### **Process, Power and Marine Division**

### SmartPlant 3D Common Task









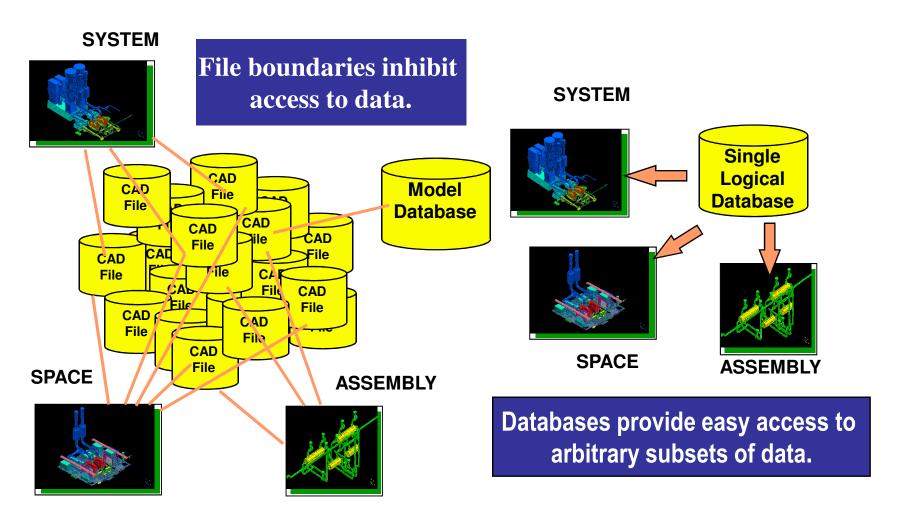


# Agenda

- SmartPlant Overview
- User Interface
- Workspace
- Filters
- Common Task
- Control Point / Notes
- Work Breakdown Structure (WBS)
- Interference Detection (IFC)
- To Do List

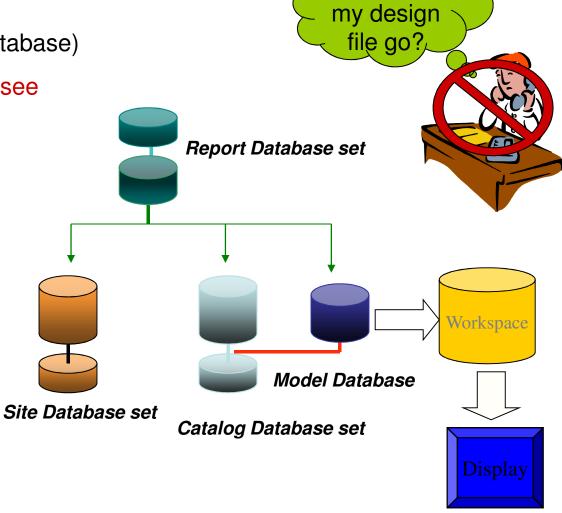


# Single Database



# Query

- Define Workspace (filter on database)
- See only the data you want to see
- Builds a logical "Working Set"
  - System
  - Assembly
  - Spatial (Volume or Planes)
  - Logical Permission Group
  - Object Types/Properties
- Saved Session Files

