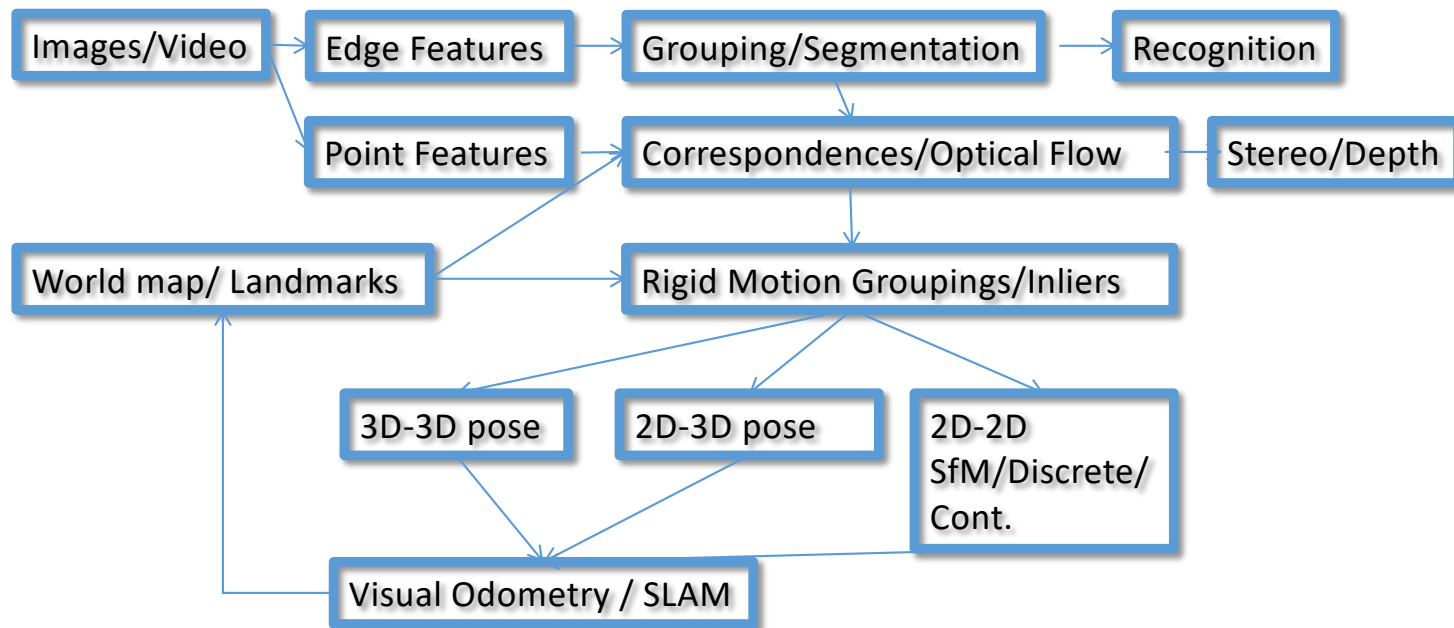


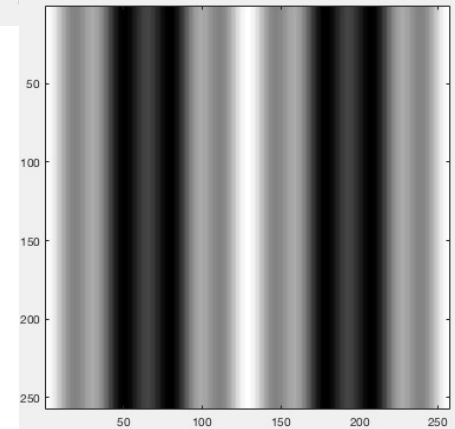
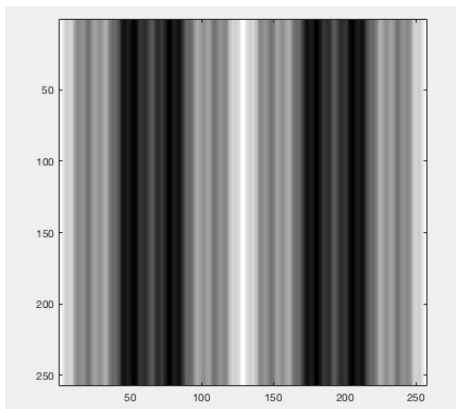
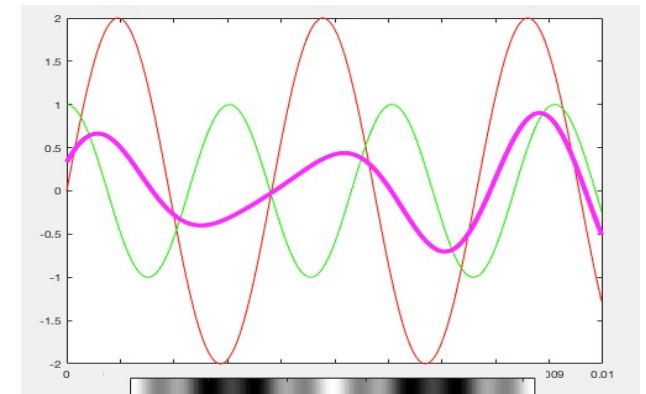
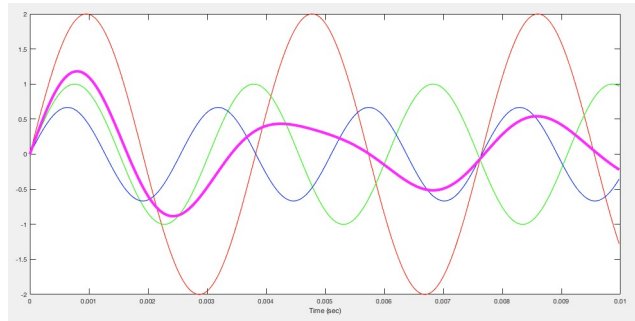
# Big Picture: Perception Processing



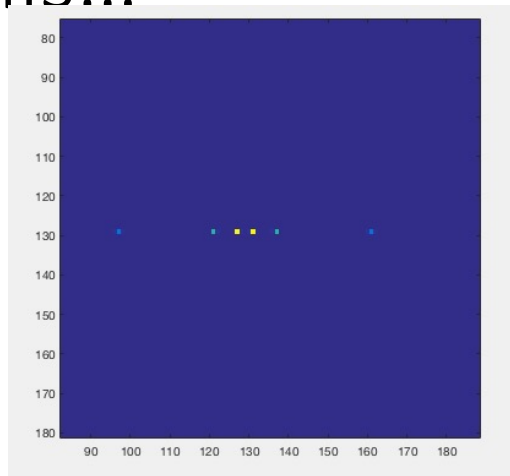
