## CS11-747 Neural Networks for NLP Attention

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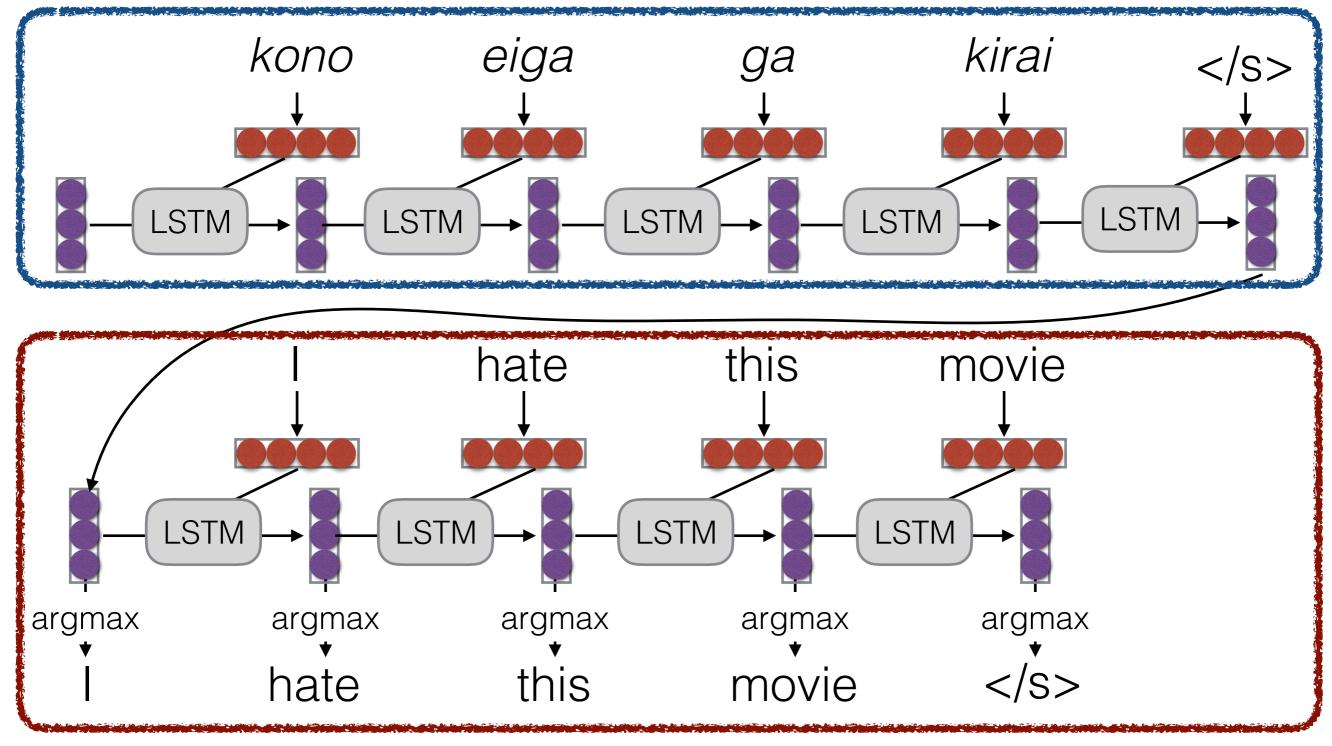
Language Technologies Institute

Site <a href="https://phontron.com/class/nn4nlp2019/">https://phontron.com/class/nn4nlp2019/</a>

#### Encoder-decoder Models

(Sutskever et al. 2014)

Encoder



Decoder

## Sentence Representations

#### **Problem!**

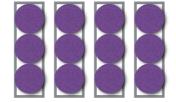
"You can't cram the meaning of a whole %&!\$ing sentence into a single \$&!\*ing vector!"

— Ray Mooney

 But what if we could use multiple vectors, based on the length of the sentence.

