

# THE JOURNEY TO VIMINEY TO Tanzu







Part 1: Getting to know Kubernetes with Minikube

# Agenda

- A Word on Containerization
- The Journey to Kubernetes
- Kubernetes Architecture
- Kubernetes Objects
- Work with Kubernetes
- Kubernetes in Action

# A Word on Containerization

What is it and how it compares to other technologies?

### Containerization

OS-level virtualization refers to an operating system paradigm in which the kernel allows the existence of **multiple isolated user space instances** known as **containers**, **zones**, **jails**, ...

### VMs vs Containers

#### **Virtual Machines**

- VMs virtualize the hardware
- Complete isolation
- Complete OS installation
- Require more resources
- Run almost any OS

#### **Containers**

- Containers virtualize the OS
- Lightweight isolation
- Shared kernel
- Require fewer resources
- Run on the same OS

## **Definitions**

### Container

A runnable instance of an image. Containers are processes with much more isolation

### Image

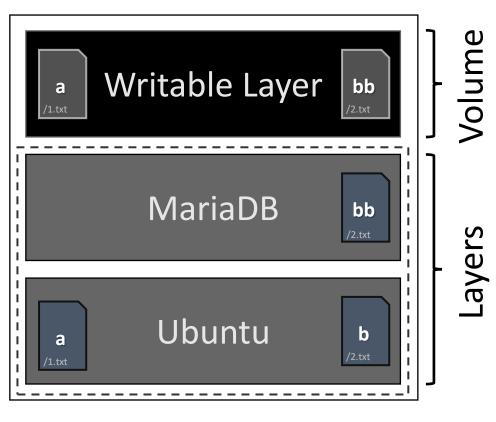
A read-only template of a container built from layers. Images provide a way for simpler software distribution

### Repository

A collection of different versions of an image identified by tags

### Registry

A collection of repositories

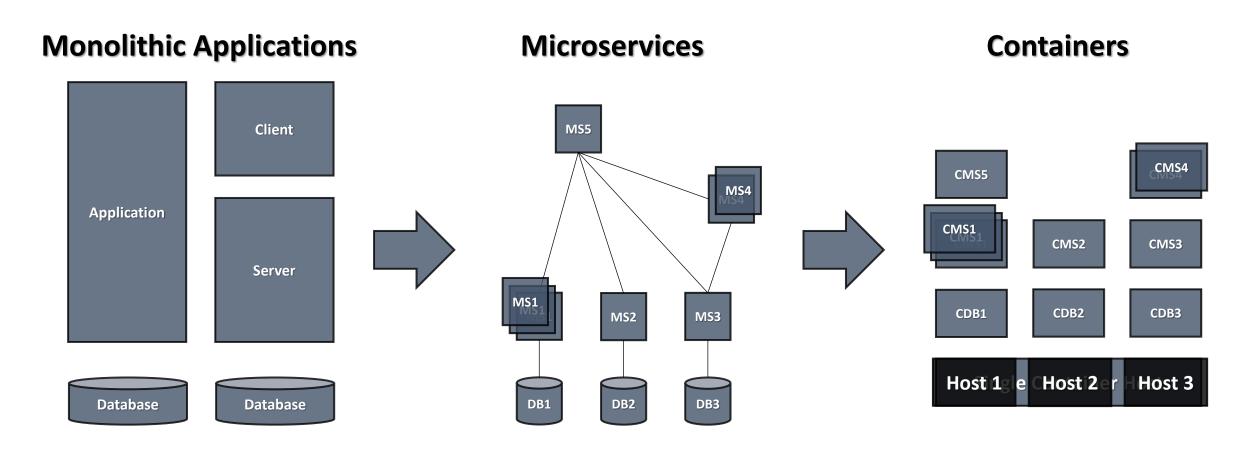


Container

# The Journey to Kubernetes

What is it and what problems does it solve?

