

Full Stack Developer

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<https://github.com/shelb-doc>

<https://shelb-doc.github.io/SDOC-Portfolio/>

Skills

Python, Postman, S3, RDS, DynamoDB, EC2, JIRA, Confluence, Bitbucket, GIT, Agile Methodologies, Splunk, HTML, CSS, SQL, PostgreSQL, SaaS, Javascript, Customer Service, Node.js, Javascript, AJAX, jQuery, Handlebars, MongoDB

Experience

Paya Payment Solutions / Quality Assurance Engineer

January 2019 - November 2019, Atlanta, GA

- ❖ Developed Regressions Test Suite using Postman and Python, updating the suites after each sprint to ensure they are up-to-date with the current state of the applications.
- ❖ Trained the offshore team in manual testing, terminal testing, and usage and update of the regression test suites.
- ❖ Used JIRA to record test cases, ensuring that they are easy to follow even for new Team members. Recorded tests using test plans and Cycles to better document the state of an application and the changes over time.
- ❖ Wrote documentation for the test automation in Confluence.
- ❖ Used modules like Pywinauto and Nerodia\Selenium to automate manual testing of desktop and Web-based Applications

Starbucks/ Shift Supervisor

January 2016 - Present, Atlanta, GA

- ❖ Ensuring proper cash management and cash register policies.
- ❖ train new employees.
- ❖ modeling and acting in accordance with Starbucks guiding principles.
- ❖ develop positive relationships with the partners.
- ❖ Delivers legendary customer service to all customers by acting with a customer comes first attitude and connecting with the customer.
- ❖ Anticipates customer and store needs by constantly evaluating the environment and customers for cues.

Amethyst Pro Services / Consultant

January 2019 - November 2019, Atlanta, GA

- ❖ Worked with other team members to complete tasks assigned to us, ensuring the delivery of the highest quality services to our customers.

Education

The Art Institute of Atlanta / Bachelor of Fine Arts

January 2010 - August 2015, Atlanta, GA

Certifications

AWS Certified Cloud Practitioner

June 2019 - June 2022

Georgia Tech Professional Bootcamp / Coding

February 2021

Projects

Analog Clock

<https://shelb-doc.github.io/Analog-Clock/>

Description

An analog clock made using Html, CSS, and Javascript. The Clock will change the CSS depending on the time of Day.

Languages Used

- CSS 46.3%
- JavaScript 35.7%
- HTML 18.0%

Javascript API Quiz

<https://shelb-doc.github.io/javascript-API-quiz/>

Description

This is a Javascript Quiz made by using DOM's to update the questions and move to the high score page.

Languages Used

- JavaScript 65.1%
- HTML 21.8%
- CSS 13.1%

Projects Cont.

ComicBook Finder

<https://shelb-doc.github.io/ComicBook-Finder/>

Description

A Comic Book Finder that is based off of a random number and some questions. A Character is generated from a pool based on the number that you give. Then you get a picture of the character. Next you get a little bio. Then you get the Comics and they are clickable to go to the Comic.

Languages Used

- JavaScript 45.1%
- CSS 36.3%
- HTML 18.6%

Football or Futbol

<https://github.com/shelb-doc/football-or-futbol>

<https://football-or-futbol.herokuapp.com/>

Description

Football or Futbol is an application designed for sports enthusiasts to compare and contrast a football player and a futbol player. Not only can they do that but they can also make the selected players go head to head in a VS game mode to obtain a winner via their stats. Since there is CRUD implementation, the user can also create their own player with their desired stats as followed: - Acceleration - Speed - Strength - Agility - KickPower - Tackle - Jumping - Stamina

Languages Used

- JavaScript 60.3%
- Handlebars 29.4%
- CSS 10.3%