# [Changelog](https://github.com/tailwindlabs/tailwindcss/pull/5933)

[All notable changes to this project will be documented in this file.](https://github.com/tailwindlabs/tailwindcss/pull/5933)

[The format is based on](https://github.com/tailwindlabs/tailwindcss/pull/5933) [Keep a Changelog](https://keepachangelog.com/en/1.0.0/), and this project adheres to [Semantic Versioning](https://semver.org/spec/v2.0.0.html).

## [Unreleased](https://github.com/tailwindlabs/tailwindcss/compare/v3.4.15...HEAD)

* Nothing yet!

## [3.4.15](https://github.com/tailwindlabs/tailwindcss/compare/v3.4.14...v3.4.15) - 2024-11-14

* Bump versions for security vulnerabilities ([#14697](https://github.com/tailwindlabs/tailwindcss/pull/14697))
* Ensure the TypeScript types for the boxShadow theme configuration allows arrays ([#14856](https://github.com/tailwindlabs/tailwindcss/pull/14856))
* Set fallback for opacity variables to ensure setting colors with the selection:\* variant works in Chrome 131 ([#15003](https://github.com/tailwindlabs/tailwindcss/pull/15003))

## [3.4.14](https://github.com/tailwindlabs/tailwindcss/compare/v3.4.13...v3.4.14) - 2024-10-15

### Fixed

* Don't set display: none on elements that use hidden="until-found" ([#14625](https://github.com/tailwindlabs/tailwindcss/pull/14625))

## [3.4.13](https://github.com/tailwindlabs/tailwindcss/compare/v3.4.12...v3.4.13) - 2024-09-23

### Fixed

* Improve source glob verification performance ([#14481](https://github.com/tailwindlabs/tailwindcss/pull/14481))

## [3.4.12](https://github.com/tailwindlabs/tailwindcss/compare/v3.4.11...v3.4.12) - 2024-09-17

### Fixed

* Ensure using @apply with utilities that use @defaults works with rules defined in the base layer when using optimizeUniversalDefaults ([#14427](https://github.com/tailwindlabs/tailwindcss/pull/14427))

## [3.4.11](https://github.com/tailwindlabs/tailwindcss/compare/v3.4.10...v3.4.11) - 2024-09-11

### Fixed

* Allow anchor-size(…) in arbitrary values ([#14393](https://github.com/tailwindlabs/tailwindcss/pull/14393))

## [3.4.10](https://github.com/tailwindlabs/tailwindcss/compare/v3.4.9...v3.4.10) - 2024-08-13

### Fixed

* Bump versions of plugins in the Standalone CLI ([#14185](https://github.com/tailwindlabs/tailwindcss/pull/14185))

## [3.4.9](https://github.com/tailwindlabs/tailwindcss/compare/v3.4.8...v3.4.9) - 2024-08-08

### Fixed

* No longer warns when broad glob patterns are detecting vendor folders

## [3.4.8](https://github.com/tailwindlabs/tailwindcss/compare/v3.4.7...v3.4.8) - 2024-08-07

### Fixed

* Fix minification when using nested CSS ([#14105](https://github.com/tailwindlabs/tailwindcss/pull/14105))
* Warn when broad glob patterns are used in the content configuration ([#14140](https://github.com/tailwindlabs/tailwindcss/pull/14140))

## [3.4.7](https://github.com/tailwindlabs/tailwindcss/compare/v3.4.6...v3.4.7) - 2024-07-25

### Fixed

* Fix class detection in Slim templates with attached attributes and ID ([#14019](https://github.com/tailwindlabs/tailwindcss/pull/14019))
* Ensure attribute values in data-\* and aria-\* modifiers are always quoted in the generated CSS ([#14037](https://github.com/tailwindlabs/tailwindcss/pull/14037))

## [3.4.6](https://github.com/tailwindlabs/tailwindcss/compare/v3.4.5...v3.4.6) - 2024-07-16

### Fixed

* Fix detection of some utilities in Slim/Pug templates ([#14006](https://github.com/tailwindlabs/tailwindcss/pull/14006))

### Changed

* Loosen :is() wrapping rules when using an important selector ([#13900](https://github.com/tailwindlabs/tailwindcss/pull/13900))

## [3.4.5](https://github.com/tailwindlabs/tailwindcss/compare/v3.4.4...v3.4.5) - 2024-07-15

### Fixed

* Disable automatic var() injection for anchor properties ([#13826](https://github.com/tailwindlabs/tailwindcss/pull/13826))
* Use no value instead of blur(0px) for backdrop-blur-none and blur-none utilities ([#13830](https://github.com/tailwindlabs/tailwindcss/pull/13830))
* Add .mts and .cts config file detection ([#13940](https://github.com/tailwindlabs/tailwindcss/pull/13940))
* Don't generate utilities like px-1 unnecessarily when using utilities like px-1.5 ([#13959](https://github.com/tailwindlabs/tailwindcss/pull/13959))
* Always generate -webkit-backdrop-filter for backdrop-\* utilities ([#13997](https://github.com/tailwindlabs/tailwindcss/pull/13997))

## [3.4.4](https://github.com/tailwindlabs/tailwindcss/compare/v3.4.3...v3.4.4) - 2024-06-05

### Fixed

* Make it possible to use multiple <alpha-value> placeholders in a single color definition ([#13740](https://github.com/tailwindlabs/tailwindcss/pull/13740))
* Don't prefix classes in arbitrary values of has-\*, group-has-\*, and peer-has-\* variants ([#13770](https://github.com/tailwindlabs/tailwindcss/pull/13770))
* Support negative values for {col,row}-{start,end} utilities ([#13781](https://github.com/tailwindlabs/tailwindcss/pull/13781))
* Update embedded browserslist database ([#13792](https://github.com/tailwindlabs/tailwindcss/pull/13792))

## [3.4.3](https://github.com/tailwindlabs/tailwindcss/compare/v3.4.2...v3.4.3) - 2024-03-27

### Fixed

* Revert changes to glob handling ([#13384](https://github.com/tailwindlabs/tailwindcss/pull/13384))

## [3.4.2](https://github.com/tailwindlabs/tailwindcss/compare/v3.4.1...v3.4.2) - 2024-03-27

### Fixed

* Ensure max specificity of 0,0,1 for button and input Preflight rules ([#12735](https://github.com/tailwindlabs/tailwindcss/pull/12735))
* Improve glob handling for folders with (, ), [ or ] in the file path ([#12715](https://github.com/tailwindlabs/tailwindcss/pull/12715))
* Split :has rules when using experimental.optimizeUniversalDefaults ([#12736](https://github.com/tailwindlabs/tailwindcss/pull/12736))
* Sort arbitrary properties alphabetically across multiple class lists ([#12911](https://github.com/tailwindlabs/tailwindcss/pull/12911))
* Add mix-blend-plus-darker utility ([#12923](https://github.com/tailwindlabs/tailwindcss/pull/12923))
* Ensure dashes are allowed in variant modifiers ([#13303](https://github.com/tailwindlabs/tailwindcss/pull/13303))
* Fix crash showing completions in Intellisense when using a custom separator ([#13306](https://github.com/tailwindlabs/tailwindcss/pull/13306))
* Transpile import.meta.url in config files ([#13322](https://github.com/tailwindlabs/tailwindcss/pull/13322))
* Reset letter spacing for form elements ([#13150](https://github.com/tailwindlabs/tailwindcss/pull/13150))
* Fix missing xx-large and remove double x-large absolute size ([#13324](https://github.com/tailwindlabs/tailwindcss/pull/13324))
* Don't error when encountering nested CSS unless trying to @apply a class that uses nesting ([#13325](https://github.com/tailwindlabs/tailwindcss/pull/13325))
* Ensure that arbitrary properties respect important configuration ([#13353](https://github.com/tailwindlabs/tailwindcss/pull/13353))
* Change dark mode selector so @apply works correctly with pseudo elements ([#13379](https://github.com/tailwindlabs/tailwindcss/pull/13379))

## [3.4.1](https://github.com/tailwindlabs/tailwindcss/compare/v3.4.0...v3.4.1) - 2024-01-05

### Fixed

* Don't remove keyframe stops when using important utilities ([#12639](https://github.com/tailwindlabs/tailwindcss/pull/12639))
* Don't add spaces to gradients and grid track names when followed by calc() ([#12704](https://github.com/tailwindlabs/tailwindcss/pull/12704))
* Restore old behavior for class dark mode strategy ([#12717](https://github.com/tailwindlabs/tailwindcss/pull/12717))
* Improve glob handling for folders with (, ), [ or ] in the file path ([#12715](https://github.com/tailwindlabs/tailwindcss/pull/12715))

### Added

* Add new selector and variant strategies for dark mode ([#12717](https://github.com/tailwindlabs/tailwindcss/pull/12717))

### Changed

* Support rtl and ltr variants on same element as dir attribute ([#12717](https://github.com/tailwindlabs/tailwindcss/pull/12717))

## [3.4.0](https://github.com/tailwindlabs/tailwindcss/compare/v3.3.7...v3.4.0) - 2023-12-19

### Added

* Add svh, lvh, and dvh values to default height/min-height/max-height theme ([#11317](https://github.com/tailwindlabs/tailwindcss/pull/11317))
* Add has-\* variants for :has(...) pseudo-class ([#11318](https://github.com/tailwindlabs/tailwindcss/pull/11318))
* Add text-wrap utilities including text-balance and text-pretty ([#11320](https://github.com/tailwindlabs/tailwindcss/pull/11320), [#12031](https://github.com/tailwindlabs/tailwindcss/pull/12031))
* Extend default opacity scale to include all steps of 5 ([#11832](https://github.com/tailwindlabs/tailwindcss/pull/11832))
* Update Preflight html styles to include shadow DOM :host pseudo-class ([#11200](https://github.com/tailwindlabs/tailwindcss/pull/11200))
* Increase default values for grid-rows-\* utilities from 1–6 to 1–12 ([#12180](https://github.com/tailwindlabs/tailwindcss/pull/12180))
* Add size-\* utilities ([#12287](https://github.com/tailwindlabs/tailwindcss/pull/12287))
* Add utilities for CSS subgrid ([#12298](https://github.com/tailwindlabs/tailwindcss/pull/12298))
* Add spacing scale to min-w-\*, min-h-\*, and max-w-\* utilities ([#12300](https://github.com/tailwindlabs/tailwindcss/pull/12300))
* Add forced-color-adjust utilities ([#11931](https://github.com/tailwindlabs/tailwindcss/pull/11931))
* Add forced-colors variant ([#11694](https://github.com/tailwindlabs/tailwindcss/pull/11694), [#12582](https://github.com/tailwindlabs/tailwindcss/pull/12582))
* Add appearance-auto utility ([#12404](https://github.com/tailwindlabs/tailwindcss/pull/12404))
* Add logical property values for float and clear utilities ([#12480](https://github.com/tailwindlabs/tailwindcss/pull/12480))
* Add \* variant for targeting direct children ([#12551](https://github.com/tailwindlabs/tailwindcss/pull/12551))

### Changed

* Simplify the sans font-family stack ([#11748](https://github.com/tailwindlabs/tailwindcss/pull/11748))
* Disable the tap highlight overlay on iOS ([#12299](https://github.com/tailwindlabs/tailwindcss/pull/12299))
* Improve relative precedence of rtl, ltr, forced-colors, and dark variants ([#12584](https://github.com/tailwindlabs/tailwindcss/pull/12584))

## [3.3.7](https://github.com/tailwindlabs/tailwindcss/compare/v3.3.6...v3.3.7) - 2023-12-18

### Fixed

* Fix support for container query utilities with arbitrary values ([#12534](https://github.com/tailwindlabs/tailwindcss/pull/12534))
* Fix custom config loading in Standalone CLI ([#12616](https://github.com/tailwindlabs/tailwindcss/pull/12616))

## [3.3.6](https://github.com/tailwindlabs/tailwindcss/compare/v3.3.5...v3.3.6) - 2023-12-04

### Fixed

* Don’t add spaces to negative numbers following a comma ([#12324](https://github.com/tailwindlabs/tailwindcss/pull/12324))
* Don't emit @config in CSS when watching via the CLI ([#12327](https://github.com/tailwindlabs/tailwindcss/pull/12327))
* Improve types for resolveConfig ([#12272](https://github.com/tailwindlabs/tailwindcss/pull/12272))
* Ensure configured font-feature-settings for mono are included in Preflight ([#12342](https://github.com/tailwindlabs/tailwindcss/pull/12342))
* Improve candidate detection in minified JS arrays (without spaces) ([#12396](https://github.com/tailwindlabs/tailwindcss/pull/12396))
* Don't crash when given applying a variant to a negated version of a simple utility ([#12514](https://github.com/tailwindlabs/tailwindcss/pull/12514))
* Fix support for slashes in arbitrary modifiers ([#12515](https://github.com/tailwindlabs/tailwindcss/pull/12515))
* Fix source maps of variant utilities that come from an @layer rule ([#12508](https://github.com/tailwindlabs/tailwindcss/pull/12508))
* Fix loading of built-in plugins when using an ESM or TypeScript config with the Standalone CLI ([#12506](https://github.com/tailwindlabs/tailwindcss/pull/12506))

## [3.3.5](https://github.com/tailwindlabs/tailwindcss/compare/v3.3.4...v3.3.5) - 2023-10-25

### Fixed

* Fix incorrect spaces around - in calc() expression ([#12283](https://github.com/tailwindlabs/tailwindcss/pull/12283))

## [3.3.4](https://github.com/tailwindlabs/tailwindcss/compare/v3.3.3...v3.3.4) - 2023-10-24

### Fixed

* Improve normalisation of calc()-like functions ([#11686](https://github.com/tailwindlabs/tailwindcss/pull/11686))
* Skip calc() normalisation in nested theme() calls ([#11705](https://github.com/tailwindlabs/tailwindcss/pull/11705))
* Fix incorrectly generated CSS when using square brackets inside arbitrary properties ([#11709](https://github.com/tailwindlabs/tailwindcss/pull/11709))
* Make content optional for presets in TypeScript types ([#11730](https://github.com/tailwindlabs/tailwindcss/pull/11730))
* Handle variable colors that have variable fallback values ([#12049](https://github.com/tailwindlabs/tailwindcss/pull/12049))
* Batch reading content files to prevent too many open files error ([#12079](https://github.com/tailwindlabs/tailwindcss/pull/12079))
* Skip over classes inside :not(…) when nested in an at-rule ([#12105](https://github.com/tailwindlabs/tailwindcss/pull/12105))
* Update types to work with Node16 module resolution ([#12097](https://github.com/tailwindlabs/tailwindcss/pull/12097))
* Don’t crash when important and parent selectors are equal in @apply ([#12112](https://github.com/tailwindlabs/tailwindcss/pull/12112))
* Eliminate irrelevant rules when applying variants ([#12113](https://github.com/tailwindlabs/tailwindcss/pull/12113))
* Improve RegEx parser, reduce possibilities as the key for arbitrary properties ([#12121](https://github.com/tailwindlabs/tailwindcss/pull/12121))
* Fix sorting of utilities that share multiple candidates ([#12173](https://github.com/tailwindlabs/tailwindcss/pull/12173))
* Ensure variants with arbitrary values and a modifier are correctly matched in the RegEx based parser ([#12179](https://github.com/tailwindlabs/tailwindcss/pull/12179))
* Fix crash when watching renamed files on FreeBSD ([#12193](https://github.com/tailwindlabs/tailwindcss/pull/12193))
* Allow plugins from a parent document to be used in an iframe ([#12208](https://github.com/tailwindlabs/tailwindcss/pull/12208))
* Add types for tailwindcss/nesting ([#12269](https://github.com/tailwindlabs/tailwindcss/pull/12269))
* Bump jiti, fast-glob, and browserlist dependencies ([#11550](https://github.com/tailwindlabs/tailwindcss/pull/11550))
* Improve automatic var injection for properties that accept a <dashed-ident> ([#12236](https://github.com/tailwindlabs/tailwindcss/pull/12236))

## [3.3.3](https://github.com/tailwindlabs/tailwindcss/compare/v3.3.2...v3.3.3) - 2023-07-13

### Fixed

* Fix issue where some pseudo-element variants generated the wrong selector ([#10943](https://github.com/tailwindlabs/tailwindcss/pull/10943), [#10962](https://github.com/tailwindlabs/tailwindcss/pull/10962), [#11111](https://github.com/tailwindlabs/tailwindcss/pull/11111))
* Make font settings propagate into buttons, inputs, etc. ([#10940](https://github.com/tailwindlabs/tailwindcss/pull/10940))
* Fix parsing of theme() inside calc() when there are no spaces around operators ([#11157](https://github.com/tailwindlabs/tailwindcss/pull/11157))
* Ensure repeating-conic-gradient is detected as an image ([#11180](https://github.com/tailwindlabs/tailwindcss/pull/11180))
* Move unknown pseudo-elements outside of :is by default ([#11345](https://github.com/tailwindlabs/tailwindcss/pull/11345))
* Escape animation names when prefixes contain special characters ([#11470](https://github.com/tailwindlabs/tailwindcss/pull/11470))
* Don't prefix arbitrary classes in group and peer variants ([#11454](https://github.com/tailwindlabs/tailwindcss/pull/11454))
* Sort classes using position of first matching rule ([#11504](https://github.com/tailwindlabs/tailwindcss/pull/11504))
* Allow variant to be an at-rule without a prelude ([#11589](https://github.com/tailwindlabs/tailwindcss/pull/11589))
* Make PostCSS plugin async to improve performance ([#11548](https://github.com/tailwindlabs/tailwindcss/pull/11548))
* Don’t error when a config file is missing ([f97759f](https://github.com/tailwindlabs/tailwindcss/commit/f97759f808d15ace66647b1405744fcf95a392e5))

### Added

* Add aria-busy utility ([#10966](https://github.com/tailwindlabs/tailwindcss/pull/10966))

### Changed

* Reset padding for <dialog> elements in preflight ([#11069](https://github.com/tailwindlabs/tailwindcss/pull/11069))

## [3.3.2](https://github.com/tailwindlabs/tailwindcss/compare/v3.3.1...v3.3.2) - 2023-04-25

### Fixed

* Don’t move unknown pseudo-elements to the end of selectors ([#10943](https://github.com/tailwindlabs/tailwindcss/pull/10943), [#10962](https://github.com/tailwindlabs/tailwindcss/pull/10962))
* Inherit gradient stop positions when using variants ([#11002](https://github.com/tailwindlabs/tailwindcss/pull/11002))
* Honor default to position of gradient when using implicit transparent colors ([#11002](https://github.com/tailwindlabs/tailwindcss/pull/11002))
* Ensure @tailwindcss/oxide doesn't leak in the stable engine ([#10988](https://github.com/tailwindlabs/tailwindcss/pull/10988))
* Ensure multiple theme(spacing[5]) calls with bracket notation in arbitrary properties work ([#11039](https://github.com/tailwindlabs/tailwindcss/pull/11039))
* Normalize arbitrary modifiers ([#11057](https://github.com/tailwindlabs/tailwindcss/pull/11057))

