

Stefan Cross

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<https://github.com/sheldoncross>

Education

Bachelor of Science - Comprehensive Computer Science

Graduating 04/2021

University of Ontario Institute of Technology, Oshawa, ON

Skills

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- ❑ Communication skills gained from customer oriented positions and team leading roles
 - ❑ Team collaboration skills gained through multiple fast paced team focused positions
 - ❑ **Languages:** Java, JavaScript, Python, C++, SQL, Kotlin, Dart
 - ❑ **Frameworks:** Express.js, Vue.js, Django
 - ❑ **Technologies:** MySQL, Git/GitHub, Android, Node.js

Work Experience

Hilton Garden Inn - Kitchen Help

April 2018 - Present

500 Beck Crescent, Ajax, ON

- ❑ Experience working within large teams under a large company environment

Noodles and Company - Sous-Chef

June 2016 - March 2018

1899 Brock Rd, Pickering, ON

- ❑ Experience training new employees and leading a team in a high stress environment
- ❑ Direct interaction with customers

Projects

Personal Hue Lights App

(06/2020)

Kotlin android application implementing asynchronous **REST API's** to control smart light bulbs

- ❑ Followed a **MVVM** architecture ensuring proper separation of concerns among components
- ❑ Constructed a local **ROOM** database to implement data persistence across lifecycles

Personal Hue Lights App

(01/2021)

Flutter cross-platform application focused on test based development intended for multiple platforms

- ❑ Used **BLOC** architecture to construct and implement a full stack flutter application

Movie List Web Application

(03/2020)

Javascript application used to save and present a users current watch-list of movies and tv shows

- ❑ Worked within a **scrum** team structure to implement a user interface using dynamic **JavaScript** components
- ❑ Utilized public database records to construct a fetchable document database

Turn-Based Game

(01/2020)

Object-orientated turn based game implementing threading, network sockets and file I/O in **JavaFx**

- ❑ Implemented sockets and networking capabilities introducing online features
- ❑ Created a user interface focused on game functionality and fluidity

Links

Github: github.com/sheldoncross

LinkedIn : [linkedin.com/in/stefan-cross-9667941b8/](https://www.linkedin.com/in/stefan-cross-9667941b8/)