

# Graphics With Base R

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Data Visualization and Manipulation through Scripting (ADSC1010)

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# Introduction

- Data visualization allows you to reveal patterns in your data and communicate insights.
- Base R comes with built-in graphics functionality.
- Often we use high-level functions such as `plot()` to create a plot and then add information to the plot using functions like `lines()` or `text()`.
- We can also use the *lattice* package (comes with base R but we initialize it using `library(lattice)`).
  - We can use the functionality in the *lattice* package to generate visualizations in one go.

## Getting Started

- If you generate a visualization in the Console or using a script, the plot will show up in the *Plots* tab.
- In the *Plots* tab and in R Markdown, you can zoom in on your plots (using *Zoom* or *Show in New Window*).
- Visualizations generated in the Console or using a script can be saved using *Export*.
- Visualizations generated in R Markdown will be rendered in the final document unless you change the code chunk arguments to prevent this.

## One Variable

- One of the most commonly used R functions for generating visualizations is the `plot()` function.
- In order to generate a scatter plot of a single variable we use `plot(data.name$variable.name)`.
- The y-axis will contain the variable values and the x-axis will contain the index of the variable (order in the data).
- Many base R visualization functions do not have a `data=` argument.
  - Instead, we can use `with(data.name, plot(variable.name))`

## Two Variables

- To generate a scatterplot of two numeric variables we just need to add the x and y variables as arguments.
- We can use:
  - `plot(x = data.name$variablex.name, y = data.name$variabley.name)`
  - `plot(data.name$variabley.name ~ data.name$variablex.name)` (common regression notation)
- *Pick which approach works best for you and stick with it.*

## Graph Type

- You can specify different plot types using the `type=` argument
- Usage:
  - `type = "p"` plots just the points (default).
  - `type = "l"` plots just lines.
  - `type = "b"` plots both points and lines connected.
  - `type = "o"` both points and lines with the lines running through the points.
  - `type = "c"` empty points joined by lines.
- So far, the plots might seem boring, but the `plot()` function can be used in many different scenarios.

## Example 1

- Import the *Football22.csv* file into R.
  - 1 Create a scatter plot of the *Points* variable.
  - 2 Create a scatter plot with *y* as *Points* and *x* as *Goal\_Differential*.
  - 3 Use `par(mfrow = c(2, 2))` and the `type=` argument to generate four different plots with *y* as *Points* and *x* as *Goal\_Differential*.
- Do you notice any patterns?



# Histograms

- Histograms are useful to gain information about the distribution of values in a numeric variable.
- In order to generate a histogram we use `hist(data.name$variable.name)`.
- The y-axis will contain the frequency of observations values and the x-axis will contain the values of the variable.
- The `hist()` uses the *Sturges* formula to generate the default number of breakpoints (bins).
- We may change the breakpoints (bins) and the title using the following arguments:
  - `breaks = seq(from, to, by)`
  - `main = "Your Title"`

## Density

- Histograms can also be displayed as a proportion (density) using the `freq = FALSE` argument.
- We may also add a *kernel density* using the `density()` and `lines()` functions.

```
hist(data.name$variable.name),freq = FALSE)  
lines(density(data.name$variable.name))
```

## Example 2

- Using the *Football22.csv* data in R:
  - 1 Generate a histogram of the *Goals\_For* variable. *Be sure to update the title and labels as needed.*
  - 2 Generate a density (proportional) histogram and be sure to include the kernel density and appropriate labels of the *Goals\_For* variable.
- Do you notice anything about the shape?

## Boxplots

- Boxplots are extremely useful for graphically summarizing data.
- Boxplots give us information about the center, the spread, or variability within the data, any departure from symmetry (skew), and identification of possible outliers.
- Usage:
  - `boxplot(data.name$variable.name,ylab = "variable")`

## Comparative Boxplots I

- We can use boxplots to examine how the distribution of a variable changes for different groups.
- This can be done by simply adding the group variable into the function:
  - `boxplot(variable.name ~ group.name, data = data.name, ylab = "variable", xlab = "group name")`  
OR
  - `boxplot(data.name$variable.name ~ data.name$group.name, ylab = "variable", xlab = "group name")`

## Comparative Boxplots II

- We can use boxplots to examine how the distribution of a variable changes for **two** different groups.
- This can be done by simply multiplying the second group variable to the first group variable into the function:
  - `boxplot(variable.name ~ group1.name*group2.name, data = data.name, ylab = "variable", xlab = "group names")`  
OR
  - `boxplot(data.name$variable.name ~ data.name$group1.name*data.name$group2.name, ylab = "variable", xlab = "group names")`

## Example 3

- Using the *Football22.csv* data complete the following:
  - 1 Create a boxplot of the *Goals\_For* variable for all of the clubs.
  - 2 Create a comparative boxplot of the *Goals\_For* variable for all of the clubs in the three different leagues.
  - 3 Create a variable that indicates if the club was in the upper-half or lower-half of the league table in each league based on the *Position* variable (20 teams in each league).
  - 4 Create a comparative boxplot of the *Goals\_For* variable for all of the clubs in the three different leagues and if they were in the upper or lower half of their respective league.
- Do you notice any differences?