### Changed

* Drop support for Node.js v12 ([#11089](https://github.com/tailwindlabs/tailwindcss/pull/11089))

## [3.3.1](https://github.com/tailwindlabs/tailwindcss/compare/v3.3.0...v3.3.1) - 2023-03-30

### Fixed

* Fix edge case bug when loading a TypeScript config file with webpack ([#10898](https://github.com/tailwindlabs/tailwindcss/pull/10898))
* Fix variant, @apply, and important selectors when using :is() or :has() with pseudo-elements ([#10903](https://github.com/tailwindlabs/tailwindcss/pull/10903))
* Fix safelist config types ([#10901](https://github.com/tailwindlabs/tailwindcss/pull/10901))
* Fix build errors caused by @tailwindcss/line-clamp warning ([#10915](https://github.com/tailwindlabs/tailwindcss/pull/10915), [#10919](https://github.com/tailwindlabs/tailwindcss/pull/10919))
* Fix "process is not defined" error ([#10919](https://github.com/tailwindlabs/tailwindcss/pull/10919))

## [3.3.0](https://github.com/tailwindlabs/tailwindcss/compare/v3.2.7...v3.3.0) - 2023-03-27

### Added

* Support ESM and TypeScript config files ([#10785](https://github.com/tailwindlabs/tailwindcss/pull/10785))
* Extend default color palette with new 950 shades ([#10879](https://github.com/tailwindlabs/tailwindcss/pull/10879))
* Add line-height modifier support to font-size utilities ([#9875](https://github.com/tailwindlabs/tailwindcss/pull/9875))
* Add support for using variables as arbitrary values without var(...) ([#9880](https://github.com/tailwindlabs/tailwindcss/pull/9880), [#9962](https://github.com/tailwindlabs/tailwindcss/pull/9962))
* Add logical properties support for inline direction ([#10166](https://github.com/tailwindlabs/tailwindcss/pull/10166))
* Add hyphens utilities ([#10071](https://github.com/tailwindlabs/tailwindcss/pull/10071))
* Add from-{position}, via-{position} and to-{position} utilities ([#10886](https://github.com/tailwindlabs/tailwindcss/pull/10886))
* Add list-style-image utilities ([#10817](https://github.com/tailwindlabs/tailwindcss/pull/10817))
* Add caption-side utilities ([#10470](https://github.com/tailwindlabs/tailwindcss/pull/10470))
* Add line-clamp utilities from @tailwindcss/line-clamp to core ([#10768](https://github.com/tailwindlabs/tailwindcss/pull/10768), [#10876](https://github.com/tailwindlabs/tailwindcss/pull/10876), [#10862](https://github.com/tailwindlabs/tailwindcss/pull/10862))
* Add delay-0 and duration-0 utilities ([#10294](https://github.com/tailwindlabs/tailwindcss/pull/10294))
* Add justify-normal and justify-stretch utilities ([#10560](https://github.com/tailwindlabs/tailwindcss/pull/10560))
* Add content-normal and content-stretch utilities ([#10645](https://github.com/tailwindlabs/tailwindcss/pull/10645))
* Add whitespace-break-spaces utility ([#10729](https://github.com/tailwindlabs/tailwindcss/pull/10729))
* Add support for configuring default font-variation-settings for a font-family ([#10034](https://github.com/tailwindlabs/tailwindcss/pull/10034), [#10515](https://github.com/tailwindlabs/tailwindcss/pull/10515))

### Fixed

* Disallow using multiple selectors in arbitrary variants ([#10655](https://github.com/tailwindlabs/tailwindcss/pull/10655))
* Sort class lists deterministically for Prettier plugin ([#10672](https://github.com/tailwindlabs/tailwindcss/pull/10672))
* Ensure CLI builds have a non-zero exit code on failure ([#10703](https://github.com/tailwindlabs/tailwindcss/pull/10703))
* Ensure module dependencies for value null, is an empty Set ([#10877](https://github.com/tailwindlabs/tailwindcss/pull/10877))
* Fix format assumption when resolving module dependencies ([#10878](https://github.com/tailwindlabs/tailwindcss/pull/10878))

### Changed

* Mark rtl and ltr variants as stable and remove warnings ([#10764](https://github.com/tailwindlabs/tailwindcss/pull/10764))
* Use inset instead of top, right, bottom, and left properties ([#10765](https://github.com/tailwindlabs/tailwindcss/pull/10765))
* Make dark and rtl/ltr variants insensitive to DOM order ([#10766](https://github.com/tailwindlabs/tailwindcss/pull/10766))
* Use :is to make important selector option insensitive to DOM order ([#10835](https://github.com/tailwindlabs/tailwindcss/pull/10835))

## [3.2.7](https://github.com/tailwindlabs/tailwindcss/compare/v3.2.6...v3.2.7) - 2023-02-16

### Fixed

* Fix use of :where(.btn) when matching !btn ([#10601](https://github.com/tailwindlabs/tailwindcss/pull/10601))
* Revert including outline-color in transition and transition-colors by default ([#10604](https://github.com/tailwindlabs/tailwindcss/pull/10604))

## [3.2.6](https://github.com/tailwindlabs/tailwindcss/compare/v3.2.5...v3.2.6) - 2023-02-08

### Fixed

* Fix installation failing with yarn and pnpm by dropping oxide-api-shim ([add1636](https://github.com/tailwindlabs/tailwindcss/commit/add16364b4b1100e1af23ad1ca6900a0b53cbba0))

## [3.2.5](https://github.com/tailwindlabs/tailwindcss/compare/v3.2.4...v3.2.5) - 2023-02-08

### Added

* Add standalone CLI build for 64-bit Windows on ARM (node16-win-arm64) ([#10001](https://github.com/tailwindlabs/tailwindcss/pull/10001))

### Fixed

* Cleanup unused variantOrder ([#9829](https://github.com/tailwindlabs/tailwindcss/pull/9829))
* Fix foo-[abc]/[def] not being handled correctly ([#9866](https://github.com/tailwindlabs/tailwindcss/pull/9866))
* Add container queries plugin to standalone CLI ([#9865](https://github.com/tailwindlabs/tailwindcss/pull/9865))
* Support renaming of output files by PostCSS plugins in CLI ([#9944](https://github.com/tailwindlabs/tailwindcss/pull/9944))
* Improve return value of resolveConfig, unwrap ResolvableTo ([#9972](https://github.com/tailwindlabs/tailwindcss/pull/9972))
* Clip unbalanced brackets in arbitrary values ([#9973](https://github.com/tailwindlabs/tailwindcss/pull/9973))
* Don’t reorder webkit scrollbar pseudo elements ([#9991](https://github.com/tailwindlabs/tailwindcss/pull/9991))
* Deterministic sorting of arbitrary variants ([#10016](https://github.com/tailwindlabs/tailwindcss/pull/10016))
* Add data key to theme types ([#10023](https://github.com/tailwindlabs/tailwindcss/pull/10023))
* Prevent invalid arbitrary variant selectors from failing the build ([#10059](https://github.com/tailwindlabs/tailwindcss/pull/10059))
* Properly handle subtraction followed by a variable ([#10074](https://github.com/tailwindlabs/tailwindcss/pull/10074))
* Fix missing string[] in the theme.dropShadow types ([#10072](https://github.com/tailwindlabs/tailwindcss/pull/10072))
* Update list of length units ([#10100](https://github.com/tailwindlabs/tailwindcss/pull/10100))
* Fix not matching arbitrary properties when closely followed by square brackets ([#10212](https://github.com/tailwindlabs/tailwindcss/pull/10212))
* Allow direct nesting in root or @layer nodes ([#10229](https://github.com/tailwindlabs/tailwindcss/pull/10229))
* Don't prefix classes in arbitrary variants ([#10214](https://github.com/tailwindlabs/tailwindcss/pull/10214))
* Fix perf regression when checking for changed content ([#10234](https://github.com/tailwindlabs/tailwindcss/pull/10234))
* Fix missing blocklist member in the Config type ([#10239](https://github.com/tailwindlabs/tailwindcss/pull/10239))
* Escape group names in selectors ([#10276](https://github.com/tailwindlabs/tailwindcss/pull/10276))
* Consider earlier variants before sorting functions ([#10288](https://github.com/tailwindlabs/tailwindcss/pull/10288))
* Allow variants with slashes ([#10336](https://github.com/tailwindlabs/tailwindcss/pull/10336))
* Ensure generated CSS is always sorted in the same order for a given set of templates ([#10382](https://github.com/tailwindlabs/tailwindcss/pull/10382))
* Handle variants when the same class appears multiple times in a selector ([#10397](https://github.com/tailwindlabs/tailwindcss/pull/10397))
* Handle group/peer variants with quoted strings ([#10400](https://github.com/tailwindlabs/tailwindcss/pull/10400))
* Parse alpha value from rgba/hsla colors when using variables ([#10429](https://github.com/tailwindlabs/tailwindcss/pull/10429))
* Sort by layer inside variants layer ([#10505](https://github.com/tailwindlabs/tailwindcss/pull/10505))
* Add --watch=always option to prevent exit when stdin closes ([#9966](https://github.com/tailwindlabs/tailwindcss/pull/9966))

### Changed

* Alphabetize theme keys in default config ([#9953](https://github.com/tailwindlabs/tailwindcss/pull/9953))
* Update esbuild to v17 ([#10368](https://github.com/tailwindlabs/tailwindcss/pull/10368))
* Include outline-color in transition and transition-colors utilities ([#10385](https://github.com/tailwindlabs/tailwindcss/pull/10385))

## [3.2.4](https://github.com/tailwindlabs/tailwindcss/compare/v3.2.3...v3.2.4) - 2022-11-11

### Added

* Add blocklist option to prevent generating unwanted CSS ([#9812](https://github.com/tailwindlabs/tailwindcss/pull/9812))

### Fixed

* Fix watching of files on Linux when renames are involved ([#9796](https://github.com/tailwindlabs/tailwindcss/pull/9796))
* Make sure errors are always displayed when watching for changes ([#9810](https://github.com/tailwindlabs/tailwindcss/pull/9810))

## [3.2.3](https://github.com/tailwindlabs/tailwindcss/compare/v3.2.2...v3.2.3) - 2022-11-09

### Fixed

* Fixed use of raw content in the CLI ([#9773](https://github.com/tailwindlabs/tailwindcss/pull/9773))
* Pick up changes from files that are both context and content deps ([#9787](https://github.com/tailwindlabs/tailwindcss/pull/9787))
* Sort pseudo-elements ONLY after classes when using variants and @apply ([#9765](https://github.com/tailwindlabs/tailwindcss/pull/9765))
* Support important utilities in the safelist (pattern must include a !) ([#9791](https://github.com/tailwindlabs/tailwindcss/pull/9791))

## [3.2.2](https://github.com/tailwindlabs/tailwindcss/compare/v3.2.1...v3.2.2) - 2022-11-04

### Fixed

* Escape special characters in resolved content base paths ([#9650](https://github.com/tailwindlabs/tailwindcss/pull/9650))
* Don't reuse container for array returning variant functions ([#9644](https://github.com/tailwindlabs/tailwindcss/pull/9644))
* Exclude non-relevant selectors when generating rules with the important modifier ([#9677](https://github.com/tailwindlabs/tailwindcss/issues/9677))
* Fix merging of arrays during config resolution ([#9706](https://github.com/tailwindlabs/tailwindcss/issues/9706))
* Ensure configured font-feature-settings are included in Preflight ([#9707](https://github.com/tailwindlabs/tailwindcss/pull/9707))
* Fix fractional values not being parsed properly inside arbitrary properties ([#9705](https://github.com/tailwindlabs/tailwindcss/pull/9705))
* Fix incorrect selectors when using @apply in selectors with combinators and pseudos ([#9722](https://github.com/tailwindlabs/tailwindcss/pull/9722))
* Fix cannot read properties of undefined (reading 'modifier') ([#9656](https://github.com/tailwindlabs/tailwindcss/pull/9656), [aa979d6](https://github.com/tailwindlabs/tailwindcss/commit/aa979d645f8bf4108c5fc938d7c0ba085b654c31))

## [3.2.1](https://github.com/tailwindlabs/tailwindcss/compare/v3.2.0...v3.2.1) - 2022-10-21

### Fixed

* Fix missing supports in types ([#9616](https://github.com/tailwindlabs/tailwindcss/pull/9616))
* Fix missing PostCSS dependencies in the CLI ([#9617](https://github.com/tailwindlabs/tailwindcss/pull/9617))
* Ensure micromatch is a proper CLI dependency ([#9620](https://github.com/tailwindlabs/tailwindcss/pull/9620))
* Ensure modifier values exist when using a modifiers object for matchVariant ([ba6551d](https://github.com/tailwindlabs/tailwindcss/commit/ba6551db0f2726461371b4f3c6cd4c7090888504))

## [3.2.0](https://github.com/tailwindlabs/tailwindcss/compare/v3.1.8...v3.2.0) - 2022-10-19

### Added

* Add new @config directive ([#9405](https://github.com/tailwindlabs/tailwindcss/pull/9405))
* Add new relative: true option to resolve content paths relative to the config file ([#9396](https://github.com/tailwindlabs/tailwindcss/pull/9396))
* Add new supports-\* variant ([#9453](https://github.com/tailwindlabs/tailwindcss/pull/9453))
* Add new min-\* and max-\* variants ([#9558](https://github.com/tailwindlabs/tailwindcss/pull/9558))
* Add new aria-\* variants ([#9557](https://github.com/tailwindlabs/tailwindcss/pull/9557), [#9588](https://github.com/tailwindlabs/tailwindcss/pull/9588))
* Add new data-\* variants ([#9559](https://github.com/tailwindlabs/tailwindcss/pull/9559), [#9588](https://github.com/tailwindlabs/tailwindcss/pull/9588))
* Add new break-keep utility for word-break: keep-all ([#9393](https://github.com/tailwindlabs/tailwindcss/pull/9393))
* Add new collapse utility for visibility: collapse ([#9181](https://github.com/tailwindlabs/tailwindcss/pull/9181))
* Add new fill-none utility for fill: none ([#9403](https://github.com/tailwindlabs/tailwindcss/pull/9403))
* Add new stroke-none utility for stroke: none ([#9403](https://github.com/tailwindlabs/tailwindcss/pull/9403))
* Add new place-content-baseline utility for place-content: baseline ([#9498](https://github.com/tailwindlabs/tailwindcss/pull/9498))
* Add new place-items-baseline utility for place-items: baseline ([#9507](https://github.com/tailwindlabs/tailwindcss/pull/9507))
* Add new content-baseline utility for align-content: baseline ([#9507](https://github.com/tailwindlabs/tailwindcss/pull/9507))
* Add support for configuring default font-feature-settings for a font family ([#9039](https://github.com/tailwindlabs/tailwindcss/pull/9039))
* Add standalone CLI build for 32-bit Linux on ARM (node16-linux-armv7) ([#9084](https://github.com/tailwindlabs/tailwindcss/pull/9084))
* Add future flag to disable color opacity utility plugins ([#9088](https://github.com/tailwindlabs/tailwindcss/pull/9088))
* Add negative value support for outline-offset ([#9136](https://github.com/tailwindlabs/tailwindcss/pull/9136))
* Add support for modifiers to matchUtilities ([#9541](https://github.com/tailwindlabs/tailwindcss/pull/9541))
* Allow negating utilities using min/max/clamp ([#9237](https://github.com/tailwindlabs/tailwindcss/pull/9237))
* Implement fallback plugins when there is ambiguity between plugins when using arbitrary values ([#9376](https://github.com/tailwindlabs/tailwindcss/pull/9376))
* Support sort function in matchVariant ([#9423](https://github.com/tailwindlabs/tailwindcss/pull/9423))
* Upgrade to postcss-nested v6.0 ([#9546](https://github.com/tailwindlabs/tailwindcss/pull/9546))

### Fixed

* Use absolute paths when resolving changed files for resilience against working directory changes ([#9032](https://github.com/tailwindlabs/tailwindcss/pull/9032))
* Fix ring color utility generation when using respectDefaultRingColorOpacity ([#9070](https://github.com/tailwindlabs/tailwindcss/pull/9070))
* Sort tags before classes when @apply-ing a selector with joined classes ([#9107](https://github.com/tailwindlabs/tailwindcss/pull/9107))
* Remove invalid outline-hidden utility ([#9147](https://github.com/tailwindlabs/tailwindcss/pull/9147))
* Honor the hidden attribute on elements in preflight ([#9174](https://github.com/tailwindlabs/tailwindcss/pull/9174))
* Don't stop watching atomically renamed files ([#9173](https://github.com/tailwindlabs/tailwindcss/pull/9173), [#9215](https://github.com/tailwindlabs/tailwindcss/pull/9215))
* Fix duplicate utilities issue causing memory leaks ([#9208](https://github.com/tailwindlabs/tailwindcss/pull/9208))
* Fix fontFamily config TypeScript types ([#9214](https://github.com/tailwindlabs/tailwindcss/pull/9214))
* Handle variants on complex selector utilities ([#9262](https://github.com/tailwindlabs/tailwindcss/pull/9262))
* Fix shared config mutation issue ([#9294](https://github.com/tailwindlabs/tailwindcss/pull/9294))
* Fix ordering of parallel variants ([#9282](https://github.com/tailwindlabs/tailwindcss/pull/9282))
* Handle variants in utility selectors using :where() and :has() ([#9309](https://github.com/tailwindlabs/tailwindcss/pull/9309))
* Improve data type analysis for arbitrary values ([#9320](https://github.com/tailwindlabs/tailwindcss/pull/9320))
* Don't emit generated utilities with invalid uses of theme functions ([#9319](https://github.com/tailwindlabs/tailwindcss/pull/9319))
* Revert change that only listened for stdin close on TTYs ([#9331](https://github.com/tailwindlabs/tailwindcss/pull/9331))
* Ignore unset values (like null or undefined) when resolving the classList for intellisense ([#9385](https://github.com/tailwindlabs/tailwindcss/pull/9385))
* Improve type checking for formal syntax ([#9349](https://github.com/tailwindlabs/tailwindcss/pull/9349), [#9448](https://github.com/tailwindlabs/tailwindcss/pull/9448))
* Fix incorrect required content key in custom plugin configs ([#9502](https://github.com/tailwindlabs/tailwindcss/pull/9502), [#9545](https://github.com/tailwindlabs/tailwindcss/pull/9545))
* Fix content path detection on Windows ([#9569](https://github.com/tailwindlabs/tailwindcss/pull/9569))
* Ensure --content is used in the CLI when passed ([#9587](https://github.com/tailwindlabs/tailwindcss/pull/9587))

