SmartPlant 3D Programming II TSMP4002

Ramon Him Intergraph Corporation

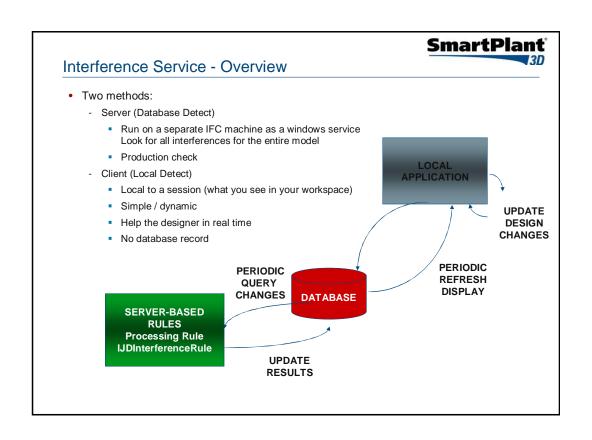




SmartPlant

Agenda

- Monday Tuesday
 - Interference checking service
 - Overview
 - Interference Entity Data Model
 - · Processing Rules
 - Suppress interference between objects imported from CIMSteel
 - Assign a proper permission group for the interference object
 - Assign proper status for the interference object based on the interference type
 - Don't report Insulation and insulation interferences when 2 pipes are connected by a component
 - Tuesday Friday
 - Equipment Data Model (Smart Occurrence)
 - Symbol Definition and Custom Assembly Definition
 - Nozzle Place Holders
 - Equipment Custom Assembly Definition using primitive shapes and control points
 - Equipment Custom Assembly Definition using equipment components
 - Equipment Custom Assembly Definition using other SP3D objects

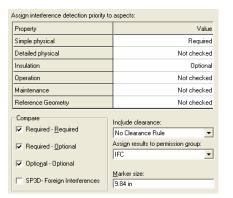


	Database Detect	Local Detect
Runs all	the time (System Admin. choice)	Works only within the current session
Minimiz perform	es impact on users and improves ance	Provides immediate graphical feedback (works in a dynamic mode)
	persistent interferences that are in the model database	Shows interferences when the pointer is idle for a brief amount of time; based on a hesitation approach
	on administrator settings (controlled ission groups)	Based on individual user settings
Provide:	s feed back on how much has been	Checks only created and modified items
	an visualize the interferences ent items)	Clears dynamic interferences after refreshing workspace

Interference Service - Overview



- Three type of checking (based on the object aspects):
- Required (Hard)
- Optional (Soft)
- Not Checked
- Can process:
 - Required Required (Hard Hard)
- Required Optional (Hard Soft)
- Optional Optional (Soft Soft)
- SP3D Foreign Interferences
- A clearance can be used



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Interference Service - Overview



Permission Requirements:

- Only an user who is Plant Administrator (Full Control on a plant) can start and stop IFC process
- Create a permission group where results will be assigned (IFC PG)
- Grant Write permission or higher to the Plant Administrator login on IFC PG
- Administrator should have at least Read permission in all other permission groups
- Configure the IFC Windows Service to utilize the Plant Administrator Login, e.g. domain\sp3dadmin. If possible use login with password not required to change as often as corporate users'

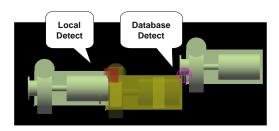
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Interference Service - Overview



Interference objects:

- Any persistent interference detected by the Database Detect process appears as a sphere
- Interference detected by the Local Detect process appears as a box



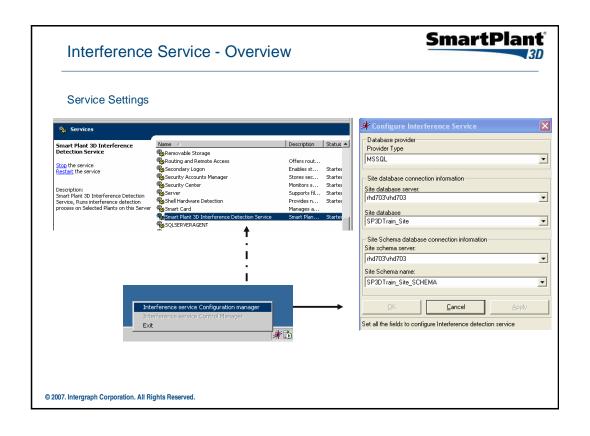
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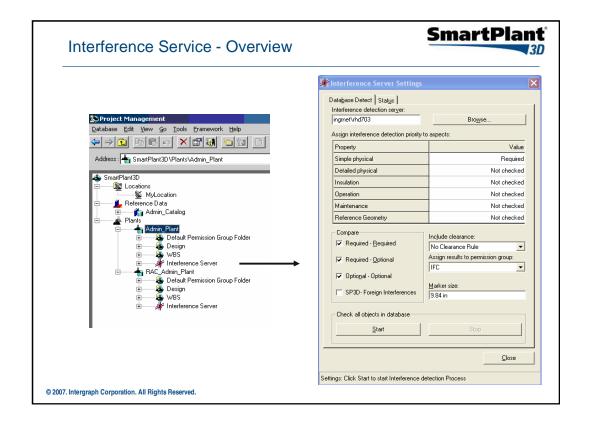
Interference Service - Overview

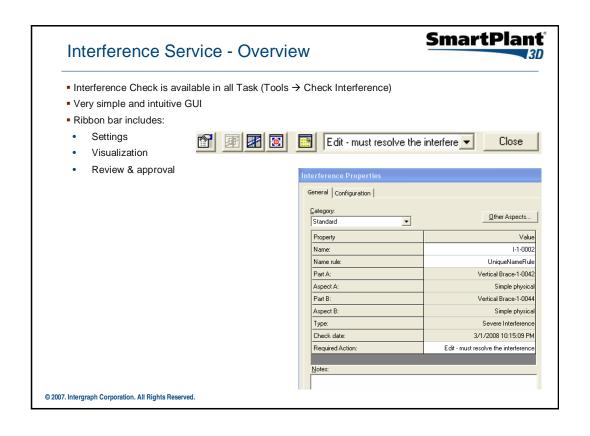


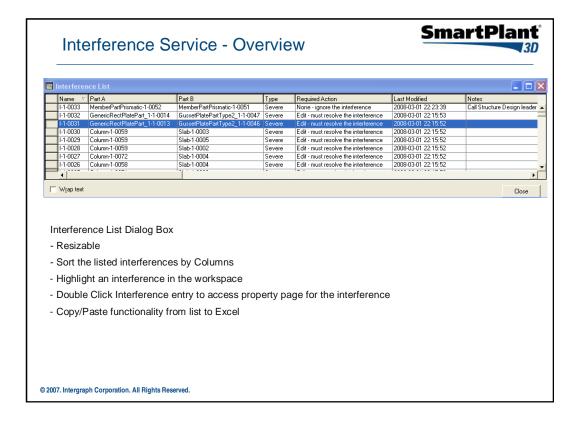
- The system administrator sets up the background IFC settings at the beginning of the project including configuring the Windows Service.
- If the system administrator want to change any settings for the background interference during the project execution, then all existing interferences will be deleted including any approvals and notes, and the background interference checking must be restarted. This ensures a recheck of all objects with the new settings for IFC.