## Violin Plots

- Violin plots are like a combination of a boxplot and a kernel density plot.

- We will need the *vioplot* package to create violin plots.

```
if(!require(vioplot)) install.packages("vioplot")  
library(vioplot)
```

- Usage:

- `vioplot((variable.name ~ group.name, data = data.name, ylab = "variable", xlab = "group names"))`
- Can change the colour using `col =`



## Example 4

- Repeat Example 3 using violin plots.
- Do you notice anything different than you did in Example 3?

## Dot Charts

- Identifying unusual observations (potential) outliers is an important step in any statistical modelling problems.
- The *Cleveland* dotplot can help with outlier detection.
- To use on a single variable we can use:  
`dotchart(data.name$variable.name)`
- To include a grouping variable we can use:  
`dotchart(data.name$variable.name, groups = data.name$group.name)`

## Example 5

- Using the *iris* data complete the following:
  - 1 Create dot charts for the *Petal.Width* and for the *Petal.Length* variables.
  - 2 Create dot charts grouped by *Species* for the *Petal.Width* and for the *Petal.Length* variables.
- Do you notice any potential outliers?

## Pairs Plots

- Instead of individually creating scatter plots, we can use the `pairs()` function to create multiple scatter plots.
- This function creates a multi-panel scatter plot with all possible combinations of variables.
- We can use: `pairs(data.name[, c("var1.name", "var2.name", ...)])`
- Or we can use column indexes: `pairs(data.name[,2:5])`
- The panels on the diagonal give the **variable names of each row**.

## Pairs Plots Arguments

- `panel = panel.smooth` adds a LOWESS curve to each panel.
- We can create functions that do the following:
  - `lower.panel = panel.cor` adds the correlation coefficients of each pair of variables below the diagonal.
  - `diag.panel = panel.hist` adds a histogram of each variable to the diagonal.
- *It can take some time to get used to the interpretations*

## Example 6

- Using the *Football22.csv* data complete the following:
  - ① Create the functions under the *Required Functions* heading.
  - ② Create a pairs plot of all of the numeric variables.
  - ③ Create a pairs plot of all the numeric variables and include a LOWESS curve, the correlation coefficients, and the histograms.
- Does there appear to be any linear relationships between the variables?

# Conditional Scatterplots I

- When examining the relationship between two numeric variables, it may be useful to determine if a third variable is obscuring or changing the possible relationships.
- Conditional Scatterplots (coplots) can be useful to plot these situations.
- The `coplot()` R function plots two variables but each plot is conditioned by a third variable (numeric or factor).
- Usage:
  - `coplot(variabley.name ~ variablex.name | variable3.name, data = data.name)`

## Conditional Scatterplots II

- *The results may be a bit tricky to interpret at first.*
- The bar plot at the top indicates the range of the third variable (for the plots).
  - By default, there will be some overlap in the scatter plots based on the third variable. (can change by using: `overlap = 0`)
- Alterations:
  - To add a forth variable to the plot:  
`coplot(variabley.name ~  
 variablex.name|variable3.name*variable4.name, data =  
 data.name)`
  - To add blue linear regression lines to the plots:  
`coplot(variabley.name ~ variablex.name|variable3.name,  
 data = data.name, panel = function(x, y, ...){ points(x,  
 y, ...) abline(lm(y ~ x), col = "blue")})`



## Example 7

- Using the *Football22.csv* data complete the following:
  - ① Create a coplot with y the number of *Points*, x the *Goal\_Differential* and group them by the *League*. *Be sure to include the linear regression lines*
- Does there appear to be any differences across the leagues?

## Lattice Plots I

- We can also use the *lattice* R package to make the same plots.
- This package is particularly useful when we want to plot in multiple panels.
- We can use the `|` operator to make this happen.
  - We can *multiply* (\*) variables to examine multiple interactions.

## Lattice Plots II

Graph type	lattice function	Base R function
scatterplot	<code>xyplot()</code>	<code>plot()</code>
frequency histogram	<code>histogram(type="count")</code>	<code>hist()</code>
boxplot	<code>bwplot()</code>	<code>boxplot()</code>
Cleveland dotplot	<code>dotplot()</code>	<code>dotchart()</code>
scatterplot matrix	<code>splom()</code>	<code>pairs()</code>
conditioning plot	<code>xyplot(y ~ x   z)</code>	<code>coplot()</code>

## Example 8

- Use the the *Football22.csv* data and the *lattice* R package to complete the following:
  - ① Generate histograms of the *Points* variable grouped by the *League* variable.
  - ② Generate a conditioning plot with *y* as the *Points* variable and *x* as the *Goal\_Differential* grouped by the *League* **and** the *Half* variable we created earlier.