## [3.1.8](https://github.com/tailwindlabs/tailwindcss/compare/v3.1.7...v3.1.8) - 2022-08-05

### Fixed

* Don’t prefix classes within reused arbitrary variants ([#8992](https://github.com/tailwindlabs/tailwindcss/pull/8992))
* Fix usage of alpha values inside single-named colors that are functions ([#9008](https://github.com/tailwindlabs/tailwindcss/pull/9008))
* Fix @apply of user utilities when negative and non-negative versions both exist ([#9027](https://github.com/tailwindlabs/tailwindcss/pull/9027))

## [3.1.7](https://github.com/tailwindlabs/tailwindcss/compare/v3.1.6...v3.1.7) - 2022-07-29

### Fixed

* Don't rewrite source maps for @layer rules ([#8971](https://github.com/tailwindlabs/tailwindcss/pull/8971))

### Added

* Added types for resolveConfig ([#8924](https://github.com/tailwindlabs/tailwindcss/pull/8924))

## [3.1.6](https://github.com/tailwindlabs/tailwindcss/compare/v3.1.5...v3.1.6) - 2022-07-11

### Fixed

* Fix usage on Node 12.x ([b4e637e](https://github.com/tailwindlabs/tailwindcss/commit/b4e637e2e096a9d6f2210efba9541f6fd4f28e56))
* Handle theme keys with slashes when using theme() in CSS ([#8831](https://github.com/tailwindlabs/tailwindcss/pull/8831))

## [3.1.5](https://github.com/tailwindlabs/tailwindcss/compare/v3.1.4...v3.1.5) - 2022-07-07

### Added

* Support configuring a default font-weight for each font size utility ([#8763](https://github.com/tailwindlabs/tailwindcss/pull/8763))
* Add support for alpha values in safe list ([#8774](https://github.com/tailwindlabs/tailwindcss/pull/8774))

### Fixed

* Improve types to support fallback values in the CSS-in-JS syntax used in plugin APIs ([#8762](https://github.com/tailwindlabs/tailwindcss/pull/8762))
* Support including tailwindcss and autoprefixer in postcss.config.js in standalone CLI ([#8769](https://github.com/tailwindlabs/tailwindcss/pull/8769))
* Fix using special-characters as prefixes ([#8772](https://github.com/tailwindlabs/tailwindcss/pull/8772))
* Don’t prefix classes used within arbitrary variants ([#8773](https://github.com/tailwindlabs/tailwindcss/pull/8773))
* Add more explicit types for the default theme ([#8780](https://github.com/tailwindlabs/tailwindcss/pull/8780))

## [3.1.4](https://github.com/tailwindlabs/tailwindcss/compare/v3.1.3...v3.1.4) - 2022-06-21

### Fixed

* Provide default to <alpha-value> when using theme() ([#8652](https://github.com/tailwindlabs/tailwindcss/pull/8652))
* Detect arbitrary variants with quotes ([#8687](https://github.com/tailwindlabs/tailwindcss/pull/8687))
* Don’t add spaces around raw / that are preceded by numbers ([#8688](https://github.com/tailwindlabs/tailwindcss/pull/8688))

## [3.1.3](https://github.com/tailwindlabs/tailwindcss/compare/v3.1.2...v3.1.3) - 2022-06-14

### Fixed

* Fix extraction of multi-word utilities with arbitrary values and quotes ([#8604](https://github.com/tailwindlabs/tailwindcss/pull/8604))
* Fix casing of import of corePluginList type definition ([#8587](https://github.com/tailwindlabs/tailwindcss/pull/8587))
* Ignore PostCSS nodes returned by addVariant ([#8608](https://github.com/tailwindlabs/tailwindcss/pull/8608))
* Fix missing spaces around arithmetic operators ([#8615](https://github.com/tailwindlabs/tailwindcss/pull/8615))
* Detect alpha value in CSS theme() function when using quotes ([#8625](https://github.com/tailwindlabs/tailwindcss/pull/8625))
* Fix "Maximum call stack size exceeded" bug ([#8636](https://github.com/tailwindlabs/tailwindcss/pull/8636))
* Allow functions returning parallel variants to mutate the container ([#8622](https://github.com/tailwindlabs/tailwindcss/pull/8622))
* Remove text opacity CSS variables from ::marker ([#8622](https://github.com/tailwindlabs/tailwindcss/pull/8622))

## [3.1.2](https://github.com/tailwindlabs/tailwindcss/compare/v3.1.1...v3.1.2) - 2022-06-10

### Fixed

* Ensure \ is a valid arbitrary variant token ([#8576](https://github.com/tailwindlabs/tailwindcss/pull/8576))
* Enable postcss-import in the CLI by default in watch mode ([#8574](https://github.com/tailwindlabs/tailwindcss/pull/8574), [#8580](https://github.com/tailwindlabs/tailwindcss/pull/8580))

## [3.1.1](https://github.com/tailwindlabs/tailwindcss/compare/v3.1.0...v3.1.1) - 2022-06-09

### Fixed

* Fix candidate extractor regression ([#8558](https://github.com/tailwindlabs/tailwindcss/pull/8558))
* Split ::backdrop into separate defaults group ([#8567](https://github.com/tailwindlabs/tailwindcss/pull/8567))
* Fix postcss plugin type ([#8564](https://github.com/tailwindlabs/tailwindcss/pull/8564))
* Fix class detection in markdown code fences and slim templates ([#8569](https://github.com/tailwindlabs/tailwindcss/pull/8569))

## [3.1.0](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.24...v3.1.0) - 2022-06-08

### Fixed

* Types: allow for arbitrary theme values (for 3rd party plugins) ([#7926](https://github.com/tailwindlabs/tailwindcss/pull/7926))
* Don’t split vars with numbers in them inside arbitrary values ([#8091](https://github.com/tailwindlabs/tailwindcss/pull/8091))
* Require matching prefix when detecting negatives ([#8121](https://github.com/tailwindlabs/tailwindcss/pull/8121))
* Handle duplicate At Rules without children ([#8122](https://github.com/tailwindlabs/tailwindcss/pull/8122))
* Allow arbitrary values with commas in @apply ([#8125](https://github.com/tailwindlabs/tailwindcss/pull/8125))
* Fix intellisense for plugins with multiple @apply rules ([#8213](https://github.com/tailwindlabs/tailwindcss/pull/8213))
* Improve type detection for arbitrary color values ([#8201](https://github.com/tailwindlabs/tailwindcss/pull/8201))
* Support PostCSS config options in config file in CLI ([#8226](https://github.com/tailwindlabs/tailwindcss/pull/8226))
* Remove default [hidden] style in preflight ([#8248](https://github.com/tailwindlabs/tailwindcss/pull/8248))
* Only check selectors containing base apply candidates for circular dependencies ([#8222](https://github.com/tailwindlabs/tailwindcss/pull/8222))
* Rewrite default class extractor ([#8204](https://github.com/tailwindlabs/tailwindcss/pull/8204))
* Move important selector to the front when @apply-ing selector-modifying variants in custom utilities ([#8313](https://github.com/tailwindlabs/tailwindcss/pull/8313))
* Error when registering an invalid custom variant ([#8345](https://github.com/tailwindlabs/tailwindcss/pull/8345))
* Create tailwind.config.cjs file in ESM package when running init ([#8363](https://github.com/tailwindlabs/tailwindcss/pull/8363))
* Fix matchVariant that use at-rules and placeholders ([#8392](https://github.com/tailwindlabs/tailwindcss/pull/8392))
* Improve types of the tailwindcss/plugin ([#8400](https://github.com/tailwindlabs/tailwindcss/pull/8400))
* Allow returning parallel variants from addVariant or matchVariant callback functions ([#8455](https://github.com/tailwindlabs/tailwindcss/pull/8455))
* Try using local postcss installation first in the CLI ([#8270](https://github.com/tailwindlabs/tailwindcss/pull/8270))
* Allow default ring color to be a function ([#7587](https://github.com/tailwindlabs/tailwindcss/pull/7587))
* Don't inherit to value from parent gradients ([#8489](https://github.com/tailwindlabs/tailwindcss/pull/8489))
* Remove process dependency from log functions ([#8530](https://github.com/tailwindlabs/tailwindcss/pull/8530))
* Ensure we can use @import 'tailwindcss/...' without node\_modules ([#8537](https://github.com/tailwindlabs/tailwindcss/pull/8537))

### Changed

* Only apply hover styles when supported (future) ([#8394](https://github.com/tailwindlabs/tailwindcss/pull/8394))
* Respect default ring color opacity (future) ([#8448](https://github.com/tailwindlabs/tailwindcss/pull/8448), [3f4005e](https://github.com/tailwindlabs/tailwindcss/commit/3f4005e833445f7549219eb5ae89728cbb3a2630))

### Added

* Support PostCSS Document nodes ([#7291](https://github.com/tailwindlabs/tailwindcss/pull/7291))
* Add text-start and text-end utilities ([#6656](https://github.com/tailwindlabs/tailwindcss/pull/6656))
* Support customizing class name when using darkMode: 'class' ([#5800](https://github.com/tailwindlabs/tailwindcss/pull/5800))
* Add --poll option to the CLI ([#7725](https://github.com/tailwindlabs/tailwindcss/pull/7725))
* Add new border-spacing utilities ([#7102](https://github.com/tailwindlabs/tailwindcss/pull/7102))
* Add enabled variant ([#7905](https://github.com/tailwindlabs/tailwindcss/pull/7905))
* Add TypeScript types for the tailwind.config.js file ([#7891](https://github.com/tailwindlabs/tailwindcss/pull/7891))
* Add backdrop variant ([#7924](https://github.com/tailwindlabs/tailwindcss/pull/7924), [#8526](https://github.com/tailwindlabs/tailwindcss/pull/8526))
* Add grid-flow-dense utility ([#8193](https://github.com/tailwindlabs/tailwindcss/pull/8193))
* Add mix-blend-plus-lighter utility ([#8288](https://github.com/tailwindlabs/tailwindcss/pull/8288))
* Add arbitrary variants ([#8299](https://github.com/tailwindlabs/tailwindcss/pull/8299))
* Add experimental matchVariant API ([#8310](https://github.com/tailwindlabs/tailwindcss/pull/8310), [34fd0fb8](https://github.com/tailwindlabs/tailwindcss/commit/34fd0fb82aa574cddc5c7aa3ad7d1af5e3735e5d))
* Add prefers-contrast media query variants ([#8410](https://github.com/tailwindlabs/tailwindcss/pull/8410))
* Add opacity support when referencing colors with theme function ([#8416](https://github.com/tailwindlabs/tailwindcss/pull/8416))
* Add postcss-import support to the CLI ([#8437](https://github.com/tailwindlabs/tailwindcss/pull/8437))
* Add optional variant ([#8486](https://github.com/tailwindlabs/tailwindcss/pull/8486))
* Add <alpha-value> placeholder support for custom colors ([#8501](https://github.com/tailwindlabs/tailwindcss/pull/8501))

## [3.0.24](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.23...v3.0.24) - 2022-04-12

### Fixed

* Prevent nesting plugin from breaking other plugins ([#7563](https://github.com/tailwindlabs/tailwindcss/pull/7563))
* Recursively collapse adjacent rules ([#7565](https://github.com/tailwindlabs/tailwindcss/pull/7565))
* Preserve source maps for generated CSS ([#7588](https://github.com/tailwindlabs/tailwindcss/pull/7588))
* Split box shadows on top-level commas only ([#7479](https://github.com/tailwindlabs/tailwindcss/pull/7479))
* Use local user CSS cache for @apply ([#7524](https://github.com/tailwindlabs/tailwindcss/pull/7524))
* Invalidate context when main CSS changes ([#7626](https://github.com/tailwindlabs/tailwindcss/pull/7626))
* Only add ! to selector class matching template candidate when using important modifier with multi-class selectors ([#7664](https://github.com/tailwindlabs/tailwindcss/pull/7664))
* Correctly parse and prefix animation names with dots ([#7163](https://github.com/tailwindlabs/tailwindcss/pull/7163))
* Fix extraction from template literal/function with array ([#7481](https://github.com/tailwindlabs/tailwindcss/pull/7481))
* Don't output unparsable arbitrary values ([#7789](https://github.com/tailwindlabs/tailwindcss/pull/7789))
* Fix generation of div:not(.foo) if .foo is never defined ([#7815](https://github.com/tailwindlabs/tailwindcss/pull/7815))
* Allow for custom properties in rgb, rgba, hsl and hsla colors ([#7933](https://github.com/tailwindlabs/tailwindcss/pull/7933))
* Remove autoprefixer as explicit peer-dependency to avoid invalid warnings in situations where it isn't actually needed ([#7949](https://github.com/tailwindlabs/tailwindcss/pull/7949))
* Ensure the percentage data type is validated correctly ([#8015](https://github.com/tailwindlabs/tailwindcss/pull/8015))
* Make sure font-weight is inherited by form controls in all browsers ([#8078](https://github.com/tailwindlabs/tailwindcss/pull/8078))

### Changed

* Replace chalk with picocolors ([#6039](https://github.com/tailwindlabs/tailwindcss/pull/6039))
* Replace cosmiconfig with lilconfig ([#6039](https://github.com/tailwindlabs/tailwindcss/pull/6038))
* Update cssnano to avoid removing empty variables when minifying ([#7818](https://github.com/tailwindlabs/tailwindcss/pull/7818))

## [3.0.23](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.22...v3.0.23) - 2022-02-16

### Fixed

* Remove opacity variables from :visited pseudo class ([#7458](https://github.com/tailwindlabs/tailwindcss/pull/7458))
* Support arbitrary values + calc + theme with quotes ([#7462](https://github.com/tailwindlabs/tailwindcss/pull/7462))
* Don't duplicate layer output when scanning content with variants + wildcards ([#7478](https://github.com/tailwindlabs/tailwindcss/pull/7478))
* Implement getClassOrder instead of sortClassList ([#7459](https://github.com/tailwindlabs/tailwindcss/pull/7459))

## [3.0.22](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.21...v3.0.22) - 2022-02-11

### Fixed

* Temporarily move postcss to dependencies ([#7424](https://github.com/tailwindlabs/tailwindcss/pull/7424))

## [3.0.21](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.20...v3.0.21) - 2022-02-10

### Fixed

* Move prettier plugin to dev dependencies ([#7418](https://github.com/tailwindlabs/tailwindcss/pull/7418))

## [3.0.20](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.19...v3.0.20) - 2022-02-10

### Added

* Expose context.sortClassList(classes) ([#7412](https://github.com/tailwindlabs/tailwindcss/pull/7412))

## [3.0.19](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.18...v3.0.19) - 2022-02-07

### Fixed

* Fix preflight border color fallback ([#7288](https://github.com/tailwindlabs/tailwindcss/pull/7288))
* Correctly parse shadow lengths without a leading zero ([#7289](https://github.com/tailwindlabs/tailwindcss/pull/7289))
* Don't crash when scanning extremely long class candidates ([#7331](https://github.com/tailwindlabs/tailwindcss/pull/7331))
* Use less hacky fix for URLs detected as custom properties ([#7275](https://github.com/tailwindlabs/tailwindcss/pull/7275))
* Correctly generate negative utilities when dash is before the prefix ([#7295](https://github.com/tailwindlabs/tailwindcss/pull/7295))
* Detect prefixed negative utilities in the safelist ([#7295](https://github.com/tailwindlabs/tailwindcss/pull/7295))

## [3.0.18](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.17...v3.0.18) - 2022-01-28

### Fixed

* Fix @apply order regression (in addComponents, addUtilities, ...) ([#7232](https://github.com/tailwindlabs/tailwindcss/pull/7232))
* Quick fix for incorrect arbitrary properties when using URLs ([#7252](https://github.com/tailwindlabs/tailwindcss/pull/7252))

## [3.0.17](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.16...v3.0.17) - 2022-01-26

### Fixed

* Remove false positive warning in CLI when using the --content option ([#7220](https://github.com/tailwindlabs/tailwindcss/pull/7220))

## [3.0.16](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.15...v3.0.16) - 2022-01-24

### Fixed

* Ensure to transpile the PostCSS Nesting plugin (tailwindcss/nesting) ([#7080](https://github.com/tailwindlabs/tailwindcss/pull/7080))
* Improve various warnings ([#7118](https://github.com/tailwindlabs/tailwindcss/pull/7118))
* Fix grammatical mistake ([cca5a38](https://github.com/tailwindlabs/tailwindcss/commit/cca5a3804e1d3ee0214491921e1aec35bf62a813))

## [3.0.15](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.14...v3.0.15) - 2022-01-15

### Fixed

* Temporarily remove optional chaining in nesting plugin ([#7077](https://github.com/tailwindlabs/tailwindcss/pull/7077))

## [3.0.14](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.13...v3.0.14) - 2022-01-14

### Added

* Show warnings for invalid content config ([#7065](https://github.com/tailwindlabs/tailwindcss/pull/7065))

### Fixed

* Only emit utility/component variants when those layers exist ([#7066](https://github.com/tailwindlabs/tailwindcss/pull/7066))
* Ensure nesting plugins can receive options ([#7016](https://github.com/tailwindlabs/tailwindcss/pull/7016))

## [3.0.13](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.12...v3.0.13) - 2022-01-11

### Fixed

* Fix consecutive builds with at apply producing different CSS ([#6999](https://github.com/tailwindlabs/tailwindcss/pull/6999))

## [3.0.12](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.11...v3.0.12) - 2022-01-07

### Fixed

* Allow use of falsy values in theme config ([#6917](https://github.com/tailwindlabs/tailwindcss/pull/6917))
* Ensure we can apply classes that are grouped with non-class selectors ([#6922](https://github.com/tailwindlabs/tailwindcss/pull/6922))
* Improve standalone CLI compatibility on Linux by switching to the linuxstatic build target ([#6914](https://github.com/tailwindlabs/tailwindcss/pull/6914))
* Ensure @apply works consistently with or without @layer ([#6938](https://github.com/tailwindlabs/tailwindcss/pull/6938))
* Only emit defaults when using base layer ([#6926](https://github.com/tailwindlabs/tailwindcss/pull/6926))
* Emit plugin defaults regardless of usage ([#6926](https://github.com/tailwindlabs/tailwindcss/pull/6926))
* Move default border color back to preflight ([#6926](https://github.com/tailwindlabs/tailwindcss/pull/6926))
* Change experimental.optimizeUniversalDefaults to only work with @tailwind base ([#6926](https://github.com/tailwindlabs/tailwindcss/pull/6926))

