



JS JavaScript Class

#JavaScript Notes



String

JS

String

- JavaScript uses string data type to represent textual data. It is marked by enclosing in quotes or double quotes.
- Each element in the String occupies a position index. The first element is at index 0, the next at index 1, and so on.
- The length of a String is the number of elements in it.

- 'This is a string'
- "Another string here"



Escape sequences

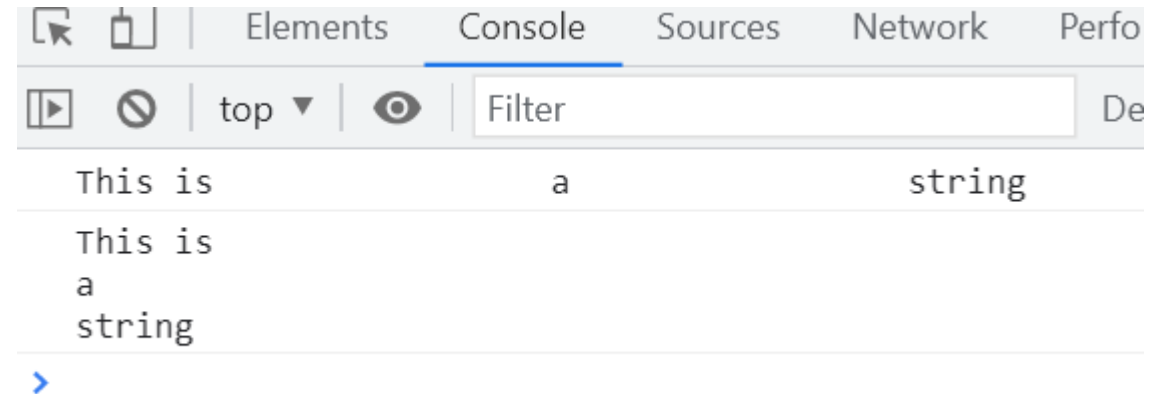
- Sometimes you need to put quotation mark inside a string. JavaScript provides escape sequences in the form of backslash \ to handle this kind of operation
- `'I\'m a Software Developer and I work with \'JavaScript\''`
- Output
 - `// I'm a Software Developer and I work with 'JavaScript'`



Escape Sequence

- Other forms of backslash escape sequence includes: ' single quote " double quote \ backslash \n new line \t tab \b backspace You might use them when you deal with string data types

```
demo.html
1  <html>
2  <body>
3      <script type="text/javascript">
4          // Multi line string code with backslash
5          var a = "This is \
6              a \
7              string"
8          // Multi line string interpretation
9          var b = "This is \na \nstring"
10         console.log(a);
11         console.log(b);
12     </script>
13 </body>
14 </html>
```



String template literal

- Template literals are string literals that allows developer to embed expressions in a string. They are marked by the enclosing back-tick mark `` that surrounds them.

```
// template literals can create multi line string interpretation without \n`This is  
a  
string`
```



- Template literals can use variables or expressions as part of the string. This is done by using the `${}` to enclose the expression.

```
let name = "Akash";
```

```
`Your name is ${name}.`
```

```
// normal string equivalent
```

```
'Your name is ' + name + ' I Love JS.'
```

```
// Using expressions
```

```
`The result of 10 + 19 is ${10+19}`
```



== and === operator

- Both double equals == and triple equals === operator is used for comparing between two values on which the operator is used on.
- The difference between the two operators is that the double equals == will compare the values loosely, meaning that it will try to convert values with different types before comparing them.
- The triple equals === won't convert values of different types. It will simply return false when comparing values of different types.
- Comparing two different values between the number value 0 and boolean value false:



Example

- `console.log(0 == false); // true`
- `console.log(0 === false); // false`
- `console.log(0 === 0); // true`