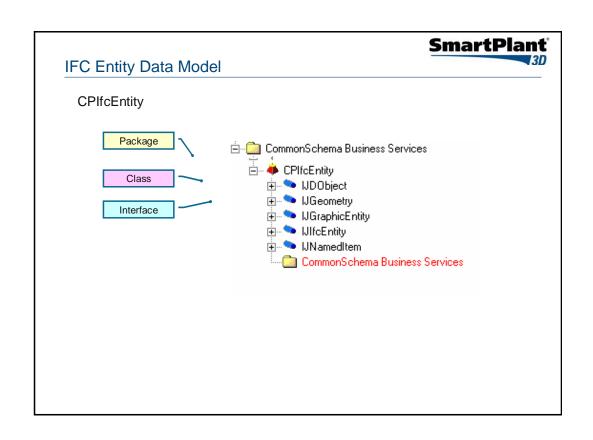
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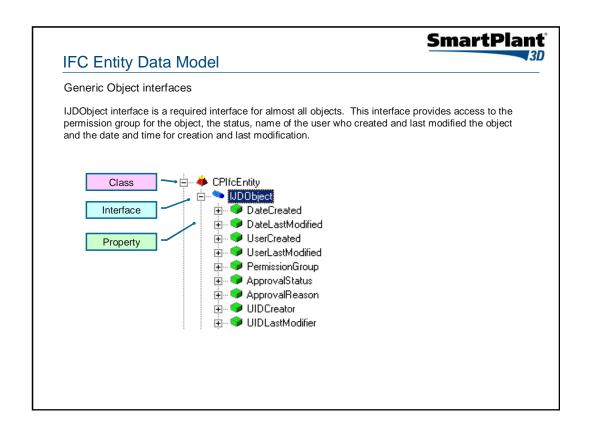










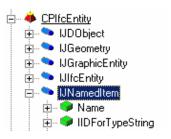


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IFC Entity Data Model

Generic Object interfaces

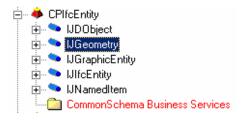
IJNamedItem interface provides the name property and a type string for all named objects. This interface is used by any component that needs the name of an object as well as by components that need to display a simple type string for an object.



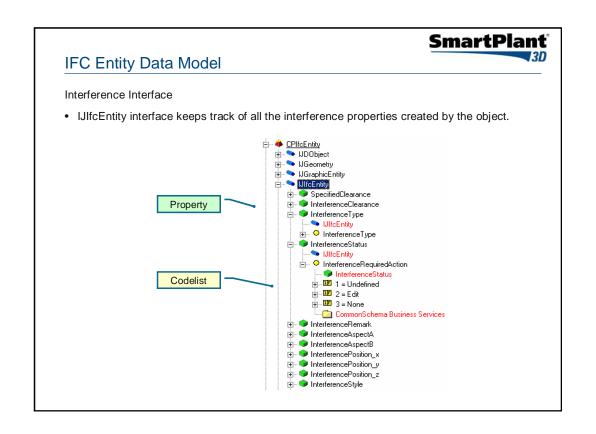
IFC Entity Data Model

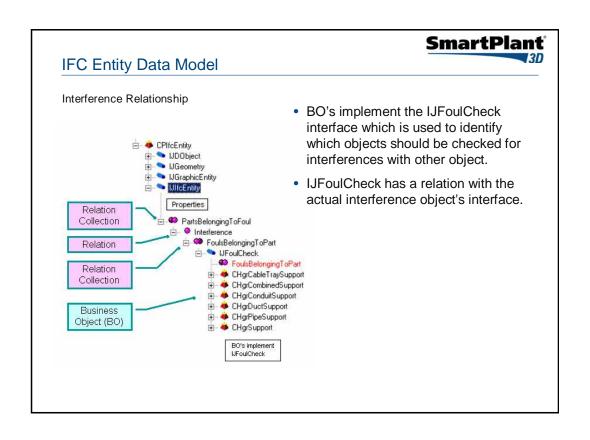
Geometry interfaces

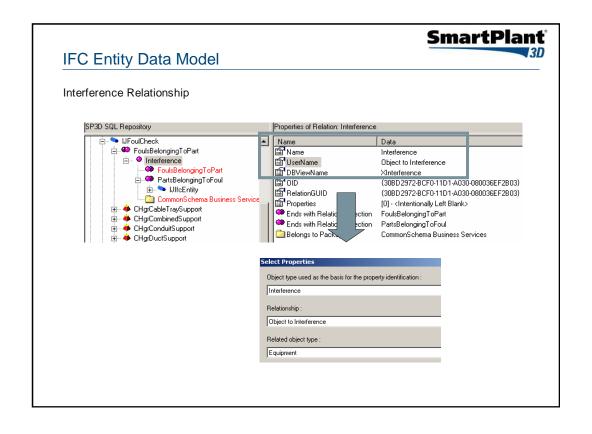
- IJGeometry interface is required if the BO has geometry
- IJGraphicEntity interface is required if the BO is displayable



SmartPlant IJFoulCheck • IJFoulCheck is the basic interface used by Interference Engine to determine if the object implementing it collides with other objects that implement it. 🖶 🚸 CPEquipment Ė-- 🤏 IJFoulCheck interference 🚊 🤏 IJIfcEntity 🖈 🐤 SpecifiedClearance ± • InterferenceStatus InterferenceRemark □ ± • InterferenceAspectA 🗓 😻 InterferenceAspectB ± • InterferencePosition_x ± • InterferencePosition_y 🛓 🐡 InterferencePosition_z InterferenceStyle InterferenceS Interference 🕁 🦇 CPIfcEntity