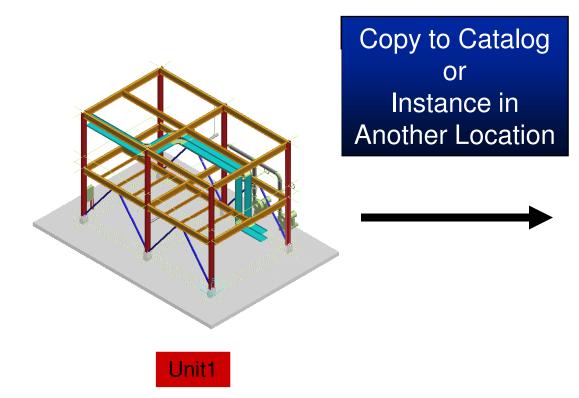


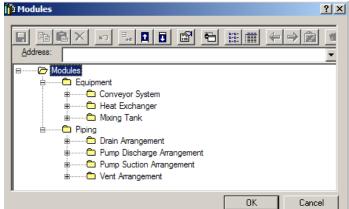
**SmartPlant** 

Where did

## Design Re-use



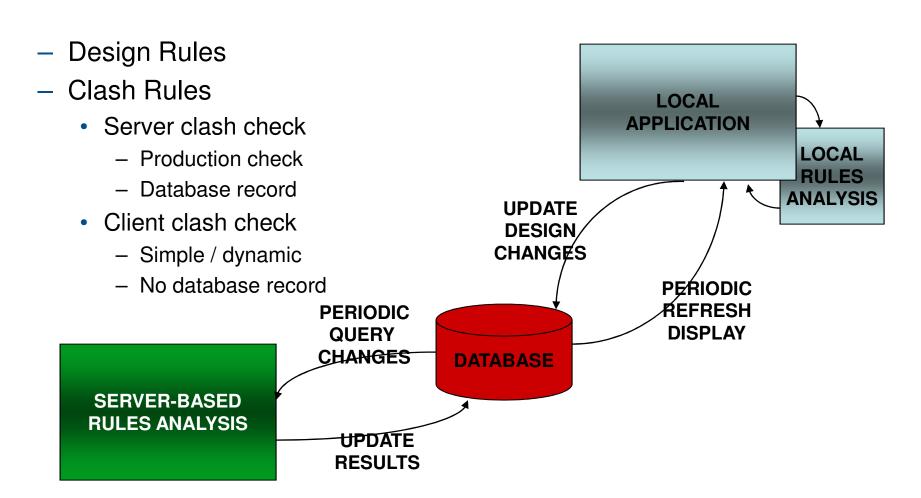




Internal Relationships Maintained. External Relationship Exposed.



### **Rules Services**



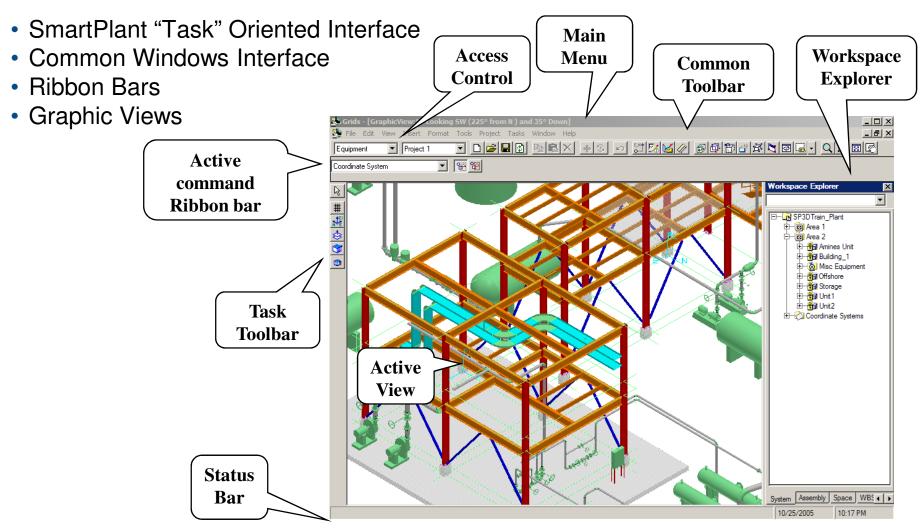


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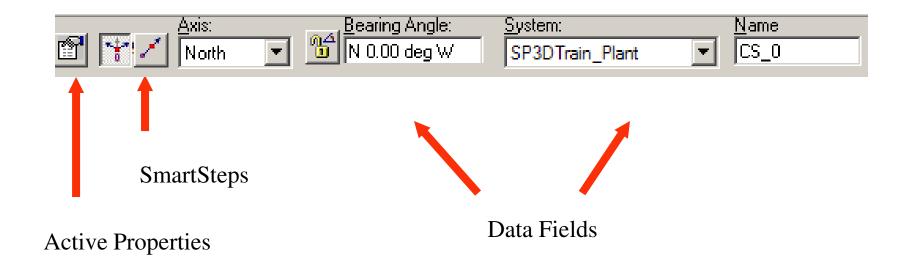
# Common Windows Based User Interface





# SmartStep Commands

 Same task specific ribbon bars for placement and object-action modify commands in all disciplines