Frequency selectivity of filters

# Frequency-selective filters

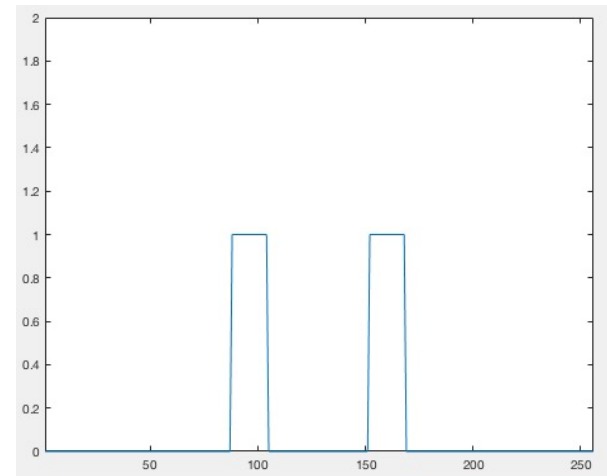
How can we filter out a frequency out of an image?



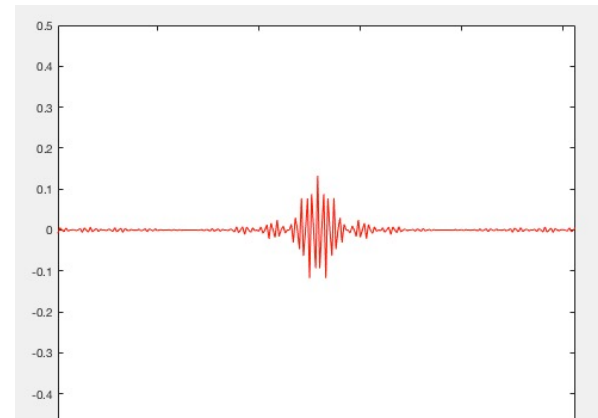
One might think of a **bandpass** filter in frequency like this...