this is an example -----

this is an example -----



## Attention

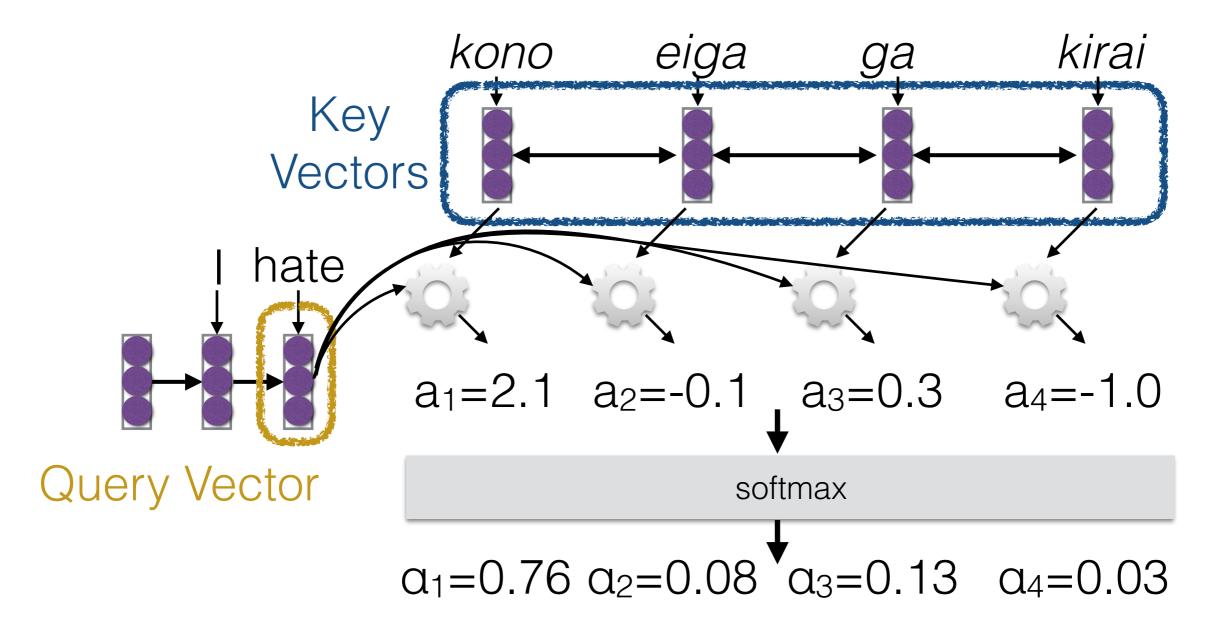
#### Basic Idea

(Bahdanau et al. 2015)

- Encode each word in the sentence into a vector
- When decoding, perform a linear combination of these vectors, weighted by "attention weights"
- Use this combination in picking the next word

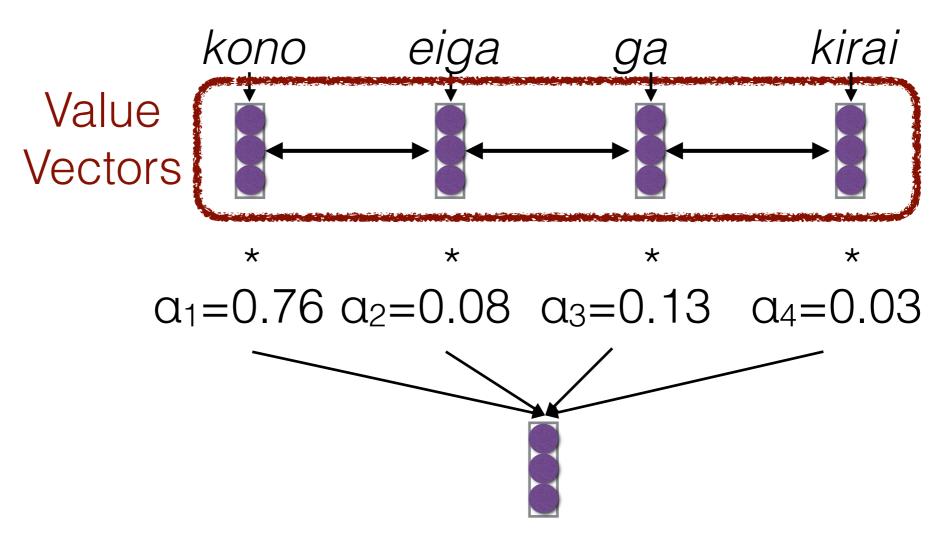
## Calculating Attention (1)

- Use "query" vector (decoder state) and "key" vectors (all encoder states)
- For each query-key pair, calculate weight
- Normalize to add to one using softmax



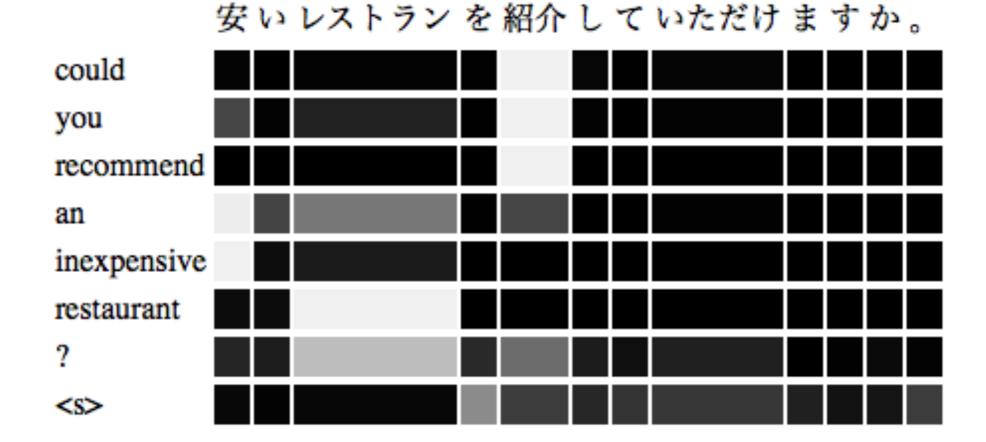
## Calculating Attention (2)

