

```
A =
     1     0     0
     0     3     4
     0     0     5
```

```
sparse_A = sparse(A)
```

```
sparse_A =
(1,1)      1
(2,2)      3
(2,3)      4
(3,3)      5
```

```
original_A = full(sparse_A)
```

```
original_A =
     1     0     0
     0     3     4
     0     0     5
```

Important standard arrays:

```
zeros(2, 2)
```

```
ans =
     0     0
     0     0
```

```
ones(2, 2)
```

```
ans =
     1     1
     1     1
```

```
true(2, 2)
```

```
ans = 2x2 logical array  
    1    1  
    1    1
```

```
false(2, 2)
```

```
ans = 2x2 logical array  
    0    0  
    0    0
```

```
magic(4)
```

```
ans =  
    16     2     3    13  
     5    11    10     8  
     9     7     6    12  
     4    14    15     1
```

```
eye(4) % 4x4 Identity matrix
```

```
ans =  
    1     0     0     0  
    0     1     0     0  
    0     0     1     0  
    0     0     0     1
```

```
rand(2, 2) % uniformly distributed in the interval [0 1]
```

```
ans =  
    0.0681    0.7898  
    0.7452    0.0470
```

```
randn(2,2) % Gaussian distributed
```

```
ans =  
    0.3030   -0.3789  
   -0.7724    1.5691
```

Cell arrays

Cell arrays are like n-tuples. They provide a way to combine a mixed set of objects into a variable.

```
tuple = {1, 'Hello World', 1.3}
```

```
tuple = 1x3 cell array  
    {[1]}    {'Hello World'}    {[1.3000]}
```

See the contents of a cell array:

```
celldisp(tuple)
```

```
tuple{1} =
```

```
1
```

```
tuple{2} =
```

```
Hello World
```

```
tuple{3} =
```

```
1.3000
```

Apply a function to each element of the cell array:

```
cellfun('length', tuple)
```

```
ans =
```

```
1    11    1
```

Structures

Create a struct

```
image_struct.name = 'Lena'
```

```
image_struct = struct with fields:
```

```
name: 'Lena'
```

```
image_struct.image = imread('lena.jpg')
```

```
image_struct = struct with fields:
```

```
name: 'Lena'
```

```
image: [512×512 uint8]
```

Array of structs:

```
image_struct(2).name = 'Festia'
```

```
image_struct = 1×2 struct array with fields:
```

```
name
```

```
image
```

```
image_struct(2).image = imread('festia.jpg')
```

```
image_struct = 1×2 struct array with fields:
```

```
name
image
```

Reading images

Get detailed information about an image:

```
K = imfinfo('lena.jpg')

K = struct with fields:
    Filename: '/home/omar/code/cvml/Lab1/lena.jpg'
    FileModDate: '25-Aug-2015 19:39:10'
    FileSize: 155707
    Format: 'jpg'
    FormatVersion: ''
    Width: 512
    Height: 512
    BitDepth: 8
    ColorType: 'grayscale'
    FormatSignature: ''
    NumberOfSamples: 1
    CodingMethod: 'Huffman'
    CodingProcess: 'Progressive'
    Comment: {}
```

Read an image into an array `f`. Note that semicolon is used to suppress output

```
f = imread('lena.jpg');
```

Show the row and column dimensions of an image

```
size(f)
```

```
ans =
    512    512
```

Store the dimensions of a 2D image in variables

```
[M, N] = size(f);

M = size(f, 1); % Size of first dimension
N = size(f, 2); % Size of the second dimension
```

A single dimension is any dimension `d` for which `size(array, d)=1`

Displaying images

Display an image

```
imshow(f)
```




Dynamic range (contrast/brightness) describes the measurement between maximum and minimum values in an image. If an image has low dynamic range, use follow function to scale up the range:

```
imshow(f, [ ])
```



If `imshow()` function is called again with another image MATLAB replaces the image in the figure window with the new image. To keep the first, we need to use the `figure()` function, which creates a new Figure window

```
figure()
```