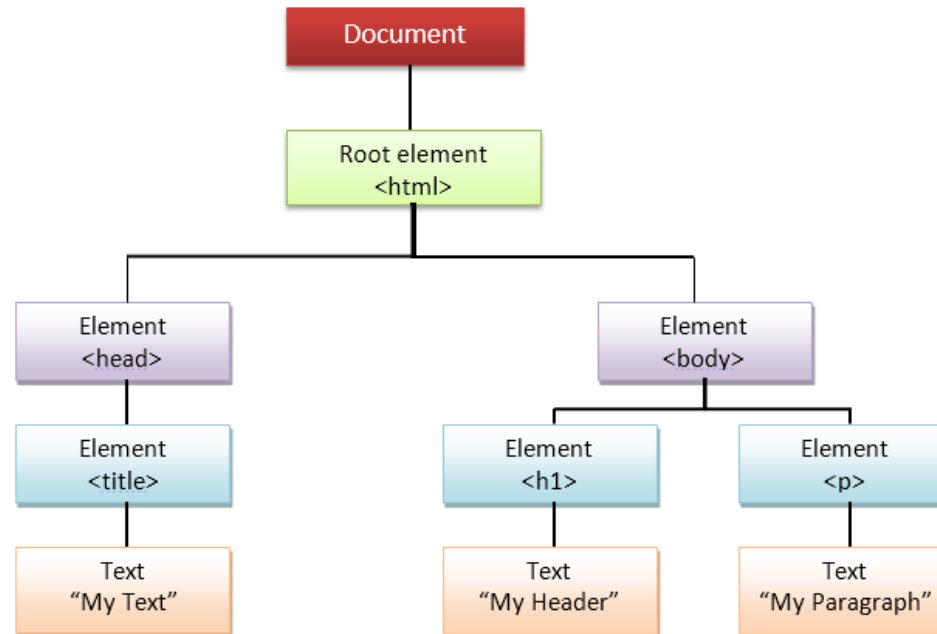




JS Dom

What is DOM in JavaScript?

- JavaScript can access all the elements in a webpage making use of Document Object Model (DOM). In fact, the web browser creates a DOM of the webpage when the page is loaded. The DOM model is created as a tree of objects like this:



Selecting the Topmost Elements

- The topmost elements in an HTML document are available directly as document properties. For example, the `<html>` element can be accessed with `document.documentElement` property,
- whereas the `<head>` element can be accessed with `document.head` property, and the `<body>` element can be accessed with `document.body` property.



Example

```
demo.html
1  <!DOCTYPE html>
2  <html lang="en">
3  <head>
4      <meta charset="utf-8">
5      <title>JS Select Topmost Elements</title>
6  </head>
7  <body>
8      <script>
9          // Display lang attribute value of html element
10         alert(document.documentElement.getAttribute("lang")); // Outputs: en
11
12         // Set background color of body element
13         document.body.style.background = "yellow";
14
15         // Display tag name of the head element's first child
16         alert(document.head.firstChild.nodeName); // Outputs: meta
17     </script>
18 </body>
19 </html>
```



How to use DOM and Events

- Using DOM, JavaScript can perform multiple tasks.
- It can create new elements and attributes, change the existing elements and attributes and even remove existing elements and attributes.
- JavaScript can also react to existing events and create new events in the page.



Method

- getElementById()
- getElementsByName()
- getElementsByClassName()
- getElementsByTagName()



getElementById()

- To access elements and attributes whose id is set.
- The id is case-sensitive. For example, the 'root' and 'Root' are totally different id.
- id is unique within a document. However, HTML is a forgiving language. If a document has more than one element with the same id, the getElementById() method returns the first one it encounters.

```
demo.html
1  <html>
2  <body>
3    <h1 id="one">Welcome</h1>
4    <script type="text/javascript">
5      var text = document.getElementById("one").innerHTML;
6      alert("Value is " + text);
7    </script>
8  </body>
9  </html>
```

```
<html>
<body>
  <h1 id="one">Welcome</h1>
  <script type="text/javascript">
    var text = document.getElementById("one").innerHTML;
    alert("Value is " + text);
  </script>
</body>
</html>
```



Get Value of Form

```
demo.html
1  <html>
2  <body>
3      <script type="text/javascript">
4          function getnumber(){
5              var number=document.getElementById("number").value;
6              alert(number);
7          }
8      </script>
9  <form>
10     Enter No:<input type="text" id="number" name="number"/><br/>
11     <input type="button" value="Click" onclick="getnumber()"/>
12 </form>
13 </body>
14 </html>
```

demo.html x +

← → ↻ 🏠 ⓘ File | D:/Delete/test/demo.html

Enter No:

This page says
10

OK

```
<html>
<body>
  <script type="text/javascript">
    function getnumber(){
      var number=document.getElementById("number").value;
      alert(number);
    }
  </script>
<form>
  Enter No:<input type="text" id="number" name="number"/><br/>
  <input type="button" value="Click" onclick="getnumber()"/>
</form>
</body>
</html>
```



getElementsByTagName()

- The **document.getElementsByTagName()** method returns all the element of specified name.
- The **getElementsByTagName()** method returns an array-like object called **HTMLCollection** which stores all elements that matches the value passed as the method's argument.