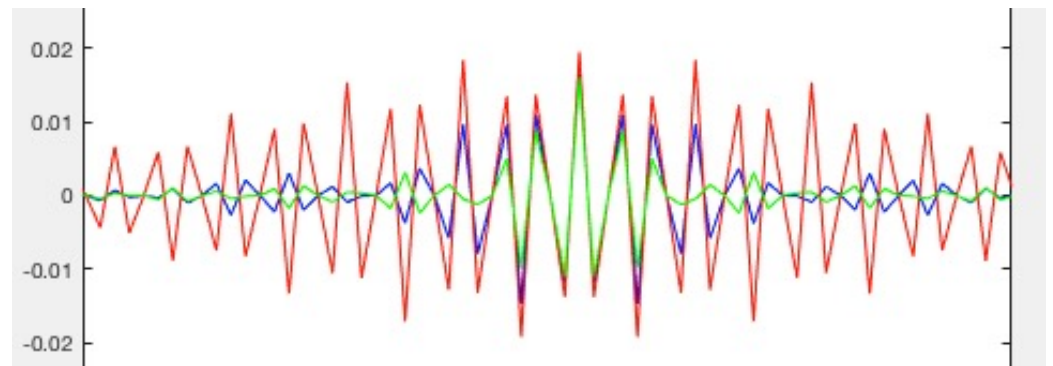
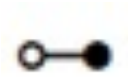
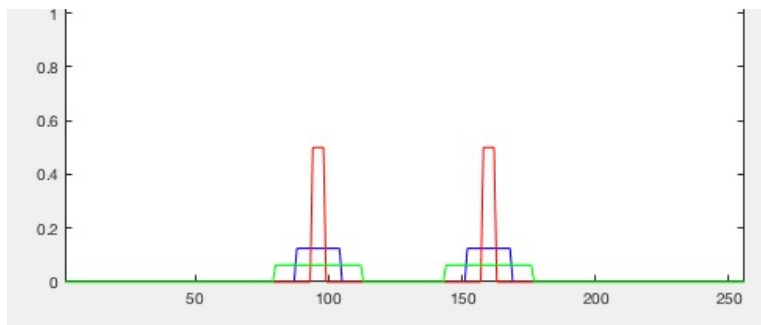
times



Would mean **convolving** with a huge mask:



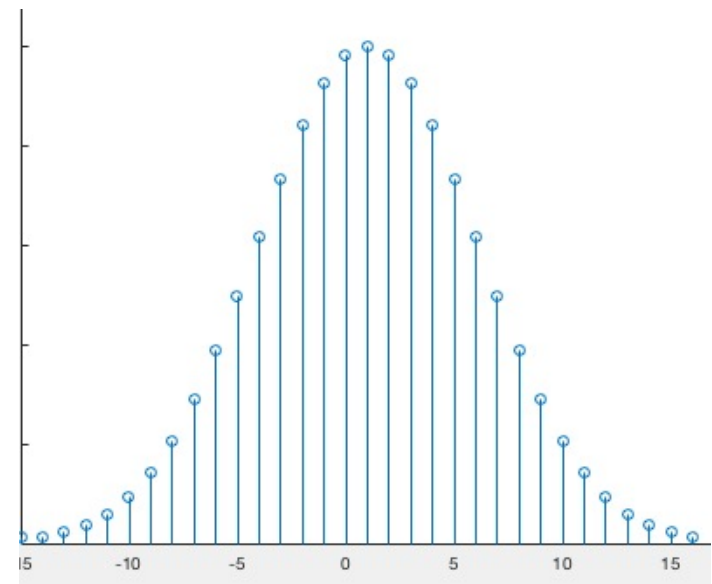
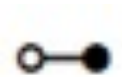
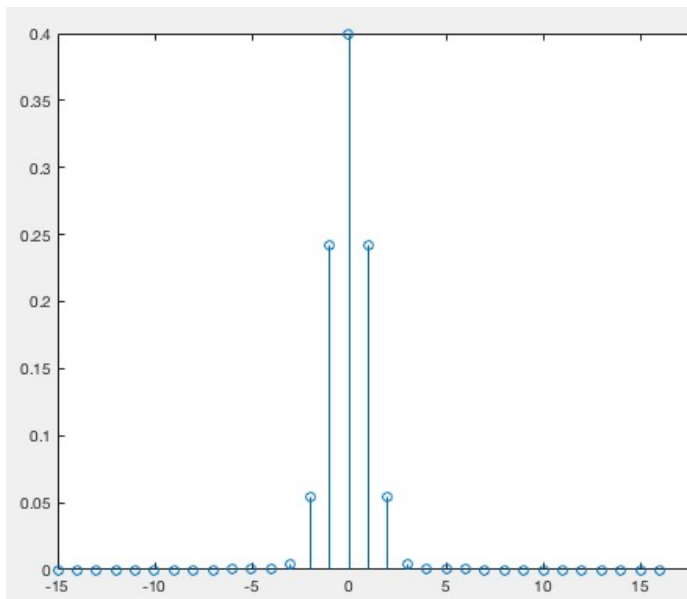
Frequency selectivity inversely proportional to spatial support (and hence location selectivity)



