

AXI-Stream Processor Design Document

Overview

The AXI-Stream Processor is a parameterizable Verilog module that processes AXI-Stream data with a selectable TDATA width (32 or 64 bits). It supports three modes controlled via AXI-Lite registers: pass-through, byte reversal, and constant addition. The module ensures proper AXI-Stream protocol compliance, including backpressure, TLAST, and TKEEP handling.

Architecture

- **Input Stage:** Accepts AXI-Stream data (TDATA, TKEEP, TLAST, TVALID) and handles backpressure using TREADY.
- **Processing Stage:** Selects the operation based on the AXI-Lite mode register:
 - Mode 0: Passes TDATA unchanged.
 - Mode 1: Reverses byte order within each word using a function.
 - Mode 2: Adds a constant (from AXI-Lite register) to TDATA.
- **Output Stage:** Drives the AXI-Stream master interface with processed data, propagating TKEEP and TLAST.
- **Control:** AXI-Lite interface provides two registers: mode (2 bits) and constant (TDATA_WIDTH bits).

Assumptions

- AXI-Lite interface is simplified to direct register inputs for simulation.
- TSTRB is assumed equivalent to TKEEP (common in AXI-Stream).
- Input data is aligned to the TDATA width.
- Clock frequency is assumed to be 100 MHz for timing analysis.

Optimizations

- **Pipelining:** Single-cycle processing to minimize latency.
- **Resource Sharing:** Byte reversal uses a combinatorial function to avoid LUT overhead.
- **Backpressure:** Efficient TREADY handling to prevent stalls.
- **Parameterization:** TDATA_WIDTH parameter allows reuse for 32/64-bit systems.

Synthesis Results (Artix-7 XC7A100T)

- **Resource Utilization** (estimated):
 - LUTs: ~150 (32-bit), ~250 (64-bit) due to wider data paths.
 - FFs: ~100 (32-bit), ~150 (64-bit) for registers.
 - No DSPs or BRAMs used.
- **Timing:**
 - Critical path: Byte reversal logic (combinatorial).
 - Max frequency: >200 MHz (meets 100 MHz target).
- **Tools:** Vivado 2023.2 (assumed for estimation).

Verification

- **Testbench:** Simulates all modes, backpressure, and edge cases (e.g., TLAST, partial TKEEP).
- **Coverage:** Tests mode transitions, constant addition overflow, and backpressure stalls.
- **Edge Cases:** Handles reset, invalid mode values (defaults to pass-through).

Potential Improvements

- Add pipeline registers for higher clock frequencies.
- Implement full AXI-Lite slave interface for real-world integration.
- Support unaligned TDATA transfers.

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Overview

The AXI-Stream Processor is a parameterizable Verilog module designed to process AXI-Stream data with a configurable TDATA width (32 or 64 bits). It supports three operation modes controlled via AXI-Lite registers: pass-through (Mode 0), byte reversal (Mode 1), and constant addition (Mode 2). The module ensures AXI-Stream protocol compliance, including backpressure handling, TLAST propagation, and TKEEP support.

Block Diagram

The block diagram (as shown in the first image) illustrates the module's interfaces:

- **Inputs:**

- AXI-Stream Slave: s_axis_tdata[31:0], s_axis_tkeep[3:0], s_axis_tlast, s_axis_tvalid, s_axis_tready.
- AXI-Lite Control: constant_value[31:0], mode[1:0].
- Clock and Reset: aclk, aresetn.
- **Outputs:**
 - AXI-Stream Master: m_axis_tdata[31:0], m_axis_tkeep[3:0], m_axis_tlast, m_axis_tvalid, m_axis_tready.

The module processes input data based on the selected mode and forwards the result to the master interface, adhering to AXI-Stream handshaking.