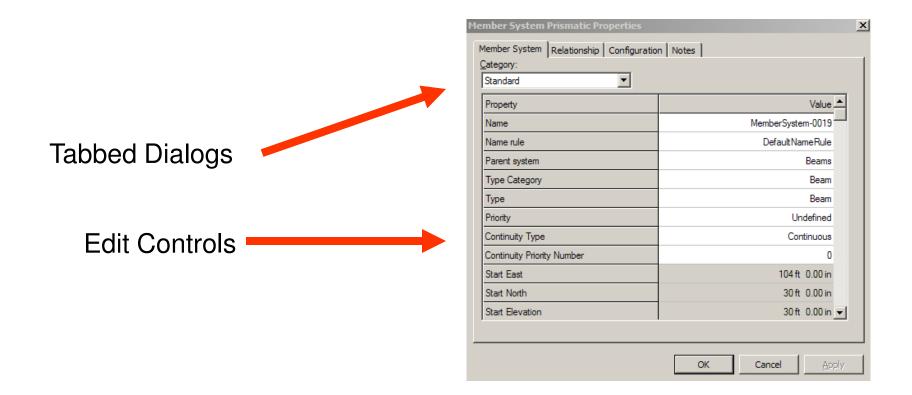




# SmartStep Commands

#### **Property Dialogs**

Same properties interface available for place/modify in all disciplines

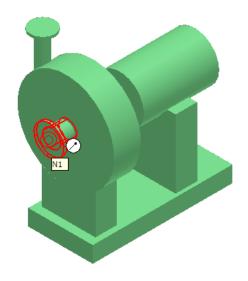




### **SmartSketch**

SmartSketch is the graphic environment with the mechanism to automatically find special points when the command is looking for a graphic reference.

This locking mechanism is similar to what is found in CAD environments



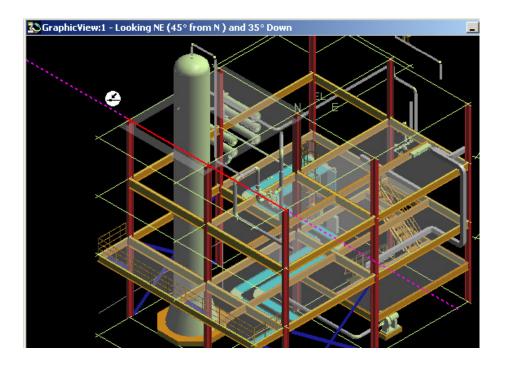
| Parallel               | 0           |
|------------------------|-------------|
| Perpendicular          | <b>(</b>    |
| Angle                  | <b>(a)</b>  |
| Reference axis aligned | (B) (B) (B) |
| Point on Surfaces      | $\otimes$   |
| Offset                 | ⊕ ⊕         |
| Intersection           | $\otimes$   |
| Divisor                | $\odot$     |
| Point on curves        | $\odot$     |
| Key point              | $\oslash$   |
| Add to stack           | <b>3</b>    |



### **SmartSketch**

The system finds Key point and Point on Geometry whenever you move the cursor over those graphics

SmartSketch uses only those points and checks for linear relationship points against every object in the workspace





# Select Objects

- Select Command
- By Fence (inside or overlap control)
- Use shift or ctl key to add or remove objects from the select set.
- Tools -> Select by Filter
- Use Workspace Navigator
- Quick pick tool



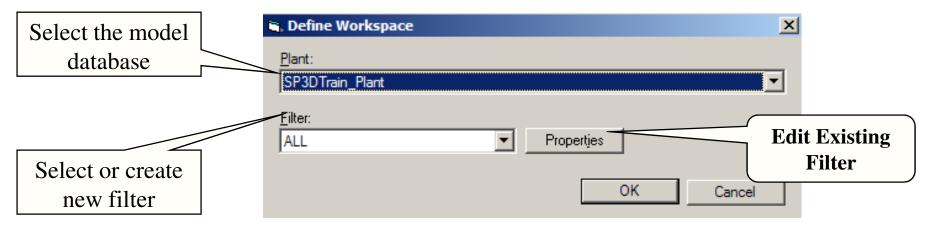
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# Workspace (Ctrl-w)

- Allows user to define how much of the model to display during the active session:
  - Whole model, all disciplines
  - Single area/multiple areas
  - Partial areas
  - Whole model, select discipline(s)
  - Select areas, select discipline(s)