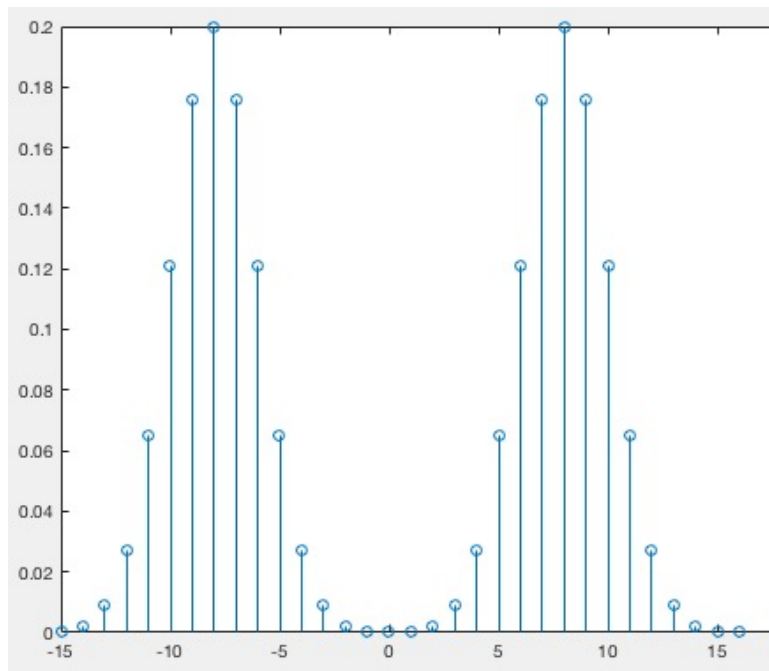
The uncertainty principle of signal processing

Best way to alleviate uncertainty principle....

Replace the rectangle with a Gaussian!!



# How to make a bandpass out of a smoother (lowpass) ?



How to make a bandpass out of a smoothing filter (lowpass) ?

By creating two copies!

How?

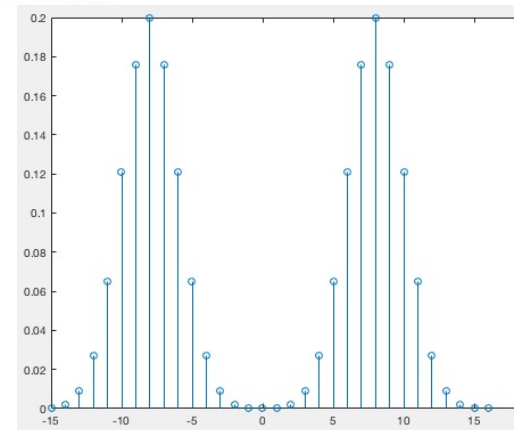
Modulating with a cosine!

