

CIS 580, Machine Perception, Spring 2021

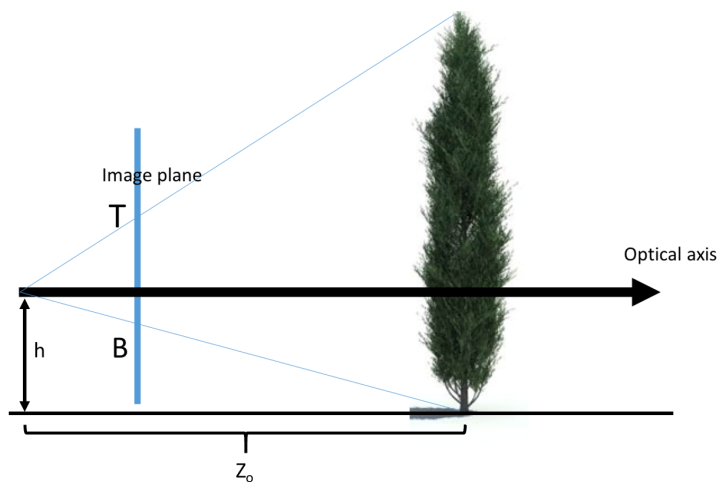
Homework 1 Solutions

Instructions

- This is a homework you have to solve by yourself.
- You must submit your solutions on [Gradescope](#). We recommend that you use \LaTeX , but we will accept scanned solutions as well.
- Start early! If you get stuck, please post your questions on [Piazza](#) or come to office hours!

Homework

1. Assume that you see the bottom and the top of a vertical tree in front of you. The optical axis is parallel to the ground and the height of the projection center with respect to the ground is h . The image plane is vertical as well and you see the bottom and the top of the tree at calibrated ($K = I$) coordinates $B = (0, y_1)$ and $T = (0, y_2)$, respectively. Compute the horizontal distance Z_0 between the projection center and the tree. (Compute the result with respect to h, y_1, y_2 . It is not required that all of them appear in the result)



Answer: Because we have $K = I$ we can infer that $f = 1$, so:

$$|y_1| = |f \frac{h}{Z_0}| \implies Z_0 = \frac{h}{|y_1|}$$

2. Assume the same configuration as Question 1, but while we keep the projection center at the same position we double the distance between the image plane and projection center.
- (a) What are the new coordinates B' , T' for the projections of the bottom and the top of the tree at the image plane?
- (b) How much would we have to move the projection center so that the bottom and the top of the tree appear at the original coordinates $B = (0, y_1)$, $T = (0, y_2)$ in the image plane? (We assume that while we move the projection center we keep the distance between the projection center and the image plane constant)

Answer:

- (a) when we double the distance between the projection center and the image plane we get $f' = 2$. So

$$y'_1 = f' \frac{h}{Z_0} = 2y_1$$

$$y'_2 = f' \frac{h}{Z_0} = 2y_2$$

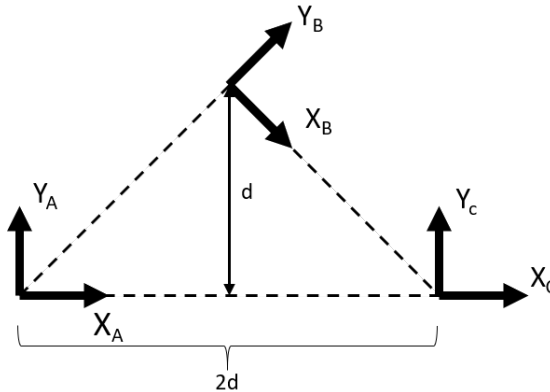
which means $B' = (0, 2y_1)$, $T' = (0, 2y_2)$

- (b) We have to move the projection center away from the tree by distance l where:

$$y_1 = f' \frac{h}{Z_0 + l} \implies \frac{h}{Z_0} = \frac{2h}{Z_0 + l} \implies l = Z_0$$

3. Find the transformations T_1 , T_2 given the configuration from the figure below:

$$\begin{pmatrix} X_A \\ Y_A \\ 1 \end{pmatrix} = T_1 \begin{pmatrix} X_B \\ Y_B \\ 1 \end{pmatrix}, \quad \begin{pmatrix} X_B \\ Y_B \\ 1 \end{pmatrix} = T_2 \begin{pmatrix} X_C \\ Y_C \\ 1 \end{pmatrix}$$



Note: $\cos(\pi/4), \sin(\pi/4)$ can appear in the solution. You should not replace them with their numerical value. You have to multiply out the matrices.

(Clarifications about figure: the triangle is an isosceles triangle with height d and base $2d$.)

Answer: Because the triangle is isosceles we have that $\hat{C}\hat{A}\hat{B} = \hat{A}\hat{C}\hat{B} = \pi/4$. We will use the columns interpretation to find the rotation matrix

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$$\begin{bmatrix} X_A \\ Y_A \\ 1 \end{bmatrix} = \left[\begin{array}{cc|c} r_{x1} & r_{y1} & t_1 \\ 0 & 0 & 1 \end{array} \right] = \begin{bmatrix} X_B \\ Y_B \\ 1 \end{bmatrix}$$

the translation is

$$t_1 = \begin{bmatrix} d \\ d \end{bmatrix}$$

and for the rotation matrix we have that

$$r_{x1} = \begin{bmatrix} \cos(-\pi/4) \\ \sin(-\pi/4) \end{bmatrix} = \begin{bmatrix} \cos(\pi/4) \\ -\sin(\pi/4) \end{bmatrix}$$

$$r_{y1} = \begin{bmatrix} \sin(\pi/4) \\ \cos(\pi/4) \end{bmatrix}$$

so in total

$$T_1 = \begin{bmatrix} \cos(\pi/4) & \sin(\pi/4) & d \\ -\sin(\pi/4) & \cos(\pi/4) & d \\ 0 & 0 & 1 \end{bmatrix}$$

