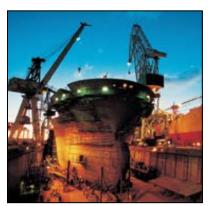
## Process, Power and Marine Division SmartPlant 3D Common Functions

#### **Management Overview Training**





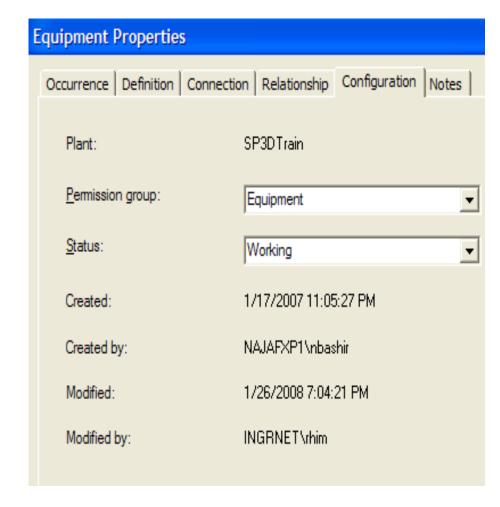






#### Permission Controlled Placement

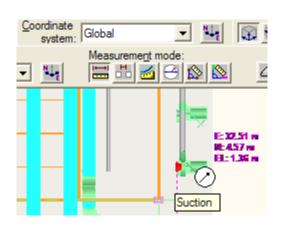
Each object in SP3D
has a permission group,
a status and tracking of
creation and
modification

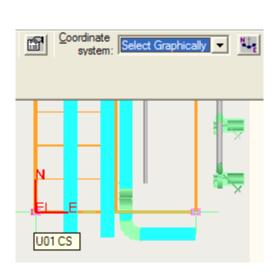


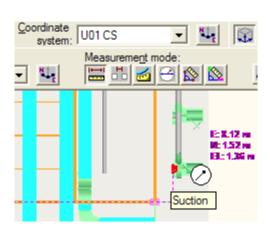


## Multiple Coordinate Systems

 Multiple coordinate systems available with ability to switch between them on demand for viewing and output



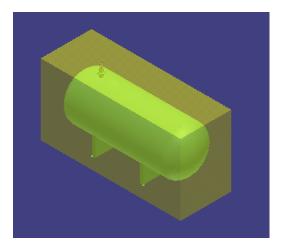


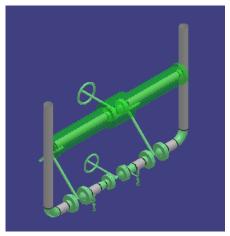




## Multiple Aspects

Multiple aspects –
 visual representations
 for physical, insulation,
 operation, maintenance
 and reference with
 ability to turn them on
 and off selectively

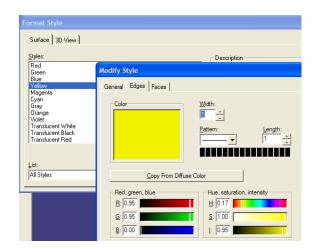


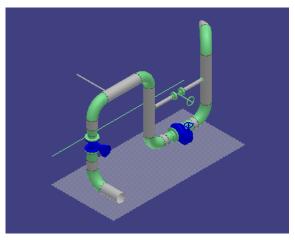




## Styles and Colors

 Ability to set visible styles and colors for all objects – with the ability to define custom colors and set them by rule







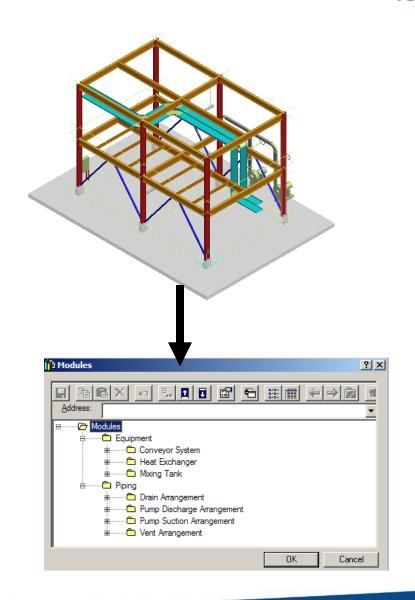
### Undo

Undo function with a private undo list for each user



## Copy and paste

 Copy and paste to and from catalog





#### Move and Rotate

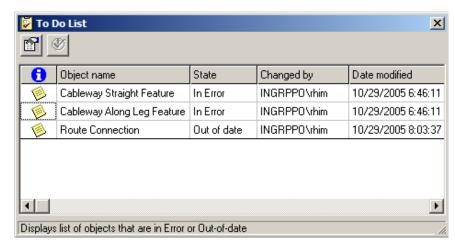
 Move, rotate and mirror copy functions common UI for all tasks



#### To-do list

 To-do list keeps track of required user actions reacting to changes from other users (and catalog changes) as well as warnings indicating design rules violations







### **Notes and Control Points**

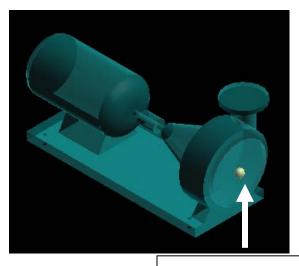
Ability to insert notes and control points on all objects



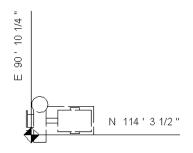
# SmartPlant<sup>®</sup>

## **Control Points**

- A 3D object representing a point in the model
- Drive label locations on orthographic drawings
- Control point location is user defined
- The position can be declared to be at a fixed global position or the positioning method can be associatively maintained.
- Control Point graphics is a sphere that does not support interference detection
- Control Point is displayed in Reference Geometry Aspect



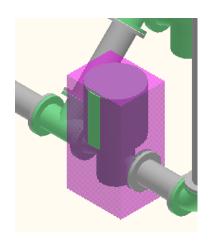
Control Point

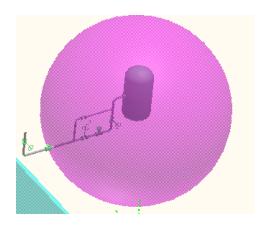


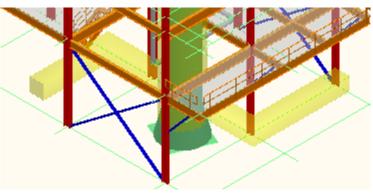


## Space Management

 Ability to create spaces for areas, hazardous zones, interference volumes and associate them to other objects









## Naming Rules

Naming rules allow unique rule based naming