Modulation with a cosine means

$$g(t) = \frac{1}{\sigma \sqrt{2\pi}} e^{-t^2/2\sigma^2} \circ \bullet G(\omega) = e^{-\sigma^2 \omega^2/2}$$

$$f(t) = \cos(\omega_0 t) \circ \bullet \frac{1}{2}(\delta(\omega - \omega_0) + \delta(\omega + \omega_0))$$

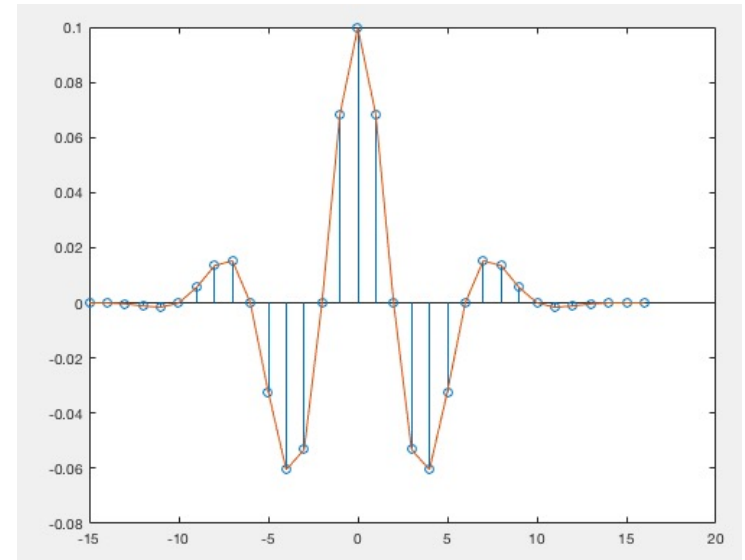
$$F(\omega)G(\omega) = e^{-\sigma^2 \omega_0^2/2} \left( \frac{1}{2}(\delta(\omega - \omega_0) + \delta(\omega + \omega_0)) \right)$$





# Modulated Gaussian

$$\frac{1}{\sigma \sqrt{2\pi}} e^{-t^2/2\sigma^2} \cos \omega_0 t$$



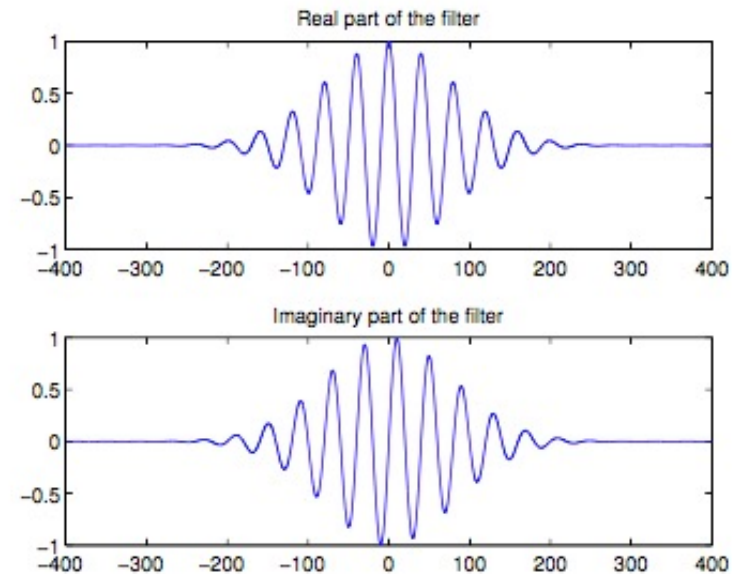
What happened with the phase?

$$\sin(\omega_0 t) \star \frac{1}{\sigma \sqrt{2\pi}} e^{-t^2/2\sigma^2} \cos \omega_0 t = ? \sin(\omega_0 t)$$

We need a phase-independent result!

