

**CIS 580 Spring 2021: Midterm 2**

- **Once you begin the exam you will have 120min to finish and submit to Gradescope. All SDS accommodations will still apply accordingly.**
- **You are not allowed to post the exam to anyone/anywhere.**
- **You are not allowed to collaborate with other students.**
- **During the exam we will post clarification in this [Google doc](#). If you have a question please first check the document and if your question is not there please send a **PRIVATE** question in piazza. We will copy the question and answer it in the doc.**
- **If you use anything verbatim from the Internet you should cite it properly (like URL).**
- **Use your own paper if you want and submit the same way you submit a 580 math homework.**

### 1. Problem Structure from Motion

Two views are separated by a rotation around the  $y$ -axis and a translation in the  $xz$ -plane reflecting a motion of the camera in the  $xz$ -plane, a situation called in-plane motion. For example a vacuum robot would satisfy this equation if the camera's  $y$  axis is perpendicular to the ground.

$$Q = \begin{pmatrix} \cos \theta & 0 & \sin \theta \\ 0 & 1 & 0 \\ -\sin \theta & 0 & \cos \theta \end{pmatrix} P + \begin{pmatrix} T_x \\ 0 \\ T_z \end{pmatrix}$$

1. **[5 Points]** Compute the essential matrix, given the above rotation and translation. We call this matrix the “vacuum cleaner essential” matrix.

### 2. [15 Points]

- Which elements of the essential matrix are always zero?
- How can you tell if a matrix  $E$  is “vacuum cleaner essential” ?
- Suppose that you have found a “vacuum cleaner essential” matrix. Show how to extract  $\theta$  and  $(T_x, T_z)$ . The latter up to a scale factor.

## 2. Problem Structure from Motion

1. **[5 Points]** In the structure from motion problem, give an example of a pair of translation and rotation, that result in the two epipoles being at exactly the same pixel position in both images. A sketch would help.
2. **[5 Points]** Assume two cameras with coordinate systems  $Q$  and  $P$  and  $Q = RP + T$ . Give an example of a pair of translation  $T$  and rotation  $R$ , that causes epipole in image plane  $q$  being at infinity and epipole in image plane  $p$  being in the center of the image. A sketch would help.
3. **[5 Points]** Suppose that two views have intersecting optical axes. Show that the element  $E_{33}$  of the essential matrix has to be zero.

## 3. Problem 3D Velocities

1. **[10 Points]** Assume that we are moving with a pure translational velocity  $(0, 0, V_z)$ . Show how can we compute the time to collision to a point in the scene that is projected on the calibrated point  $(x, y)$ .
2. **[10 Points]** Assume that we drive towards a wall parallel to the image plane and we observe a circle. Explain how we can find the time to collision (assuming constant velocity) from the area of the circle  $A$  and the rate of change of the area  $\dot{A}$ .

## 4. Problem

1. **[10 Points]** Your system allows you to perform only convolutions with a Gaussian of  $\sigma = 1/\sqrt{2}$ . How many convolutions would you need to approximate a Gaussian (0th derivative) of  $\sigma = 4$ . Subsampling is not allowed.
2. **[10 Points]** Assume that you want to approximate the 2nd derivative for  $\sigma = 4$ . Your system still allows you only to convolve with a Gaussian of  $\sigma = 1/\sqrt{2}$ . Establish a procedure so that you can compute the equivalent of a convolution with the 2nd derivative of  $\sigma = 4$ . Subsampling is not allowed.

## 5. Problem

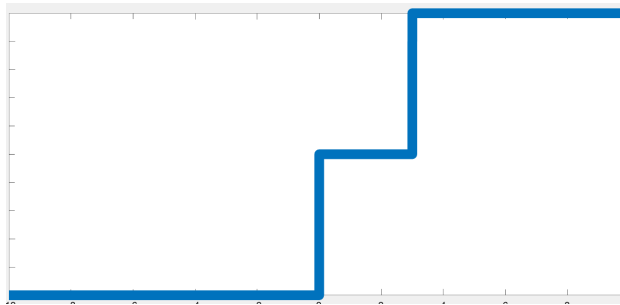
1. **[5 Points]** Compute the convolution of the 1D edge

$$h(x) = \begin{cases} H & \text{if } x \geq 0, \\ 0 & \text{if } x < 0 \end{cases}$$

with the first derivative of the Gaussian function with standard deviation  $\sigma$ . Plot or draw the edge, the first derivative of the Gaussian and the result of the convolution.

2. **[10 Points]** Assume the double-step function of the figure defined as

$$h(x) = \begin{cases} 2H & \text{if } x > a, \\ H & \text{if } 0 \leq x \leq a, \\ 0 & \text{if } x < 0 \end{cases}$$



Compute its convolution with the first derivative of a Gaussian with standard deviation  $\sigma$  and call the response  $d(x, \sigma, a)$ .

3. **[5 Points]** Show that  $d(x, \sigma, a)$  has always an extremum at  $x = a/2$ .  
Show that  $d(x, \sigma, a)$  does not have extrema at  $x = 0$  and  $x = a$  as one would anticipate.
4. **[5 Points]** Plot  $d(x, \sigma, a)$  for  $\sigma = 1$  and  $a = 5$ .  
Plot  $d(x, \sigma, a)$  for  $\sigma = 4$  and  $a = 5$ .  
You can use python, matlab, wolfram alpha, or even a Ti84 and you are allowed to draw the curves by hand.  
Explain the curves. What do you observe.