



# SHELI SHAPIRO

## 3D ANIMATOR

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vimeo.com/988631163 



### EXPERIENCE

#### Deck Nine Games | 3D Animator

SEP 2024 – DEC 2024

Worked on an unannounced AAA title

JAN 2022 – JUNE 2023

Worked on Life is Strange: Double Exposure with both FACS and motion capture cleanup using Retargeter software and Maya. Implemented fbxs into UE5 to ensure animations are working properly

#### Nestle Purina – RJT Compuquest Inc. | 3D Animator and Media Associate

JAN 2024 – AUGUST 2024

Edited instructional videos by integrating motion graphics and visual elements to enhance clarity. Created detailed parts lists for machinery to support technical documentation

#### The Beardy Boys | 3D Animator

MARCH 2021 – MARCH 2022

3D character animator for a Barbie music video series on YouTube for Mattel

#### SpaceJunk | 3D Animator

JULY 2021 – DEC 2021

3D character animator on advertisement for a local electrical company

#### BlackBoard Studio | 3D Animator

FEB 2021 – MARCH 2021

3D character animator on an advertisement for a mobile game for Playtika  
Created a sequence of shots of acting, body mechanics and facial expressions



### EDUCATION

#### iAnimate

OCT 2021 – DEC 2021

Participated in a course that specializes in gaming animations

#### Animation Mentor

DEC 2019 – SEP 2020

Studied Advanced Body Mechanics and Advanced Acting

#### Frame By Frame Online

MARCH 2019 – NOV 2019

Studied Intro and Advanced Body Mechanics

#### Israel Animation College

OCT 2017 – OCT 2019

Studied 3D Modeling, Texturing, Shading, Lighting, Rendering, and Animation  
Studied a variety of 3D software



### SOFTWARE & SKILLS

3D Animation, Motion Capture, Video Editing, Modeling, Communication, Organization, Adaptability, Multi-lingual: English, Hebrew & Russian, Maya, Blender, Retargeter, UE5, Photoshop, Premiere Pro, After Effects, Indesign, FACS, Inventor, Zbrush, Substance Painter, Perforce, Jira