 Combine together value vectors (usually encoder states, like key vectors) by taking the weighted sum



Use this in any part of the model you like

## A Graphical Example



#### Attention Score Functions (1)

- **q** is the query and **k** is the key
- Multi-layer Perceptron (Bahdanau et al. 2015)

$$a(\boldsymbol{q}, \boldsymbol{k}) = \boldsymbol{w}_2^{\mathsf{T}} \mathrm{tanh}(W_1[\boldsymbol{q}; \boldsymbol{k}])$$

- Flexible, often very good with large data
- Bilinear (Luong et al. 2015)

$$a(\boldsymbol{q}, \boldsymbol{k}) = \boldsymbol{q}^{\mathsf{T}} W \boldsymbol{k}$$

#### Attention Score Functions (2)

• **Dot Product** (Luong et al. 2015)

$$a(\boldsymbol{q}, \boldsymbol{k}) = \boldsymbol{q}^{\mathsf{T}} \boldsymbol{k}$$

- No parameters! But requires sizes to be the same.
- Scaled Dot Product (Vaswani et al. 2017)
  - Problem: scale of dot product increases as dimensions get larger
  - Fix: scale by size of the vector

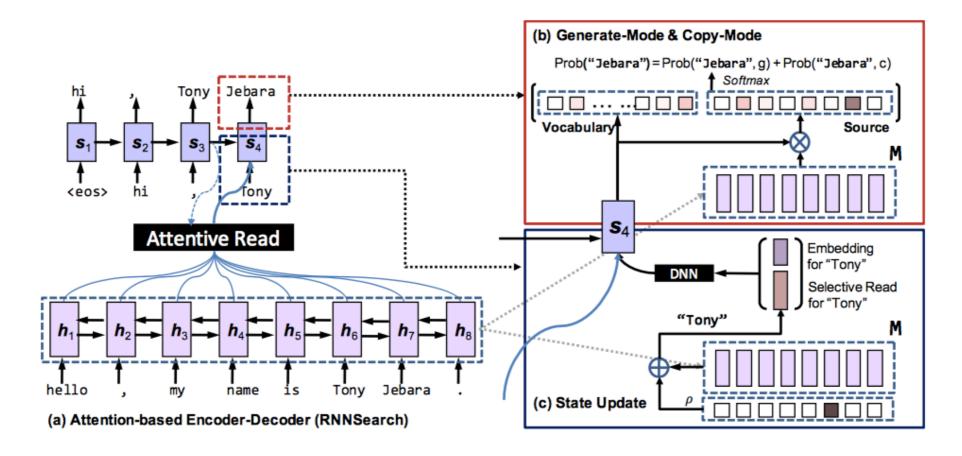
$$a(\boldsymbol{q}, \boldsymbol{k}) = \frac{\boldsymbol{q}^{\intercal} \boldsymbol{k}}{\sqrt{|\boldsymbol{k}|}}$$

# Let's Try it Out! attention.py

### What do we Attend To?

## Input Sentence

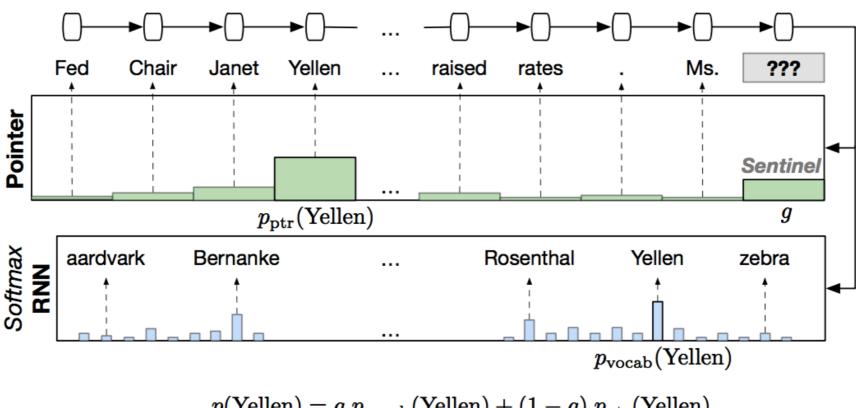
- Like the previous explanation
- But also, more directly
  - Copying mechanism (Gu et al. 2016)