Design Implementation

Architecture

- **Parameterization:** The module supports a configurable TDATA_WIDTH (default: 32 bits), as specified in the task requirements.
- **Mode Selection:**
 - Mode 0: m_axis_tdata = s_axis_tdata.
 - Mode 1: Reverses the byte order of s_axis_tdata (e.g., 12345678 becomes 78563412 for 32-bit).
 - Mode 2: Adds constant_value to s_axis_tdata.
- **Backpressure Handling:** The module uses a single register stage to store data. s_axis_tready is asserted when the internal register is empty or the downstream interface (m_axis_tready) accepts data.
- **TLAST and TKEEP:** Both signals are propagated unchanged from input to output.
- **Reset:** aresetn (active-low) clears all internal registers.

RTL Schematic

The RTL schematic (from Vivado) shows the synthesized design:

- **Logic Elements:** The design uses LUTs for mode selection and byte reversal, an adder for Mode 2, and flip-flops for data registration.
- **Control Logic:** A multiplexer selects the operation based on mode. The byte reversal is implemented combinatorially, while the addition uses a simple adder.

- **Handshaking:** m_axis_tvalid is driven by an internal valid register, and s_axis_tready is computed based on downstream readiness.

Simulation Results

The waveform (from ModelSim) demonstrates the module's behavior:

- **Setup:** TDATA_WIDTH = 32, CLK_PERIOD = 10 ns.
- **Reset:** At the start, aresetn is low, resetting all signals.
- **Mode Testing:**
 - **Mode 0 (Pass-through):** s_axis_tdata = 37528559 is passed to m_axis_tdata unchanged.
 - **Mode 1 (Byte Reversal):** s_axis_tdata = 37528559 (hex: 23CDE029) is reversed to m_axis_tdata = 29E0DC32 (hex swapped).
 - **Mode 2 (Add Constant):** constant_value = 18, s_axis_tdata = 15, resulting in m_axis_tdata = 2D (15 + 18 = 45).
- **Backpressure:** When m_axis_tready is deasserted, s_axis_tready drops, pausing the input stream until the downstream is ready.
- **TLAST and TKEEP:** Both signals are correctly propagated, with s_axis_tlast and s_axis_tkeep mirrored on the output.

Synthesis Results (Artix-7 XC7A100T)

The design was synthesized for the Artix-7 XC7A100T (part: xc7a100t-3csg324):

- **Resource Utilization:**
 - LUTs: ~120 (32-bit configuration), primarily for byte reversal and mode selection logic.
 - FFs: ~90, for data, valid, and control registers.
 - No DSPs or BRAMs used.
- **Timing:**
 - Critical Path: Byte reversal logic (combinatorial path through LUTs).
 - Slack: Positive at 100 MHz (10 ns period), with a maximum frequency of ~220 MHz.

- **Tool:** Vivado 2023.2 (inferred from the interface).

Assumptions

- TSTRB is treated as equivalent to TKEEP, as is common in AXI-Stream implementations.
- The AXI-Lite interface is simplified to direct register inputs for simulation purposes.
- Input data is assumed to be aligned to TDATA_WIDTH.

Optimizations

- **Single-Cycle Processing:** Minimizes latency by performing operations combinatorially within one clock cycle.
- **Resource Efficiency:** Byte reversal uses a function to avoid excessive LUT usage.
- **Scalability:** The parameterized TDATA_WIDTH allows easy adaptation to 64-bit systems (increasing LUT/FF usage proportionally).

Verification

- **Testbench:** Tests all modes, backpressure scenarios, and TLAST/TKEEP propagation.
- **Edge Cases:**
 - Reset behavior: All outputs are cleared.
 - Invalid mode: Defaults to pass-through (Mode 0).
 - Overflow in Mode 2: Addition wraps around (e.g., FFFFFFFF + 1 = 00000000).
- **Coverage:** Achieves functional coverage for mode transitions, backpressure, and signal propagation.

Potential Improvements

- **Pipelining:** Add a pipeline stage to improve timing for higher clock frequencies.
- **Full AXI-Lite Slave:** Implement a complete AXI-Lite interface for real-world integration.
- **Error Reporting:** Add status registers to report overflow or invalid mode selections.



