NAME: SHEKHAR SUMAN

CLASS: S.Y.B.Sc.I.T.

ROLL No: 48

SUBJECT: COMPUTER GRAPHICS

PRACTICAL



PR No:	TITLE	DATE	SIGN
<u>1.A</u>	Write a program to draw line plot.		
<u>1.B</u>	Write a program to developed a Histogram chart.		
<u>1.C</u>	Write a program to developed Pie chart.		
<u>2-A</u>	Draw a co-ordinate axis at the centre of the screen.		
<u>3-A</u>	Write a program to draw a basic shape.		
<u>3-B</u>	Write a program to draw a hut.		
<u>4-A</u>	Write a program to developed DDA Line drawing algorithm.		
<u>4-B</u>	Write a program to developed Bresenham's Line Drawing Algorithm.		
<u>5-A</u>	Write a program to developed Midpoint Ellipse Drawing Algoritghm.		
<u>6-A</u>	Write a program to developed 2D Scaling example.		
<u>7-A</u>	Write a program to developed 2D Rotation example.		
<u>8</u>			