PARFAIT SHEMA

Graphic Designer | UI/UX designer | Software and Mobile Developer

DETAILS

Kigali, Rwanda,

+250 787 844 326

ivancyusa1@gmail.com

WEBSITES AND SOCIAL LINKS

Portfolio: www.pinterest.com/shemaParfait / pins/

SUMMARY

Highly motivated and detail-oriented undergraduate in Software Development at IPRC Tumba, with a strong passion for crafting intuitive and visually stunning digital experiences. Blending expertise in full-stack web development with a keen eye for graphic and UI/UX design, I am committed to building user-centric, real-world solutions. A fast learner and creative thinker, dedicated to continuous skill development in emerging technologies and design principles.

EXPERIENCE

Freelance Graphic Designer, Century Cleaning Agency,

JAN 2023

Designed and delivered a range of impactful graphic assets, including posters, logos, and service illustrations, significantly contributing to brand visibility. Managed and refined branding materials and promotional designs, ensuring consistent visual identity across all client communications.

Intern, Software Development, IPRC Tumba,

JAN 2024

Engaged in intensive, 6-hour daily real-world software development and team projects, gaining hands-on experience in building full-stack systems. Applied practical knowledge to diverse development challenges, reinforcing an understanding of user requirements and system architecture.

EDUCATION

Bachelor of Arts, Information and Communication Technology, IPRC Tumba, Rulindo, Tumba

2017 - 2025

Focus: Software Development, Networking, Linux Systems

- · Achieved High Distinction in Advanced Diploma coursework
- · Received Dean's List recognition for academic excellence
- Participated in industry-relevant workshops and seminars

UI/UX & Graphic Design	Frontend Development
Backend Development	Databases
Tools & Systems	

ACHIEVEMENTS

SKILLS

Completed advanced cybersecurity labs on HackTheBox, demonstrating analytical and problem-solving abilities.

HOBBIES AND INTEREST

- Artist (Tableau Painting)
- Passionate about Artificial Intelligence
- Self-taught video editing and game design basics