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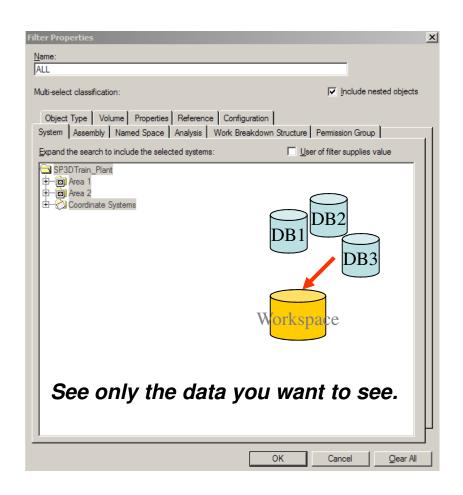


# Session Management

Session Templates Store option settings such as task list, window views, orientations, Background colors, graphics views, etc

#### Filter

A set of search criteria that define a query to the model database
Workspace/Session =
Session Template + Filter

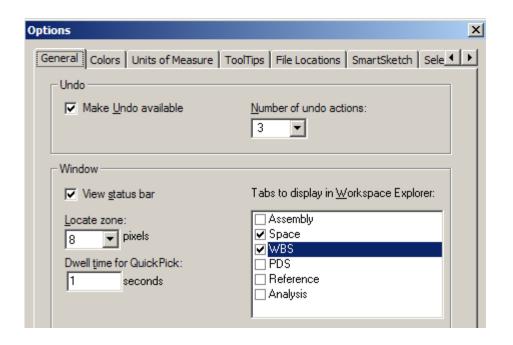




# **General Options**

- Allows you to enable the Undo command and the status bar
- The activation time of the quick pick tool
- Define the locate zone for SmartSketch
- Define the Tabs to display in the Workspace Explorer







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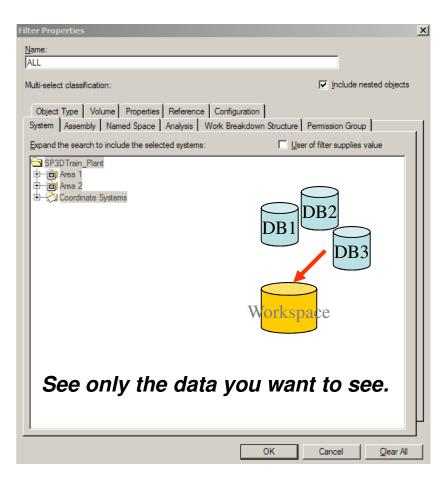


A filter is a set of search criteria that selects or retrieves data based on the

object properties:

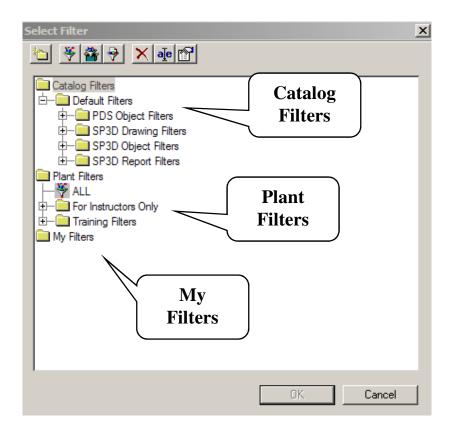
System

- Assembly
- Named Space
- Work Breakdown Structure (WBS)
- Analysis
- Permission group
- Object Type
- Spatial (Volume)
- Reference
- Properties
- PDS (If PDS project attached)





- Catalog Filters are filters which are stored in the catalog and are available to all users that use the same catalog
- Plant Filters are filters available to all users in a model. These filters are stored in the model database
- My Filters are created by the user and are only visible to him. These filters are stored in the model database



