parseIntersection(line:String; intersections: Map < String, Intersections: Map < String, Intersections: Map < String | S String[] parts = line.split("\\s+") String name = parts[0] validateIntersectionInput(name, parts, intersections, line) double x = checkCoordinateComponent(parts[1]) double y = checkCoordinateComponent(parts[2]) List < String > dests = new ArrayList() List < Double > probs = new ArrayList() for i = 3 to parts.length -1 by 2 String dest = parts[i] double relProb = checkProbability(parts[i + 1]) dests.add(dest) probs.add(relProb) DirectedEdge forward = new DirectedEdge(name, dest) DirectedEdge reverse = new DirectedEdge(dest, name) directedEdges.putlfAbsent(forward, new DirectedEdgeInfo()) directedEdges.putIfAbsent(reverse, new DirectedEdgeInfo()) processIntersection(name, x, y, probs, dests, coordChecker, referencesMadeByIntersections, intersections)