# Application Evolution



**Microservices != Containers** 

## New Demands

- Workload deployment and distribution
- Resource governance
- Scalability and availability
- Automatization and management
- Internal and external communication

### **Container Orchestration**

## Orchestration Solutions \*

- Docker Swarm
- Apache Mesos + Marathon
- HashiCorp Nomad
- Kubernetes

<sup>\*</sup> Not a complete list

# Kubernetes Origin

- Born out of projects like Borg and Omega at Google
- Written in **Go**
- Donated to CNCF in 2014
- Open source, licensed under Apache 2.0
- Version 1.0 came into existence in July 2015. Current is 1.21.0
- κυβερνήτης in Greek means Helmsman s.o. who steers the ship
- Can be seen often shortened as k8s

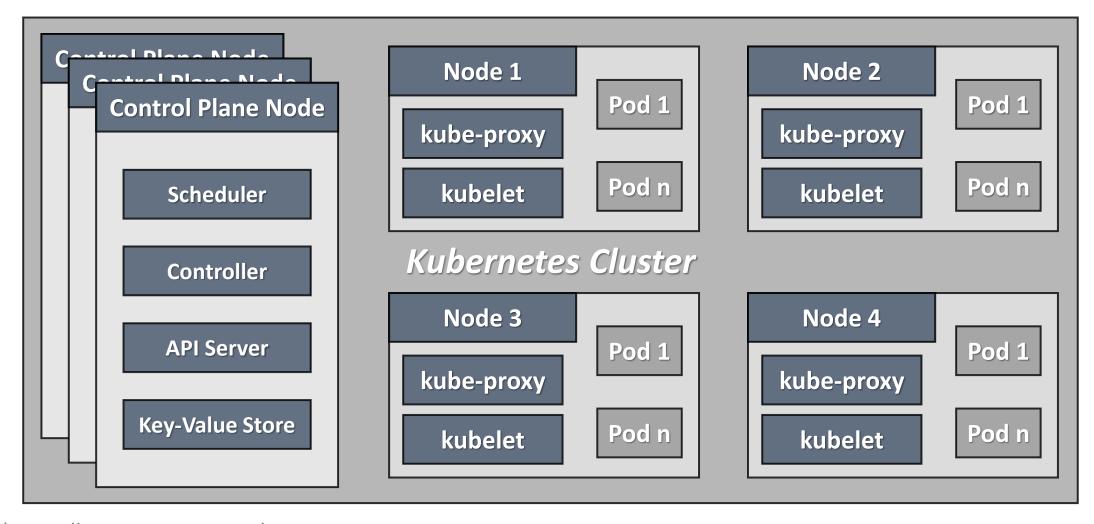
## Kubernetes Got You Covered

- Runs a cluster of hosts
- Schedules containers to run on different hosts
- Facilitates the communication between the containers
- Provides and controls access to/from outside world
- Tracks and optimizes the resource usage

# Kubernetes Architecture

What is under the hood?

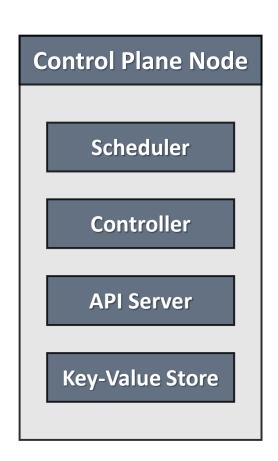
## Architecture Overview \*



<sup>\*</sup> Not all components are shown

# Control Plane (Master) Nodes

- Responsible for managing the cluster
- Key-Value Store
  - Persistent storage for cluster state and configuration
- API Server
  - Exposes the Kubernetes API
- Controller
  - Runs controller processes
- Scheduler
  - Assigns work to nodes



# (Worker) Nodes

### Container Runtime

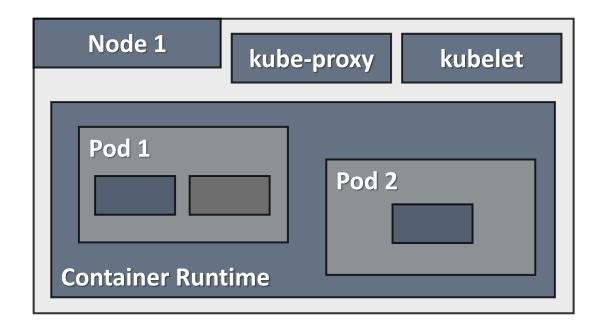
- Docker, containerd, CRI-O, etc.
- Pulls images
- Starts and stops containers

### kubelet

- Registers nodes in the cluster
- Communicates with control-plane
- Creates pods