Quadrature: complex filter with  $\text{Re}^2 + \text{Im}^2 = 1$

$$e^{-t^2/(2\sigma^2)} (\cos(\omega_0 t) + j \sin(\omega_0 t))$$



# The Gabor Function

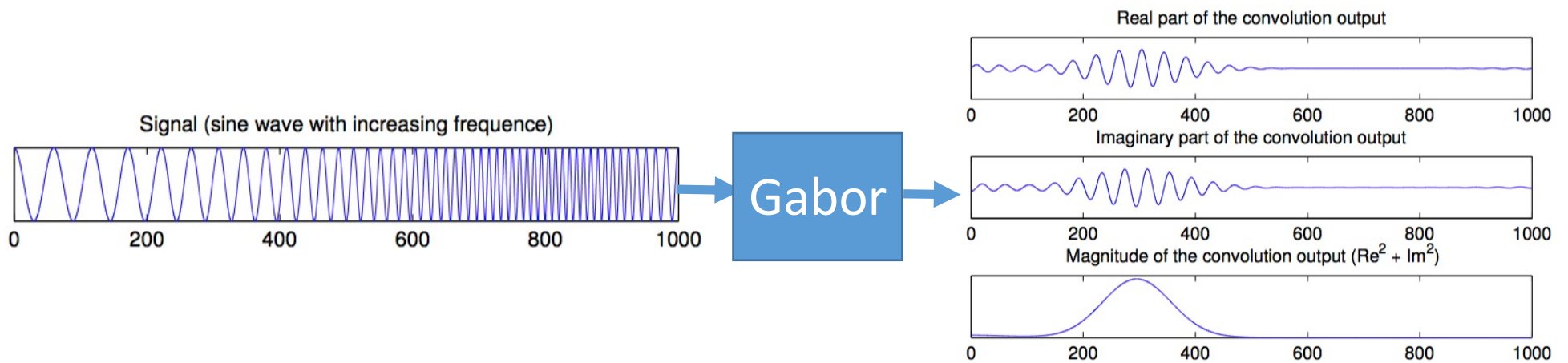
$$\frac{1}{\sigma \sqrt{2\pi}} e^{-t^2 / (2\sigma^2)} e^{j\omega_0 t}$$



$$e^{-\sigma^2 (\omega - \omega_o)^2 / 2}$$



# Frequency selectivity

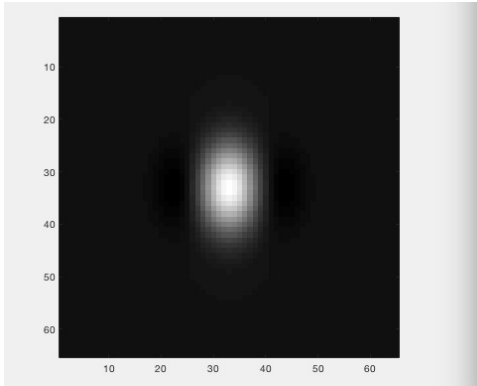


## 2D Gabor Function: selectivity in frequency and orientation

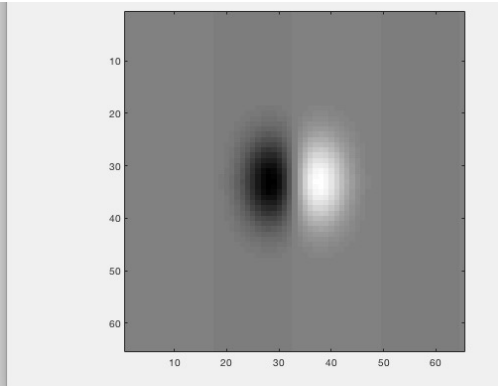
$$h(x, y, \sigma_1, \sigma_2, \omega_1) = \frac{1}{\sigma_1 \sigma_2 2\pi} e^{-(x^2/2\sigma_1^2 + y^2/2\sigma_2^2)} e^{j\omega_1 x}$$

$$e^{-(x^2/2\sigma_1^2 + y^2/2\sigma_2^2)} e^{j\omega_1 x} \rightsquigarrow e^{-(\sigma_1^2(\omega_1 - \omega_x)^2 + \sigma_2^2\omega_y^2)/2}$$

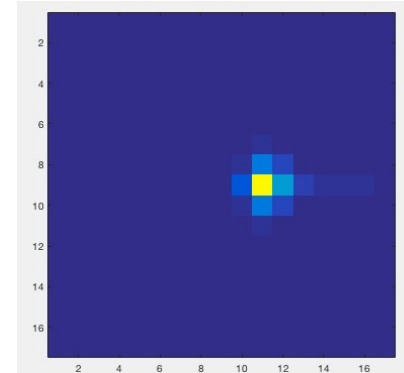
Real part of Gabor



Imaginary part of Gabor



Fourier Transform of Gabor is real



$$e^{-(x^2/2\sigma_1^2 + y^2/2\sigma_2^2)} e^{j\omega_1 x} \longleftrightarrow e^{-(\sigma_1^2(\omega_1 - \omega_x)^2 + \sigma_2^2\omega_y^2)/2}$$

# Rotated 2D Gabor Filter