## Customising Plots

- We can use different arguments to improve the looks and functionality of our basic plots.
  - We can add titles and axis labels.
  - We can change the margins and plot limits.
  - We can change the size of our text and the shape, colour, and size of our *dots*
  - We can also add text labels to our base R plots.

## Titles, Labels and Margins

- `main` = *Plot title*
- `xlab` = *x-axis label*
- `ylab` = *y-axis label*
  
- If we want to include superscripts or other mathematical expressions we can use the `expression()` function:  
Example: `ylab = expression(paste("Area (cm2","))")`
  
- To adjust the margins (sizes of the margins):  
`par(mar = c(bottom, left, top, right))`

## Axes Arguments

- `xlim = c(min, max)` *Adjusts the range of the x-axis*
- `ylim = c(min, max)` *Adjusts the range of the y-axis*
- If we want to remove the box around the outside of our plot we can use the `bty = "n"` argument.
- `par(mar = c(bottom, left, top, right), xaxs = "i", yaxs = "i")` adjusts the axes so they meet at the origin (0,0).
- The `las = 1` argument rotates the y-axis tick marks and changes the orientation of the text.
- `cex.axis = multiplier` sets the amount by which the text will be magnified (relative to 1).
- `tc1 = -0.2` shortens the tick marks (positive increases them).



























## Plotting Symbol Adjustments and Text

- `pch` = changes the type of plotting symbol (see next slide)
- `col` = changes the colour of the plotting symbol (see link in references for colours).
- `cex` = changes the size of the plotting symbol (multiplier).
- We can add text to our plots:  

```
text(x = x.location, y = y.location, label = "Your  
Label", cex = text size, col = label colour)
```



# Symbol Shapes (pch =)

0	1	2	3	4	5	6	7	8	9
									
10	11	12	13	14	15	16	17	18	19
									
20	21	22	23	24	25				
									

# Plot Arguments I

Argument	Description
<code>adj</code>	controls justification of the text (0 left justified, 0.5 centered, 1 right justified)
<code>bg</code>	specifies the background colour of the plot(i.e. : <code>bg = "red"</code> , <code>bg = "blue"</code> )
<code>bty</code>	controls the type of box drawn around the plot, values include: "o", "l", "7", "c", "u", "j" (the box looks like the corresponding character); if <code>bty = "n"</code> the box is not drawn
<code>cex</code>	controls the size of text and symbols in the plotting area with respect to the default value of 1. Similar commands include: <code>cex.axis</code> controls the numbers on the axes, <code>cex.lab</code> numbers on the axis labels, <code>cex.main</code> the title and <code>cex.sub</code> the sub-title
<code>col</code>	controls the colour of symbols; additional argument include: <code>col.axis</code> , <code>col.lab</code> , <code>col.main</code> , <code>col.sub</code>
<code>font</code>	an integer controlling the style of text (1: normal, 2: bold, 3: italics, 4: bold italics); other argument include <code>font.axis</code> , <code>font.lab</code> , <code>font.main</code> , <code>font.sub</code>
<code>las</code>	an integer which controls the orientation of the axis labels (0: parallel to the axes, 1: horizontal, 2: perpendicular to the axes, 3: vertical)
<code>lty</code>	controls the line style, can be an integer (1: solid, 2: dashed, 3: dotted, 4: dotdash, 5: longdash, 6: twodash)

## Plot Arguments II

Argument	Description
<code>lwd</code>	a numeric which controls the width of lines. Works as per <code>cex</code>
<code>pch</code>	controls the type of symbol, either an integer between 0 and 25, or any single character within quotes " "
<code>ps</code>	an integer which controls the size in points of texts and symbols
<code>pty</code>	a character which specifies the type of the plotting region, "s": square, "m": maximal
<code>tck</code>	a value which specifies the length of tick marks on the axes as a fraction of the width or height of the plot; if <code>tck = 1</code> a grid is drawn
<code>tcl</code>	a value which specifies the length of tick marks on the axes as a fraction of the height of a line of text (by default <code>tcl = -0.5</code> )

## Example 9

- Using the *Football22.csv* data complete the following:
  - ① Create a scatterplot in base R with *y* as the *Points* variable and *x* as the *Goals\_For* variable.
  - ② Take some time to make improvements to your scatterplot using the plot customisation tools.
- Do you think the resulting plot is useful?

## Exercise 1

- The best way to improve your understanding of the plotting functions in base R is to take some time to generate some plots, make customisations, and think about what your plots actually mean.
- I encourage you to take some time with your project data (or other real data) and try to generate some insightful plots using the base R functions we covered.

## References & Resources

- ① Douglas, A., Roos, D., Mancini, F., Couto, A., & Lusseau, D. (2023). *An introduction to R*. Retrieved from <https://intro2r.com/>
- <https://r-charts.com/colors/>
- <https://lattice.r-forge.r-project.org/>
- <https://cran.r-project.org/web/packages/vioplot/vioplot.pdf>