### kube-proxy

- Provides the networking
- Load balancing of pods in a service



# Kubernetes Objects

# Objects Overview

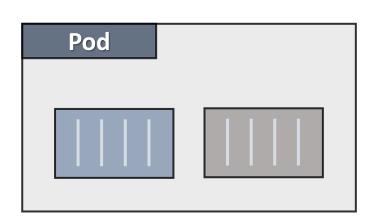
- Kubernetes objects are persistent entities
- They are used to represent the state of the cluster
- An object is a "record of intent". Once created, the Kubernetes system will constantly work to ensure that object exists
- Almost every object includes two nested object fields
  - Spec provides a description of the characteristics (desired state)
  - Status describes the *current state* of the object

## Namespaces

- Kubernetes supports multiple virtual clusters called namespaces
- Namespaces cannot be nested inside one another
- Namespaces provide a scope for names
- Names of resources need to be unique within a namespace
- Each Kubernetes resource can only be in one namespace
- Deleting a namespace will clean up everything under it

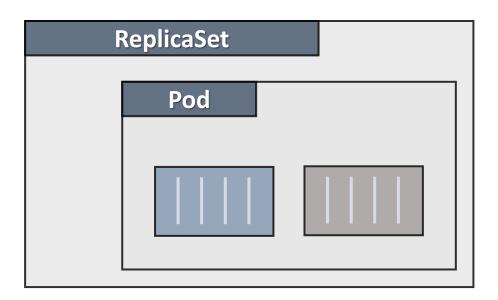
### Pods

- Smallest unit of scheduling. Scheduled on nodes
- One or more containers. Containers share the pod environment
- Deployed as one and on one node. It is atomic
- Each pod has a unique IP address
- Pods communicate via a pod network
- Containers communicate via localhost and port
- Created via manifest files



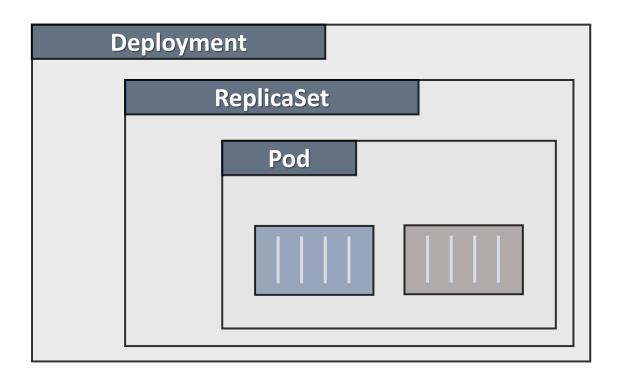
## Replica Sets

- Higher level workload
- Looks after pod or set of pods
- Scales up/down pods
- Sets Desired State
- Rarely used alone by itself



# Deployments

- Even higher-level workload
- Simplifies updates and rollbacks
- Self documenting
- Suitable for versioning



### Labels and Annotations

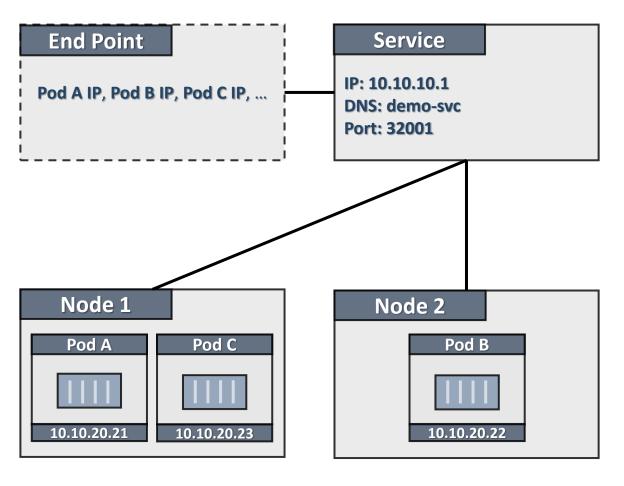
### Labels

- Key-value pairs attached to objects
- Each object may have multiple labels
- Each label may be attached to multiple objects
- Used to identify and group sets of objects
- Used with label selectors to select a group of objects

### Annotations

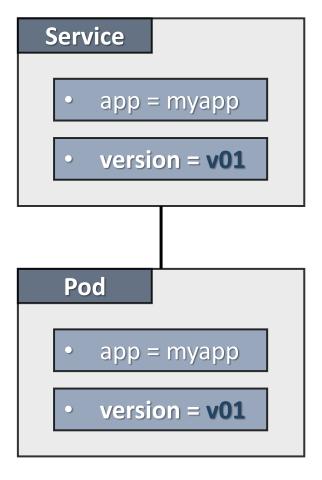
- Key-value pairs attached to objects
- Used to store additional information (metadata) like description, creator, etc.