Example

```
demo.html
1 <html>
2 <body>
3
4 <p name="opening">Opening paragraph</p>
5
6 <script type="text/javascript">
7     let elements = document.getElementsByName("opening");
8     console.log("a"+elements); // [p]
9     console.log(elements[0]);
10 </script>
11 </body>
12 </html>
```

<html>

<body>

<p name="opening">Opening paragraph</p>

<script type="text/javascript">

let elements = document.getElementsByName("opening");

console.log("a"+elements); // [p]

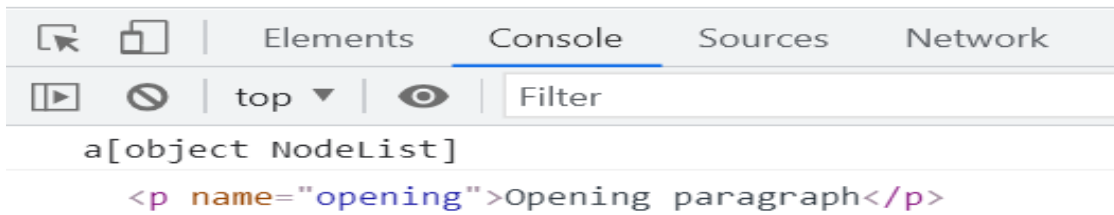
console.log(elements[0]);