Lexicon bias (Arthur et al. 2016)

### Previously Generated Things

 In language modeling, attend to the previous words (Merity et al. 2016)

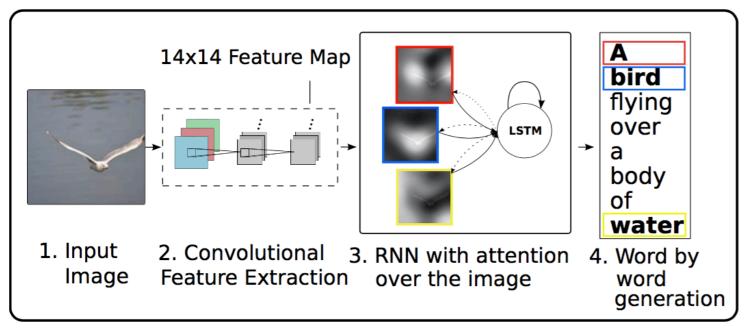


$$p(\text{Yellen}) = g \ p_{\text{vocab}}(\text{Yellen}) + (1 - g) \ p_{\text{ptr}}(\text{Yellen})$$

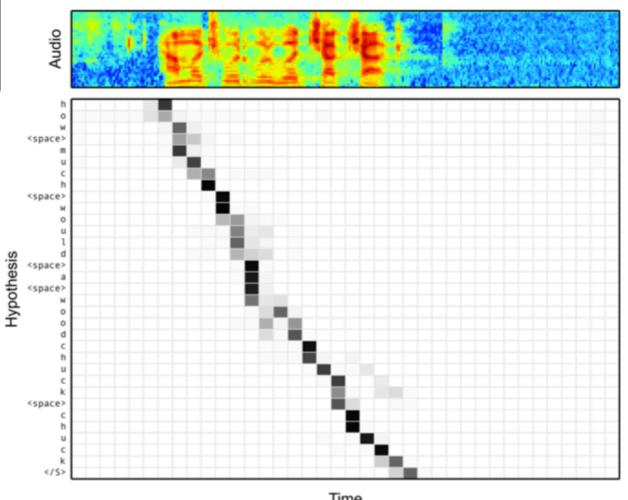
 In translation, attend to either input or previous output (Vaswani et al. 2017)

#### Various Modalities

Images (Xu et al. 2015)



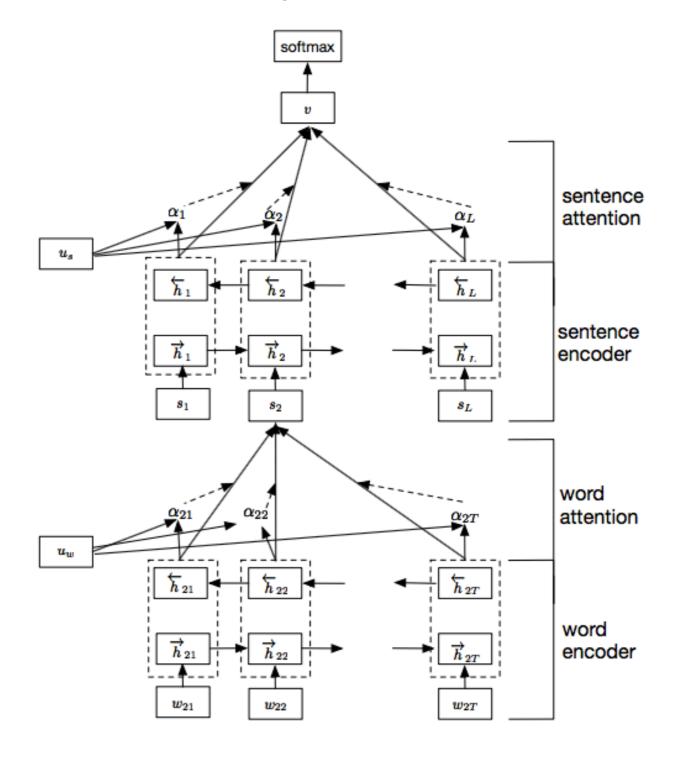
Speech (Chan et al. 2015)



### Hierarchical Structures

(Yang et al. 2016)

 Encode with attention over each sentence, then attention over each sentence in the document