• For T_2 we have

$$\begin{bmatrix} X_B \\ Y_B \\ 1 \end{bmatrix} = \left[\begin{array}{cc|c} r_{x2} & r_{y2} & t_2 \\ 0 & 0 & 1 \end{array} \right] = \begin{bmatrix} X_C \\ Y_C \\ 1 \end{bmatrix}$$

we find distance $BC = d\sqrt{2}$ so

$$t_2 = \begin{bmatrix} d\sqrt{2} \\ 0 \end{bmatrix}$$

and for the rotation matrix we have

$$r_{x2} = \begin{bmatrix} \cos(\pi/4) \\ \sin(\pi/4) \end{bmatrix}$$

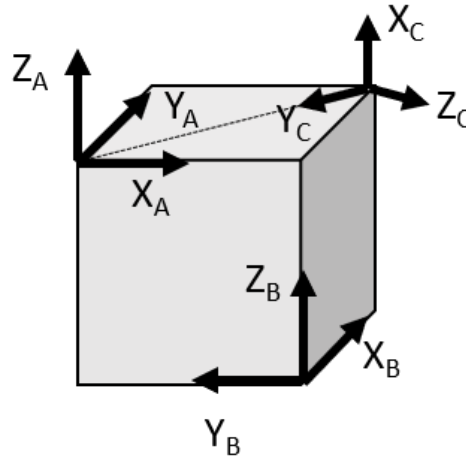
$$r_{y2} = \begin{bmatrix} -\sin(\pi/4) \\ \cos(\pi/4) \end{bmatrix}$$

so in total

$$T_2 = \begin{bmatrix} \cos(\pi/4) & -\sin(\pi/4) & d\sqrt{2} \\ \sin(\pi/4) & \cos(\pi/4) & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

4. Suppose that we have the following cube with edges of length d . Write the transformations A, B, C between the coordinate systems :

$$\begin{pmatrix} X_A \\ Y_A \\ Z_A \\ 1 \end{pmatrix} = A \begin{pmatrix} X_B \\ Y_B \\ Z_B \\ 1 \end{pmatrix}, \quad \begin{pmatrix} X_C \\ Y_C \\ Z_C \\ 1 \end{pmatrix} = B \begin{pmatrix} X_A \\ Y_A \\ Z_A \\ 1 \end{pmatrix}, \quad \begin{pmatrix} X_C \\ Y_C \\ Z_C \\ 1 \end{pmatrix} = C \begin{pmatrix} X_B \\ Y_B \\ Z_B \\ 1 \end{pmatrix}.$$



You can solve the problem with the rotation column interpretation method or with concatenation of rotations.

(Clarifications about the configuration: X_A, Y_A lie on the cube's edges. Similarly X_B, Y_B lie on the cube's edges. X_C is looking up and vertical to the cube's face and Y_C lies on the cube's face diagonal.)

Answer:

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$$\begin{bmatrix} X_A \\ Y_A \\ Z_A \\ 1 \end{bmatrix} = A \begin{bmatrix} X_B \\ Y_B \\ Z_B \\ 1 \end{bmatrix}$$

Written in A coordinate we have translation to B frame:

$$T = \begin{bmatrix} d \\ 0 \\ -d \end{bmatrix}$$

and we also have rotation matrix

$$R = \begin{bmatrix} r_x & r_y & r_z \end{bmatrix}$$

with

$$r_x = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad r_y = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix} \quad r_z = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

so in total

$$A = \begin{bmatrix} 0 & -1 & 0 & d \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & -d \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

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$$\begin{bmatrix} X_C \\ Y_C \\ Z_C \\ 1 \end{bmatrix} = B \begin{bmatrix} X_A \\ Y_A \\ Z_A \\ 1 \end{bmatrix}$$

The dimension of the diagonal is $l = d\sqrt{2}$, so we have translation written in C coordinates where

$$T = \begin{bmatrix} 0 \\ d\sqrt{2} \\ 0 \end{bmatrix}$$

Then for the rotation we have

$$r_x = \begin{bmatrix} 0 \\ -\cos(\pi/4) \\ \sin(\pi/4) \end{bmatrix} \quad r_y = \begin{bmatrix} 0 \\ -\sin(\pi/4) \\ -\cos(\pi/4) \end{bmatrix} \quad r_z = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

and in total

$$B = \begin{bmatrix} 0 & 0 & 1 & 0 \\ -\cos(\pi/4) & -\sin(\pi/4) & 0 & d\sqrt{2} \\ \sin(\pi/4) & -\cos(\pi/4) & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

• Finally we have that

$$\begin{bmatrix} X_C \\ Y_C \\ Z_C \\ 1 \end{bmatrix} = C \begin{bmatrix} X_B \\ Y_B \\ Z_B \\ 1 \end{bmatrix} = B \begin{bmatrix} X_A \\ Y_A \\ Z_A \\ 1 \end{bmatrix} = BA \begin{bmatrix} X_B \\ Y_B \\ Z_B \\ 1 \end{bmatrix}$$

so we get that

$$C = BA = \begin{bmatrix} 0 & 0 & 1 & -d \\ -\cos(\pi/4) & \sin(\pi/4) & 0 & \cos(\pi/4)d \\ -\sin(\pi/4) & -\cos(\pi/4) & 0 & \sin(\pi/4)d \\ 0 & 0 & 0 & 1 \end{bmatrix}$$