</script>

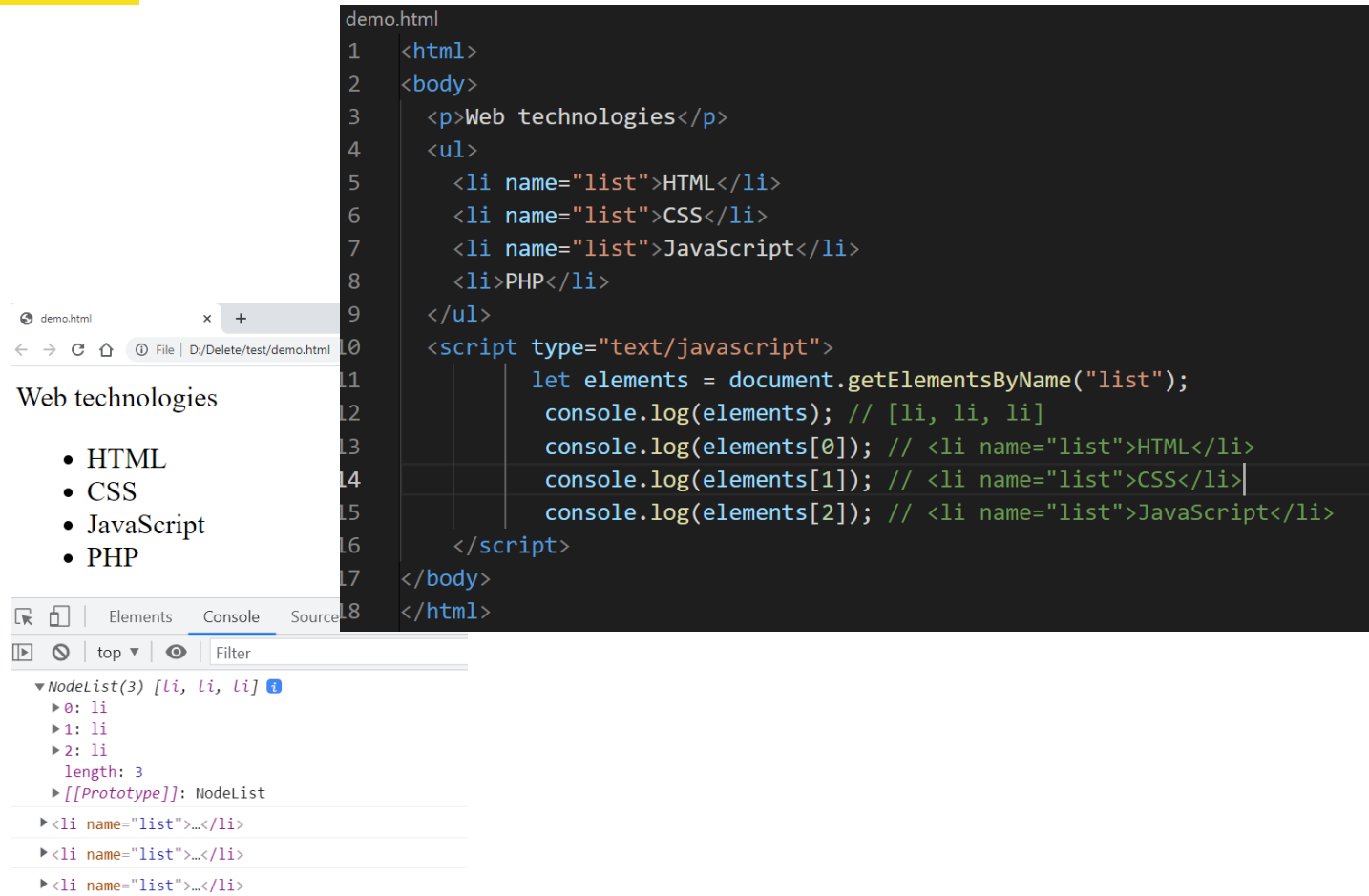
</body>

</html>

Opening paragraph



Example



```
demo.html
1 <html>
2 <body>
3   <p>Web technologies</p>
4   <ul>
5     <li name="list">HTML</li>
6     <li name="list">CSS</li>
7     <li name="list">JavaScript</li>
8     <li>PHP</li>
9   </ul>
10  <script type="text/javascript">
11    let elements = document.getElementsByName("list");
12    console.log(elements); // [li, li, li]
13    console.log(elements[0]); // <li name="list">HTML</li>
14    console.log(elements[1]); // <li name="list">CSS</li>
15    console.log(elements[2]); // <li name="list">JavaScript</li>
16  </script>
17 </body>
18 </html>
```

Web technologies

- HTML
- CSS
- JavaScript
- PHP

▼ NodeList(3) [li, li, li]

- 0: li
- 1: li
- 2: li
- length: 3
- [[Prototype]]: NodeList

▶ <li name="list">...

▶ <li name="list">...

▶ <li name="list">...

```
<html>
<body>
  <p>Web technologies</p>
  <ul>
    <li name="list">HTML</li>
    <li name="list">CSS</li>
    <li name="list">JavaScript</li>
    <li>PHP</li>
  </ul>
  <script type="text/javascript">
    let elements = document.getElementsByName("list");
    console.log(elements); // [li, li, li]
    console.log(elements[0]); // <li name="list">HTML</li>
    console.log(elements[1]); // <li name="list">CSS</li>
    console.log(elements[2]); // <li name="list">JavaScript</li>
  </script>
</body>
</html>
```



getElementsByClassName()

- `getElementsByClassName()` method returns an object containing all the elements with the specified class names in the document as objects.
- Each element in the returned object can be accessed by its index.
- This method can be called upon any individual element to search for its descendant elements with the specified class names.

```
document.getElementsByClassName(classnames);
```



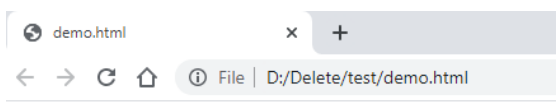
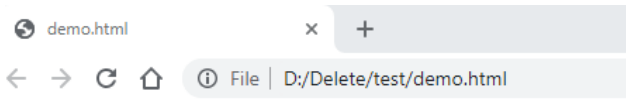
Example

```
demo.html
1  <html>
2  <body>
3
4  <button onclick="red()" class="red">
5      Click to change to red button
6  </button>
7
8  <script type="text/javascript">
9      function red() {
10         document.getElementsByClassName('red')[0].style.backgroundColor='red';
11     }
12 </script>
13 </body>
14 </html>
```

```
<html>
<body>

<button onclick="red()" class="red">
    Click to change to red button
</button>

    <script type="text/javascript">
        function red() {
            document.getElementsByClassName('red')[0].
style.backgroundColor='red';
        }
    </script>
</body>
</html>
```



demo.html

```
1 <html>
2 <body>
3 <p class="test">This is a paragraph of text.</p>
4 <script type="text/javascript">
5     var matches = document.getElementsByClassName("test");
6     console.log(matches);
7     // Displaying the selected elements count
8     document.write("Number of selected elements: " + matches.length);
9     // Applying bold style to first element in selection
10    matches[0].style.fontWeight = "bold";
11    matches[0].style.border="5px solid red";
12    matches[0].style.background = "yellow";
13    matches[0].style.fontStyle = "italic";
14 </script>
15 </body>
16 </html>
```

demo.html

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This is a paragraph of text.