IFC Entity Data Model

Example: List all persistent interferences created by equipment objects

Select x1.FoulType as Type, x2.ItemName as IFCName,

x3.RelationName as Part, x5.ItemName as EqpName

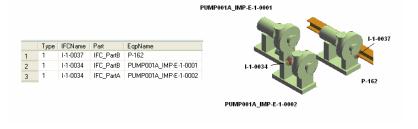
from JIfcEntity x1

JOIN JNamedItem x2 on x2.oid = x1.oid

JOIN XInterference x3 on x3.oidorigin = x1.oid

JOIN JEquipment x4 on x4.oid = x3.oidDestination

JOIN JNamedItem x5 on x5.oid = x4.oid



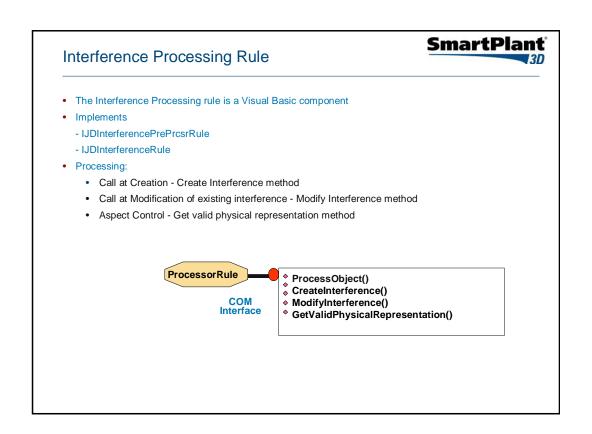
Interference Processing Rule

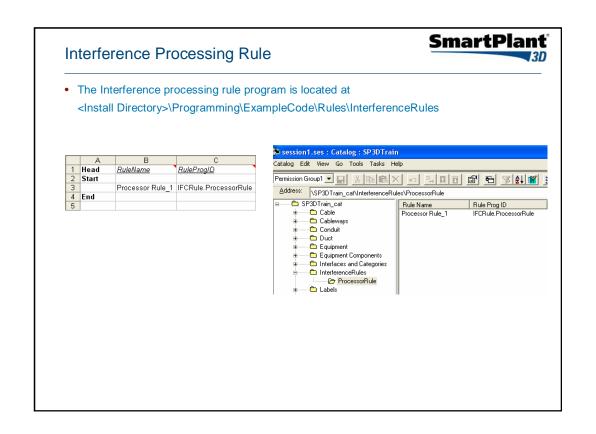


 Customized component that allows users to define rules that automatically set properties on the Interference objects during creation and modification or to decide whether the Interference objects need to be persisted in the Database.



Туре	Required Action V	Last Modified	Notes
Optional	Undefined - not yet reviewed	9/3/2004 9:38:00 PM	
Optional	Undefined - not yet reviewed	9/3/2004 9:38:00 PM	
Optional	Undefined - not yet reviewed	9/3/2004 9:38:00 PM	
Severe	Edit - must resolve the interference	9/3/2004 9:38:00 PM	
Severe	Edit - must resolve the interference	9/3/2004 9:38:00 PM	
Severe	Edit - must resolve the interference	9/3/2004 10:37:00 PM	Call Structure leader
Severe	Edit - must resolve the interference	9/3/2004 9:38:00 PM	
Severe	Edit - must resolve the interference	9/3/2004 9:38:00 PM	





Interference Processing Rule Processor Rule Module includes: Private Sub Class_Initialize() Private Sub Class_Terminate() Function IJDInterferencePrePrcsrRule_ProcessObject() Function IJDInterferenceRule_ModifyInterference() Sub IJDInterferenceRule_GetValidPhysicalRepresentation()

SmartPlant Interference Pre Processing Rule Pre Processor Rule Module • This Rule will be called by interference service after it updates the range of the object. The object under processing and the Object type are sent as arguments and this rule returns True or False value. Based on this the object is either ignored or considered further. Private Function IJDInterferencePrePrcsrRule_ProcessObject(ByVal pObject As Object, ByVal strObjectType As String) As Boolean On Error GoTo ErrorHandler IJDInterferencePrePrcsrRule_ProcessObject = True 'Insert your code Exit Function ErrorHandler: Err.Clear IJDInterferencePrePrcsrRule_ProcessObject = True **End Function**

Interference Pre Processing Rule



Example:

Private Function IJDInterferencePrePrcsrRule_ProcessObject(ByVal pObject As Object, ByVal strObjectType As String) As Boolean

On Error GoTo ErrorHandler

IJDInterferencePrePrcsrRule_ProcessObject = True

'Ignore objects based on the ObjectType.

If strObjectType Like "Plate System" Then

IJDInterferencePrePrcsrRule_ProcessObject = False

End If

Exit Function

ErrorHandler:

Err.Clear

IJDInterferencePrePrcsrRule_ProcessObject = True

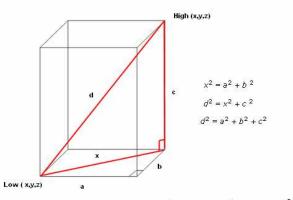
End Function

Interference Pre Processing Rule



Example:

Ignore objects based on their range extents



diagonal length = (high.x - low.x) + (high.y - low.y) - (high.z = low.z) 2

Interference Pre Processing Rule



Example:

Ignore objects based on their range extents

```
Const rangeDiagonalLenLimit = 100# ' meters

If bRangeCheckEnabled = True Then

Dim rng &s GBox

Dim diagonalLength &s Double

Dim pobjectRange &s IJRangeAlias

Set pObjectRange = pObject

rng = pObjectRange = pObject

rng = pObjectRange = GetRange ' results are in meters

diagonalLength = Sqr(((rng.m.high.x - rng.m.low.x) ^ 2) + ((rng.m.high.y - rng.m_low.y) ^ 2) _

+ ((rng.m.high.z - rng.m.low.z) ^ 2))

' if the diagonal length of the object is larger than limit, skip processing interferences against this object

If diagonalLength > rangeDiagonalLenLimit Then

IJDInterferencePrePresrRule ProcessObject = False

WriteToDebugLog "IJDInterferencePrePrexul::ProcessObject,objectType," & strObjectType & ",objectName," & _

Chr(34) & name & Chr(34) & ",rangeDiagonal," & diagonalLength & _

"," & Chr(34) & "not processed due to rangeDiagonalLength larger than " & _

rangeDiagonalLenLimit & " meters" & Chr(34)

End If

End If
```

Interference Post Processing Rule



Processor Rule Module includes:

Four example rules:

- · Suppress interference between objects imported from CIMSteel
- · Assign a proper permission group for the interference object based on the colliding object's ranking
- Assign proper status for the interference object based on the interference type
- Don't report Insulation and insulation interferences when 2 pipes are connected by a component

Additional routines to support the example rules

Private Sub AssignIFCPermissionGroup()

Private Function GetPermissionGroupIndex()

Private Function IsConnectedbyIntermediate()

Private Function ConvertPGNameToNumber()

Private Function GetAspectName()

Private Function GetAspectCode()

Private Function Distance()

Private Function GetObjectIdentifyer()

Private Function AreBothImportedObjects()

Private Function GetResourceManager()

Interference Post Processing Rule



Create Interference method

This method gets triggered just after Interference process detects an Interference and just before persisting the same to the Database.