## Services



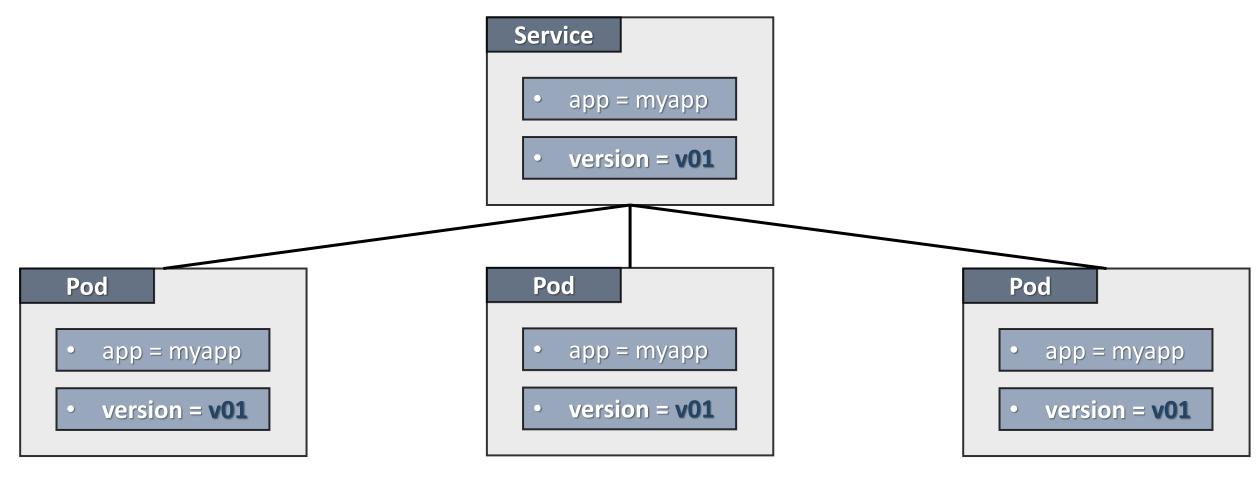
- Provide reliable network endpoint
  - IP address
  - DNS name
  - Port
- Expose pods to the outside world
  - NodePort (cluster-wide port)
  - LoadBalancer (cloud-based)
- Use end point object to track pods
- Use label selectors to do their magic

## Services in Action



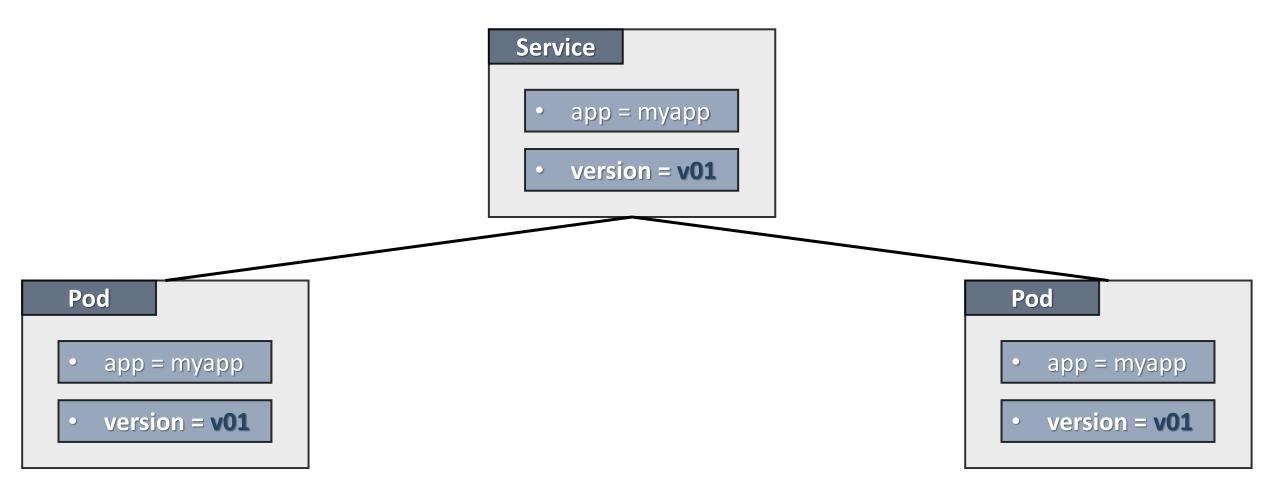
Initial deployment – one pod with version = v01

