SHELDON FRIES

EXPERIENCE

Rizing Geospatial

Remote

Senior Developer GIS Developer April 2023 – Present

December 2021 – March 2023

- Implemented interface in Python to update and maintain roadway crash locations and related business data, to help inform traffic decisions
- Built Python system to process geographical and business data updates to electrical grid network, and sync with SAP HANA database
- Lead team of Junior Developers to develop REST API in .NET for accessing geospatial data from various databases and web services
- Collaborate with Project Managers to define requirements and design implementations for client projects

Esri Canada

Vancouver, British Columbia

Developer

June 2019 - December 2021

- Developed full stack web applications for clients using Angular, C#, and the ArcGIS platform
- Worked with a team of GIS analysts to build geospatial applications for clients
- Wrote Python scripts to automate data processing workflows for GIS analysts
- Collaborated with up to 15 team members, practicing Agile software development and using Azure DevOps to maintain code quality/coherence

Canadian Web Hosting

Vancouver, British Columbia

Junior Programmer

May 2018 – February 2019

- Designed websites for the company using Meteor, React, and Angular
- Leveraged knowledge in Full Stack web development, algorithms & data structures, and Git

EDUCATION

Simon Fraser University

Burnaby, British Columbia

Bachelor of Science (Computing Science Major)

January 2018 – April 2020

- Programming coursework in algorithms & data structures, operating systems, databases, machine learning, and software engineering
- Dean's Honour Roll Spring 2020

Langara College

Vancouver, British Columbia

Associate of Science (Computer Science)

January 2015 – December 2017

• Dean's Honour Roll - Spring 2016, Fall 2016

PROJECTS

Transit / Next Bus

Angular web application using local transit authority and Bing Maps APIs to find next bus

Goofspiel

Android game developed in Java with custom graphics and animations

HIIT Timer

Android application developed in Java following material design principles

SKILLS

Languages: JavaScript/TypeScript/HTML/CSS, Python, Java, C/C++, C#/.NET, SQL Frameworks/Libraries: Node.js, Angular, jQuery, ArcPy, Maps SDK for Python/.NET Tools/Miscellaneous: Windows, Linux, Git, Azure, AWS, ArcGIS