- Decide whether the Interference should be persisted or not in the Database.
- · Initialize the interference properties automatically
 - · Permission Group
 - Remarks
 - Status (Action Required)

Processing Rule - Creation



Create Interference method

Example Rule 1: Suppress interference between objects imported from CIMSteel or from Tribon

If (AreBothImportedObjects(pParent1, pParent2)) Then IJDInterferenceRule_CreateInterference = False Exit Function End If

pParent1[in]

First Parent participating in Collision pParent2[in] Second Parent participating in Collision

Imported Tribon objects support "IJImportedStructureItem" and "IJDImpPlate" interface

Imported CIMSteel (CIS/2) objects support "IJStructEDIData" interface

Tribon is a shipbuilding CAD/CAM program



Create Interference method

Example Rule 2: Assign a proper permission group for the interference object based on the colliding object's ranking.

If IfcType = IfcServerInterference Then

AssignIFCPermissionGroup pInterferenceObj, strParentType1, strParentType2 and If

pInterferenceObj[in] Pointer to IJIfcEntity

strParentType1[in] Type of first Parent participating in Collision strParentType2[in] Type of second Parent participating in Collision

Processing Rule - Creation



• Rule 2 (Example)

GroupIndex=0 GroupIndex=1

GroupIndex=2

E

Supports or Routes or Eqp objects

Structure objects

Interference Volumes

"IFC Group1" Equ

Equipment & Piping users

"IFC Group2"

Structure users

"IFC Group3"

Interference volume users

When an interference happens with 2 different objects, Interference is recorded in the lowest rank (GroupIndex) of interfering objects. Therefore people who are in charge of the same will correct them accordingly.



Rule 2 (Example)

Class_Initialize()

```
ReDim m_strPermissionGroups(3) As String

m_strPermissionGroups(0) = "IFC Group1"

m_strPermissionGroups(1) = "IFC Group2"

m_strPermissionGroups(2) = "IFC Group3"

(Supports + Routes + Eqp objects)

(Structure objects)

(Interference Volumes)
```

Processing Rule - Creation

End Select



```
Function GetPermissionGroupIndex()

Select Case (strParentType)

Case "Pipe Supports", "Cable Tray Supports", "Duct Supports"

GetPermissionGroupIndex = 0

Case "Conduits", "Cable Tray Components", "Cableway Straight", "Cable Trays",

"Pipes", "Piping Welds", "Piping Components", "Piping Instruments", _

"Piping Specialty Items", "Equipment", "Cableway Turn", "Cableway Along Leg", _

"HVAC Components", "Ducts"

GetPermissionGroupIndex = 0

Case "Member Part Linear", "Slab", "Footing", "Stairs", "Ladders", "Handrails" _

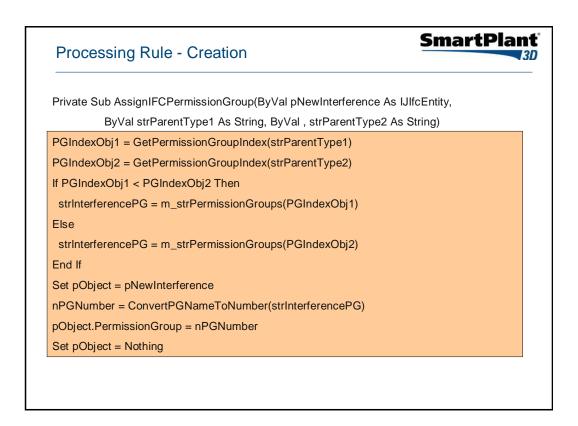
"Member Part Curve", "Equipment Foundation"

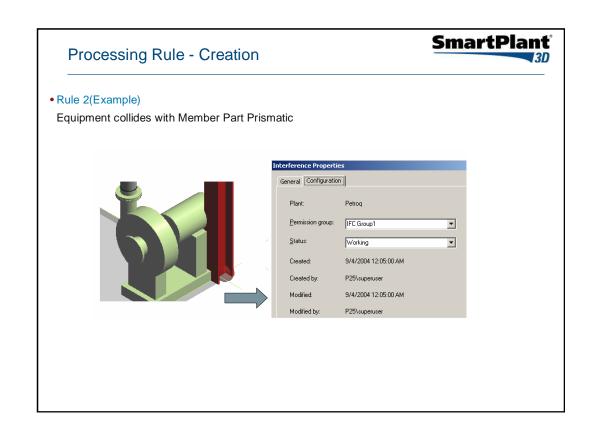
GetPermissionGroupIndex = 1

Case "Interference Volumes"

GetPermissionGroupIndex = 2

Case Default GetPermissionGroupIndex = -1
```







Create Interference method

• Example Rule 3: Assign proper status for the interference object based on the interference type.

Туре	Action Required	Status
Severe	Edit - Must resolved the interference	fsUnacceptableFoul
Optional	Undefined - Not yet reviewed	fsUndefined
Clearance	None – Ignore the interference	fsAcceptableFoul

If IfcType = IfcServerInterference Then

If pInterferenceObj.InterferenceType = ftSevereFoul Then pInterferenceObj.InterferenceStatus = fsUnacceptableFoul Elself pInterferenceObj.InterferenceType = ftOptionalFoul Then pInterferenceObj.InterferenceStatus = fsUndefinedFoul Elself pInterferenceObj.InterferenceType = ftClearanceFoul Then pInterferenceObj.InterferenceStatus = fsAcceptableFoul Else 'It is a Bad part foul pInterferenceObj.InterferenceStatus = fsUnacceptableFoul End If