## [3.0.11](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.10...v3.0.11) - 2022-01-05

### Fixed

* Preserve casing of CSS variables added by plugins ([#6888](https://github.com/tailwindlabs/tailwindcss/pull/6888))
* Ignore content paths that are passed in but don't actually exist ([#6901](https://github.com/tailwindlabs/tailwindcss/pull/6901))
* Revert change that applies Tailwind's defaults in isolated environments like CSS modules ([9fdc391](https://github.com/tailwindlabs/tailwindcss/commit/9fdc391d4ff93e7e350f5ce439060176b1f0162f))

## [3.0.10](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.9...v3.0.10) - 2022-01-04

### Fixed

* Fix @apply in files without @tailwind directives ([#6580](https://github.com/tailwindlabs/tailwindcss/pull/6580), [#6875](https://github.com/tailwindlabs/tailwindcss/pull/6875))
* CLI: avoid unnecessary writes to output files ([#6550](https://github.com/tailwindlabs/tailwindcss/pull/6550))

### Added

* Allow piping data into the CLI ([#6876](https://github.com/tailwindlabs/tailwindcss/pull/6876))

## [3.0.9](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.8...v3.0.9) - 2022-01-03

### Fixed

* Improve DEBUG flag ([#6797](https://github.com/tailwindlabs/tailwindcss/pull/6797), [#6804](https://github.com/tailwindlabs/tailwindcss/pull/6804))
* Ensure we can use < and > characters in modifiers ([#6851](https://github.com/tailwindlabs/tailwindcss/pull/6851))
* Validate theme() works in arbitrary values ([#6852](https://github.com/tailwindlabs/tailwindcss/pull/6852))
* Properly detect theme() value usage in arbitrary properties ([#6854](https://github.com/tailwindlabs/tailwindcss/pull/6854))
* Improve collapsing of duplicate declarations ([#6856](https://github.com/tailwindlabs/tailwindcss/pull/6856))
* Remove support for TAILWIND\_MODE=watch ([#6858](https://github.com/tailwindlabs/tailwindcss/pull/6858))

## [3.0.8](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.7...v3.0.8) - 2021-12-28

### Fixed

* Reduce specificity of abbr rule in preflight ([#6671](https://github.com/tailwindlabs/tailwindcss/pull/6671))
* Support HSL with hue units in arbitrary values ([#6726](https://github.com/tailwindlabs/tailwindcss/pull/6726))
* Add node16-linux-arm64 target for standalone CLI ([#6693](https://github.com/tailwindlabs/tailwindcss/pull/6693))

## [3.0.7](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.6...v3.0.7) - 2021-12-17

### Fixed

* Don't mutate custom color palette when overriding per-plugin colors ([#6546](https://github.com/tailwindlabs/tailwindcss/pull/6546))
* Improve circular dependency detection when using @apply ([#6588](https://github.com/tailwindlabs/tailwindcss/pull/6588))
* Only generate variants for non-user layers ([#6589](https://github.com/tailwindlabs/tailwindcss/pull/6589))
* Properly extract classes with arbitrary values in arrays and classes followed by escaped quotes ([#6590](https://github.com/tailwindlabs/tailwindcss/pull/6590))
* Improve jsx interpolation candidate matching ([#6593](https://github.com/tailwindlabs/tailwindcss/pull/6593))
* Ensure @apply of a rule inside an AtRule works ([#6594](https://github.com/tailwindlabs/tailwindcss/pull/6594))

## [3.0.6](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.5...v3.0.6) - 2021-12-16

### Fixed

* Support square bracket notation in paths ([#6519](https://github.com/tailwindlabs/tailwindcss/pull/6519))
* Ensure all plugins are executed for a given candidate ([#6540](https://github.com/tailwindlabs/tailwindcss/pull/6540))

## [3.0.5](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.4...v3.0.5) - 2021-12-15

### Fixed

* Revert: add li to list-style reset ([9777562d](https://github.com/tailwindlabs/tailwindcss/commit/9777562da37ee631bbf77374c0d14825f09ef9af))

## [3.0.4](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.3...v3.0.4) - 2021-12-15

### Fixed

* Insert always-on defaults layer in correct spot ([#6526](https://github.com/tailwindlabs/tailwindcss/pull/6526))

## [3.0.3](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.2...v3.0.3) - 2021-12-15

### Added

* Warn about invalid globs in content ([#6449](https://github.com/tailwindlabs/tailwindcss/pull/6449))
* Add standalone tailwindcss CLI ([#6506](https://github.com/tailwindlabs/tailwindcss/pull/6506))
* Add li to list-style reset ([00f60e6](https://github.com/tailwindlabs/tailwindcss/commit/00f60e61013c6e4e3419e4b699371a13eb30b75d))

### Fixed

* Don't output unparsable values ([#6469](https://github.com/tailwindlabs/tailwindcss/pull/6469))
* Fix text decoration utilities from overriding the new text decoration color/style/thickness utilities when used with a modifier ([#6378](https://github.com/tailwindlabs/tailwindcss/pull/6378))
* Move defaults to their own always-on layer ([#6500](https://github.com/tailwindlabs/tailwindcss/pull/6500))
* Support negative values in safelist patterns ([#6480](https://github.com/tailwindlabs/tailwindcss/pull/6480))

## [3.0.2](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.1...v3.0.2) - 2021-12-13

### Fixed

* Temporarily disable optimize universal defaults, fixes issue with transforms/filters/rings not being @apply-able in CSS modules/Svelte components/Vue components ([#6461](https://github.com/tailwindlabs/tailwindcss/pull/6461))

## [3.0.1](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.0...v3.0.1) - 2021-12-10

### Fixed

* Ensure complex variants with multiple classes work ([#6311](https://github.com/tailwindlabs/tailwindcss/pull/6311))
* Re-add default interop to public available functions ([#6348](https://github.com/tailwindlabs/tailwindcss/pull/6348))
* Detect circular dependencies when using @apply ([#6365](https://github.com/tailwindlabs/tailwindcss/pull/6365))
* Fix defaults optimization when vendor prefixes are involved ([#6369](https://github.com/tailwindlabs/tailwindcss/pull/6369))

## [3.0.0](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.0-alpha.2...v3.0.0) - 2021-12-09

### Fixed

* Enforce the order of some variants (like before and after) ([#6018](https://github.com/tailwindlabs/tailwindcss/pull/6018))

### Added

* Add placeholder variant ([#6106](https://github.com/tailwindlabs/tailwindcss/pull/6106))
* Add composable touch-action utilities ([#6115](https://github.com/tailwindlabs/tailwindcss/pull/6115))
* Add support for "arbitrary properties" ([#6161](https://github.com/tailwindlabs/tailwindcss/pull/6161))
* Add portrait and landscape variants ([#6046](https://github.com/tailwindlabs/tailwindcss/pull/6046))
* Add text-decoration-style, text-decoration-thickness, and text-underline-offset utilities ([#6004](https://github.com/tailwindlabs/tailwindcss/pull/6004))
* Add menu reset to preflight ([#6213](https://github.com/tailwindlabs/tailwindcss/pull/6213))
* Allow 0 as a valid length value ([#6233](https://github.com/tailwindlabs/tailwindcss/pull/6233), [#6259](https://github.com/tailwindlabs/tailwindcss/pull/6259))
* Add CSS functions to data types ([#6258](https://github.com/tailwindlabs/tailwindcss/pull/6258))
* Support negative values for scale-\* utilities ([c48e629](https://github.com/tailwindlabs/tailwindcss/commit/c48e629955585ad18dadba9f470fda59cc448ab7))
* Improve length data type, by validating each value individually ([#6283](https://github.com/tailwindlabs/tailwindcss/pull/6283))

### Changed

* Deprecate decoration-slice and decoration-break in favor box-decoration-slice and box-decoration-break *(non-breaking)* ([#6004](https://github.com/tailwindlabs/tailwindcss/pull/6004))

## [3.0.0-alpha.2](https://github.com/tailwindlabs/tailwindcss/compare/v3.0.0-alpha.1...v3.0.0-alpha.2) - 2021-11-08

### Changed

* Don't use pointer cursor on disabled buttons by default ([#5772](https://github.com/tailwindlabs/tailwindcss/pull/5772))
* Set default content value in preflight instead of within each before/after utility ([#5820](https://github.com/tailwindlabs/tailwindcss/pull/5820))
* Remove prefix as a function ([#5829](https://github.com/tailwindlabs/tailwindcss/pull/5829))

### Added

* Add flex-basis utilities ([#5671](https://github.com/tailwindlabs/tailwindcss/pull/5671))
* Make negative values a first-class feature ([#5709](https://github.com/tailwindlabs/tailwindcss/pull/5709))
* Add fit-content values for min/max-width/height utilities ([#5638](https://github.com/tailwindlabs/tailwindcss/pull/5638))
* Add min/max-content values for min/max-height utilities ([#5729](https://github.com/tailwindlabs/tailwindcss/pull/5729))
* Add all standard cursor-\* values by default ([#5734](https://github.com/tailwindlabs/tailwindcss/pull/5734))
* Add grow-\* and shrink-\* utilities, deprecate flex-grow-\* and flex-shrink-\* ([#5733](https://github.com/tailwindlabs/tailwindcss/pull/5733))
* Add text-decoration-color utilities ([#5760](https://github.com/tailwindlabs/tailwindcss/pull/5760))
* Add new declarative addVariant API ([#5809](https://github.com/tailwindlabs/tailwindcss/pull/5809))
* Add first-class print variant for targeting printed media ([#5885](https://github.com/tailwindlabs/tailwindcss/pull/5885))
* Add outline-style, outline-color, outline-width and outline-offset utilities ([#5887](https://github.com/tailwindlabs/tailwindcss/pull/5887))
* Add full color palette for fill-\* and stroke-\* utilities (#5933)
* Add composable API for colored box shadows ([#5979](https://github.com/tailwindlabs/tailwindcss/pull/5979))

### Fixed

* Configure chokidar's awaitWriteFinish setting to avoid occasional stale builds on Windows ([#5774](https://github.com/tailwindlabs/tailwindcss/pull/5774))
* Fix CLI --content option ([#5775](https://github.com/tailwindlabs/tailwindcss/pull/5775))
* Fix before/after utilities overriding custom content values at larger breakpoints ([#5820](https://github.com/tailwindlabs/tailwindcss/pull/5820))
* Cleanup duplicate properties ([#5830](https://github.com/tailwindlabs/tailwindcss/pull/5830))
* Allow \_ inside url() when using arbitrary values ([#5853](https://github.com/tailwindlabs/tailwindcss/pull/5853))
* Prevent crashes when using comments in @layer AtRules ([#5854](https://github.com/tailwindlabs/tailwindcss/pull/5854))
* Handle color transformations properly with theme(...) for all relevant plugins ([#4533](https://github.com/tailwindlabs/tailwindcss/pull/4533), [#5871](https://github.com/tailwindlabs/tailwindcss/pull/5871))
* Ensure @apply-ing a utility with multiple definitions works ([#5870](https://github.com/tailwindlabs/tailwindcss/pull/5870))

## [3.0.0-alpha.1](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.19...v3.0.0-alpha.1) - 2021-10-01

### Changed

* Remove AOT engine, make JIT the default ([#5340](https://github.com/tailwindlabs/tailwindcss/pull/5340))
* Throw when trying to @apply the group class ([#4666](https://github.com/tailwindlabs/tailwindcss/pull/4666))
* Remove dependency on modern-normalize, inline and consolidate with Preflight ([#5358](https://github.com/tailwindlabs/tailwindcss/pull/5358))
* Enable extended color palette by default with updated color names ([#5384](https://github.com/tailwindlabs/tailwindcss/pull/5384))
* Move vertical-align values to config file instead of hard-coding ([#5487](https://github.com/tailwindlabs/tailwindcss/pull/5487))
* Rename overflow-clip to text-clip and overflow-ellipsis to text-ellipsis ([#5630](https://github.com/tailwindlabs/tailwindcss/pull/5630))

### Added

* Add native aspect-ratio utilities ([#5359](https://github.com/tailwindlabs/tailwindcss/pull/5359))
* Unify config callback helpers into single object ([#5382](https://github.com/tailwindlabs/tailwindcss/pull/5382))
* Preserve original color format when adding opacity whenever possible ([#5154](https://github.com/tailwindlabs/tailwindcss/pull/5154))
* Add accent-color utilities ([#5387](https://github.com/tailwindlabs/tailwindcss/pull/5387))
* Add scroll-behavior utilities ([#5388](https://github.com/tailwindlabs/tailwindcss/pull/5388))
* Add will-change utilities ([#5448](https://github.com/tailwindlabs/tailwindcss/pull/5448))
* Add text-indent utilities ([#5449](https://github.com/tailwindlabs/tailwindcss/pull/5449))
* Add column utilities ([#5457](https://github.com/tailwindlabs/tailwindcss/pull/5457))
* Add border-hidden utility ([#5485](https://github.com/tailwindlabs/tailwindcss/pull/5485))
* Add align-sub and align-super utilities by default ([#5486](https://github.com/tailwindlabs/tailwindcss/pull/5486))
* Add break-before, break-inside and break-after utilities ([#5530](https://github.com/tailwindlabs/tailwindcss/pull/5530))
* Add file variant for ::file-selector-button pseudo element ([#4936](https://github.com/tailwindlabs/tailwindcss/pull/4936))
* Add comprehensive arbitrary value support ([#5568](https://github.com/tailwindlabs/tailwindcss/pull/5568))
* Add touch-action utilities ([#5603](https://github.com/tailwindlabs/tailwindcss/pull/5603))
* Add inherit to default color palette ([#5597](https://github.com/tailwindlabs/tailwindcss/pull/5597))
* Add overflow-clip, overflow-x-clip and overflow-y-clip utilities ([#5630](https://github.com/tailwindlabs/tailwindcss/pull/5630))
* Add [open] variant ([#5627](https://github.com/tailwindlabs/tailwindcss/pull/5627))
* Add scroll-snap utilities ([#5637](https://github.com/tailwindlabs/tailwindcss/pull/5637))
* Add border-x and border-y width and color utilities ([#5639](https://github.com/tailwindlabs/tailwindcss/pull/5639))

### Fixed

* Fix defining colors as functions when color opacity plugins are disabled ([#5470](https://github.com/tailwindlabs/tailwindcss/pull/5470))
* Fix using negated content globs ([#5625](https://github.com/tailwindlabs/tailwindcss/pull/5625))
* Fix using backslashes in content globs ([#5628](https://github.com/tailwindlabs/tailwindcss/pull/5628))

## [2.2.19](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.18...v2.2.19) - 2021-10-29

### Fixed

* Ensure corePlugins order is consistent in AOT mode ([#5928](https://github.com/tailwindlabs/tailwindcss/pull/5928))

## [2.2.18](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.17...v2.2.18) - 2021-10-29

### Fixed

* Bump versions for security vulnerabilities ([#5924](https://github.com/tailwindlabs/tailwindcss/pull/5924))

## [2.2.17](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.16...v2.2.17) - 2021-10-13

### Fixed

* Configure chokidar's awaitWriteFinish setting to avoid occasional stale builds on Windows ([#5758](https://github.com/tailwindlabs/tailwindcss/pull/5758))

## [2.2.16](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.15...v2.2.16) - 2021-09-26

### Fixed

* JIT: Properly handle animations that use CSS custom properties ([#5602](https://github.com/tailwindlabs/tailwindcss/pull/5602))

## [2.2.15](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.14...v2.2.15) - 2021-09-10

### Fixed

* Ensure using CLI without -i for input file continues to work even though deprecated ([#5464](https://github.com/tailwindlabs/tailwindcss/pull/5464))

## [2.2.14](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.13...v2.2.14) - 2021-09-08

### Fixed

* Only use @defaults in JIT, switch back to clean-css in case there's any meaningful differences in the output ([bf248cb](https://github.com/tailwindlabs/tailwindcss/commit/bf248cb0de889d48854fbdd26536f4a492556efd))

## [2.2.13](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.12...v2.2.13) - 2021-09-08

### Fixed

* Replace clean-css with cssnano for CDN builds to fix minified builds ([75cc3ca](https://github.com/tailwindlabs/tailwindcss/commit/75cc3ca305aedddc8a85f3df1a420fefad3fb5c4))

## [2.2.12](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.11...v2.2.12) - 2021-09-08

### Fixed

* Ensure that divide utilities inject a default border color ([#5438](https://github.com/tailwindlabs/tailwindcss/pull/5438))

## [2.2.11](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.10...v2.2.11) - 2021-09-07

### Fixed

* Rebundle to fix missing CLI peer dependencies

## [2.2.10](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.9...v2.2.10) - 2021-09-06

### Fixed

* Fix build error when using presets: [] in config file ([#4903](https://github.com/tailwindlabs/tailwindcss/pull/4903))

### Added

* Reintroduce universal selector optimizations under experimental optimizeUniversalDefaults flag ([a9e160c](https://github.com/tailwindlabs/tailwindcss/commit/a9e160cf9acb75a2bbac34f8864568b12940f89a))

## [2.2.9](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.8...v2.2.9) - 2021-08-30

### Fixed

* JIT: Fix @applying utilities that contain variants + the important modifier ([#4854](https://github.com/tailwindlabs/tailwindcss/pull/4854))
* JIT: Don't strip "null" when parsing tracked file paths ([#5008](https://github.com/tailwindlabs/tailwindcss/pull/5008))
* Pin clean-css to v5.1.4 to fix empty CSS variables in CDN builds ([#5338](https://github.com/tailwindlabs/tailwindcss/pull/5338))

## [2.2.8](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.7...v2.2.8) - 2021-08-27

### Fixed

* Improve accessibility of default link focus styles in Firefox ([#5082](https://github.com/tailwindlabs/tailwindcss/pull/5082))
* JIT: Fix animation variants corrupting keyframes rules ([#5223](https://github.com/tailwindlabs/tailwindcss/pull/5223))
* JIT: Ignore escaped commas when splitting selectors to apply prefixes ([#5239](https://github.com/tailwindlabs/tailwindcss/pull/5239/))
* Nesting: Maintain PostCSS node sources when handling @apply ([#5249](https://github.com/tailwindlabs/tailwindcss/pull/5249))
* JIT: Fix support for animation lists ([#5252](https://github.com/tailwindlabs/tailwindcss/pull/5252))
* JIT: Fix arbitrary value support for object-position utilities ([#5245](https://github.com/tailwindlabs/tailwindcss/pull/5245))
* CLI: Abort watcher if stdin is closed to avoid zombie processes ([#4997](https://github.com/tailwindlabs/tailwindcss/pull/4997))
* JIT: Ignore arbitrary values with unbalanced brackets ([#5293](https://github.com/tailwindlabs/tailwindcss/pull/5293))

## [2.2.7](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.6...v2.2.7) - 2021-07-23

### Fixed

* Temporarily revert runtime performance optimizations introduced in v2.2.5, use universal selector again ([#5060](https://github.com/tailwindlabs/tailwindcss/pull/5060))

## [2.2.6](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.5...v2.2.6) - 2021-07-21

### Fixed

* Fix issue where base styles not generated for translate transforms in JIT ([#5038](https://github.com/tailwindlabs/tailwindcss/pull/5038))

## [2.2.5](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.4...v2.2.5) - 2021-07-21

### Added

* Added self-baseline utility (I know this is a patch release, no one's going to die relax) ([#5000](https://github.com/tailwindlabs/tailwindcss/pull/5000))

### Changed

* JIT: Optimize universal selector usage by inlining only the relevant selectors ([#4850](https://github.com/tailwindlabs/tailwindcss/pull/4850)))

This provides a very significant performance boost on pages with a huge number of DOM nodes, but there's a chance it could be a breaking change in very rare edge cases we haven't thought of. Please open an issue if anything related to shadows, rings, transforms, filters, or backdrop-filters seems to be behaving differently after upgrading.

