UDACITY

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Optimize Your GitHub Profile

REVIEW

HISTORY

REVIEWED BY
Deepak Mahtani

General

- Account has at least three projects
- Account shows knowledge about how to make incremental commits
- The commit graph shows many green squares for the last two weeks (indicating that commits have been pushed regularly)

Tips:

- The first thing an employer or recruiter looks at when he/ she is on your profile page is your commit-graph. The green squares indications on the commit-graph show employers and recruiters how much time you dedicate and how consistent you are in growing your portfolio over time.
- The second thing is to ensure to have more repositories with projects specialized for the field you wish to pursue.
- Thirdly, categorize project topics in their respective Repository fields. For example "Web-based" projects can go in the "Front End Development" repository. Or "EDA with Pandas" can go in the Data Analysis repository and so on... Most importantly this encourages the organization of your profile!
- Fourthly, another tip relating to the organization. When creating a new project. Always ensure to place its contents in a folder included with a `README`. This promotes proper structure and easy access to content. New repositories act like folders too, so that is also useful.
- It is good to have a few public repositories. These can be completed projects. It is good to show a few projects. For the ones that are not completed, it is ok to privatize them.

Personal Profile

- GitHub username is professional
- Profile picture is a professional image of student
- Profile includes at least one up-to-date links for: 'URL' and/or 'Company' fields and/or 'Contact Email'
- Profile includes current location

Projects

- Last commit made matches the Udacity Commit Message Style Guide or the student has indicated that they are following another style guide

- Projects have meaningful names
- Projects have meaningful descriptions
- Most recent three projects have a completed README

Suggestion

Most projects have `README`. But there are more to `README` than you know. A `README` can define and tell how interesting a project or piece of work really is. Imagine a `README` being a summary of a trailer of a good movie. Here are some suggestions below on how to create a good `README` or even upgrade an existing one.

To remind you, the purpose of a README is to give a reader such as myself an idea in regards to what your folder containing projects is about. Or what a specific project folder is about.

There are two types of README files:

Firstly, the general README which should contain brief information stating the purpose of the folder and give a brief description of the projects within that folder. So for example, "Project Folder" is a folder that will contain all the contents of that projects and should have a general README stating it's focus. Lastly, the general README can also contain your objective and the final purpose that is wished to be achieved with the multiple related projects in the folder.

Secondly, is your project README. Unlike the general README, the project README requires much more details as it primarily focuses on the project. Your project README is the README file that will contain the description of the project.
To give you an idea what a complete README with a meaningful description should contain:

- It tells what the project is about
- The objective or problem to solve
- Your purpose or reason for doing this project
- What we expect to learn from it

- The tools used in this project

Even if you are still currently working on some projects or about to begin a new one, you can still create a README file with the pointers I have mentioned above. At least this will give readers an idea about what you want to achieve on your current working projects or for future projects.

Some projects have a README while some do not. However, on your own time, I will strongly recommend you and urge you to create other README files for all of your other projects/ repositories or for any of your work in the future!

Tip

You can even add code snippets and images within your README files to explain things. This also enhances your README making it appealing to readers!

PROJECT LINK

RETURN TO PATH

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