Processing Rule - Creation



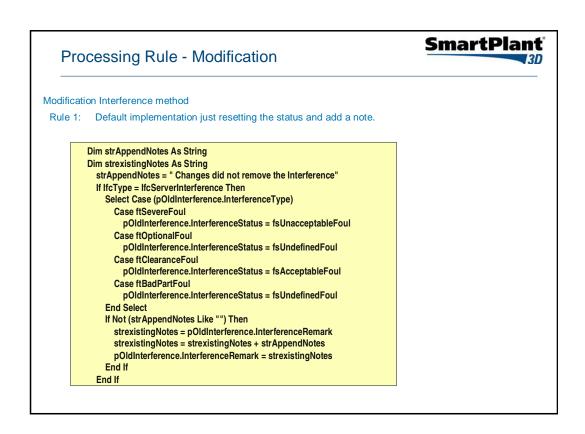
• Rule 3 (Example)

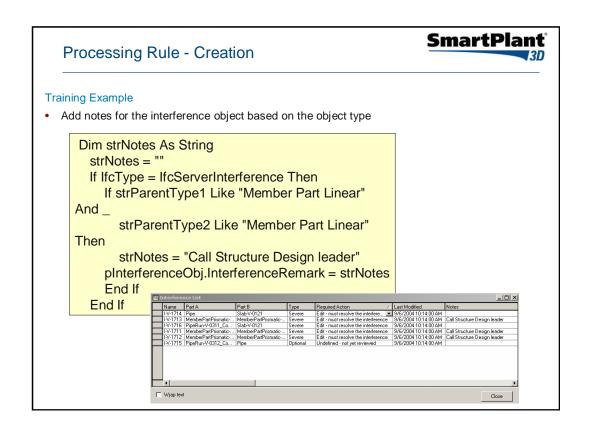
End If

Туре	Action Required	Status
Severe	Edit - Must resolved the interference	fsUnacceptableFoul
Optional	Undefined - Not yet reviewed	fsUndefined
Clearance	None – Ignore the interference	fsAcceptableFoul



Į	Interference List						
ı		Name	Part A	Part B	Туре	Required Action 🗡	Last Modified
ı		I-V-0	Slab-V-0002	MemberPart	Severe	Edit - must resolve the interference	9/4/2004 12:32:00 AM
ı		I-V-0	PUMP001A	MemberPart	Severe	Edit - must resolve the interference	9/4/2004 12:32:00 AM
ı		I-V-0	MemberPart	MemberPart	Severe	Edit - must resolve the interference	9/4/2004 12:32:00 AM
ı		I-V-0	Slab-V-0001	MemberPart	Severe	Edit - must resolve the interference	9/4/2004 12:32:00 AM
ı		144-0	PineBun-V-	Pine	Ontional	Undefined - not net reviewed	9/4/2004 12:32:00 AM







Training Example

• Don't report handrails-to-slab collisions

Processing Rule - Creation



The algorithm of this rule is as follows:

When ObjectType1 = "Slab" and ObjectType2 = "HandRail"
Get the slab type using the relation service
Get the part number of the slab using the attribute service
If InStr(slabtype, "Grating") is true
Then, create the interference

When ObjectType1 = "Handrail" and ObjectType2 = "Slab"
Get the slab type using the relation service
Get the part number of the slab using the attribute service
If InStr(slabtype, "Grating") is true
Then, create the interference



Relationship

The following picture shows an example. This defines a relationship of type SlabEntityReferenceRIn between the interface ISPSSlabEntity, origin of the relationship, and the interface IJDPart for a destination.

- The interface origin of the relationship
- The interface destination of the relationship
- A relationship type
- Use the relation helper to access the part of the colliding object
- Use the Attribute Helper to get the part number of the slab

□ ISPSSlabEntity □ LayerComposition_ORIG □ SlabCompositionTypeReferenceRin_ORIG □ SlabEntityTypeReferenceRin □ SlabEntityTypeReferenceRin □ SlabEntityTypeReferenceRin □ SlabEntityTypeReferenceRin □ SlabEntityTypeReferenceRin

Processing Rule - Creation

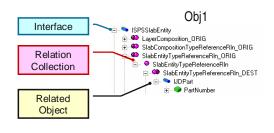
Set oRelationHelper = Obj1



Relation Helper

CollectionRelations(interfaceID, collectionName As String) As Object

Dim oAttrbs As IJDAttributes
Set oCollection =
oRelationHelper.CollectionRelations("ISPSSlabEntity", "SlabEntityTypeReferenceRIn_ORIG")
Set oAttrbs = oCollection.Item(1)
slabtype = oAttrbs.CollectionOfAttributes("IJDPart").Item("PartNumber").Value





Training Example

• Don't report interferences when colliding objects belong to a Test Permission Group

```
If IfcType = IfcServerInterference Then
    If objectBelongToPG("TESTPG", pParent1, pParent2) Then
    IJDInterferenceRule_CreateInterference = False
    Exit Function
    End If
End If
```

Processing Rule - Creation



objectBelongToPG()

```
Private Function objectBelongToPG(UPPERCASE_pgName_substring As String _
                   , ByVal pParent1 As Object _
                   , ByVal pParent2 As Object _
                   ) As Boolean
On Error GoTo ErrHndlr
objectBelongToPG = False
  Dim pNum1 As Long, pNum2 As Long
  Dim strPgName1 As String, strPgName2 As String
  Dim pObject1 As IJDObject
  Dim pObject2 As IJDObject
  Set pObject1 = pParent1
  Set pObject2 = pParent2
  pNum1 = pObject1.PermissionGroup
  pNum2 = pObject2.PermissionGroup
  strPgName1 = ConvertPGNumberToName(pNum1)
  strPgName2 = ConvertPGNumberToName(pNum2)
  If InStr(UCase(strPgName1), UPPERCASE_pgName_substring) > 0 Or _
 InStr(UCase(strPgName2), UPPERCASE_pgName_substring) > 0 Then
    objectBelongToPG = True
    Exit Function
  End If
```



ConvertPGNumberToName()

```
Private Function ConvertPGNumberToName(ByVal PGnum As Long) As String
On Error GoTo ErrHndlr
       Dim PGID, count As Long
       Dim pgName As String
       Dim i As Long
       Dim oMidCtx As IJMiddleContext
       Dim oDBTypeConfig As IJDBTypeConfiguration
       Dim oDataBaseConfig As IJDataBaseConfiguration
       Dim oACConfig As IJAccessControlConfiguration
       Dim oAccessControl As IJAccessControl
       ConvertPGNumberToName = "6
       Set oDBTypeConfig = New DBTypeConfiguration
       Set oDataBaseConfig = New DataBaseConfiguration
        Set oACConfig = New AccessControlConfiguration
       Set oMidCtx = New GSCADMiddleContext
       o Mid Ctx. Get Configuration Tables From Middle\ oDBType Config,\ oData Base Config,\ oACC on figuration Tables From Middle\ oDBType Configuration Table T
       Set oAccessControl = oACConfig.AccessControl
       count = oACConfig.NumberConditionIDs
       For i = 1 To count
               oACConfig.GetConditionIDByIndex i, pgName, PGID
              If PGID = PGnum Then
                      ConvertPGNumberToName = pgName
                      Exit Function
               End If
       Next i
```

Processing Rule - Creation



Create Interference method

Example Rule 4: Don't report Insulation and insulation interferences when 2 pipes are connected by a component.