#### Simple Filters

Simple Filter is a query based on the object properties defined through GUI

#### **Compound Filters**

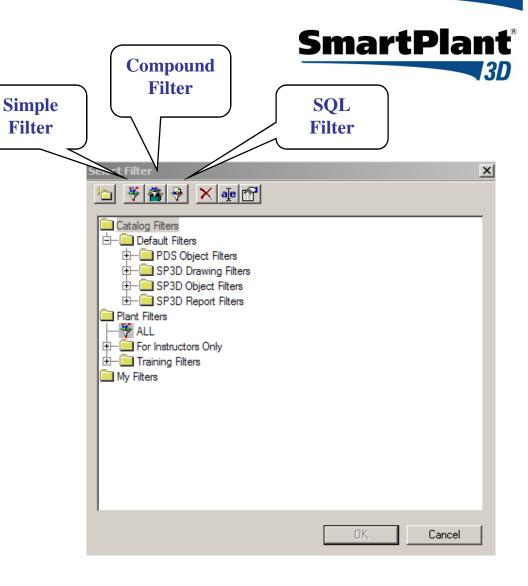
A "Compound" filter is two or more filters with an operator between them.

#### **SQL** Filters

Is a filter which provides a place to store user-written SQL query

#### **Asking Filters**

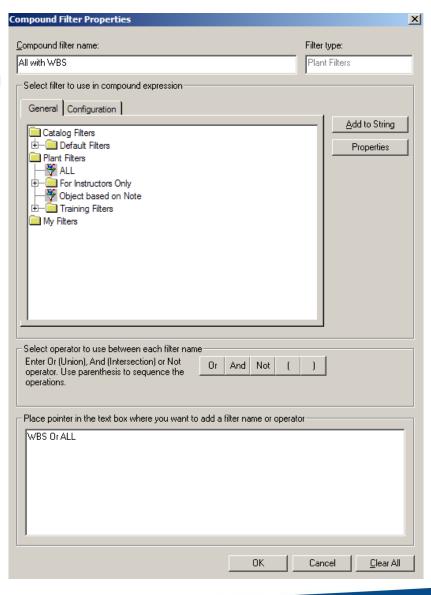
Is a filter that has left specific values for certain properties as variables to be filled in by the user when user uses the filter





### Compound Filters

- Display Properties of each filter used in the compound query by selecting the individual filter name and then clicking the Properties button
- An AND of two filters results in only those objects that the two filters had in common.
- A OR of two filters results in getting together the list of objects from both filters.
- A NOT operator on a filter results in a list of objects opposite to the selected filter return.
- Show the Compound Query string in a text box



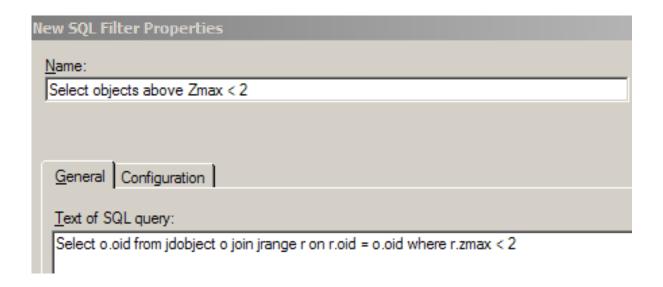


### **SQL Filters**

SQL (Handwritten Query) Filter Properties Dialog

Key in the SQL text statements

Select o.oid from jdobject o join jrange r on r.oid = o.oid where r.zmax < 2

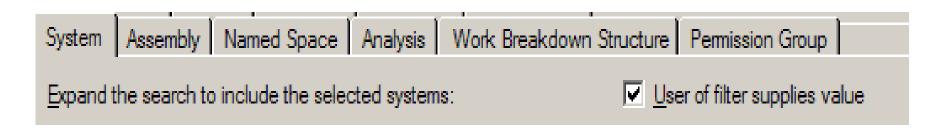




# Asking Filters

#### Using a Parameterized "Asking" Filter

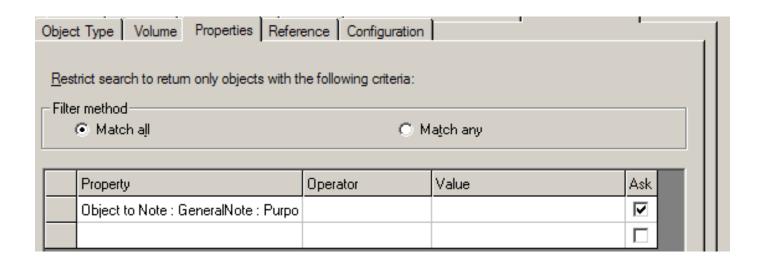
When the creator of a filter checked any "User of filter supplies value" checkboxes, then that filter is an "Asking" or "Parameterized" Filter. When someone uses that filter, automatically the properties page for that filter is displayed with the "User of filter supplies value" checkboxes as read-only, but the gadgets to set the values (associated with the checked "User of filter supplies value" checkboxes) are displayed so that the user can edit only the values of the checked items. If a compound filter uses multiple Parameterized Filters, the Properties dialogs appear sequentially, automatically, in the same order that the parameterized filters appear in the compound query string.