# Services in Action (Scale Up)



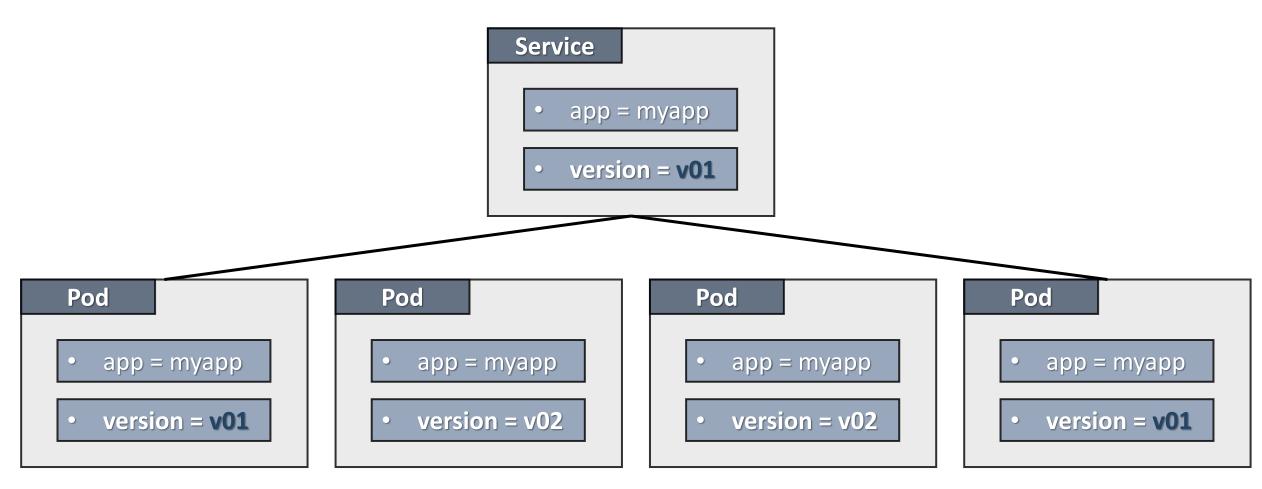
Scale up – two more pods with version = v01

# Services in Action (Scale Down)



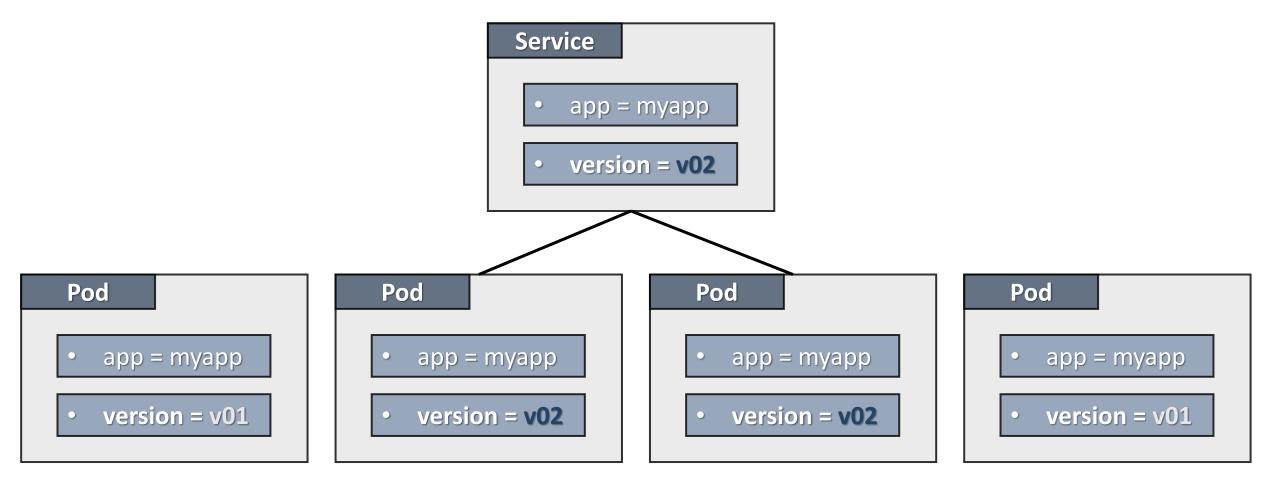
**Scale down** – remove one pod and end up with two pods with version = v01