## Multiple Sources

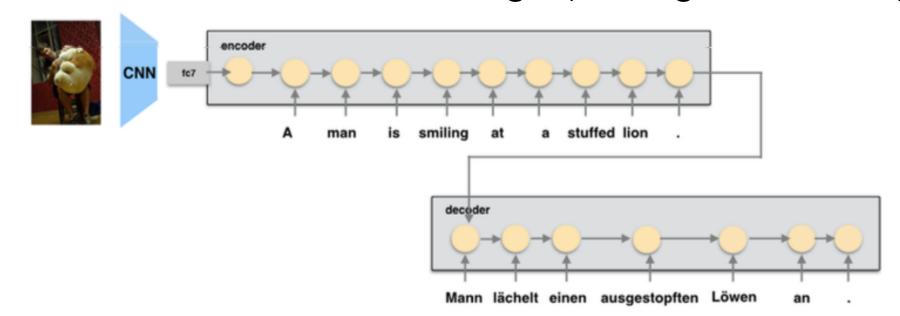
Attend to multiple sentences (Zoph et al. 2015)

Source 1: UNK Aspekte sind ebenfalls wichtig.

Target: UNK aspects are important, too

Source 2: Les aspects UNK sont également importants.

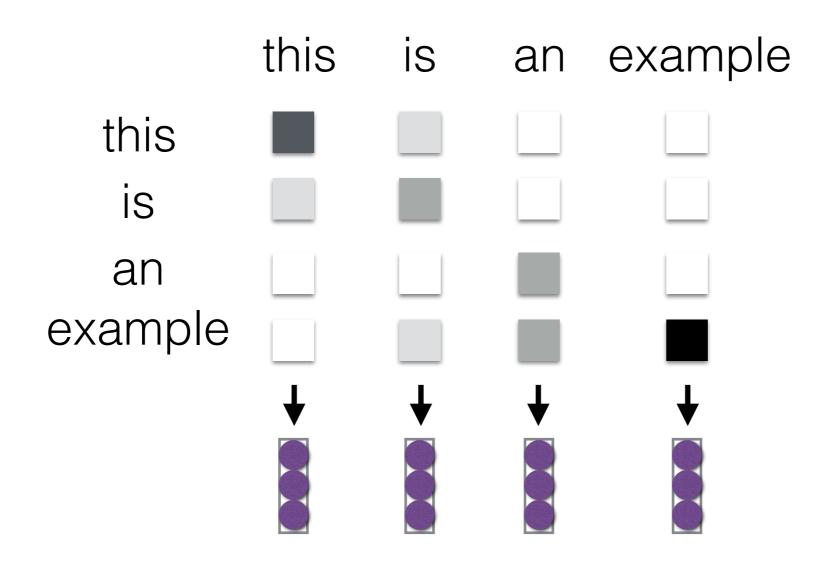
- Libovicky and Helcl (2017) compare multiple strategies
- Attend to a sentence and an image (Huang et al. 2016)



#### Intra-Attention / Self Attention

(Cheng et al. 2016)

 Each element in the sentence attends to other elements → context sensitive encodings!



## Improvements to Attention

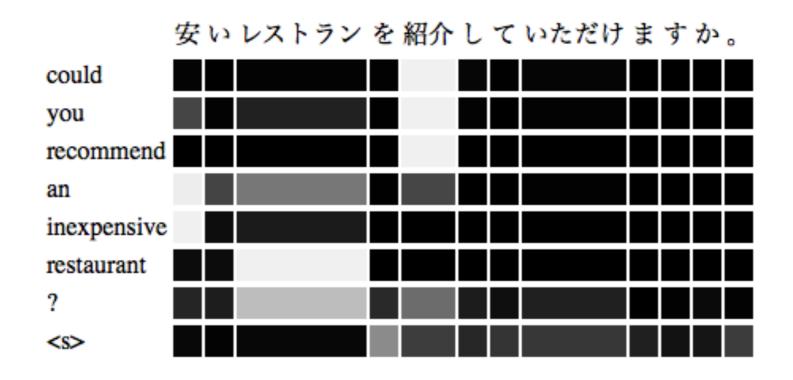
## Coverage

- Problem: Neural models tends to drop or repeat content
- Solution: Model how many times words have been covered
  - Impose a penalty if attention not approx. 1 (Cohn et al. 2015)
  - Add embeddings indicating coverage (Mi et al. 2016)

### Incorporating Markov Properties

(Cohn et al. 2015)

 Intuition: attention from last time tends to be correlated with attention this time



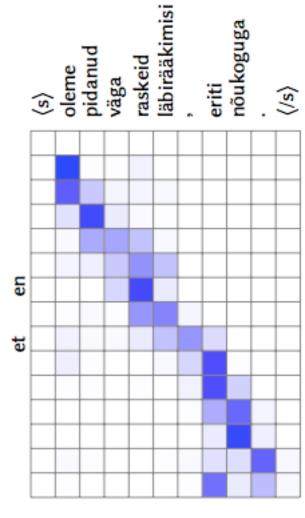
 Add information about the last attention when making the next decision