When ObjectType1 = "Pipe part"



If Aspect1 = Aspect2 = Insulation. Then do the following logic otherwise break and create an Interference.

Get connected Objects for Object1. --- List1.

For each object in List1

Get Connected objects, -- List2

For each Object in List2

If Object is Object 2 then

Both objects are connected through a middle object.

Break the loop

Endif

Loop for next object in List 2

Loop for next object in List 1 If the Objects are not connected through an intermediate object

create the interference otherwise not.



• Rule 4 (Example)

```
If (strParentType1 <> strParentType2) Then
     Exit Function
   Else
     If Not (strParentType1 Like "Pipes") Then
        Exit Function
     End If
     If pInterferenceObj.InterferenceAspectA = pInterferenceObj.InterferenceAspectB Then
        If GetAspectName(pInterferenceObj.InterferenceAspectA) Like "Insulation" Then
          If IsConnectedbyIntermediate(pParent1, pParent2) = True Then
             IJDInterferenceRule_CreateInterference = False
             Exit Function
          Else IJDInterferenceRule_CreateInterference = True
             Exit Function
          End If
        End If
     End If
End If
```

Processing Rule - Modification



Modification Interference method

- This rule gets triggered when Interference detection process is trying to modify an interference, because of the modification of the parts participating in the collision.
- Decide what to do when the parent(s) of an existing interference have been modified.
 Example:
 - Change status
 - Add Notes

Interference Post processing Rule



Get Valid Physical Representation Rule method

• If Interference process finds an object which has 2 physical representations, this rule will choose the proper representation to be used for that type of object.

Private Function IJDInterferenceRule_GetValidPhysicalRepresentation(ByVal strObjectType As String, ByVal SupportedPhysicalReps As Long) As Long On Error GoTo ErrorHandler

'Kept a check for Pipe Supports as Detailed physical aspect Geometry is not good.

If ((strObjectType Like "Pipe Supports") Or (strObjectType Like "Duct Supports") Or (strObjectType Like "Cable Tray Supports")) Then

IJDInterferenceRule_GetValidPhysicalRepresentation = GetAspectCode("Simple physical")

Else

IJDInterferenceRule_GetValidPhysicalRepresentation = GetAspectCode("Detailed physical")

End If

Exit Function

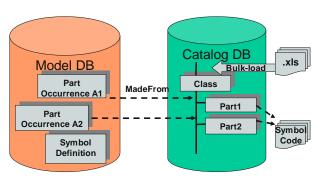
Overview



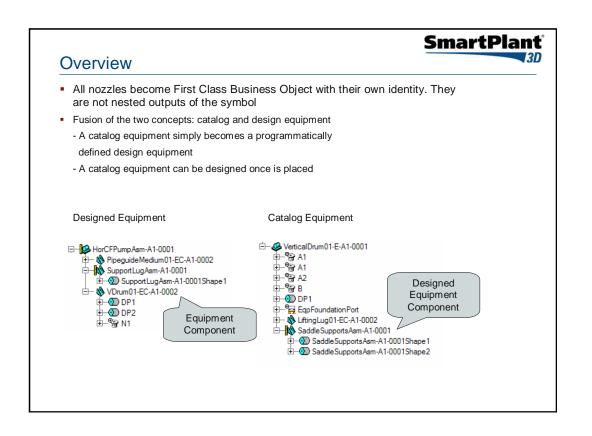
Part Occurrence Model (Part Class/Part Occurrence)

- Nozzles are nested symbols and are defined as output of the piping symbols
- Nozzle inputs come from the catalog part, which are used to create the nested nozzles
- There is no direct way for the user to control the input values for the nozzles on the piping
 components except by changing the data in the excel sheets and re-bulk loading them in
 the catalog





SmartPlant Overview Smart Class/Smart Occurrence (Equipment Assembly) · Equipment adopts the Smart Occurrence behavior Equipment is a custom assembly that contains members (nozzles, shapes, equipment components, structure objects, zone objects, etc..) Catalog DB Bulk-load .xls Selection Ro Selector Model DB SmartClass A Code Smart A1 SmartItem A1 Definition Child aram ete Occurrence SOtoSI Code Code Child SmartItem A2 Smart A2 Occurrence Symbol Code Symbol Definition



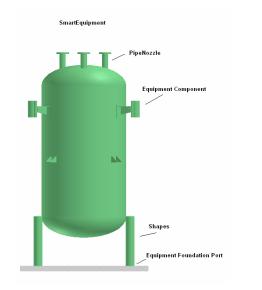
Equipment Data Model

SmartPlant[®]

Business Objects Defined in Equipment Application

First Class Business Objects

- CPSmartEquipment
- CPEquipmentComponent
- CPShape
- CPPrismaticShape
- CPUAImportedShapeOcc
- CPPipeNozzle
- CPCableTrayNozzle
- CPConduitNozzle
- CPCableNozzle
- CPHvacNozzle
- CPEqpFoundationPort



Equipment Data Model

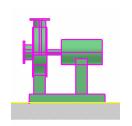


 Business Objects Defined in Equipment Application

Non-First Class Business Objects

- CPAssemblyConstraintAE
- CPNozzleOrientation
- CPPipeNozzlePH
- CPCableTrayNozzlePH
- CPConduitNozzlePH
- CPCableNozzlePH
- CPHvacNozzlePH
- CPEqpFoundationPortPH

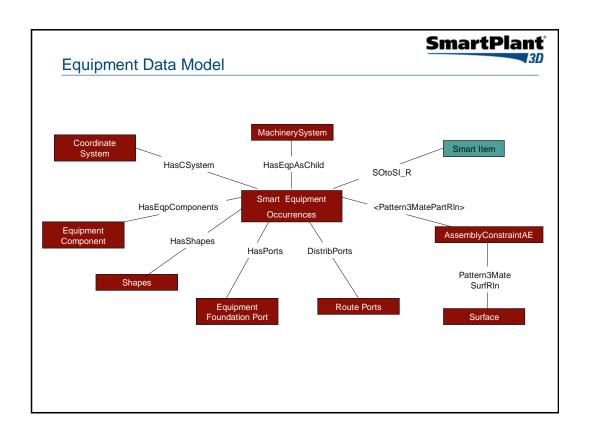
Port Placeholder is a persistent object that holds the information about the actual port.