Flip image vertically:

```
vflipped = f(end:-1:1, :);  
imshow(vflipped)
```



Flip horizontally:

```
hflipped = f(:, end:-1:1);  
imshow(hflipped)
```



Image cropping:

```
imshow(f(240:290, 230:360))
```



Subsampling (resizing) image:

```
imshow(f(1:2:end, 1:2:end))
```

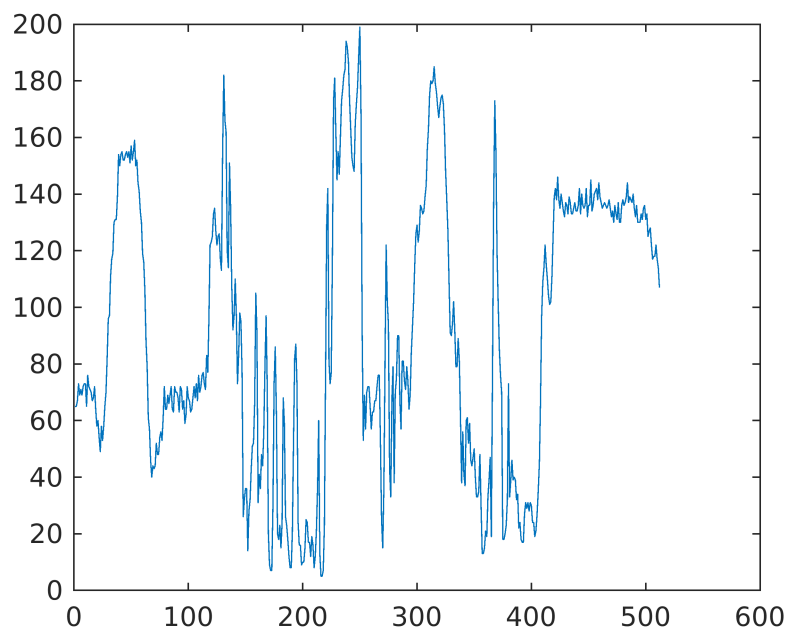


Plot a horizontal scan line through the middle of the image:

```
middle_row = round(size(f, 1) / 2)
```

```
middle_row = 256
```

```
plot(f(middle_row, :))
```



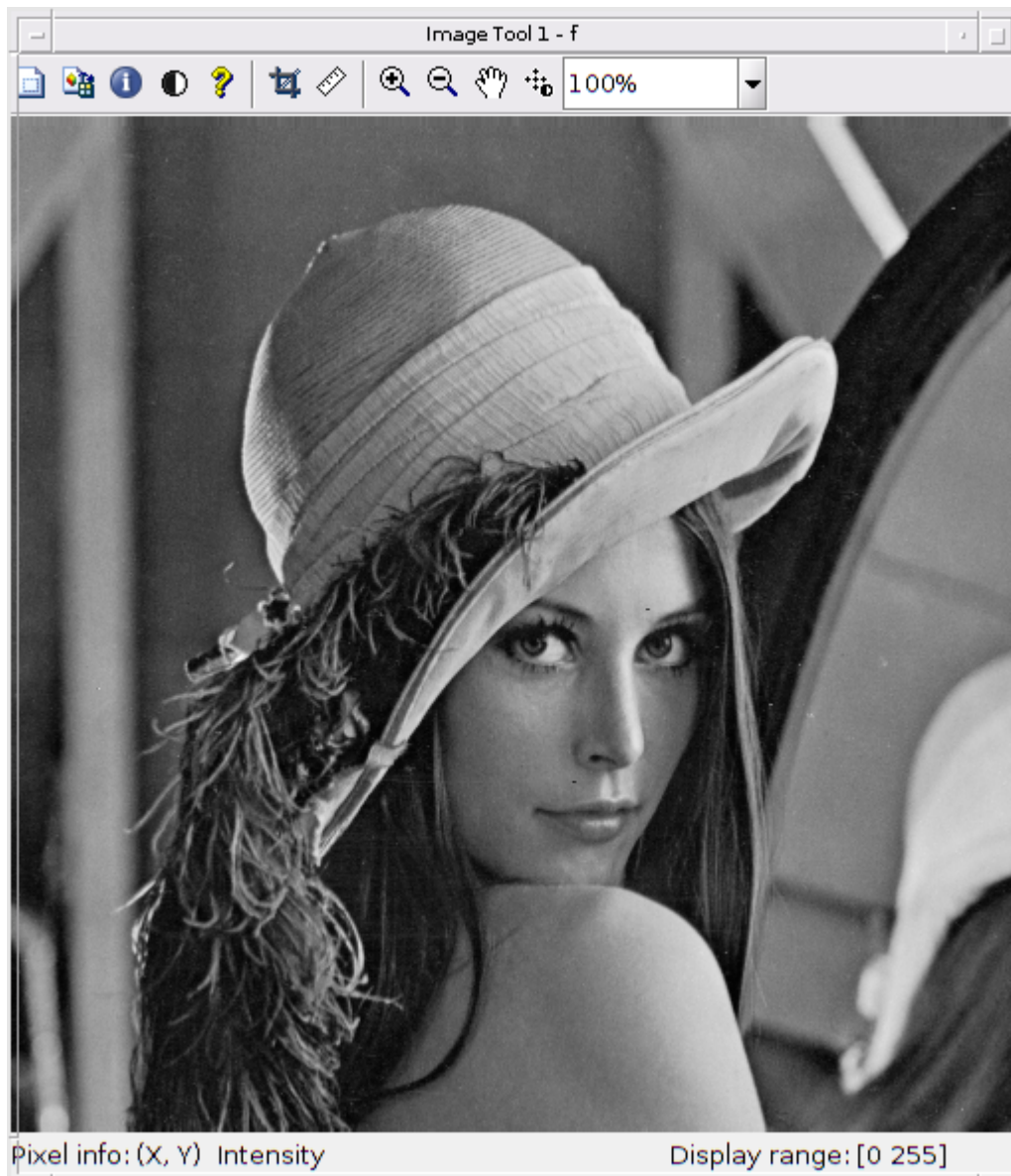
Mark the row that we have plotted:

```
temp = f; temp(middle_row, :) = 255; imshow(temp)
```



Image Tool is more interactive.

```
imtool(f)
```



Saving images

Save image to current folder

```
imwrite(f, 'newname.jpg', 'quality', 100)
```