### Fixed

* Fix support for step-start and step-end in animation utilities ([#4795](https://github.com/tailwindlabs/tailwindcss/pull/4795)))
* JIT: Prevent presence of !\* in templates from ruining everything ([#4816](https://github.com/tailwindlabs/tailwindcss/pull/4816)))
* JIT: Improve support for quotes in arbitrary values ([#4817](https://github.com/tailwindlabs/tailwindcss/pull/4817)))
* Fix filter/backdrop-filter/transform utilities being inserted into the wrong position if not all core plugins are enabled ([#4852](https://github.com/tailwindlabs/tailwindcss/pull/4852)))
* JIT: Fix @layer rules being mistakenly inserted during incremental rebuilds ([#4853](https://github.com/tailwindlabs/tailwindcss/pull/4853)))
* Improve build performance for projects with many small non-Tailwind stylesheets ([#4644](https://github.com/tailwindlabs/tailwindcss/pull/4644))
* Ensure [hidden] works as expected on elements where we override the default display value in Preflight ([#4873](https://github.com/tailwindlabs/tailwindcss/pull/4873))
* Fix variant configuration not being applied to backdropOpacity utilities ([#4892](https://github.com/tailwindlabs/tailwindcss/pull/4892))

## [2.2.4](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.3...v2.2.4) - 2021-06-23

### Fixed

* Remove postinstall script that was preventing people from installing the library ([1eacfb9](https://github.com/tailwindlabs/tailwindcss/commit/1eacfb98849c0d4737e0af3595ddec8c73addaac))

## [2.2.3](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.2...v2.2.3) - 2021-06-23

### Added

* Pass extended color palette to theme closures so it can be used without installing Tailwind when using npx tailwindcss ([359252c](https://github.com/tailwindlabs/tailwindcss/commit/359252c9b429e81217c28eb3ca7bab73d8f81e6d))

### Fixed

* JIT: Explicitly error when - is used as a custom separator ([#4704](https://github.com/tailwindlabs/tailwindcss/pull/4704))
* JIT: Don't add multiple ~ when stacking peer-\* variants ([#4757](https://github.com/tailwindlabs/tailwindcss/pull/4757))
* Remove outdated focus style fix in Preflight ([#4780](https://github.com/tailwindlabs/tailwindcss/pull/4780))
* Enable purge if provided on the CLI ([#4772](https://github.com/tailwindlabs/tailwindcss/pull/4772))
* JIT: Fix error when not using a config file with postcss-cli ([#4773](https://github.com/tailwindlabs/tailwindcss/pull/4773))
* Fix issue with resolveConfig not being importable in Next.js pages ([#4725](https://github.com/tailwindlabs/tailwindcss/pull/4725))

## [2.2.2](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.1...v2.2.2) - 2021-06-18

### Fixed

* JIT: Reintroduce transform, filter, and backdrop-filter classes purely to create stacking contexts to minimize the impact of the breaking change ([#4700](https://github.com/tailwindlabs/tailwindcss/pull/4700))

## [2.2.1](https://github.com/tailwindlabs/tailwindcss/compare/v2.2.0...v2.2.1) - 2021-06-18

### Fixed

* Recover from errors gracefully in CLI watch mode ([#4693](https://github.com/tailwindlabs/tailwindcss/pull/4693))
* Fix issue with media queries not being generated properly when using PostCSS 7 ([#4695](https://github.com/tailwindlabs/tailwindcss/pull/4695))

## [2.2.0](https://github.com/tailwindlabs/tailwindcss/compare/v2.1.4...v2.2.0) - 2021-06-17

### Changed

* JIT: Use "tracking" context by default instead of "watching" context for improved reliability with most bundlers ([#4514](https://github.com/tailwindlabs/tailwindcss/pull/4514))

Depending on which tooling you use, you may need to explicitly set TAILWIND\_MODE=watch until your build runner has been updated to support PostCSS's dir-dependency message type.

### Added

* Add background-origin utilities ([#4117](https://github.com/tailwindlabs/tailwindcss/pull/4117))
* Improve @apply performance in projects that process many CSS sources ([#3178](https://github.com/tailwindlabs/tailwindcss/pull/3718))
* JIT: Don't use CSS variables for color utilities if color opacity utilities are disabled ([#3984](https://github.com/tailwindlabs/tailwindcss/pull/3984))
* JIT: Redesign matchUtilities API to make it more suitable for third-party use ([#4232](https://github.com/tailwindlabs/tailwindcss/pull/4232))
* JIT: Support applying important utility variants ([#4260](https://github.com/tailwindlabs/tailwindcss/pull/4260))
* JIT: Support coercing arbitrary values when the type isn't detectable ([#4263](https://github.com/tailwindlabs/tailwindcss/pull/4263))
* JIT: Support for raw syntax in purge config ([#4272](https://github.com/tailwindlabs/tailwindcss/pull/4272))
* Add empty variant ([#3298](https://github.com/tailwindlabs/tailwindcss/pull/3298))
* Update modern-normalize to v1.1 ([#4287](https://github.com/tailwindlabs/tailwindcss/pull/4287))
* Implement theme function internally, remove postcss-functions dependency ([#4317](https://github.com/tailwindlabs/tailwindcss/pull/4317))
* Add screen function to improve nesting plugin compatibility ([#4318](https://github.com/tailwindlabs/tailwindcss/pull/4318))
* JIT: Add universal shorthand color opacity syntax ([#4348](https://github.com/tailwindlabs/tailwindcss/pull/4348))
* JIT: Add @tailwind variants directive to replace @tailwind screens ([#4356](https://github.com/tailwindlabs/tailwindcss/pull/4356))
* JIT: Add support for PostCSS dir-dependency messages in TAILWIND\_DISABLE\_TOUCH mode ([#4388](https://github.com/tailwindlabs/tailwindcss/pull/4388))
* JIT: Add per-side border color utilities ([#4404](https://github.com/tailwindlabs/tailwindcss/pull/4404))
* JIT: Add support for before and after pseudo-element variants and content utilities ([#4461](https://github.com/tailwindlabs/tailwindcss/pull/4461))
* Add new transform and extract APIs to simplify PurgeCSS/JIT customization ([#4469](https://github.com/tailwindlabs/tailwindcss/pull/4469))
* JIT: Add exhaustive pseudo-class and pseudo-element variant support ([#4482](https://github.com/tailwindlabs/tailwindcss/pull/4482))
* JIT: Add caret-color utilities ([#4499](https://github.com/tailwindlabs/tailwindcss/pull/4499))
* Rename lightBlue to sky, emit console warning when using deprecated name ([#4513](https://github.com/tailwindlabs/tailwindcss/pull/4513))
* New CLI with improved JIT support, --watch mode, and more ([#4526](https://github.com/tailwindlabs/tailwindcss/pull/4526), [4558](https://github.com/tailwindlabs/tailwindcss/pull/4558))
* JIT: Add new peer-\* variants for styling based on sibling state ([#4556](https://github.com/tailwindlabs/tailwindcss/pull/4556))
* Expose safelist as a top-level option under purge for both JIT and classic engines ([#4580](https://github.com/tailwindlabs/tailwindcss/pull/4580))
* JIT: Remove need for transform class when using classes like scale-\*, rotate-\*, etc. ([#4604](https://github.com/tailwindlabs/tailwindcss/pull/4604))
* JIT: Remove need for filter and backdrop-filter classes when using classes like contrast-\*, backdrop-blur-\*, etc. ([#4614](https://github.com/tailwindlabs/tailwindcss/pull/4614))
* Support passing a custom path for your PostCSS configuration in the Tailwind CLI ([#4607](https://github.com/tailwindlabs/tailwindcss/pull/4607))
* Add blur-none by default with intent to deprecate blur-0 ([#4614](https://github.com/tailwindlabs/tailwindcss/pull/4614))

### Fixed

* JIT: Improve support for Svelte class bindings ([#4187](https://github.com/tailwindlabs/tailwindcss/pull/4187))
* JIT: Improve support for calc and var in arbitrary values ([#4147](https://github.com/tailwindlabs/tailwindcss/pull/4147))
* Convert hsl colors to hsla when transforming for opacity support instead of rgba ([#3850](https://github.com/tailwindlabs/tailwindcss/pull/3850))
* Fix backdropBlur variants not being generated ([#4188](https://github.com/tailwindlabs/tailwindcss/pull/4188))
* Improve animation value parsing ([#4250](https://github.com/tailwindlabs/tailwindcss/pull/4250))
* Ignore unknown object types when hashing config ([82f4eaa](https://github.com/tailwindlabs/tailwindcss/commit/82f4eaa6832ef8a4e3fd90869e7068efdf6e34f2))
* Ensure variants are grouped properly for plugins with order-dependent utilities ([#4273](https://github.com/tailwindlabs/tailwindcss/pull/4273))
* JIT: Fix temp file storage when node temp directories are kept on a different drive than the project itself ([#4044](https://github.com/tailwindlabs/tailwindcss/pull/4044))
* Support border-opacity utilities alongside default border utility ([#4277](https://github.com/tailwindlabs/tailwindcss/pull/4277))
* JIT: Fix source maps for expanded @tailwind directives ([2f15411](https://github.com/tailwindlabs/tailwindcss/commit/2f1541123dea29d8a2ab0f1411bf60c79eeb96b4))
* JIT: Ignore whitespace when collapsing adjacent rules ([15642fb](https://github.com/tailwindlabs/tailwindcss/commit/15642fbcc885eba9cc50b7678a922b09c90d6b51))
* JIT: Generate group parent classes correctly when using custom separator ([#4508](https://github.com/tailwindlabs/tailwindcss/pull/4508))
* JIT: Fix incorrect stacking of multiple group variants ([#4551](https://github.com/tailwindlabs/tailwindcss/pull/4551))
* JIT: Fix memory leak due to holding on to unused contexts ([#4571](https://github.com/tailwindlabs/tailwindcss/pull/4571))

### Internals

* Add integration tests for popular build runners ([#4354](https://github.com/tailwindlabs/tailwindcss/pull/4354))

## [2.1.4](https://github.com/tailwindlabs/tailwindcss/compare/v2.1.3...v2.1.4) - 2021-06-02

### Fixed

* Skip raw PurgeCSS sources when registering template dependencies ([#4542](https://github.com/tailwindlabs/tailwindcss/pull/4542))

## [2.1.3](https://github.com/tailwindlabs/tailwindcss/compare/v2.1.2...v2.1.3) - 2021-06-01

### Fixed

* Register PurgeCSS paths as PostCSS dependencies to guarantee proper cache-busting in webpack 5 ([#4530](https://github.com/tailwindlabs/tailwindcss/pull/4530))

## [2.1.2](https://github.com/tailwindlabs/tailwindcss/compare/v2.1.1...v2.1.2) - 2021-04-23

### Fixed

* Fix issue where JIT engine would generate the wrong CSS when using PostCSS 7 ([#4078](https://github.com/tailwindlabs/tailwindcss/pull/4078))

## [2.1.1](https://github.com/tailwindlabs/tailwindcss/compare/v2.1.0...v2.1.1) - 2021-04-05

### Fixed

* Fix issue where JIT engine would fail to compile when a source path isn't provided by the build runner for the current input file ([#3978](https://github.com/tailwindlabs/tailwindcss/pull/3978))

## [2.1.0](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.4...v2.1.0) - 2021-04-05

### Added

* Add alternate JIT engine (in preview) ([#3905](https://github.com/tailwindlabs/tailwindcss/pull/3905))
* Add new mix-blend-mode and background-blend-mode utilities ([#3920](https://github.com/tailwindlabs/tailwindcss/pull/3920))
* Add new box-decoration-break utilities ([#3911](https://github.com/tailwindlabs/tailwindcss/pull/3911))
* Add new isolation utilities ([#3914](https://github.com/tailwindlabs/tailwindcss/pull/3914))
* Add inline-table display utility ([#3563](https://github.com/tailwindlabs/tailwindcss/pull/3563))
* Add list-item display utility ([#3929](https://github.com/tailwindlabs/tailwindcss/pull/3929))
* Add new filter and backdrop-filter utilities ([#3923](https://github.com/tailwindlabs/tailwindcss/pull/3923))

## [2.0.4](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.3...v2.0.4) - 2021-03-17

### Fixed

* Pass full var(--bg-opacity) value as opacityValue when defining colors as functions

## [2.0.3](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.2...v2.0.3) - 2021-02-07

### Fixed

* Ensure sourcemap input is deterministic when using @apply in Vue components ([#3356](https://github.com/tailwindlabs/tailwindcss/pull/3356))
* Ensure placeholder opacity is consistent across browsers ([#3308](https://github.com/tailwindlabs/tailwindcss/pull/3308))
* Fix issue where theme() didn't work with colors defined as functions ([#2919](https://github.com/tailwindlabs/tailwindcss/pull/2919))
* Enable dark variants by default for color opacity utilities ([#2975](https://github.com/tailwindlabs/tailwindcss/pull/2975))

### Added

* Add support for a tailwind.config.cjs file in Node ESM projects ([#3181](https://github.com/tailwindlabs/tailwindcss/pull/3181))
* Add version comment to Preflight ([#3255](https://github.com/tailwindlabs/tailwindcss/pull/3255))
* Add cursor-help by default ([#3199](https://github.com/tailwindlabs/tailwindcss/pull/3199))

## [2.0.2](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.1...v2.0.2) - 2020-12-11

### Fixed

* Fix issue with @apply not working as expected with !important inside an at-rule ([#2824](https://github.com/tailwindlabs/tailwindcss/pull/2824))
* Fix issue with @apply not working as expected with defined classes ([#2832](https://github.com/tailwindlabs/tailwindcss/pull/2832))
* Fix memory leak, and broken @apply when splitting up files ([#3032](https://github.com/tailwindlabs/tailwindcss/pull/3032))

### Added

* Add default values for the ring utility ([#2951](https://github.com/tailwindlabs/tailwindcss/pull/2951))

## [2.0.1](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0...v2.0.1) - 2020-11-18

* Nothing, just the only thing I could do when I found out npm won't let me publish the same version under two tags.

## [2.0.0](https://github.com/tailwindlabs/tailwindcss/compare/v1.9.6...v2.0.0) - 2020-11-18

### Added

* Add redesigned color palette ([#2623](https://github.com/tailwindlabs/tailwindcss/pull/2623), [700866c](https://github.com/tailwindlabs/tailwindcss/commit/700866ce5e0c0b8d140be161c4d07fc6f31242bc), [#2633](https://github.com/tailwindlabs/tailwindcss/pull/2633))
* Add dark mode support ([#2279](https://github.com/tailwindlabs/tailwindcss/pull/2279), [#2631](https://github.com/tailwindlabs/tailwindcss/pull/2631))
* Add overflow-ellipsis and overflow-clip utilities ([#1289](https://github.com/tailwindlabs/tailwindcss/pull/1289))
* Add transform-gpu to force hardware acceleration on transforms when desired ([#1380](https://github.com/tailwindlabs/tailwindcss/pull/1380))
* Extend default spacing scale ([#2630](https://github.com/tailwindlabs/tailwindcss/pull/2630), [7f05204](https://github.com/tailwindlabs/tailwindcss/commit/7f05204ce7a5581b6845591448265c3c21afde86))
* Add spacing scale to inset plugin ([#2630](https://github.com/tailwindlabs/tailwindcss/pull/2630))
* Add percentage sizes to translate, inset, and height plugins ([#2630](https://github.com/tailwindlabs/tailwindcss/pull/2630), [5259560](https://github.com/tailwindlabs/tailwindcss/commit/525956065272dc53e8f8395f55f9ad13077a38d1))
* Extend default font size scale ([#2609](https://github.com/tailwindlabs/tailwindcss/pull/2609), [#2619](https://github.com/tailwindlabs/tailwindcss/pull/2619))
* Support using @apply with complex classes, including variants like lg:hover:bg-blue-500 ([#2159](https://github.com/tailwindlabs/tailwindcss/pull/2159))
* Add new 2xl breakpoint at 1536px by default ([#2609](https://github.com/tailwindlabs/tailwindcss/pull/2609))
* Add default line-height values for font-size utilities ([#2609](https://github.com/tailwindlabs/tailwindcss/pull/2609))
* Support defining theme values using arrays for CSS properties that support comma separated values ([e13f083c4](https://github.com/tailwindlabs/tailwindcss/commit/e13f083c4bc48bf9870d27c966136a9584943127))
* Enable group-hover for color plugins, boxShadow, and textDecoration by default ([28985b6](https://github.com/tailwindlabs/tailwindcss/commit/28985b6cd592e72d4849fdb9ce97eb045744e09c), [f6923b1](https://github.com/tailwindlabs/tailwindcss/commit/f6923b1))
* Enable focus for z-index utilities by default ([ae5b3d3](https://github.com/tailwindlabs/tailwindcss/commit/ae5b3d312d5000ae9c2065001f3df7add72dc365))
* Support extend in variants configuration ([#2651](https://github.com/tailwindlabs/tailwindcss/pull/2651))
* Add max-w-prose class by default ([#2574](https://github.com/tailwindlabs/tailwindcss/pull/2574))
* Support flattening deeply nested color objects ([#2148](https://github.com/tailwindlabs/tailwindcss/pull/2148))
* Support defining presets as functions ([#2680](https://github.com/tailwindlabs/tailwindcss/pull/2680))
* Support deep merging of objects under extend ([#2679](https://github.com/tailwindlabs/tailwindcss/pull/2679), [#2700](https://github.com/tailwindlabs/tailwindcss/pull/2700))
* Enable focus-within for all plugins that have focus enabled by default ([1a21f072](https://github.com/tailwindlabs/tailwindcss/commit/1a21f0721c7368d61fa3feef33d616de3f78c7d7), [f6923b1](https://github.com/tailwindlabs/tailwindcss/commit/f6923b1))
* Added new ring utilities for creating outline/focus rings using box shadows ([#2747](https://github.com/tailwindlabs/tailwindcss/pull/2747), [879f088](https://github.com/tailwindlabs/tailwindcss/commit/879f088), [e0788ef](https://github.com/tailwindlabs/tailwindcss/commit/879f088))
* Added 5 and 95 to opacity scale ([#2747](https://github.com/tailwindlabs/tailwindcss/pull/2747))
* Add support for default duration and timing function values whenever enabling transitions ([#2755](https://github.com/tailwindlabs/tailwindcss/pull/2755))

