Objects & Indexing Part 2

Plan for today

- Recap of objects & classes
- More sophisticated objects
 - data.frames
 - briefly mention others (lists, matrices, tibble)

Objects

- Objects are the nouns of programming languages
- They have names and they store something
 - single value or text string (character)
 - vector of objects
 - data.frames
 - models
 - and more

Classes

Objects can be of a different **classes**. What type of information is stored in the object? Some of the options are:

- **Numeric:** Decimals (3.141593)
- **Integer:** Natural numbers (0,1,2, etc.)
- Character: Text or string characters:
 - Always inside quotation marks
 - Factors (or categories)
- Logical: True or False:
 - No quotations
 - 2 possible values: TRUE or FALSE
 - o or T/F...
 - but NOT True/False/t/f
- Missing Value: NA

Another object class is a **data.frame**. You can think of this as an Excel sheet. empire is an example of a data.frame. When you view it in R, it looks like this:

	name [‡]	height [‡]	mass $^{\scriptsize \div}$	gender [‡]	homeworld	species [‡]
1	Luke Skywalker	172	77.0	male	Tatooine	Human
2	C-3PO	167	75.0	NA	Tatooine	Droid
3	R2-D2	96	32.0	NA	Naboo	Droid
4	Darth Vader	202	136.0	male	Tatooine	Human
5	Leia Organa	150	49.0	female	Alderaan	Human
6	Obi-Wan Kenobi	182	77.0	male	Stewjon	Human
7	Chewbacca	228	112.0	male	Kashyyyk	Wookiee
8	Han Solo	180	80.0	male	Corellia	Human
9	Yoda	66	17.0	male	NA	Yoda's species
10	Boba Fett	183	78.2	male	Kamino	Human

Typically, this is what we want our data to look like. In empire, we have 6 column vectors. But they are *NOT* stored as 6 separate objects -- they are combined because they are all related to one another.

Data.frames are 2-dimensional

- Rows & columns
- Prettier spreadsheet

Every **row** has **6** pieces of data that are associated with one another...

name	height	mass	sex	homeworld	species
Luke Skywalker	172	77.0	male	Tatooine	Human
C-3PO	167	75.0	none	Tatooine	Droid
R2-D2	96	32.0	none	Naboo	Droid
Darth Vader	202	136.0	male	Tatooine	Human
Leia Organa	150	49.0	female	Alderaan	Human
Obi-Wan Kenobi	182	77.0	male	Stewjon	Human
Chewbacca	228	112.0	male	Kashyyyk	Wookiee
Han Solo	180	80.0	male	Corellia	Human
Yoda	66	17.0	male	NA	Yoda's species

Every **column** has **10** observations...

name	height	mass	sex	homeworld	species
Luke Skywalker	172	77.0	male	Tatooine	Human
C-3PO	167	75.0	none	Tatooine	Droid
R2-D2	96	32.0	none	Naboo	Droid
Darth Vader	202	136.0	male	Tatooine	Human
Leia Organa	150	49.0	female	Alderaan	Human
Obi-Wan Kenobi	182	77.0	male	Stewjon	Human
Chewbacca	228	112.0	male	Kashyyyk	Wookiee
Han Solo	180	80.0	male	Corellia	Human
Yoda	66	17.0	male	NA	Yoda's species

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Data.frames can be indexed just like vectors.

Except: Data.frames have 2 dimensions!

data.frame[rows, columns]

What *should* we get if we typed empire[1:6,5]?

name	height	mass	sex	homeworld	species
Luke Skywalker	172	77.0	male	Tatooine	Human
C-3PO	167	75.0	none	Tatooine	Droid
R2-D2	96	32.0	none	Naboo	Droid
Darth Vader	202	136.0	male	Tatooine	Human
Leia Organa	150	49.0	female	Alderaan	Human
Obi-Wan Kenobi	182	77.0	male	Stewjon	Human
Chewbacca	228	112.0	male	Kashyyyk	Wookiee
Han Solo	180	80.0	male	Corellia	Human 1

```
data.frame[rows, columns]
```

What do we get if we type empire [1:6,5]?

```
empire[1:6,5]
## [1] "Tatooine" "Tatooine" "Naboo" "Tatooine" "Alderaan" "Stewjon"
```

If you want **all** of something, leave it blank.

