# CHANGELOG

## 7.2

* Make AbstractUid implement Ds\Hashable if available
* Add support for binary, base-32 and base-58 representations in Uuid::isValid()
* Add the Uuid::FORMAT\_RFC\_9562 constant to validate UUIDs in the RFC 9562 format

## 7.1

* Add UuidV1::toV6(), UuidV1::toV7() and UuidV6::toV7()
* Add AbstractUid::toString()

## 6.2

* Add UuidV7 and UuidV8
* Add TimeBasedUidInterface to describe UIDs that embed a timestamp
* Add MaxUuid and MaxUlid

## 5.4

* Add NilUlid

## 5.3

* The component is not marked as @experimental anymore
* Add AbstractUid::fromBinary(), AbstractUid::fromBase58(), AbstractUid::fromBase32() and AbstractUid::fromRfc4122()
* [BC BREAK] Replace UuidV1::getTime(), UuidV6::getTime() and Ulid::getTime() by UuidV1::getDateTime(), UuidV6::getDateTime() and Ulid::getDateTime()
* Add Uuid::NAMESPACE\_\* constants from RFC4122
* Add UlidFactory, UuidFactory, RandomBasedUuidFactory, TimeBasedUuidFactory and NameBasedUuidFactory
* Add commands to generate and inspect UUIDs and ULIDs

## 5.2.0

* made UUIDv6 always return truly random node fields to prevent leaking the MAC of the host

## 5.1.0

* added support for UUID
* added support for ULID
* added the component