# **Asking Filters**

#### Using a Parameterized "Asking" Filter





#### Managing Filter Names when Copy Filters

- Users can copy and paste or move filters via drag and drop to a different category directory in the Select Filter dialog's tree view
- Filters in My Filters folder can have the same name as Filters in someone else's My Filters Folder. If the filter is moved up to a Plant Filter or Catalog Filter folder, then the software must check whether there is already a filter by the same name and change the name of the cloned filter to "<filter name> n" where n is some number so that the name of the filter is unique
- Compound Filters are made up of AND, OR and Not operators between existing filters. A Compound Filter that will be stored in the Catalog must be made from other filters that are already existing in the Catalog



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### Common Task

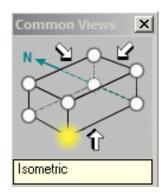
- Provide common functionality for all SP3D User Environment:
  - Session Management
  - General Options/SmartSketch 3D
  - Viewing Commands
  - Aspects/Surface Styles/Rules
  - Show/Hide
  - Measure

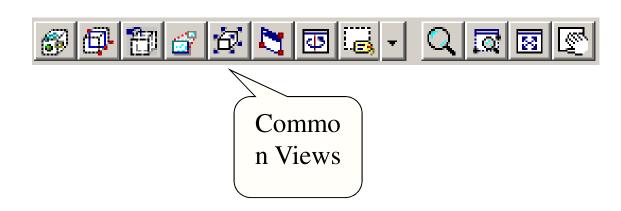


- Common Views
- Zoom Tool
- Window Area
- Refresh View
- Active View Control
- Rotate View
- Looking at Surface
- View by 3 points
- View along line
- Clipping



#### **Common Environment Toolbar**





Common views command allow you quickly change the view orientation to any standard isometric/orthogonal orientation



#### **Establishing Clipping Volume**

- Clipping by Object
- Clipping by Volume
- Clear Clipping



#### Common Environment Toolbar



#### Clip by Object command:

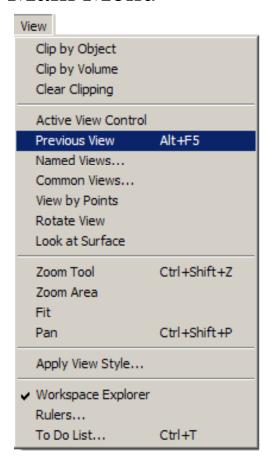
Allows you to define the view clipping volume (rectangular parallopiped) to be the same as the object's range box in your active view





Restore the Previous View User can go back one view for the active window

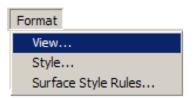
#### Main Menu

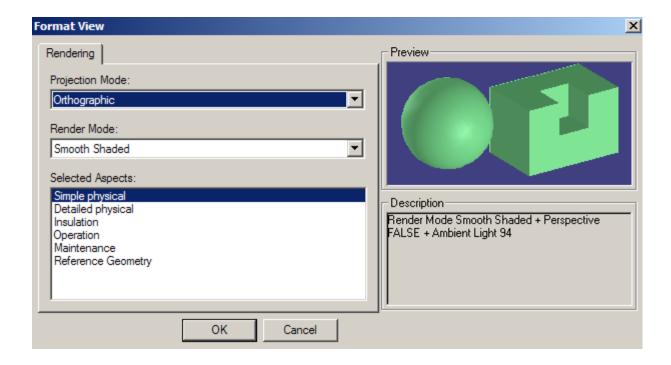




# Formatting the Active View

- You can format a View by defining a render mode and perspective setting
- Render mode: Outline, Smooth Shaded and Shaded with Enhanced Edges
- Aspect is a geometric representation for an object, like a working category.