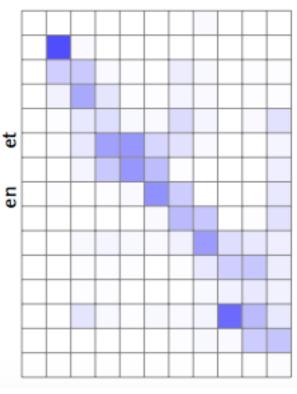
#### Bidirectional Training

(Cohn et al. 2015)

- Intuition: Our attention should be roughly similar in forward and backward directions
- Method: Train so that we get a bonus based on the trace of the matrix product for training in both directions

$$\operatorname{tr}(A_{X\to Y}A_{Y\to X}^{\mathsf{T}})$$





## Supervised Training (Mi et al. 2016)

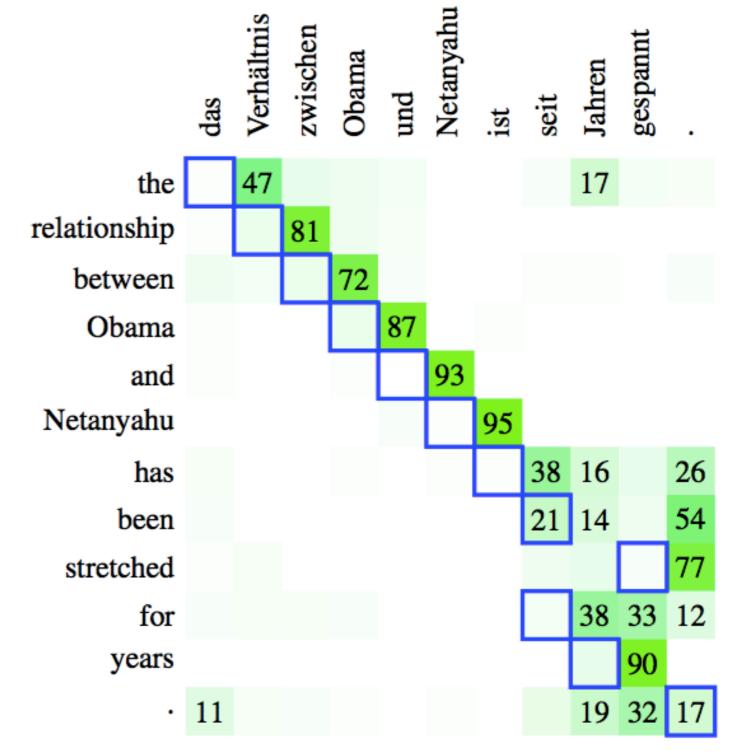
- Sometimes we can get "gold standard" alignments a-priori
  - Manual alignments
  - Pre-trained with strong alignment model
- Train the model to match these strong alignments

## Attention is not Alignment!

(Koehn and Knowles 2017)

 Attention is often blurred

 Attention is often off by one



## Specialized Attention Varieties

#### Hard Attention

- Instead of a soft interpolation, make a **zero-one decision** about where to attend (Xu et al. 2015)
  - Harder to train, requires methods such as reinforcement learning (see later classes)
- Perhaps this helps interpretability? (Lei et al. 2016)

#### Review

the beer was n't what i expected, and i'm not sure it's "true to style", but i thought it was delicious. a very pleasant ruby red-amber color with a relatively brilliant finish, but a limited amount of carbonation, from the look of it. aroma is what i think an amber ale should be - a nice blend of caramel and happiness bound together.

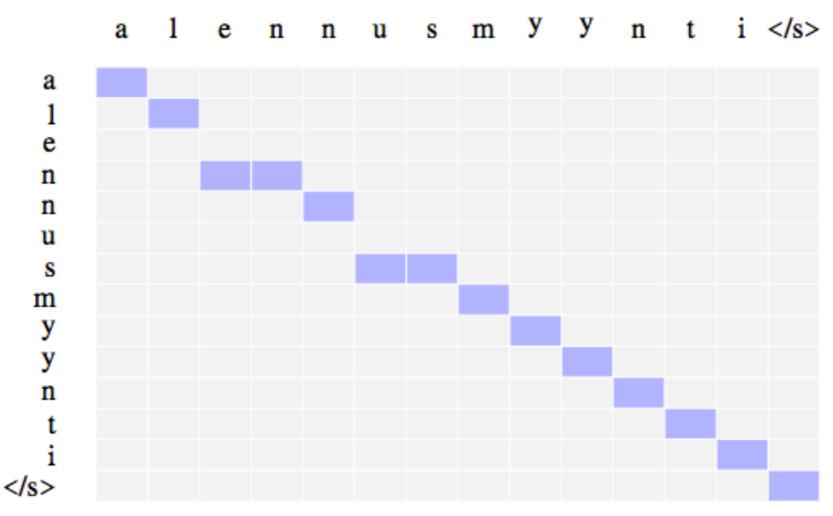
Ratings

Look: 5 stars Smell: 4 stars

### Monotonic Attention

(e.g. Yu et al. 2016)

- In some cases, we might know the output will be the same order as the input
  - Speech recognition, incremental translation, morphological inflection (?), summarization (?)