# Services in Action (App Update)



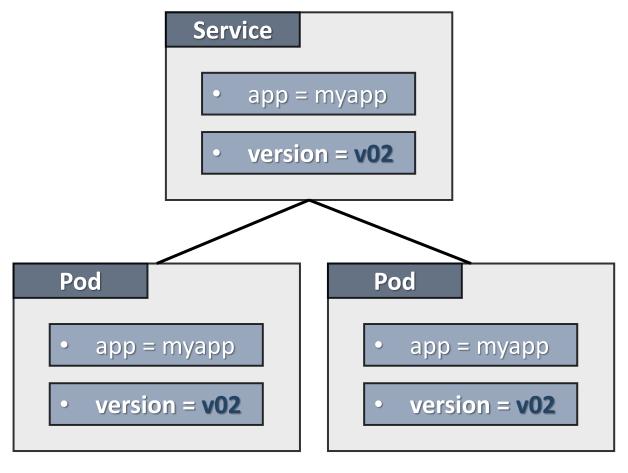
Next step – add two more pods with version = v02

# Services in Action (App Update)



Next step – we update the service to look for version = v02

# Services in Action (App Update)



Finally, all pods with version = v01 are destroyed

# Work with Kubernetes

Distributions, installation options, and tools

### **Kubernetes Distribution**

- A software package that provides a pre-built version of Kubernetes
- Most distributions also offer installation tools or additional software integrations
- On-premise
  - Minikube, MicroK8s, K3s, k0s, openSUSE Kubic, OpenShift, VMware Tanzu ...
- Cloud-based
  - Azure Kubernetes Services (AKS), Elastic Container Service for Kubernetes (EKS), Google Kubernetes Engine (GKE), ...
- Usually, cloud versions are a few versions behind

### Installation Scenarios and Tools

- Installation methods
  - Localhost (Minikube or Kind)
  - On-Premise (VMs, Bare Metal)
  - Cloud (Hosted Solutions, Turnkey Solutions, Bare Metal)
- Configurations
  - All-in-One Single Node and different Multi Node options
- Installation tools
  - kubeadm, KubeSpray, Kops

## Minikube

- Easiest and recommended way for a local all-in-one cluster
- Requirements
  - kubectl
  - **Hypervisor** (VirtualBox, Hyper-V, KVM, xhyve, VMware Workstation/Fusion)
  - VT-x/AMD-v enabled CPU
  - Internet connection on the first run
- Supports Linux, macOS, and Windows
- Provides docker-machine-like experience, but for Kubernetes

## kubectl

- Controls the Kubernetes cluster manager
- Expects a file named config in the \$HOME/.kube directory
- Other files can be specified by setting the KUBECONFIG environment variable or by setting the --kubeconfig flag
- The syntax is

```
kubectl [command] [TYPE] [NAME] [flags]
```

• Where **command** is the operation (**run**, **get**, etc.) and **type** is the resource (**pod**, **service**, etc.). Note that **name** is case-sensitive

## Dashboard

- A web-based Kubernetes user interface
- Deployment of containerized applications to a cluster
- Troubleshooting containerized application
- Managing the cluster resources

# Kubernetes in Action

A short demonstration using Minikube

ost recent version can be downloaded from https://github.com/shekeriev/journey-vmware-	tanzu