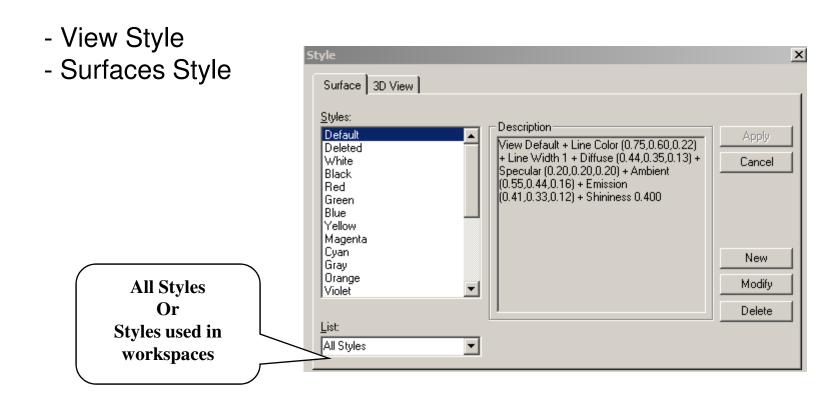






# **Applying Styles**

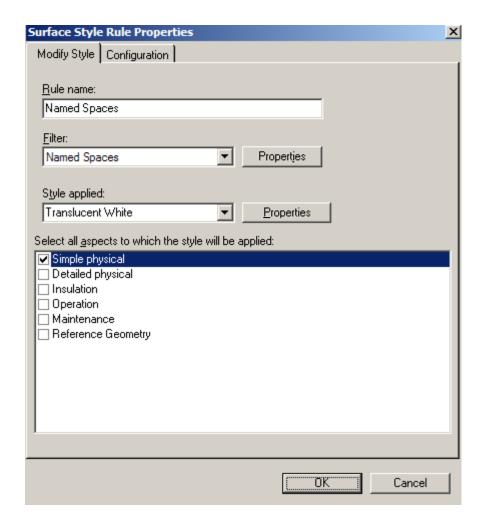
Styles are collections of color, lighting, and render modes that you can apply to all views or to specific items in the views. New user styles are stored in the database





# Applying Surface Style

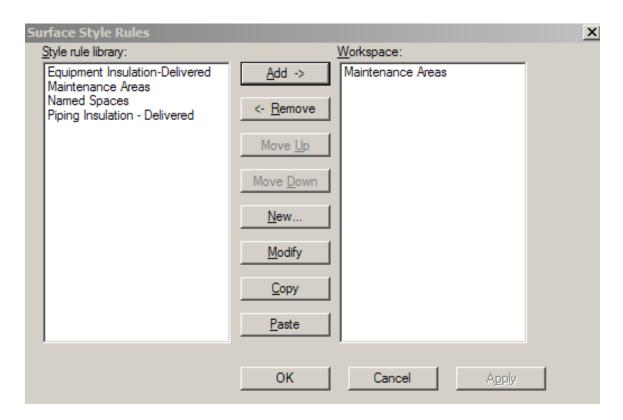
 A Surface Style Rule consists of a filter and the named surface style to be applied to the specific aspects of the objects identified by the filter





# Applying Surface Style

- Surface style Rules is saved in the model database
- Surface style rule applied to the workspace is saved in the session file
- Copy/Paste functionality



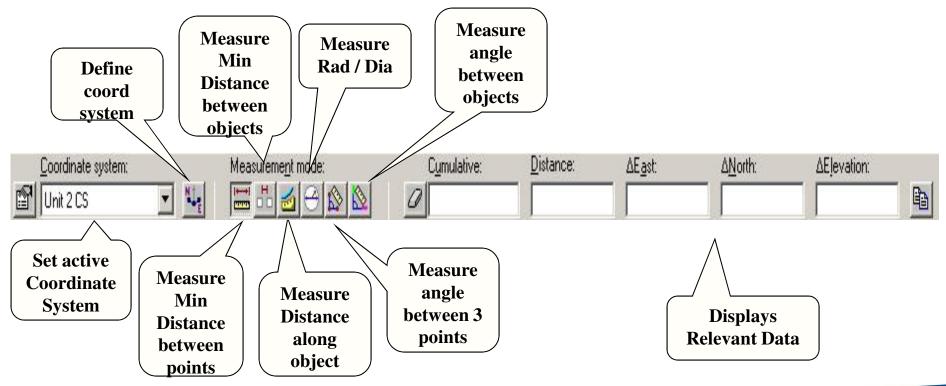


### Measure



Tool -> Measure

Measure Actual or Minimum 3D linear distance between two points Measure delta E, N, EL distance between two points Measure actual angle defined by three points Measure radius and diameters