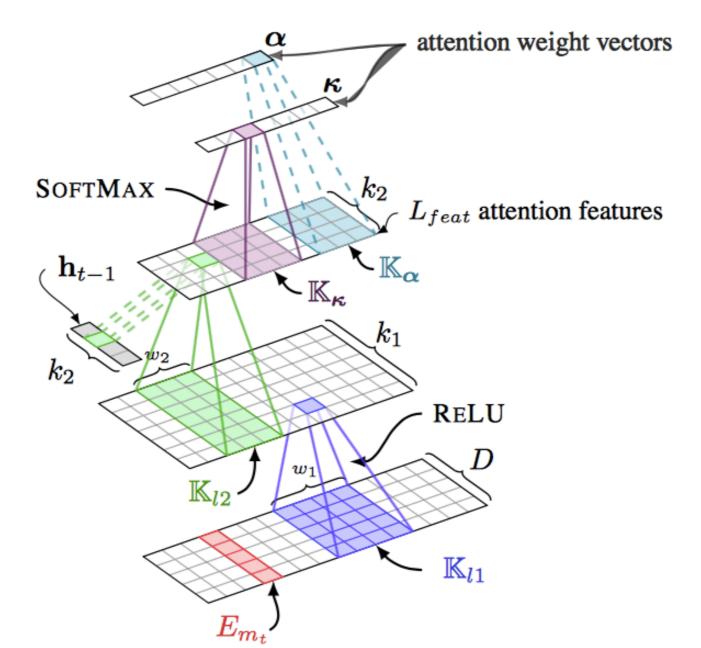


• Basic idea: hard decisions about whether to read more

#### Convolutional Attention

(Allamanis et al. 2016)

 Intuition: we might want to be able to attend to "the word after 'Mr.'", etc.

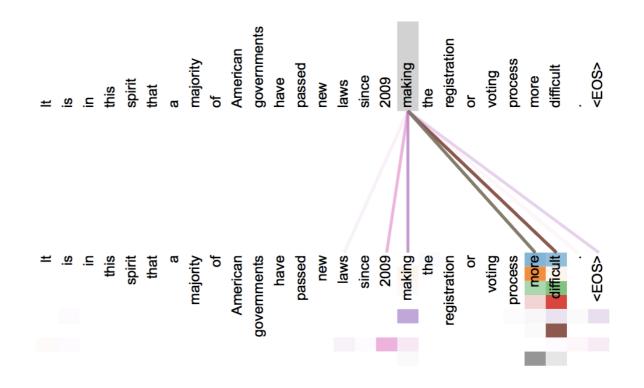


#### Multi-headed Attention

- Idea: multiple attention "heads" focus on different parts of the sentence
- e.g. Different heads for "copy" vs regular (Allamanis et al. 2016)

Target			Attention Vectors	λ
$m_1$	set	$oldsymbol{lpha} = oldsymbol{\kappa} =$	<pre><s>{ this . use Browser Cache = use Browser Cache;  } </s> <s>{ this . use Browser Cache = use Browser Cache;  } </s></pre>	0.012
$m_2$	use	$oldsymbol{lpha} = oldsymbol{\kappa} =$	<pre><s>{ this . use Browser Cache = use Browser Cache; } </s> <s>{ this . use Browser Cache = use Browser Cache; } </s></pre>	0.974
$m_3$	browser	$oldsymbol{lpha} = oldsymbol{\kappa} =$	<pre><s>{ this . use Browser Cache = use Browser Cache; } </s> <s>{ this . use Browser Cache = use Browser Cache; } </s></pre>	0.969
$m_4$	cache	$oldsymbol{lpha} = oldsymbol{\kappa} =$	<pre><s>{ this . use Browser Cache = use Browser Cache; } </s> <s>{ this . use Browser Cache = use Browser Cache; } </s></pre>	0.583
$m_5$	End	$oldsymbol{lpha} = oldsymbol{\kappa} =$	<pre><s>{ this . use Browser Cache = use Browser Cache; } </s> <s>{ this . use Browser Cache = use Browser Cache; } </s></pre>	0.066