All the rows of column 2

```
empire[,2]
## [1] 172 167 96 202 150 182 228 180 66 183
```

All the columns of row 5

```
empire[5,]
```

```
## name height mass sex homeworld species
## 5 Leia Organa 150 49 female Alderaan Human
```

Finding Your Data

Sometimes it's easy enough to remember the row index or column index that you want. But often, we forget!

One of the benefits of a data.frame is that you can access a column by using the column name.

data.frame\$column.name

Finding Your Data

```
empire$height
```

```
## [1] 172 167 96 202 150 182 228 180 66 183
```

• *Note the tab-complete!*

Other object types

- Matrix
- Tibble
- List

Matrix

- Very similar to data.frame
- No column names
- No real reason to use matrices
- Can convert to data.frame easily

Error in testMatrix\$V1: \$ operator is invalid for atomic vectors

Matrix

```
# Convert to data.frame
testDataFrame <- as.data.frame(testMatrix)</pre>
testDataFrame
##
  V1 V2 V3
## 1 1 5 9
## 2 2 6 10
## 3 3 7 11
## 4 4 8 12
# Now try to access column 2 using the "V2" heading
testDataFrame$V2
## [1] 5 6 7 8
```

Tibble

- Even more similar to a data.frame than matrices are!
- It works particularly well with a suite of packages called the tidyverse
- If you use class() on a tibble, it might show up as tbl_df
- At this point, for our purposes, there is not notable difference between a tibble and data.frame.

List

- Contain elements of different types (e.g., numbers, strings, vectors, data.frames, matrices, and more)
- If you store a statistical model as an object, it will likely be in a list format
 - Besides dealing with models, we will (for the most part) not be dealing with lists
 - But they can be SUPER useful
 - Ex: You have 2 large data.frames that have the same variables, but data were collected on different groups (e.g., patients vs. controls). You want to perform the same actions on both datasets. You can store these as a list, and run the same analysis on each, rather than copying/pasting code.

- For the most part, you can index lists the same way you would a vector
- (For these examples, let's only look at the first 3 rows of empire)

```
exampleList <- list("hello", empire[1:3,], c(2:12))

# To get the first element (the word "hello")
exampleList[1]

## [[1]]
## [1] "hello"</pre>
```

- For the most part, you can index lists the same way you would a vector
- (For these examples, let's only look at the first 3 rows of empire)

```
exampleList <- list("hello", empire[1:3,], c(2:12))
# To get the second element (the `empire` data.frame)
exampleList[2]
## [[1]]
##
             name height mass sex homeworld species
                     172 77 male Tatooine
## 1 Luke Skywalker
                                             Human
             C-3P0
## 2
                     167 75 none Tatooine
                                            Droid
## 3
             R2-D2
                      96 32 none
                                      Naboo Droid
```

- For the most part, you can index lists the same way you would a vector
- (For these examples, let's only look at the first 3 rows of empire)

```
exampleList <- list("hello", empire[1:3,], c(2:12))

# To get the third element (the vector of numbers 2 through 12)
exampleList[3]

## [[1]]
## [1] 2 3 4 5 6 7 8 9 10 11 12</pre>
```

NULL

- **BUT!** Lists have the equivalent of an empty book page that says "Chapter 2" before getting to the actual chapter.
- In order to open the chapter, we use double brackets [[]]

```
# Single brackets
exampleList[2]
## [[1]]
##
              name height mass sex homeworld species
                     172 77 male Tatooine
## 1 Luke Skywalker
                                              Human
            C-3PO 167 75 none Tatooine Droid
## 2
## 3
             R2-D2
                      96 32 none
                                      Naboo Droid
# Single brackets doesn't get you "in"
exampleList[2]$mass
```

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R2-D2

96

3

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```
# Single brackets
exampleList[2]
  ##
              name height mass sex homeworld species
##
  1 Luke Skywalker
                      172 77 male Tatooine
                                               Human
                      167 75 none Tatooine
                                              Droid
## 2
             C-3P0
## 3
             R2-D2
                      96
                                       Naboo
                                              Droid
                           32 none
# Double brackets
exampleList[[2]]
##
              name height mass sex homeworld species
  1 Luke Skywalker
                         77 male Tatooine
                      172
                                               Human
                                   Tatooine
                                              Droid
## 2
             C-3P0
                      167 75 none
```

32 none

Naboo

Droid

[1] 77 75 32

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