### Changed

* Completely redesign color palette ([#2623](https://github.com/tailwindlabs/tailwindcss/pull/2623), [700866c](https://github.com/tailwindlabs/tailwindcss/commit/700866ce5e0c0b8d140be161c4d07fc6f31242bc), [#2633](https://github.com/tailwindlabs/tailwindcss/pull/2633))
* Drop support for Node 8 and 10 ([#2582](https://github.com/tailwindlabs/tailwindcss/pull/2582))
* Removed target feature and dropped any compatibility with IE 11 ([#2571](https://github.com/tailwindlabs/tailwindcss/pull/2571))
* Upgrade to PostCSS 8 (but include PostCSS 7 compatibility build) ([729b400](https://github.com/tailwindlabs/tailwindcss/commit/729b400a685973f46af73c8a68b364f20f7c5e1e), [1d8679d](https://github.com/tailwindlabs/tailwindcss/commit/1d8679d37e0eb1ba8281b2076bade5fc754f47dd), [c238ed1](https://github.com/tailwindlabs/tailwindcss/commit/c238ed15b5c02ff51978965511312018f2bc2cae))
* Removed shadow-outline, shadow-solid, and shadow-xs by default in favor of new ring API ([#2747](https://github.com/tailwindlabs/tailwindcss/pull/2747))
* Switch normalize.css to modern-normalize ([#2572](https://github.com/tailwindlabs/tailwindcss/pull/2572))
* Rename whitespace-no-wrap to whitespace-nowrap ([#2664](https://github.com/tailwindlabs/tailwindcss/pull/2664))
* Rename flex-no-wrap to flex-nowrap ([#2676](https://github.com/tailwindlabs/tailwindcss/pull/2676))
* Remove clearfix utility, recommend flow-root instead ([#2766](https://github.com/tailwindlabs/tailwindcss/pull/2766))
* Disable hover and focus for fontWeight utilities by default ([f6923b1](https://github.com/tailwindlabs/tailwindcss/commit/f6923b1))
* Remove grid-gap fallbacks needed for old versions of Safari ([5ec45fa](https://github.com/tailwindlabs/tailwindcss/commit/5ec45fa))
* Change special use of 'default' in config to 'DEFAULT' ([#2580](https://github.com/tailwindlabs/tailwindcss/pull/2580))
* New @apply implementation, slight backwards incompatibilities with previous behavior ([#2159](https://github.com/tailwindlabs/tailwindcss/pull/2159))
* Make theme retrieve the expected resolved value when theme value is complex ([e13f083c4](https://github.com/tailwindlabs/tailwindcss/commit/e13f083c4bc48bf9870d27c966136a9584943127))
* Move truncate class to textOverflow core plugin ([#2562](https://github.com/tailwindlabs/tailwindcss/pull/2562))
* Remove scrolling-touch and scrolling-auto utilities ([#2573](https://github.com/tailwindlabs/tailwindcss/pull/2573))
* Modernize default system font stacks ([#1711](https://github.com/tailwindlabs/tailwindcss/pull/1711))
* Upgrade to PurgeCSS 3.0 ([8e4e0a0](https://github.com/tailwindlabs/tailwindcss/commit/8e4e0a0eb8dcbf84347c7562988b4f9afd344081))
* Change default text-6xl font-size to 3.75rem instead of 4rem ([#2619](https://github.com/tailwindlabs/tailwindcss/pull/2619))
* Ignore [hidden] elements within space and divide utilities instead of template elements ([#2642](https://github.com/tailwindlabs/tailwindcss/pull/2642))
* Automatically prefix keyframes and animation names when a prefix is configured ([#2621](https://github.com/tailwindlabs/tailwindcss/pull/2621), [#2641](https://github.com/tailwindlabs/tailwindcss/pull/2641))
* Merge extend objects deeply by default ([#2679](https://github.com/tailwindlabs/tailwindcss/pull/2679))
* Respect preserveHtmlElements option even when using custom PurgeCSS extractor ([#2704](https://github.com/tailwindlabs/tailwindcss/pull/2704))
* Namespace all internal custom properties under tw- to avoid collisions with end-user custom properties ([#2771](https://github.com/tailwindlabs/tailwindcss/pull/2771))

## [2.0.0-alpha.25](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.24...v2.0.0-alpha.25) - 2020-11-17

### Fixed

* Fix issue where ring-offset-0 didn't work due to unitless 0 in calc function ([3de0c48](https://github.com/tailwindlabs/tailwindcss/commit/3de0c48))

## [2.0.0-alpha.24](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.23...v2.0.0-alpha.24) - 2020-11-16

### Changed

* Don't override ring color when overriding ring width with a variant ([e40079a](https://github.com/tailwindlabs/tailwindcss/commit/e40079a))

### Fixed

* Prevent shadow/ring styles from cascading to children ([e40079a](https://github.com/tailwindlabs/tailwindcss/commit/e40079a))
* Ensure rings have a default color even if colors.blue.500 is not present in config ([e40079a](https://github.com/tailwindlabs/tailwindcss/commit/e40079a))

## [2.0.0-alpha.23](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.22...v2.0.0-alpha.23) - 2020-11-16

### Added

* Add scripts for generating a PostCSS 7 compatible build alongside PostCSS 8 version ([#2773](https://github.com/tailwindlabs/tailwindcss/pull/2773))

### Changed

* All custom properties have been internally namespaced under tw- to avoid collisions with end-user custom properties ([#2771](https://github.com/tailwindlabs/tailwindcss/pull/2771))

## [2.0.0-alpha.22](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.21...v2.0.0-alpha.22) - 2020-11-16

### Changed

* ~~All custom properties have been internally namespaced under tw- to avoid collisions with end-user custom properties (~~[~~#2771~~](https://github.com/tailwindlabs/tailwindcss/pull/2771)~~)~~ I made a git boo-boo, check alpha.23 instead

## [2.0.0-alpha.21](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.20...v2.0.0-alpha.21) - 2020-11-15

### Changed

* Upgrade to PostCSS 8, Autoprefixer 10, move postcss and autoprefixer to peerDependencies ([729b400](https://github.com/tailwindlabs/tailwindcss/commit/729b400))

## [2.0.0-alpha.20](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.19...v2.0.0-alpha.20) - 2020-11-13

### Changed

* Remove clearfix utility, recommend flow-root instead ([#2766](https://github.com/tailwindlabs/tailwindcss/pull/2766))

## [2.0.0-alpha.19](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.18...v2.0.0-alpha.19) - 2020-11-13

### Fixed

* Don't crash when color palette is empty ([278c203](https://github.com/tailwindlabs/tailwindcss/commit/278c203))

## [2.0.0-alpha.18](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.17...v2.0.0-alpha.18) - 2020-11-13

### Changed

* black and white have been added to colors.js ([b3ed724](https://github.com/tailwindlabs/tailwindcss/commit/b3ed724))

### Fixed

* Add support for colors as closures to ringColor and ringOffsetColor, previously would crash build ([62a47f9](https://github.com/tailwindlabs/tailwindcss/commit/62a47f9))

## [2.0.0-alpha.17](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.16...v2.0.0-alpha.17) - 2020-11-13

### Changed

* Remove grid-gap fallbacks needed for old versions of Safari ([5ec45fa](https://github.com/tailwindlabs/tailwindcss/commit/5ec45fa))

## [2.0.0-alpha.16](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.15...v2.0.0-alpha.16) - 2020-11-12

### Added

* Enable focus, focus-within, and dark variants (when enabled) for all ring utilities by default ([e0788ef](https://github.com/tailwindlabs/tailwindcss/commit/879f088))

## [2.0.0-alpha.15](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.14...v2.0.0-alpha.15) - 2020-11-11

### Added

* Added ring-inset utility for rendering rings as inset shadows ([879f088](https://github.com/tailwindlabs/tailwindcss/commit/879f088))

### Changed

* ringWidth utilities always reset ring styles to ensure no accidental variable inheritance through the cascade ([879f088](https://github.com/tailwindlabs/tailwindcss/commit/879f088))

## [2.0.0-alpha.14](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.13...v2.0.0-alpha.14) - 2020-11-11

### Added

* Enable focus-within for outline utilities by default ([f6923b1](https://github.com/tailwindlabs/tailwindcss/commit/f6923b1))
* Enable focus-within for ringWidth utilities by default ([f6923b1](https://github.com/tailwindlabs/tailwindcss/commit/f6923b1))
* Enable group-hover for boxShadow utilities by default ([f6923b1](https://github.com/tailwindlabs/tailwindcss/commit/f6923b1))
* Enable group-hover and focus-within for textDecoration utilities by default ([f6923b1](https://github.com/tailwindlabs/tailwindcss/commit/f6923b1))

### Changed

* Disable hover and focus for fontWeight utilities by default ([f6923b1](https://github.com/tailwindlabs/tailwindcss/commit/f6923b1))

## [2.0.0-alpha.13](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.12...v2.0.0-alpha.13) - 2020-11-11

### Added

* Add support for default duration and timing function values whenever enabling transitions ([#2755](https://github.com/tailwindlabs/tailwindcss/pull/2755))

## [2.0.0-alpha.12](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.11...v2.0.0-alpha.12) - 2020-11-10

### Fixed

* Prevent boxShadow utilities from overriding ring shadows added by components like in the custom forms plugin ([c3dd3b6](https://github.com/tailwindlabs/tailwindcss/commit/c3dd3b68454ad418833a9edf7f3409cad66fb5b0))

## [2.0.0-alpha.11](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.10...v2.0.0-alpha.11) - 2020-11-09

### Fixed

* Convert none to 0 0 #0000 when used for shadows to ensure compatibility with ring utilities ([4eecc27](https://github.com/tailwindlabs/tailwindcss/commit/4eecc2751ca0c461e8da5bd5772ae650197a2e5d))

## [2.0.0-alpha.10](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.9...v2.0.0-alpha.10) - 2020-11-09

### Added

* Added new ring utilities ([#2747](https://github.com/tailwindlabs/tailwindcss/pull/2747))
* Added 5 and 95 to opacity scale ([#2747](https://github.com/tailwindlabs/tailwindcss/pull/2747))

### Changed

* Removed shadow-outline, shadow-solid, and shadow-xs in favor of new ring API ([#2747](https://github.com/tailwindlabs/tailwindcss/pull/2747))

## [2.0.0-alpha.9](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.8...v2.0.0-alpha.9) - 2020-11-07

### Added

* Added shadow-solid utility, a 2px solid shadow that uses the current text color ([369cfae](https://github.com/tailwindlabs/tailwindcss/commit/369cfae2905a577033529c46a5e8ca58c69f5623))
* Enable focus-within where useful by default ([1a21f072](https://github.com/tailwindlabs/tailwindcss/commit/1a21f0721c7368d61fa3feef33d616de3f78c7d7))

### Changed

* Update shadow-outline to use the new blue ([b078238](https://github.com/tailwindlabs/tailwindcss/commit/b0782385c9832d35a10929b38b4fcaf27e055d6b))

## [2.0.0-alpha.8](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.7...v2.0.0-alpha.8) - 2020-11-06

### Added

* Add 11 to spacing scale ([7f05204](https://github.com/tailwindlabs/tailwindcss/commit/7f05204ce7a5581b6845591448265c3c21afde86))
* Add percentage-based height values ([5259560](https://github.com/tailwindlabs/tailwindcss/commit/525956065272dc53e8f8395f55f9ad13077a38d1))
* Add indigo to the color palette by default ([700866c](https://github.com/tailwindlabs/tailwindcss/commit/700866ce5e0c0b8d140be161c4d07fc6f31242bc))

### Changed

* Use coolGray as the default gray ([700866c](https://github.com/tailwindlabs/tailwindcss/commit/700866ce5e0c0b8d140be161c4d07fc6f31242bc))

## [2.0.0-alpha.7](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.6...v2.0.0-alpha.7) - 2020-11-05

### Changed

* Revert upgrading to PostCSS 8 lol

## [2.0.0-alpha.6](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.5...v2.0.0-alpha.6) - 2020-11-04

### Changed

* Respect preserveHtmlElements option even when using custom PurgeCSS extractor ([#2704](https://github.com/tailwindlabs/tailwindcss/pull/2704))
* Set font-family and line-height to inherit on body to behave more like v1.x ([#2729](https://github.com/tailwindlabs/tailwindcss/pull/2729))

## [2.0.0-alpha.5](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.4...v2.0.0-alpha.5) - 2020-10-30

### Changed

* Upgrade to PostCSS 8 ([59aa484](https://github.com/tailwindlabs/tailwindcss/commit/59aa484dfea0607d96bff6ef41b1150c78576c37))

## [2.0.0-alpha.4](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.3...v2.0.0-alpha.4) - 2020-10-29

### Added

* Support deep merging of arrays of objects under extend ([#2700](https://github.com/tailwindlabs/tailwindcss/pull/2700))

## [2.0.0-alpha.3](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.2...v2.0.0-alpha.3) - 2020-10-27

### Added

* Support flattening deeply nested color objects ([#2148](https://github.com/tailwindlabs/tailwindcss/pull/2148))
* Support defining presets as functions ([#2680](https://github.com/tailwindlabs/tailwindcss/pull/2680))

### Changed

* Merge extend objects deeply by default ([#2679](https://github.com/tailwindlabs/tailwindcss/pull/2679))
* Rename flex-no-wrap to flex-nowrap ([#2676](https://github.com/tailwindlabs/tailwindcss/pull/2676))

## [2.0.0-alpha.2](https://github.com/tailwindlabs/tailwindcss/compare/v2.0.0-alpha.1...v2.0.0-alpha.2) - 2020-10-25

### Added

* Support extend in variants configuration ([#2651](https://github.com/tailwindlabs/tailwindcss/pull/2651))
* Add max-w-prose class by default ([#2574](https://github.com/tailwindlabs/tailwindcss/pull/2574))

### Changed

* Revert use of logical properties for space and divide utilities ([#2644](https://github.com/tailwindlabs/tailwindcss/pull/2644))
* space and divide utilities ignore elements with [hidden] now instead of only ignoring template elements ([#2642](https://github.com/tailwindlabs/tailwindcss/pull/2642))
* Set default font on body, not just html ([#2643](https://github.com/tailwindlabs/tailwindcss/pull/2643))
* Automatically prefix keyframes and animation names when a prefix is configured ([#2621](https://github.com/tailwindlabs/tailwindcss/pull/2621), [#2641](https://github.com/tailwindlabs/tailwindcss/pull/2641))
* Rename whitespace-no-wrap to whitespace-nowrap ([#2664](https://github.com/tailwindlabs/tailwindcss/pull/2664))

## [1.9.6](https://github.com/tailwindlabs/tailwindcss/compare/v1.9.5...v1.9.6) - 2020-10-23

### Changed

* The presets feature had unexpected behavior where a preset config without its own presets key would not extend the default config. ([#2662](https://github.com/tailwindlabs/tailwindcss/pull/2662))

If you were depending on this unexpected behavior, just add presets: [] to your own preset to exclude the default configuration.

## [2.0.0-alpha.1](https://github.com/tailwindlabs/tailwindcss/compare/v1.9.5...v2.0.0-alpha.1) - 2020-10-20

### Added

* Added dark mode support ([#2279](https://github.com/tailwindlabs/tailwindcss/pull/2279), [#2631](https://github.com/tailwindlabs/tailwindcss/pull/2631))
* Added overflow-ellipsis and overflow-clip utilities ([#1289](https://github.com/tailwindlabs/tailwindcss/pull/1289))
* Add transform-gpu to force hardware acceleration on transforms when beneficial ([#1380](https://github.com/tailwindlabs/tailwindcss/pull/1380))
* Extended spacing scale ([#2630](https://github.com/tailwindlabs/tailwindcss/pull/2630))
* Add spacing scale to inset plugin ([#2630](https://github.com/tailwindlabs/tailwindcss/pull/2630))
* Enable useful relative sizes for more plugins ([#2630](https://github.com/tailwindlabs/tailwindcss/pull/2630))
* Extend font size scale ([#2609](https://github.com/tailwindlabs/tailwindcss/pull/2609), [#2619](https://github.com/tailwindlabs/tailwindcss/pull/2619))
* Support using @apply with complex classes ([#2159](https://github.com/tailwindlabs/tailwindcss/pull/2159))
* Add new 2xl breakpoint ([#2609](https://github.com/tailwindlabs/tailwindcss/pull/2609))
* Add default line-height values for font-size utilities ([#2609](https://github.com/tailwindlabs/tailwindcss/pull/2609))
* Support defining theme values using arrays wherever it makes sense (box-shadow, transition-property, etc.) ([e13f083c4](https://github.com/tailwindlabs/tailwindcss/commit/e13f083c4bc48bf9870d27c966136a9584943127))
* Enable group-hover for color utilities by default ([28985b6](https://github.com/tailwindlabs/tailwindcss/commit/28985b6cd592e72d4849fdb9ce97eb045744e09c))
* Enable focus for z-index utilities by default ([ae5b3d3](https://github.com/tailwindlabs/tailwindcss/commit/ae5b3d312d5000ae9c2065001f3df7add72dc365))

### Changed

* New @apply implementation, slight backwards incompatibilities with previous behavior ([#2159](https://github.com/tailwindlabs/tailwindcss/pull/2159))
* Move truncate class to textOverflow core plugin ([#2562](https://github.com/tailwindlabs/tailwindcss/pull/2562))
* Removed target feature and dropped any compatibility with IE 11 ([#2571](https://github.com/tailwindlabs/tailwindcss/pull/2571))
* Switch normalize.css to modern-normalize ([#2572](https://github.com/tailwindlabs/tailwindcss/pull/2572))
* Remove scrolling-touch and scrolling-auto utilities ([#2573](https://github.com/tailwindlabs/tailwindcss/pull/2573))
* Change special use of 'default' in config to 'DEFAULT' ([#2580](https://github.com/tailwindlabs/tailwindcss/pull/2580))
* Drop support for Node 8 and 10 ([#2582](https://github.com/tailwindlabs/tailwindcss/pull/2582))
* Modernize default system font stacks ([#1711](https://github.com/tailwindlabs/tailwindcss/pull/1711))
* Upgrade to PurgeCSS 3.0
* ~~Upgrade to PostCSS 8.0~~ Reverted for now
* Use logical properties for space and divide utilities ([#1883](https://github.com/tailwindlabs/tailwindcss/pull/1883))
* Make theme retrieve the expected resolved value when theme value is complex ([e13f083c4](https://github.com/tailwindlabs/tailwindcss/commit/e13f083c4bc48bf9870d27c966136a9584943127))
* Adjust default font-size scale to include 60px instead of 64px ([#2619](https://github.com/tailwindlabs/tailwindcss/pull/2619))
* Update default colors in Preflight to match new color palette ([#2633](https://github.com/tailwindlabs/tailwindcss/pull/2633))