Smart Equipment

AssemblyConstraitAE

Slab



SmartPlant

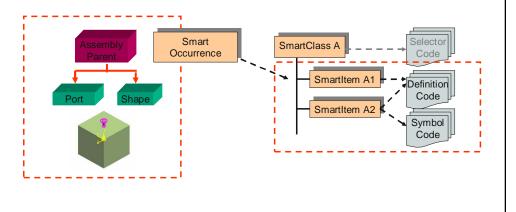
The following items have driven the design of the smart occurrence behavior:

- similitude with symbol: the pair custom assembly occurrence/definition is similar to the pair symbol occurrence/definition. The second one manages outputs, while the first manages members
- no requirement on member: a member can be any object. There is no required interface. The member is created by the owner
- member lifetime: the owner manages the life time of a member: when to create it and when to delete it
- custom semantic on aggregator: the properties of the aggregator can be controlled at compute time
- custom semantic on members: the properties of the members, in the context of the custom assembly, can also be controlled at compute time

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Custom Assembly

- Supports 2 primary programmable customizations (Rules)
 - Definition <u>Required</u>, specifies the members of the equipment assembly hierarchy and the customization rules
 - Symbol defines the graphic symbol of the aggregator (Equipment)



Equipment Assembly



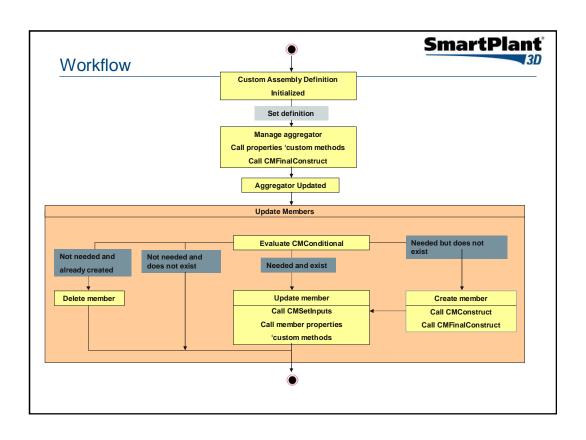
Custom Assembly Definition (CAD)

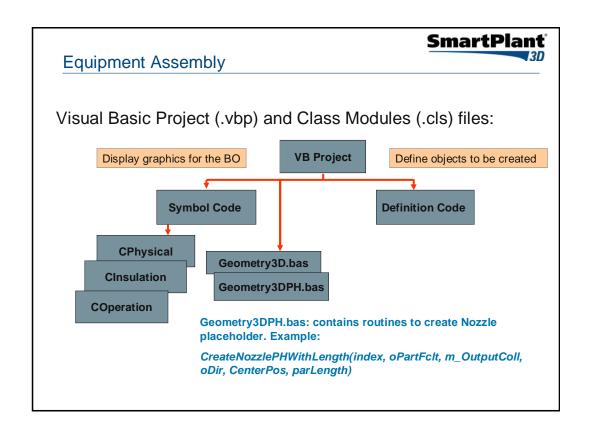
- Object to be instantiated in the catalog database
- A COM (VB/VC++) class
- Implements
 - Interfaces
 - IJDUserSymbolServices: initialize and instantiate the definition
 - IJEquipUserAttrMgmt: provide methods to control the member's attributes
 - Custom methods
 - Controls some aspects of the smart equipment (Aggregator) itself
 - Creates/Controls member objects

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Custom method

- Call-back function specified by users to provide customizations
 - Create objects
 - Modify existing objects
 - Create relationships between objects
- Must be unique by name in implementing class
 - CMConditional() optional
 - CMConstruct()
 - CMFinalConstruct() optional
 - CMSetInputs() optional
 - CMEvaluate() optional
 - CMEvaluateGeometry()
 - CMRelease() optional
 - CMCount() optional





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Symbol Definition

- Set the following information:
 - •Inputs: are entries that drive the graphic representation of the symbol
 - Outputs: Graphics Output Description
 - ■Representation(s): Description

IJSymbolHelper

This interface provides methods to help in creating the symbol definition. It provides the implementation of the IJDUserSymbolServices interface as well as provide support for declaring the inputs and outputs of the symbol.



Custom Assembly Definition

- Implements the interface IJDMemberDescriptions and IJDMemberDescription.
- IJDMemberDescriptions: provides methods to manipulate the member collection
- IJDMemberDescription: specify how the member of the smart occurrence is generated

Dim oMemberDescriptions As IJDMemberDescriptions

Dim oMemberDescription As IJDMemberDescription

Set oMemberDescription = Nothing

 $Set\ oMember Description = oMember Descriptions. Add Member ("NozzleN1",\ 1,\ "CMC onstructNozzleN1",\ imsCOOKIE_ID_USS_LIB)$

.

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Equipment Assembly

Custom Assembly Definition

....

oMemberDescription.SetCMFinalConstruct imsCOOKIE_ID_USS_LIB, "CMFinalConstructNozzleN1" oMemberDescription.SetCMSetInputs imsCOOKIE_ID_USS_LIB, "CMSetInputsNozzleN1" oMemberDescription.SetCMConditional imsCOOKIE_ID_USS_LIB, "CMConditionalNozzleN1" oMemberDescription.SetCMCount imsCOOKIE_ID_USS_LIB, "CMCountNozzleN1" oMemberDescription.SetCMRelease imsCOOKIE_ID_USS_LIB, "CMReleaseNozzleN1"

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Equipment Assembly

Custom Assembly Definition

- Implements the interface IJDPropertyDescriptions
- IJDPropertyDescriptions: manipulate a property on a member

```
Set oPropertyDescriptions = Nothing
Set oPropertyDescriptions = oMemberDescription

oPropertyDescriptions.AddProperty "NozzleN1Properties", 1, IID_IJDATTRIBUTES,
"CMEvaluateNozzleN1", imsCOOKIE_ID_USS_LIB

oPropertyDescriptions.AddProperty "NozzleN1GeometryProperties", 2, IID_IJDGEOMETRY,
"CMEvaluateGeometryNozzleN1", imsCOOKIE_ID_USS_LIB
...
```

Custom method SmartPlant

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CMConstruct_Xxxx()

- · Code to construct the child object
- · Sets input to the child object

 ${\bf Public\ Sub\ CMConstructNozzleN1} (By Val\ pMemberDescription\ As\ IJDMemberDescription,\ _$

ByVal pResourceManager As IUnknown, ByRef pObject As Object)

Const METHOD = "CMConstructNozzleN1"

On Error GoTo Error Handler

'Create Nozzle

m_oEquipCADHelper.CreateNozzleFromPH pMemberDescription, pResourceManager, pObject, 1

Exit Sub

ErrorHandler:

HandleError MODULE, METHOD

End Sub



EquipCADHelper service

The Equipment Symbol CAD Helper service provides methods and properties to manage the custom assembly definition.