Number of selected elements: 1

Elements Console Sources Network Performance Memory Application

top Filter Default levels 1 Issue: 1

HTMLCollection [p.test]

0: p.test

length: 1

[[Prototype]]: HTMLCollection



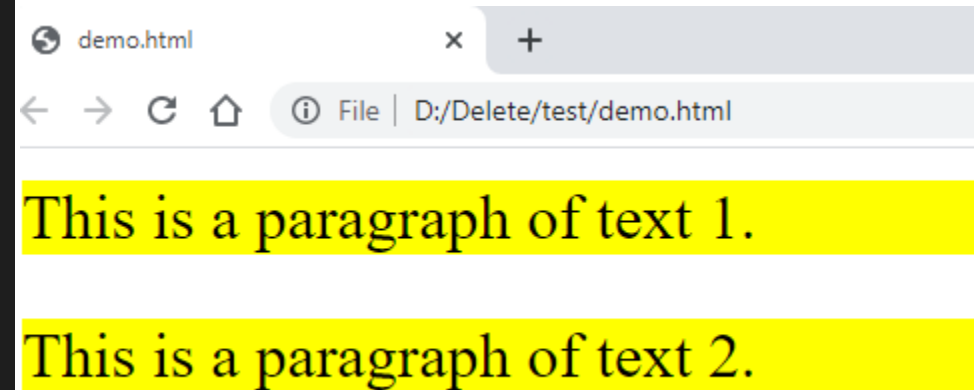
```
<html>
<body>
<p class="test">This is a paragraph of text.</p>
<script type="text/javascript">
    var matches = document.getElementsByClassName("test");
    console.log(matches);
    // Displaying the selected elements count
    document.write("Number of selected elements: " + matches.length);
    // Applying bold style to first element in selection
    matches[0].style.fontWeight = "bold";
    matches[0].style.border="5px solid red";
    matches[0].style.background = "yellow";
    matches[0].style.fontStyle = "italic";
</script>
</body>
</html>
```



getElementsByTagName()

- You can also select HTML elements by tag name using the `getElementsByTagName()` method. This method also returns an array-like object of all child elements with the given tag name.

```
demo.html
1 <html>
2 <body>
3   <p>This is a paragraph of text 1.</p>
4   <p>This is a paragraph of text 2.</p>
5
6   <script type="text/javascript">
7       //Single Element Color Change
8       document.getElementsByTagName('p')[0].style.backgroundColor='red';
9       //All Element Color Change
10      var matches = document.getElementsByTagName("p");
11      for(var elem in matches) {
12          matches[elem].style.background = "yellow";
13      }
14
15  </script>
16 </body>
17 </html>
```



innerHTML

- The **innerHTML** property can be used to write the dynamic html on the html document.
- It is used mostly in the web pages to generate the dynamic html such as registration form, comment form, links etc.
-



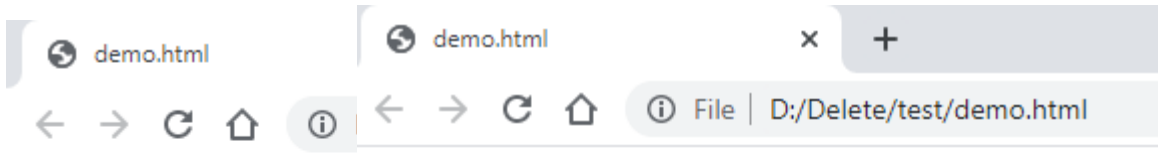
Load Data

```
demo.html
1  <html>
2  <body>
3      <div id='data'></div>
4      <input type="button" value="Click Me" onclick="showdata()">
5
6  <script type="text/javascript">
7      function showdata() {
8          document.getElementById('data').innerHTML= "Data Loaded";
9      }
10 </script>
11
12 </body>
13 </html>
```

```
<html>
<body>
    <div id='data'></div>
    <input type="button" value="Click Me" onclick="showdata()">

<script type="text/javascript">
    function showdata() {
        document.getElementById('data').innerHTML= "Data Loaded";
    }
</script>

</body>
</html>
```