## [1.9.5](https://github.com/tailwindlabs/tailwindcss/compare/v1.9.4...v1.9.5) - 2020-10-19

### Fixed

* Fix issue where using theme with default line-heights did not resolve correctly

## [1.9.4](https://github.com/tailwindlabs/tailwindcss/compare/v1.9.3...v1.9.4) - 2020-10-17

### Fixed

* Fix issue changing plugins defined using the withOptions API would not trigger rebuilds in watch processes

## [1.9.3](https://github.com/tailwindlabs/tailwindcss/compare/v1.9.2...v1.9.3) - 2020-10-16

### Fixed

* Fix issue where tailwindcss init --full scaffolded a corrupt config file (<https://github.com/tailwindlabs/tailwindcss/issues/2556>)

### Changed

* Remove console warnings about upcoming breaking changes

## [1.9.2](https://github.com/tailwindlabs/tailwindcss/compare/v1.9.1...v1.9.2) - 2020-10-14

### Fixed

* Merge plugins when merging config with preset ([#2561](https://github.com/tailwindlabs/tailwindcss/pulls/#2561)
* Use word-wrap and overflow-wrap together, not one or the other since word-wrap is IE-only

## [1.9.1](https://github.com/tailwindlabs/tailwindcss/compare/v1.9.0...v1.9.1) - 2020-10-14

### Fixed

* Don't import corePlugins in resolveConfig to avoid bundling browser-incompatible code ([#2548](https://github.com/tailwindlabs/tailwindcss/pull/2548))

## [1.9.0](https://github.com/tailwindlabs/tailwindcss/compare/v1.8.13...v1.9.0) - 2020-10-12

### Added

* Add new presets config option ([#2474](https://github.com/tailwindlabs/tailwindcss/pull/2474))
* Scaffold new tailwind.config.js files with available future flags commented out ([#2379](https://github.com/tailwindlabs/tailwindcss/pull/2379))
* Add col-span-full and row-span-full ([#2471](https://github.com/tailwindlabs/tailwindcss/pull/2471))
* Make outline configurable, outline-none more accessible by default, and add outline-black and outline-white ([#2460](https://github.com/tailwindlabs/tailwindcss/pull/2460))
* Add additional small rotate and skew values ([#2528](https://github.com/tailwindlabs/tailwindcss/pull/2528))
* Add xl, 2xl, and 3xl border radius values ([#2529](https://github.com/tailwindlabs/tailwindcss/pull/2529))
* Add new utilities for grid-auto-columns and grid-auto-rows ([#2531](https://github.com/tailwindlabs/tailwindcss/pull/2531))
* Promote defaultLineHeights and standardFontWeights from experimental to future

### Fixed

* Don't escape keyframe values ([#2432](https://github.com/tailwindlabs/tailwindcss/pull/2432))
* Use word-wrap instead of overflow-wrap in ie11 target mode ([#2391](https://github.com/tailwindlabs/tailwindcss/pull/2391))

### Experimental

* Add experimental 2xl breakpoint ([#2468](https://github.com/tailwindlabs/tailwindcss/pull/2468))
* Rename {u}-max-content and {u}-min-content utilities to {u}-max and {u}-min in experimental extended spacing scale ([#2532](https://github.com/tailwindlabs/tailwindcss/pull/2532))
* Support disabling dark mode variants globally ([#2530](https://github.com/tailwindlabs/tailwindcss/pull/2530))

## [1.8.13](https://github.com/tailwindlabs/tailwindcss/compare/v1.8.12...v1.8.13) - 2020-10-09

### Fixed

* Support defining colors as closures even when opacity variables are not supported ([#2536](https://github.com/tailwindlabs/tailwindcss/pull/2515))

## [1.8.12](https://github.com/tailwindlabs/tailwindcss/compare/v1.8.11...v1.8.12) - 2020-10-07

### Fixed

* Reset color opacity variable in utilities generated using closure colors ([#2515](https://github.com/tailwindlabs/tailwindcss/pull/2515))

## [1.8.11](https://github.com/tailwindlabs/tailwindcss/compare/v1.8.10...v1.8.11) - 2020-10-06

* Make tailwindcss.plugin work in ESM environments for reasons

## [1.8.10](https://github.com/tailwindlabs/tailwindcss/compare/v1.8.9...v1.8.10) - 2020-09-14

### Fixed

* Prevent new dark experiment from causing third-party dark variants to inherit stacking behavior ([#2382](https://github.com/tailwindlabs/tailwindcss/pull/2382))

## [1.8.9](https://github.com/tailwindlabs/tailwindcss/compare/v1.8.8...v1.8.9) - 2020-09-13

### Fixed

* Add negative spacing values to inset plugin in the extendedSpacingScale experiment ([#2358](https://github.com/tailwindlabs/tailwindcss/pull/2358))
* Fix issue where !important was stripped from declarations within rules that used @apply with applyComplexClasses ([#2376](https://github.com/tailwindlabs/tailwindcss/pull/2376))

### Changed

* Add future section to config stubs ([#2372](https://github.com/tailwindlabs/tailwindcss/pull/2372), [3090b98](https://github.com/tailwindlabs/tailwindcss/commit/3090b98ece766b1046abe5bbaa94204e811f7fac))

## [1.8.8](https://github.com/tailwindlabs/tailwindcss/compare/v1.8.7...v1.8.8) - 2020-09-11

### Fixed

* Register dark mode plugin outside of resolveConfig code path ([#2368](https://github.com/tailwindlabs/tailwindcss/pull/2368))

## [1.8.7](https://github.com/tailwindlabs/tailwindcss/compare/v1.8.6...v1.8.7) - 2020-09-10

### Fixed

* Fix issue where classes in escaped strings (like class=\"block\") weren't extracted properly for purging ([#2364](https://github.com/tailwindlabs/tailwindcss/pull/2364))

## [1.8.6](https://github.com/tailwindlabs/tailwindcss/compare/v1.8.5...v1.8.6) - 2020-09-09

### Fixed

* Fix issue where container padding not applied when using object syntax ([#2353](https://github.com/tailwindlabs/tailwindcss/pull/2353))

## [1.8.5](https://github.com/tailwindlabs/tailwindcss/compare/v1.8.4...v1.8.5) - 2020-09-07

### Fixed

* Fix issue where resolveConfig didn't take into account configs added by feature flags ([#2347](https://github.com/tailwindlabs/tailwindcss/pull/2347))

## [1.8.4](https://github.com/tailwindlabs/tailwindcss/compare/v1.8.3...v1.8.4) - 2020-09-06

### Fixed

* Fix [issue](https://github.com/tailwindlabs/tailwindcss/issues/2258) where inserting extra PurgeCSS control comments could break integrated PurgeCSS support
* Fix issue where dark variant in 'class' mode was incompatible with 'group-hover' variant ([#2337](https://github.com/tailwindlabs/tailwindcss/pull/2337))
* Support basic nesting structure with @apply when using the applyComplexClasses experiment ([#2271](https://github.com/tailwindlabs/tailwindcss/pull/2271))

### Changed

* Rename font-hairline and font-thin to font-thin and font-extralight behind standardFontWeights flag (experimental until v1.9.0) ([#2333](https://github.com/tailwindlabs/tailwindcss/pull/2333))

## [1.8.3](https://github.com/tailwindlabs/tailwindcss/compare/v1.8.2...v1.8.3) - 2020-09-05

### Fixed

* Fix issue where font-variant-numeric utilities would break in combination with most CSS minifier configurations ([f3660ce](https://github.com/tailwindlabs/tailwindcss/commit/f3660ceed391cfc9390ca4ea1a729a955e64b895))
* Only warn about conservative purge mode being deprecated once per process ([58781b5](https://github.com/tailwindlabs/tailwindcss/commit/58781b517daffbaf80fc5c0791d311f53b2d67d8))

## [1.8.2](https://github.com/tailwindlabs/tailwindcss/compare/v1.8.1...v1.8.2) - 2020-09-04

### Fixed

* Fix bug where dark mode variants would cause an error if you had a plugins array in your config ([#2322](https://github.com/tailwindlabs/tailwindcss/pull/2322))

## [1.8.1](https://github.com/tailwindlabs/tailwindcss/compare/v1.8.0...v1.8.1) - 2020-09-04

### Fixed

* Fix bug in the new font-variant-numeric utilities which broke the whole rule ([#2318](https://github.com/tailwindlabs/tailwindcss/pull/2318))
* Fix bug while purging ([#2320](https://github.com/tailwindlabs/tailwindcss/pull/2320))

## [1.8.0](https://github.com/tailwindlabs/tailwindcss/compare/v1.7.6...v1.8.0) - 2020-09-04

### Added

* Dark mode variant (experimental) ([#2279](https://github.com/tailwindlabs/tailwindcss/pull/2279))
* New preserveHtmlElements option for purge ([#2283](https://github.com/tailwindlabs/tailwindcss/pull/2283))
* New layers mode for purge ([#2288](https://github.com/tailwindlabs/tailwindcss/pull/2288))
* New font-variant-numeric utilities ([#2305](https://github.com/tailwindlabs/tailwindcss/pull/2305))
* New place-items, place-content, place-self, justify-items, and justify-self utilities ([#2306](https://github.com/tailwindlabs/tailwindcss/pull/2306))
* Support configuring variants as functions ([#2309](https://github.com/tailwindlabs/tailwindcss/pull/2309))

### Changed

* CSS within @layer at-rules are now grouped with the corresponding @tailwind at-rule ([#2312](https://github.com/tailwindlabs/tailwindcss/pull/2312))

### Deprecated

* conservative purge mode, deprecated in favor of layers

## [1.7.6](https://github.com/tailwindlabs/tailwindcss/compare/v1.7.5...v1.7.6) - 2020-08-29

### Fixed

* Fix bug where the new experimental @apply implementation broke when applying a variant class with the important option globally enabled

## [1.7.5](https://github.com/tailwindlabs/tailwindcss/compare/v1.7.4...v1.7.5) - 2020-08-28

### Changed

* Update lodash to latest to silence security warnings

## [1.7.4](https://github.com/tailwindlabs/tailwindcss/compare/v1.7.3...v1.7.4) - 2020-08-26

### Added

* Add new -p flag to CLI to quickly scaffold a postcss.config.js file

### Changed

* Make @apply insensitive to whitespace in the new applyComplexClasses experiment

### Fixed

* Fix bug where the new applyComplexClasses experiment didn't behave as expected with rules with multiple selectors, like .foo, .bar { color: red }

## [1.7.3](https://github.com/tailwindlabs/tailwindcss/compare/v1.7.2...v1.7.3) - 2020-08-20

### Changed

* Log feature flag notices to stderr instead of stdout to preserve compatibility with pipe-based build systems
* Add missing bg-none utility for disabling background images

### Fixed

* Fix bug that prevented defining colors as closures when the gradientColorStops plugin was enabled

## [1.7.2](https://github.com/tailwindlabs/tailwindcss/compare/v1.7.1...v1.7.2) - 2020-08-19

### Added

* Reuse generated CSS as much as possible in long-running processes instead of needlessly recalculating

## [1.7.1](https://github.com/tailwindlabs/tailwindcss/compare/v1.7.0...v1.7.1) - 2020-08-28

### Changed

* Don't issue duplicate flag notices in long-running build processes

## [1.7.0](https://github.com/tailwindlabs/tailwindcss/compare/v1.6.3...v1.7.0) - 2020-08-28

### Added

* Gradients
* New background-clip utilities
* New contents display utility
* Default letter-spacing per font-size
* Divide border styles
* Access entire config object from plugins
* Define colors as closures
* Use @apply with variants and other complex classes (experimental)
* New additional color-palette (experimental)
* Extended spacing scale (experimental)
* Default line-heights per font-size by default (experimental)
* Extended font size scale (experimental)

### Deprecated

* Deprecated gap utilities

## [1.6.3](https://github.com/tailwindlabs/tailwindcss/compare/v1.6.2...v1.6.3) - 2020-08-18

### Fixed

* Fixes issue where motion-safe and motion-reduce variants didn't stack correctly with group-hover variants

## [1.6.2](https://github.com/tailwindlabs/tailwindcss/compare/v1.6.1...v1.6.2) - 2020-08-03

### Fixed

* Fixes issue where @keyframes respecting the important option would break animations in Chrome

## [1.6.1](https://github.com/tailwindlabs/tailwindcss/compare/v1.6.0...v1.6.1) - 2020-08-02

### Fixed

* Fixes an issue where animation keyframes weren't included in the build without @tailwind base (#2108)

## [1.6.0](https://github.com/tailwindlabs/tailwindcss/compare/v1.5.2...v1.6.0) - 2020-07-28

### Added

* Animation support
* New prefers-reduced-motion variants
* New overscroll-behaviour utilities
* Generate CSS without an input file

## [1.5.2](https://github.com/tailwindlabs/tailwindcss/compare/v1.5.1...v1.5.2) - 2020-07-21

### Fixed

* Fixes issue where you could no longer use @apply with unprefixed class names if you had configured a prefix

## [1.5.1](https://github.com/tailwindlabs/tailwindcss/compare/v1.5.0...v1.5.1) - 2020-07-15

### Fixed

* Fixes accidental breaking change where adding component variants using the old manual syntax (as recommended in the docs) stopped working

## [1.5.0](https://github.com/tailwindlabs/tailwindcss/compare/v1.4.6...v1.5.0) - 2020-07-15

### Added

* Component variants support
* Responsive container variants
* New focus-visible variant
* New checked variant

## v0.0.0-658250a96 - 2020-07-12 [YANKED]

No release notes

## [1.4.6](https://github.com/tailwindlabs/tailwindcss/compare/v1.4.5...v1.4.6) - 2020-05-08

### Changed

* Explicitly error when using a class as the important config option instead of just generating the wrong CSS

## [1.4.5](https://github.com/tailwindlabs/tailwindcss/compare/v1.4.4...v1.4.5) - 2020-05-06

### Fixed

* Fix bug where the divideColor plugin was using the wrong '' in IE11 target mode

## [1.4.4](https://github.com/tailwindlabs/tailwindcss/compare/v1.4.3...v1.4.4) - 2020-05-01

### Fixed

* Fix bug where target: 'browserslist' didn't work, only target: ['browserslist', {...}] did

## [1.4.3](https://github.com/tailwindlabs/tailwindcss/compare/v1.4.2...v1.4.3) - 2020-05-01

### Changed

* Don't generate unnecessary CSS in color plugins when color opacity utilities are disabled

## [1.4.2](https://github.com/tailwindlabs/tailwindcss/compare/v1.4.1...v1.4.2) - 2020-05-01

### Fixed

* Fix issue where purge: { enabled: false } was ignored, add purge: false shorthand

## [1.4.1](https://github.com/tailwindlabs/tailwindcss/compare/v1.4.0...v1.4.1) - 2020-04-30

### Changed

* Improve built-in PurgeCSS extractor to better support Haml and Slim templates

## [1.4.0](https://github.com/tailwindlabs/tailwindcss/compare/v1.3.5...v1.4.0) - 2020-04-29

### Added

* New color opacity utilities
* Built-in PurgeCSS
* IE 11 target mode (experimental)

## [1.3.5](https://github.com/tailwindlabs/tailwindcss/compare/v1.3.4...v1.3.5) - 2020-04-23

### Removed

* Drop fs-extra dependency to ^8.0.0 to preserve Node 8 compatibility until Tailwind 2.0

### Fixed

* Fix missing unit in calc bug in space plugin (space-x-0 didn't work for example)

## [1.3.4](https://github.com/tailwindlabs/tailwindcss/compare/v1.3.3...v1.3.4) - 2020-04-21

### Fixed

* Fix bug where divide-{x/y}-0 utilities didn't work due to missing unit in calc call

## [1.3.3](https://github.com/tailwindlabs/tailwindcss/compare/v1.3.1...v1.3.3) - 2020-04-21

### Added

* Add forgotten responsive variants for space, divideWidth, and divideColor utilities

## [1.3.1](https://github.com/tailwindlabs/tailwindcss/compare/v1.3.0...v1.3.1) - 2020-04-21

### Fixed

* Fix bug where the space-x utilities were not being applied correctly due to referencing --space-y-reverse instead of --space-x-reverse

## [1.3.0](https://github.com/tailwindlabs/tailwindcss/compare/v1.2.0...v1.3.0) - 2020-04-21

### Added

* New space and divide layout utilities
* New transition-delay utilities
* New group-focus variant
* Support for specifying a default line-height for each font-size utility
* Support for breakpoint-specific padding for container class
* Added current to the default color palette
* New inline-grid utility
* New flow-root display utility
* New clear-none utility

## [1.2.0](https://github.com/tailwindlabs/tailwindcss/compare/v1.1.4...v1.2.0) - 2020-02-05

### Added

* CSS Transition support
* CSS Transform support
* CSS Grid support
* Added max-w-{screen} utilities
* Added max-w-none utility
* Added rounded-md utility
* Added shadow-sm utility
* Added shadow-xs utility
* Added stroke-width utilities
* Added fixed line-height utilities
* Added additional display utilities for table elements
* Added box-sizing utilities
* Added clear utilities
* Config file dependencies are now watchable
* Added new plugin and plugin.withOptions APIs

### Changed

* Allow plugins to extend the user's config

## [1.2.0-canary.8](https://github.com/tailwindlabs/tailwindcss/compare/v1.2.0-canary.7...v1.2.0-canary.8) - 2020-02-05

### Added

* Add additional fixed-size line-height utilities

## [1.2.0-canary.7](https://github.com/tailwindlabs/tailwindcss/compare/v1.2.0-canary.6...v1.2.0-canary.7) - 2020-02-04

### Removed

* Remove Inter from font-sans, plan to add later under new class

## [1.2.0-canary.6](https://github.com/tailwindlabs/tailwindcss/compare/v1.2.0-canary.5...v1.2.0-canary.6) - 2020-02-03

### Added

* Add system-ui to default font stack
* Add shadow-xs, increase shadow-sm alpha to 0.05
* Support import syntax even without postcss-import
* Alias tailwind bin to tailwindcss
* Add fill/stroke to transition-colors
* Add transition-shadow, add box-shadow to default transition
* Combine gap/columnGap/rowGap
* Add grid row utilities
* Add skew utilities