The CreateNozzleFromPH method creates a pipe nozzle from a nozzle placeholder defined in the equipment symbol.

m_oEquipCADHelper.CreateNozzleFromPH pMemberDescription, pResourceManager, pObject, 1

object.CreateNozzleFromPH(MemberDescription, ResourceManager, Nozzle, NozzleIndex)

Parameter	Data Type	Description
MemberDescription	IJDMemberDescription	Required. This argument specifies the equipment or equipment component member.
ResourceManager	Object	Required. Resource Manager of the Model or Catalog connection depending on whether created under plant/ship or catalog.
Nozzle	Object	Required. This argument specifies the nozzle object.
NozzleIndex	long	Required. This argument specifies the nozzle object index.

Custom method



CMConditional_Xxxx()

- Evaluates a condition
- Returns True Or False
- If True, child object is constructed

Public Sub CMConditionalNozzleN1(ByVal pMemberDesc As IJDMemberDescription, ByRef IsNeeded As Boolean)

Const METHOD = "CMConditionalNozzleN1"

On Error GoTo Error Handler

IsNeeded = m_oEquipCADHelper.CheckMemberConditional(pMemberDesc)

Exit Sub

ErrorHandler:

HandleError MODULE, METHOD

End Sub



EquipCADHelper service

The Equipment Symbol CAD Helper service provides methods and properties to manage the custom assembly definition

The CheckMemberConditional method checks whether the member is conditional based on the CanBeDeleted flag in the MakeMemberDeletable method.

m_oEquipCADHelper.CheckMemberConditional(pMemberDesc)

object.CheckMemberConditional(MemberDescription)

Parameter	Data Type	Description	
MemberDescription	IJDMemberDescription	Required. This argument specifies the equipment or equipment component member.	

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Custom method

CMEvaluateGeometry_Xxxx()

• Used for computing the child object.

Public Sub CMEvaluateGeometryNozzleN1(ByVal oPropertyDescription As IJDPropertyDescription, pObject As Object)

Const METHOD = "CMEvaluateGeometryNozzleN1"

On Error GoTo ErrorHandler

'Transform the nozzle so that it behaves like a rigid body inside the equipment m_oEquipCADHelper.TransformNozzleWrtPH oPropertyDescription, pObject, 1 Exit Sub

ErrorHandler:

HandleError MODULE, METHOD

End Sub



EquipCADHelper service

The Equipment Symbol CAD Helper service provides methods and properties to manage the custom assembly definition.

The TransformNozzleWrtPH method keeps the Nozzle, as a member, always positioned as the matching nozzle placeholder in the symbol.

This method prevents free transformation of the Nozzle when it is called in its CMEvaluate method

m_oEquipCADHelper.TransformNozzleWrtPH oPropertyDescription, pObject, 1

object.TransformNozzleWrtPH(PropertyDescription, Nozzle, NozzleIndex)

Parameter	Data Type	Description
PropertyDescription	IJDPropertyDescription	Required.
Nozzle	Object	Required. This argument specifies the nozzle object.
NozzleIndex	long	Required. This argument specifies the nozzle object index.

Equipment Assembly



Attribute Management

IJUserAttributeMgmt: nanage the state of a non-SystemReadOnly attributes

- Methods to
 - Enable/disable attributes based on state
 - Validate user edits
- 3 methods
 - OnPreLoad() called just before displaying the property page to initialize property field states (Enabled/Disabled)
 - OnAttributeChange() called when an attribute is edited to validate input value and potentially
 update other field states
 - OnPreCommit() called when OK or Apply is clicked to persist states as needed. Note: Most states can be determined at runtime without need to persist



Attribute Management

- Example:
 - OnPreLoad, you set read-only on the Member properties
 - OnAttributeChange, transfer IJDeletableMember::CanBeDeleted flag of member to IJMemberControls::DeleteFlags on Parent.
 Validate the property value.
 - OnePreCommit, Properties can be validated



Custom Assembly Definition

IJEquipUserAttrMgmt Methods

- Optional
- Methods to validate user inputs
- · Override default setting

Private Function IJEquipUserAttrMgmt_OnAttributeChange()

Private Function IJEquipUserAttrMgmt_OnPreCommit()

Private Function IJEquipUserAttrMgmt_OnPreLoad()



Custom Assembly Definition

Private Function IJEquipUserAttrMgmt_OnAttributeChange(...)

Dim oMemberDescription As IJDMemberDescription

Set oMemberDescription = m_oEquipCADHelper.GetMemberDescriptionFromChild(plJDAttrs)

Select Case oMemberDescription.Name

Case "NozzleN1"

Select Case UCase(pAttrToChange.InterfaceName)

Case "IJDELETABLEMEMBER"

If UCase(pAttrToChange.AttrName) = "CANBEDELETED" Then

 $\verb|m_oEquipCADHelper.MakeMemberDeletable oMemberDescription, plJDAttrs, _|$

CBool(varNewAttrValue)

End If

Case Else

End Select

Case Else

End Select

IJEquipUserAttrMgmt_OnAttributeChange = ""

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EquipCADHelper service

The Equipment Symbol CAD Helper service provides methods and properties to manage the custom assembly definition.

The MakeMemberDeletable method sets the Custom Assembly member deletable or non-deletable depending on the setting of the CanBeDeleted flag.

m_oEquipCADHelper.MakeMemberDeletable oMemberDescription, pIJDAttrs, CBool(varNewAttrValue)

object.MakeMemberDeletable(MemberDescription, Child, CanBeDeleted)

Parameter	Data Type	Description
MemberDescription	IJDMemberDescription	Required. This argument specifies the equipment or equipment component member.
Child	IJDAttributes	Required. This argument specifies the child attribute of the member.
CanBeDeleted	Boolean	Required. This argument is a Boolean specifying whether the member can be deleted.