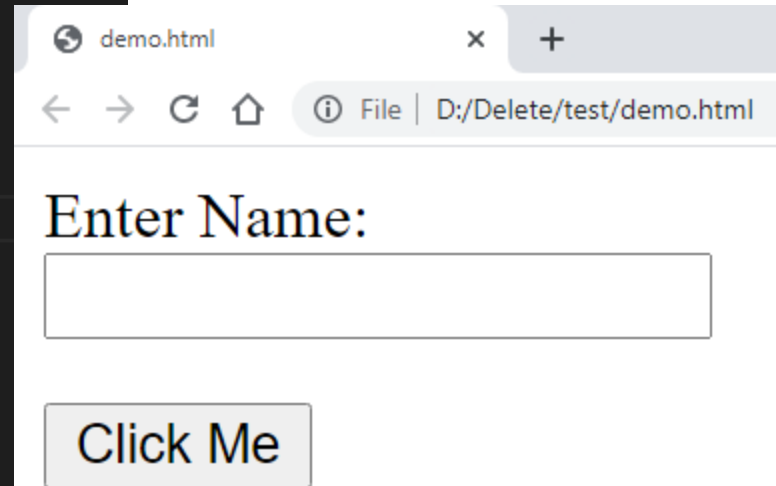
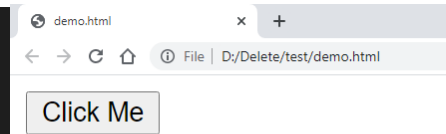
Click Me

Data Loaded
Click Me



Show Hide Form

```
demo.html
1 <html>
2 <body>
3 <script type="text/javascript">
4   var flag=true;
5
6   function showdata() {
7     var cform="<form action='Comment'>Enter Name:<br><input type='text' name='name' /> ";
8     document.getElementById('data').innerHTML= "Data Loaded";
9     if(flag){
10      document.getElementById("data").innerHTML=cform;
11      flag=false;
12    }else{
13      document.getElementById("data").innerHTML="";
14      flag=true;
15    }
16  }
17 </script>
18 <div id='data'></div>
19 <input type="button" value="Click Me" onclick="showdata()">
20
21 </body>
22 </html>
```



innerText

- The **innerText** property can be used to write the dynamic text on the html document. Here, text will not be interpreted as html text but a normal text.
- It is used mostly in the web pages to generate the dynamic content such as writing the validation message, password strength etc.



Example

```
demo.html
1 <html>
2 <body>
3 <script type="text/javascript" >
4     function validate() {
5         var msg;
6         if(document.myForm.userPass.value.length>5){
7             msg="Great";
8         }
9         else{
10            msg="Sorry";
11        }
12        document.getElementById('mylocation').innerText=msg;
13    }
14
15 </script>
16 <form name="myForm">
17 <input type="password" value="" name="userPass" onkeyup="validate()">
18 Strength:<span id="mylocation">no strength</span> |
19 </form>
20 </body>
21 </html>
```



demo.html x +
← → ↻ 🏠 ⓘ File | D:/Delete/test/demo.html
Strength:no strength

demo.html x +
← → ↻ 🏠 ⓘ File | D:/Delete/test/demo.html
Strength:Sorry

demo.html x +
← → ↻ 🏠 ⓘ File | D:/Delete/test/demo.html
Strength:Great

```
<html>
<body>
<script type="text/javascript" >
    function validate() {
        var msg;
        if(document.myForm.userPass.value.length>5){
            msg="Great";
        }
        else{
            msg="Sorry";
        }
        document.getElementById('mylocation').innerText=msg;
    }
</script>
<form name="myForm">
<input type="password" value="" name="userPass" onkeyup="validate()">
Strength:<span id="mylocation">no strength</span>
</form>
</body>
</html>
```



JavaScript DOM Styling

Styling DOM Elements in JavaScript

- You can also apply style on HTML elements to change the visual presentation of HTML documents dynamically using JavaScript.
- You can set almost all the styles for the elements like, fonts, colors, margins, borders, background images, text alignment, width and height, position, and so on.



Example

```
demo.html
1  <html>
2  <body>
3    <p id="test">This is a paragraph of text .</p>
4    <script type="text/javascript">
5      // Selecting element
6      var elem = document.getElementById("test");
7      // Applying styles on element
8      elem.style.color = "blue";
9      elem.style.fontSize = "18px";
10     elem.style.fontWeight = "bold";
11   </script>
12 </body>
13 </html>
```

```
<html>
<body>
  <p id="test">This is a paragraph of text .</p>
  <script type="text/javascript">
    // Selecting element
    var elem = document.getElementById("test");
    // Applying styles on element
    elem.style.color = "blue";
    elem.style.fontSize = "18px";
    elem.style.fontWeight = "bold";
  </script>
</body>
</html>
```

This is a paragraph of text .