### Changed

* Use font-sans as default font

## [1.2.0-canary.5](https://github.com/tailwindlabs/tailwindcss/compare/v1.2.0-canary.4...v1.2.0-canary.5) - 2020-01-08

### Added

* Adds missing dependency resolve which is required for making config dependencies watchable

## [1.2.0-canary.4](https://github.com/tailwindlabs/tailwindcss/compare/v1.2.0-canary.3...v1.2.0-canary.4) - 2020-01-08

### Added

* CSS Transition support
* CSS Transform support
* CSS Grid support
* New max-w-{screen} utilities
* Added max-w-none utility
* Added "Inter" to the default sans-serif font stack
* Add rounded-md utility
* Add shadow-sm utility
* Added stroke-width utilities
* Added additional display utilities for table elements
* Added box-sizing utilities
* Added clear utilities
* Config file dependencies are now watchable
* Allow plugins to extend the user's config
* Add new plugin and plugin.withOptions APIs

## [v1.2.0-canary.3] - 2020-01-08 [YANKED]

No release notes

## [1.1.4](https://github.com/tailwindlabs/tailwindcss/compare/v1.1.3...v1.1.4) - 2019-11-25

### Changed

* Note: Although this is a bugfix it could affect your site if you were working around the bug in your own code by not prefixing the .group class. I'm sorry 😞

### Fixed

* Fixes a bug where the .group class was not receiving the user's configured prefix when using the prefix option

## [1.2.0-canary.1](https://github.com/tailwindlabs/tailwindcss/compare/v1.2.0-canary.0...v1.2.0-canary.1) - 2019-10-22

### Changed

* Don't watch node\_modules files for changes

### Fixed

* Fixes significant build performance regression in v1.2.0-canary.0

## [1.1.3](https://github.com/tailwindlabs/tailwindcss/compare/v1.1.2...v1.1.3) - 2019-10-22

### Fixed

* Fixes an issue where in some cases function properties in the user's theme config didn't receive the second utils argument

## [1.2.0-canary.0](https://github.com/tailwindlabs/tailwindcss/compare/v1.1.2...v1.2.0-canary.0) - 2019-10-14

### Added

* Automatically watch all config file dependencies (plugins, design tokens imported from other files, etc.) for changes when build watcher is running
* Add justify-evenly utility

### Changed

* Allow plugins to add their own config file to be resolved with the user's custom config

## [1.1.2](https://github.com/tailwindlabs/tailwindcss/compare/v1.1.1...v1.1.2) - 2019-08-14

### Fixed

* Fixes a bug with horizontal rules where they were displayed with a 2px border instead of a 1px border
* Fixes a bug with horizontal rules where they were rendered with default top/bottom margin

## [1.1.1](https://github.com/tailwindlabs/tailwindcss/compare/v1.1.0...v1.1.1) - 2019-08-09

### Fixed

* Fixes issue where values like auto would fail to make it through the default negative margin config

## [1.1.0](https://github.com/tailwindlabs/tailwindcss/compare/v1.0.6...v1.1.0) - 2019-08-06

### Added

* Added utilities for screenreader visibility
* Added utilities for placeholder color
* First, last, even, and odd child variants
* Disabled variant
* Visited variant
* Increase utility specificity using a scope instead of !important
* Add hover/focus variants for opacity by default
* Added border-double utility
* Support negative prefix for boxShadow and letterSpacing plugins
* Support passing config path via object

### Fixed

* Placeholders no longer have a default opacity
* Make horizontal rules visible by default
* Generate correct negative margins when using calc

## [1.0.6](https://github.com/tailwindlabs/tailwindcss/compare/v1.0.5...v1.0.6) - 2019-08-01

### Fixed

* Fixes issue where modifiers would mutate nested rules

## [1.0.5](https://github.com/tailwindlabs/tailwindcss/compare/v1.0.4...v1.0.5) - 2019-07-11

### Added

* Support built-in variants for utilities that include pseudo-elements

### Changed

* Update several dependencies, including postcss-js which fixes an issue with using !important directly in Tailwind utility plugins

## [1.0.4](https://github.com/tailwindlabs/tailwindcss/compare/v1.0.3...v1.0.4) - 2019-06-11

### Changed

* Increase precision of percentage width values to avoid 1px rounding issues in grid layouts

## [1.0.3](https://github.com/tailwindlabs/tailwindcss/compare/v1.0.2...v1.0.3) - 2019-06-01

### Changed

* Throws an error when someone tries to use @tailwind preflight instead of @tailwind base, this is the source of many support requests

## [1.0.2](https://github.com/tailwindlabs/tailwindcss/compare/v1.0.1...v1.0.2) - 2019-05-27

### Fixed

* Fixes a bug where @screen rules weren't bubbled properly when nested in plugins

## [1.0.1](https://github.com/tailwindlabs/tailwindcss/compare/v1.0.0...v1.0.1) - 2019-05-13

### Fixed

* Fixes a bug where global variants weren't properly merged

## [1.0.0](https://github.com/tailwindlabs/tailwindcss/compare/v1.0.0-beta.10...v1.0.0) - 2019-05-13

No release notes

## [1.0.0-beta.10](https://github.com/tailwindlabs/tailwindcss/compare/v1.0.0-beta.9...v1.0.0-beta.10) - 2019-05-12

### Changed

* Use 9999 and -9999 for order-last and order-first utilities respectively

## [1.0.0-beta.9](https://github.com/tailwindlabs/tailwindcss/compare/v1.0.0-beta.8...v1.0.0-beta.9) - 2019-05-12

### Added

* Add bg-repeat-round and bg-repeat-space utilities
* Add select-all and select-auto utilities

### Changed

* Make all utilities responsive by default

## [1.0.0-beta.8](https://github.com/tailwindlabs/tailwindcss/compare/v1.0.0-beta.7...v1.0.0-beta.8) - 2019-04-28

### Added

* Adds responsive variants for the new order utilities by default, should have been there all along

## [1.0.0-beta.7](https://github.com/tailwindlabs/tailwindcss/compare/v1.0.0-beta.6...v1.0.0-beta.7) - 2019-04-27

### Fixed

* Fixes a bug where you couldn't extend the margin config

## [1.0.0-beta.6](https://github.com/tailwindlabs/tailwindcss/compare/v1.0.0-beta.5...v1.0.0-beta.6) - 2019-04-27

### Added

* Added support for negative inset (-top-6, -right-4) and z-index (-z-10) utilities, using the same negative key syntax supported by the margin plugin
* Add missing fractions as well as x/12 fractions to width scale
* Add order utilities
* Add cursor-text class by default

### Changed

* Make it possible to access your fully merged config file in JS

### Removed

* Removed negativeMargin plugin, now the regular margin plugin supports generating negative classes (like -mx-6) by using negative keys in the config, like -6

## [1.0.0-beta.5](https://github.com/tailwindlabs/tailwindcss/compare/v1.0.0-beta.4...v1.0.0-beta.5) - 2019-04-18

### Changed

* Make it possible to disable all core plugins using corePlugins: false
* Make it possible to configure a single list of variants that applies to all utility plugins
* Make it possible to safelist which core plugins should be enabled

### Fixed

* Fix a bug where stroke and fill plugins didn't properly handle the next object syntax for color definitions
* Fix a bug where you couldn't have comments near @apply directives

## [1.0.0-beta.4](https://github.com/tailwindlabs/tailwindcss/compare/v1.0.0-beta.3...v1.0.0-beta.4) - 2019-03-29

### Added

* Add the container key to the scaffolded config file when generated with --full

### Changed

* Bumps node dependency to 8.9.0 so we can keep our default config file clean, 6.9.0 is EOL next month anyways

### Removed

* Removes SFMono-Regular from the beginning of the default monospace font stack, it has no italic support and Menlo looks better anyways

### Fixed

* Fixes an issue where the user's config object was being mutated during processing (only affects @bradlc 😅)
* Fixes an issue where you couldn't use a closure to define theme sections under extend

## [1.0.0-beta.3](https://github.com/tailwindlabs/tailwindcss/compare/v1.0.0-beta.2...v1.0.0-beta.3) - 2019-03-18

### Added

* Support lazy evaluation in theme.extend

### Changed

* Use lighter default border color
* Revert #745 and use bolder for strong tags by default instead of fontWeight.bold

## [1.0.0-beta.2](https://github.com/tailwindlabs/tailwindcss/compare/v1.0.0-beta.1...v1.0.0-beta.2) - 2019-03-17

### Changed

* Closures in the theme section of the config file are now passed a theme function instead of an object

### Fixed

* Fix issue where @screen didn't work at all 🙃

## [1.0.0-beta.1](https://github.com/tailwindlabs/tailwindcss/compare/v0.7.4...v1.0.0-beta.1) - 2019-03-17

### Added

* New config file structure
* New expanded default color palette
* New default maxWidth scale
* Added utilities for list-style-type and list-style-position
* Added break-all utility

### Changed

* object-position utilities are now customizable under theme.objectPosition
* cursor utilities are now customizable under theme.cursors
* flex-grow/shrink utilities are now customizable under theme.flexGrow/flexShrink
* Default variant output position can be customized
* Extended default line-height scale
* Extended default letter-spacing scale

## [0.7.4](https://github.com/tailwindlabs/tailwindcss/compare/v0.7.3...v0.7.4) - 2019-01-23

### Changed

* Update our PostCSS related dependencies

### Fixed

* Fix bug where class names containing a .character had the responsive prefix added in the wrong place

## [0.7.3](https://github.com/tailwindlabs/tailwindcss/compare/v0.7.2...v0.7.3) - 2018-12-03

### Changed

* Update Normalize to v8.0.1

## [0.7.2](https://github.com/tailwindlabs/tailwindcss/compare/v0.7.1...v0.7.2) - 2018-11-05

### Added

* Add --no-autoprefixer option to CLI build command

## [0.7.1](https://github.com/tailwindlabs/tailwindcss/compare/v0.7.0...v0.7.1) - 2018-11-05

### Changed

* Update autoprefixer dependency

## [0.7.0](https://github.com/tailwindlabs/tailwindcss/compare/v0.6.6...v0.7.0) - 2018-10-31

### Added

* Registering new variants from plugins
* Variant order can be customized per module
* Added focus-within variant
* Fancy CLI updates
* Option to generate config without comments
* Make configured prefix optional when using @apply
* Improve Flexbox behavior in IE 10/11

### Changed

* Variant order in modules is now significant
* Normalize.css updated to v8.0.0
* Removed CSS fix for Chrome 62 button border radius change

## [0.6.6](https://github.com/tailwindlabs/tailwindcss/compare/v0.6.5...v0.6.6) - 2018-09-21

### Changed

* Promote shadowLookup from experiment to official feature

## [0.6.5](https://github.com/tailwindlabs/tailwindcss/compare/v0.6.4...v0.6.5) - 2018-08-18

### Fixed

* Fixes an issue where units were stripped from zero value properties

## [0.6.4](https://github.com/tailwindlabs/tailwindcss/compare/v0.6.3...v0.6.4) - 2018-07-16

### Fixed

* Fixes an issue where changes to your configuration file were ignored when using webpack --watch

## [0.6.3](https://github.com/tailwindlabs/tailwindcss/compare/v0.6.2...v0.6.3) - 2018-07-11

### Fixed

* Fixes an issue where @tailwind utilities generated no output

## [0.6.2](https://github.com/tailwindlabs/tailwindcss/compare/v0.6.1...v0.6.2) - 2018-03-11

### Added

* Added table layout utilities for styling tables
* Configuration can now be passed as an object
* Registering new variants from plugins (experimental)
* Allow @apply-ing classes that aren't defined but would be generated (experimental)

### Changed

* Default config file changes

## [0.6.1](https://github.com/tailwindlabs/tailwindcss/compare/v0.6.0...v0.6.1) - 2018-06-22

### Fixed

* Fix incorrect box-shadow syntax for the .shadow-outline utility 🤦‍♂️

## [0.6.0](https://github.com/tailwindlabs/tailwindcss/compare/v0.5.3...v0.6.0) - 2018-06-21

### Added

* Added border collapse utilities for styling tables
* Added more axis-specific overflow utilities
* Added .outline-none utility for suppressing focus styles
* Added .shadow-outline utility as an alternative to default browser focus styles
* Extended default padding, margin, negative margin, width, and height scales
* Enable focus and hover variants for more modules by default

### Changed

* Removed default outline: none !important styles from focusable but keyboard-inaccessible elements
* Moved screen prefix for responsive group-hover variants
* Default config file changes

## [0.5.3](https://github.com/tailwindlabs/tailwindcss/compare/v0.5.2...v0.5.3) - 2018-05-07

### Changed

* Improve sourcemaps for replaced styles like preflight

### Fixed

* Fix bug where informational messages were being logged to stdout during build, preventing the ability to use Tailwind's output in Unix pipelines

## [0.5.2](https://github.com/tailwindlabs/tailwindcss/compare/v0.5.1...v0.5.2) - 2018-03-29

### Fixed

* Fixes an issue with a dependency that had a security vulnerability

## [0.5.1](https://github.com/tailwindlabs/tailwindcss/compare/v0.5.0...v0.5.1) - 2018-03-13

### Removed

* Reverts a change that renamed the .roman class to .not-italic due to the fact that it breaks compatibility with cssnext: [postcss/postcss-selector-not#10](https://github.com/postcss/postcss-selector-not/issues/10). We'll stick with .roman for now with a plan to switch to .not-italic in another breaking version should that issue get resolved in postcss-selector-not.

## [0.5.0](https://github.com/tailwindlabs/tailwindcss/compare/v0.4.3...v0.5.0) - 2018-03-13

### Added

* Plugin system
* Added .sticky position utility
* Added .cursor-wait and .cursor-move utilities
* Added .bg-auto background size utility
* Background sizes are now customizable
* Support for active variants
* Better postcss-import support
* Configuration options for the .container component

### Changed

* The .container component is now a built-in plugin
* State variant precedence changes
* New config file keys
* .overflow-x/y-scroll now set overflow: scroll instead of overflow: auto
* .roman renamed to .not-italic

## [0.4.3](https://github.com/tailwindlabs/tailwindcss/compare/v0.4.2...v0.4.3) - 2018-03-13

### Changed

* Use global.Object to avoid issues with polyfills when importing the Tailwind config into other JS

## [0.4.2](https://github.com/tailwindlabs/tailwindcss/compare/v0.4.1...v0.4.2) - 2018-03-01

### Added

* Add support for using a function to define class prefixes in addition to a simple string

### Changed

* Improve the performance of @apply by using a lookup table instead of searching

### Fixed

* Fix an issue where borders couldn't be applied to img tags without specifying a border style

## [0.4.1](https://github.com/tailwindlabs/tailwindcss/compare/v0.4.0...v0.4.1) - 2018-01-22

### Changed

* Make default sans-serif font stack more future proof and safe to use with CSS font shorthand
* Replace stylefmt with Perfectionist to avoid weird stylelint conflicts

## [0.4.0](https://github.com/tailwindlabs/tailwindcss/compare/v0.3.0...v0.4.0) - 2017-12-15

### Added

* @apply'd classes can now be made !important explicitly

### Changed

* @apply now strips !important from any mixed in classes
* Default color palette tweaks

## [0.3.0](https://github.com/tailwindlabs/tailwindcss/compare/v0.2.2...v0.3.0) - 2017-12-01

### Added

* Enable/disable modules and control which variants are generated for each
* Focus variants
* Group hover variants
* New @variants at-rule
* Customize the separator character
* Missing config keys now fallback to their default values
* New utilities

### Changed

* Lists now have no margins by default
* .pin no longer sets width and height to 100%
* SVG fill no longer defaults to currentColor

## [0.2.2](https://github.com/tailwindlabs/tailwindcss/compare/v0.2.1...v0.2.2) - 2017-11-19

### Fixed

* Fix issue with dist files not being published due to bug in latest npm

## [0.2.1](https://github.com/tailwindlabs/tailwindcss/compare/v0.2.0...v0.2.1) - 2017-11-18

### Fixed

* Fix overly specific border-radius reset for Chrome 62 button styles

## [0.2.0](https://github.com/tailwindlabs/tailwindcss/compare/v0.1.6...v0.2.0) - 2017-11-17

### Added

* Add a custom prefix to all utilities
* Optionally make all utilities !important
* Round element corners independently
* Cascading border colors and styles

### Changed

* auto is no longer a hard-coded margin value
* The defaultConfig function is now a separate module
* Rounded utilities now combine position and radius size
* Border width utilities no longer affect border color/style
* @apply is now very strict about what classes can be applied
* Add options key to your config
* Spacing, radius, and border width utility declaration order changes

## [0.1.6](https://github.com/tailwindlabs/tailwindcss/compare/v0.1.5...v0.1.6) - 2017-11-09

### Fixed

* Fix CDN files not being published to npm

## [0.1.5](https://github.com/tailwindlabs/tailwindcss/compare/v0.1.4...v0.1.5) - 2017-11-08

### Changed

* Apply the same default placeholder styling that's applied to inputs to textareas

### Fixed

* Fix CLI tool not loading config files properly

## [0.1.4](https://github.com/tailwindlabs/tailwindcss/compare/v0.1.3...v0.1.4) - 2017-11-06

### Added

* Autoprefix dist assets for quick hacking and prototyping
* Add my-auto, mt-auto, and mb-auto margin utilities
* Add sans-serif to end of default sans font stack

### Changed

* If using Webpack, it will now watch your config file changes
* When running tailwind init [filename], automatically append .js to filename if not present
* Support default fallback value in config(...) function, ie. config('colors.blue', #0000ff)
* Don't output empty media queries if Tailwind processes a file that doesn't use Tailwind

### Fixed

* Move list utilities earlier in stylesheet to allow overriding with spacing utilities

## [0.1.3](https://github.com/tailwindlabs/tailwindcss/compare/v0.1.2...v0.1.3) - 2017-11-02

### Added

* Add new .scrolling-touch and .scrolling-auto utilities for controlling inertial scroll behavior on WebKit touch devices
* Generate separate dist files for preflight, utilities, and tailwind for CDN usage

## [0.1.2](https://github.com/tailwindlabs/tailwindcss/compare/v0.1.1...v0.1.2) - 2017-11-01

### Changed

* Target Node 6.9.0 explicitly (instead of 8.6 implicitly) to support more users

### Fixed

* Fix issue with config option not being respected in tailwind build

## [0.1.1](https://github.com/tailwindlabs/tailwindcss/compare/v0.1.0...v0.1.1) - 2017-11-01

### Fixed

* Fix tailwind build CLI command not writing output files

## [0.1.0](https://github.com/tailwindlabs/tailwindcss/releases/tag/v0.1.0) - 2017-11-01

### Added

* Everything!