

Course Code	
Course Name	Core Java, Junit, Apache Maven

Duration (in days)	14	Proficiency Level	OOPS using Java with Data Structures
Pre-requisites	None	Target Audience	Campus Hires

### **Learning Outcome**

At the end of the program, participants will be able to learn:

- Design and build robust, object-oriented applications.
- Organize complex data using Java collections.
- Deal with exceptions in a Java program.
- Appreciate new features in Java 8 such Lambdas & Streams API.
- Work with Data structures such as Stacks & Queues.
- Use appropriate sorting & searching technique in each situation.
- Access Oracle / MySQL database using JDBC.
- Use the JUnit testing framework and become fluent in writing assertions to verify correct program behaviour.
- Solid understanding of Garbage Collection and its Algorithms.

### Day-wise Session Plan

Day	Unit	Objective(s)	Hours
1	Introduction	<ul> <li>Introduction to Java</li> <li>JVM Architecture</li> <li>Installation of Java</li> <li>Configuring SDE Eclipse</li> <li>Understanding how JRE and JVM works</li> </ul>	2
1	Object Oriented Programming	<ul> <li>Working on Constructors</li> <li>Achieving Encapsulation</li> <li>Code Reusability via Inheritance</li> <li>Achieving Polymorphism</li> <li>Working on methods of java.lang.Object class</li> <li>Object Casting</li> <li>Passing Objects as Arguments</li> <li>Abstraction via Abstract Classes and Interfaces</li> <li>Diamond Problem using Interfaces.</li> <li>Creating Static Classes and Static Methods</li> </ul>	6
2	Wrapper Classes	<ul> <li>Java Keywords</li> <li>Primitive data types</li> <li>Creating primitive variables</li> <li>Using operators</li> <li>Using if-else and switch statements</li> <li>Iterating with loops: while, do-while, for, enhanced for</li> <li>Wrapper Classes and Autoboxing concepts</li> </ul>	8



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3	Arrays API	<ul> <li>Single-Dimensional Array</li> <li>Multi-Dimensional Arrays</li> <li>Array of Objects</li> <li>Arrays utility class</li> </ul>	4
3	String Classes	<ul> <li>String Class</li> <li>StringBuffer class</li> <li>StringBuilder class</li> <li>Introduction to Regex (Regular Expression)</li> </ul>	4
4	Working with Exceptions	<ul> <li>Defining the purpose of Java exceptions</li> <li>Using the try and throw Statements.</li> <li>Using the catch, multi-catch, and finally clauses</li> <li>Autoclose resources with a try-with-resources statement</li> <li>Recognizing common exception classes and categories</li> <li>Creating custom exceptions</li> </ul>	8
5	Design Patterns	<ul> <li>Singleton Design Pattern</li> <li>Factory Design Pattern</li> <li>Abstract Factory Design Pattern</li> <li>Builder Design Pattern</li> <li>Template Method Design Pattern</li> <li>Bridge Design Pattern</li> <li>Proxy Design Pattern</li> <li>Creating Immutable classes</li> </ul>	8
6	Java 8 Features	<ul> <li>Motivation for Lambdas</li> <li>Lambda Expression Overview</li> <li>Lambda Expressions and Functional Interfaces</li> <li>Method References</li> </ul>	2
6	Working with the Date/Time API	<ul> <li>The Date/Time API (JSR 310)</li> <li>Use of LocalDate/LocalTime/LocalDateTime Instances</li> <li>Dates and Times across Time Zones</li> <li>Formatting Dates</li> </ul>	4
6	Generic Classes	<ul> <li>Inheritance with Generic Types</li> <li>Wildcard Parameter Types (bounded &amp; unbounded)</li> </ul>	2
7	Collections Framework	<ul> <li>Collections Overview</li> <li>Using the type inference diamond to create an object</li> <li>Creating a collection by using generics</li> <li>Implementing an ArrayList, LinkedList, Vector</li> <li>Implementing a HashSet, TreeSet</li> <li>Implementing a HashMap, TreeMap, HashTable</li> <li>Ordering collections – Comparable &amp; Comparator</li> <li>Utility Classes - Collections and Arrays</li> <li>Stream API</li> <li>java.util.function Package – Predicate, Consumer, Function, and Supplier</li> <li>Stream Operations</li> <li>Stream map method</li> <li>FindFirst and Lazy Operations</li> <li>Sorting a Stream</li> </ul>	8
8	Working with Stacks	<ul> <li>Introducing the Stack</li> <li>Stack Using Arrays - Is Empty, Is Full, and Size</li> <li>Stack Using Arrays - Push</li> </ul>	4