 Or multiple independently learned heads (Vaswani et al. 2017)



Or one head for every hidden node! (Choi et al. 2018)

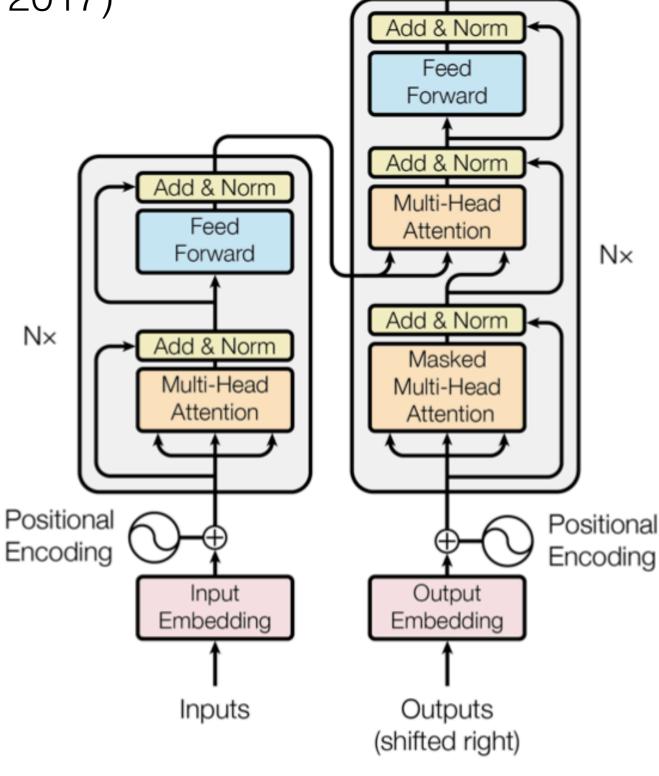
# An Interesting Case Study: "Attention is All You Need"

(Vaswani et al. 2017)

## Summary of the "Transformer"

(Vaswani et al. 2017)

- A sequence-tosequence model based entirely on attention
- Strong results on standard WMT datasets
- Fast: only matrix multiplications



Output

**Probabilities** 

Softmax

Linear

#### Attention Tricks

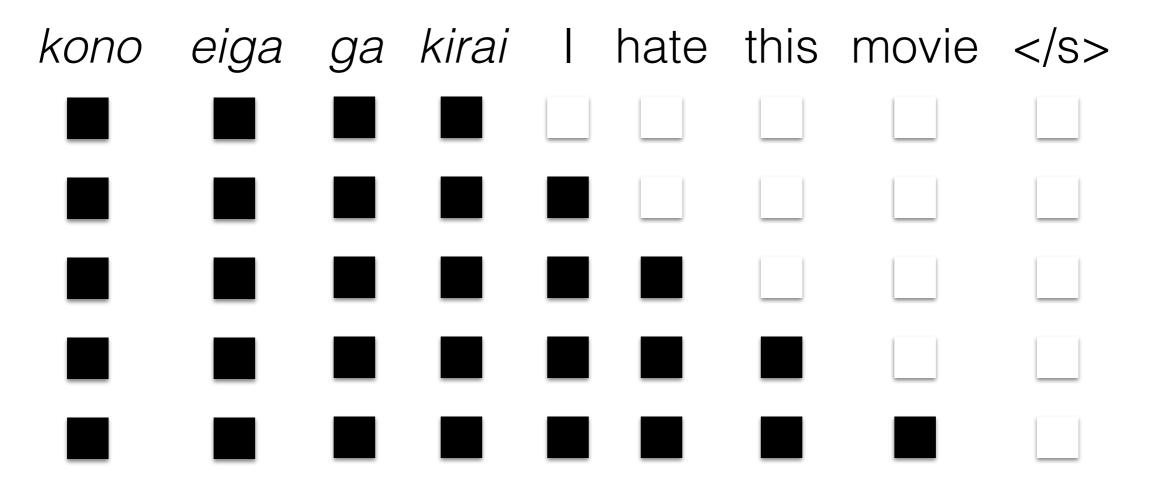
- Self Attention: Each layer combines words with others
- Multi-headed Attention: 8 attention heads learned independently
- Normalized Dot-product Attention: Remove bias in dot product when using large networks
- Positional Encodings: Make sure that even if we don't have RNN, can still distinguish positions

## Training Tricks

- Layer Normalization: Help ensure that layers remain in reasonable range
- Specialized Training Schedule: Adjust default learning rate of the Adam optimizer
- Label Smoothing: Insert some uncertainty in the training process
- Masking for Efficient Training

## Masking for Training

- We want to perform training in as few operations as possible using big matrix multiplies
- We can do so by "masking" the results for the output



## Questions?