Naming Conventions of CSS Properties in JavaScript

- Many CSS properties, such as font-size, background-image, text-decoration, etc. contain hyphens (-) in their names. Since, in JavaScript hyphen is a reserved operator and it is interpreted as a minus sign, so it is not possible to write an expression, like: `elem.style.font-size`
- Therefore, in JavaScript, the CSS property names that contain one or more hyphens are converted to intercapitalized style word. It is done by removing the hyphens and capitalizing the letter immediately following each hyphen, thus the CSS property font-size becomes the DOM property `fontSize`, border-left-style becomes `borderLeftStyle`, and so on.

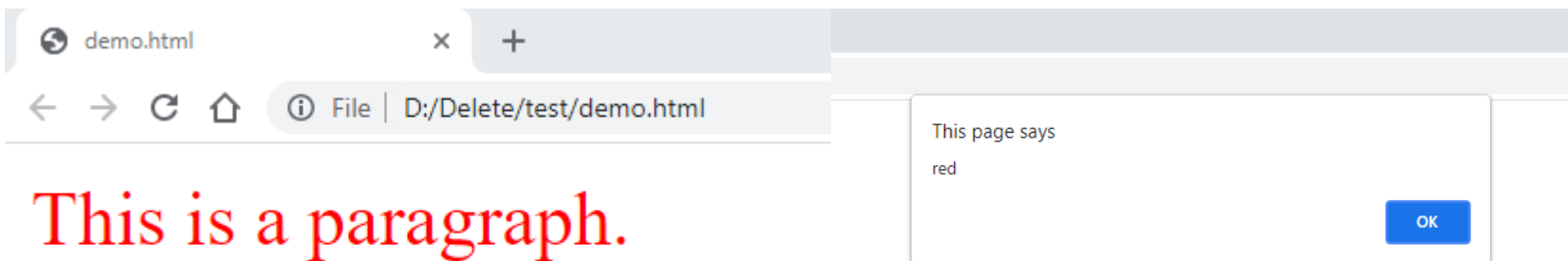


Getting Style Information from Elements

- you get the styles applied on the HTML elements using the style property.



```
demo.html
1  <html>
2  <body>
3    <p id="test" style="color:red; font-size:20px;">This is a paragraph.</p>
4    <script type="text/javascript">
5      var elem = document.getElementById("test");
6      // Getting style information from element
7      alert(elem.style.color); // Outputs: red
8      alert(elem.style.fontSize); // Outputs: 20px
9      alert(elem.style.fontStyle); // Outputs nothing
10   </script>
11 </body>
12 </html>
```



```
<html>
<body>
  <p id="test" style="color:red; font-size:20px;">This is a paragraph.</p>
  <script type="text/javascript">
    var elem = document.getElementById("test");
    // Getting style information from element
    alert(elem.style.color); // Outputs: red
    alert(elem.style.fontSize); // Outputs: 20px
    alert(elem.style.fontStyle); // Outputs nothing
  </script>
</body>
</html>
```



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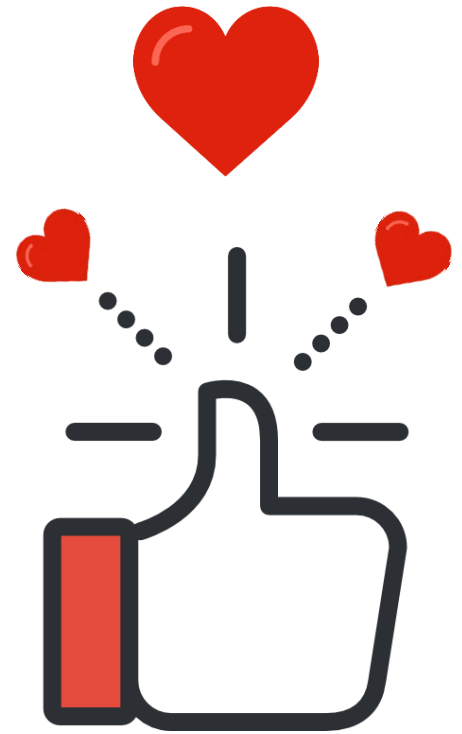
Just Dial

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