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		Stack Using Arrays - Pop	
		Stack Using Arrays - Peek	
		Stack Using Linked Lists - Push	
		Stack Using Linked Lists - Pop and Peek	
		Introducing the Queue	
		Queue Using Arrays - Is Full, Is Empty, and Size	
		Queue Using Arrays - Enqueue, Dequeue	
8	Working with Queues	Queue Using Arrays - O(N) Enqueue and Peek	4
		Circular Queue - Is Full, Is Empty, and Enqueue	
		Circular Queue - Dequeue and Peek	
		Queue Using Linked Lists - Enqueue, Dequeue and Peek	
		Sorting Algorithms and Trade-offs	
		Implementing Selection Sort	
		Implementing Bubble Sort	
9	Sorting & Searching	Implementing Insertion Sort	8
,	Algorithms	Implementing Merge Sort	O
		Implementing Quick Sort	
		Implementing Linear Search	
		Implementing Binary Search	
		Describing the basics of input and output in Java	
10	Input & Output Streams	Read and write data from the console.	4
10	input & Output Streams	<ul> <li>Using streams to read and write files.</li> </ul>	4
		Writing and read objects using Serializable.	
		Describing operating system task scheduling	
		Creating worker threads using Runnable and Callable	
		Thread Life Cycle	
10,11	Multi-Threading	Synchronization in Threads	6
		InterThread Communication	
		Avoiding common multithreading pitfalls	
		Schedulers, Timers	
		Defining the layout of the JDBC API	
		Connecting to a database by using a JDBC driver	
		<ul> <li>Submitting queries and get results from the Database.</li> </ul>	
44.40		Specifying JDBC driver information externally	8
11,12	JDBC API	Performing CRUD operations using the JDBC API —	
		Statement & PreparedStatement	
		Metadata using ResultSetMetaData and	
		DatabaseMetaData	
		Overview	
		Tests, Assertions, and Fixtures	
		Writing and Running Tests	
		Assertions	
12,13	Performing Unit Testing using JUnit4	Test Fixtures, @Before and @After, @BeforeClass and	8
ŕ		@AfterClass	
		Test cases for Exception and Timeout	
		Parameterized Tests	
		Test Suites	
		Packages	
	Deployment and	Creating a JAR File	
13	Application	Client/Server Architecture	2
-	Enhancement	·	
		<b>3</b>	
10		Running a JAR File from the Command Line	<b>-</b>



13,14	Memory Management	<ul> <li>Garbage Collection API</li> <li>Make an object eligible for GC.</li> <li>Requesting JVM to run Garbage Collector</li> <li>How and when to use Finalization</li> <li>Types of JVM Garbage Collectors</li> </ul>	2
14	Maven Repositories & Dependency Management	<ul> <li>Setting up Maven</li> <li>Navigating a Project Structure</li> <li>The POM File</li> <li>Building, Testing, and Packaging a Project</li> <li>Overview of Dependency Management and Repository</li> <li>Maven Lifecycles and Phases</li> <li>Configuring and Using Plugins</li> <li>Developing a Basic Plugin</li> <li>Built in Archetypes</li> <li>Generating a Web Project</li> <li>Maven Build Profiles</li> <li>Working with Build Profiles</li> </ul>	6
14	Running Tests & Generating Reports	<ul> <li>Overview of Testing</li> <li>Adding Test-scoped Dependencies</li> <li>Running Tests</li> <li>Generating Test Reports</li> <li>Using the Site Lifecycle</li> <li>Customized Site Configuration</li> <li>Using the Javadoc Plugin</li> <li>Integrating Maven with Eclipse</li> </ul>	4