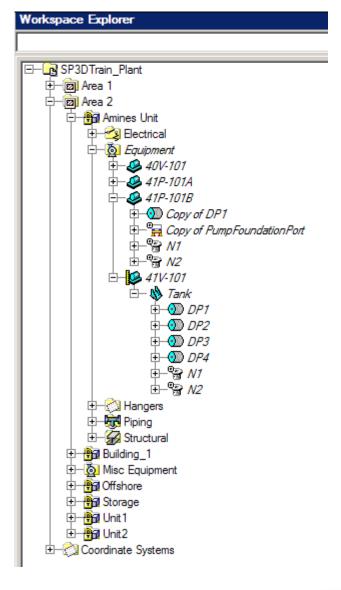
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### Hide/Show command

Hides selected items from display

Hidden objects are displayed in Italic text in the Workspace Explorer





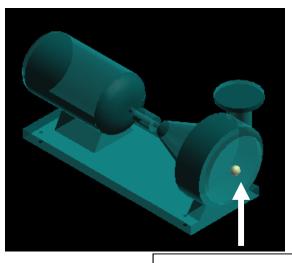
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- User Interface
- Workspace
- Filters
- Common Task
- Control Point / Notes
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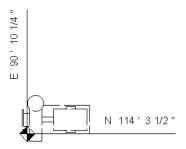
### **Control Points**

#### **Definition**

- A 3D object representing a point in the model
- Drive label locations on orthographic drawings
- Placement method:
  - Insert Control Point Command
  - Define in the Symbol Definition
- Control point location is user defined
- The position can be declared to be at a fixed global position or the positioning method can be associatively maintained.
- The control point is associative to a parent object
- Control Point graphics is a sphere that does not support interference detection
- Control Point is displayed in Reference Geometry Aspect



Control Point



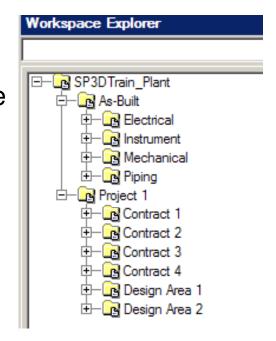


- SmartPlant Overview
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#### Work Breakdown Structure

- Logical grouping for items sharing a common attribute or task, referred to as "project". E.g. All items (piping/eqp/str) to be painted/coated by the same vendor can be grouped under a common project
- Hierarchy to handle Projects
- The Project object serves as a grouping function for both As-Built and Projects
  - Create WBS Command
  - Claim Command
  - Release Claim Command





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## Checking Interferences

SP3D provides two mode of operations:

- Server-based Interference checking (Database Detect).
  - Run on a separate IFC server
  - Look for all interferences for the full model
- Interactive interference checking (Local Detect).
  - Help the designer in real time
  - Local to a session (what you see in your workspace)



## Checking Interferences

Three type of checking (based on the object aspects):

- Required
- Optional
- Not Checked

#### Can process:

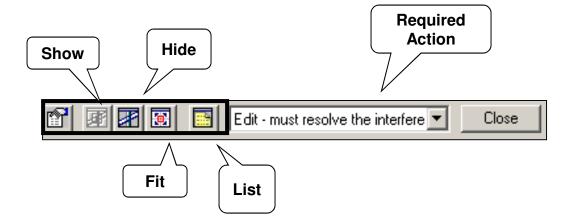
- Required Required
- Required Optional
- Optional Optional

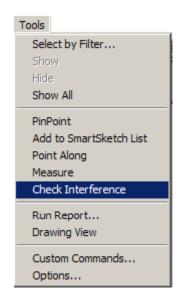
A clearance rule can be used



# Checking Interferences

Check Interference ribbon bar controls review of database (permanent) clashes and local (temporary) clashes







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### To Do List

- If an object's relationship with another object is lost or corrupt, the system generates an Error entry in the To Do List
- If a relationship has changed between two objects, but the person who
  modified the relationship only has write access to one of the objects, the
  system generates an Out of Date entry in the To Do List



