SHELBY JACOBS

DEVELOPER | ARCHIVIST

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shelbyvjacobs on GitHub

As an Archivist turned Developer, I leverage my knowledge of organizing information to write clean code.

EXPERIENCE

Software Engineering Immersive Student

General Assembly, Washington, DC

SEPT 2019 - DEC 2019

12 week, 500 hour intensive full-stack software engineering course that focused on real-world application of coding skills.

- ➔ Intro. | A fully responsive website based on a designer's mockup and built using HTML and CSS.
- ➔ Bubblegum Trivia | Utilized HTML, CSS, and JavaScript to create an interactive trivia game.
- ➔ Board Game Meetups | Group project using the MERN stack to create a full CRUD app for organizing board game meetups.
- ➔ CoTripper | Leveraged Agile workflow to work with a large team to create an experience-based travel platform for single mom families.

Fine Arts Department Intern

Boston Public Library, Boston, MA

SEPT 2016 - DEC 2016

Independently completed an inventory and hierarchy for 100 linear feet of manuscripts, artwork, and audiovisual material for the Judith Weinshall Liberman Collection.

Archives Intern

Clarke County Historical Association, Berryville, VA

MAY 2015 - AUG 2016

Led digitization initiative to make previously analog materials accessible to researchers online.

Museum Management Program Intern

Harpers Ferry National Historical Park, WV

JUL 2013 - DEC 2014

Processed and created a hierarchy for two archaeological research collections, totaling approximately 200 linear feet of material.

SKILLS

HTML5, CSS3, Javascript ES6, React.js, Express, MongoDB, Node.js, Python, Django, SQL, Agile

EDUCATION

Software Engineering Immersive

General Assembly, Washington, DC

SEPT 2019 - DEC 2019

M.S. Library and Information Science

Simmons College, Boston, MA

AUG 2016 - DEC 2017

Concentration in Archives Management

B.A. History

Shepherd University, Shepherdstown, WV

AUG 2011 - MAY 2015