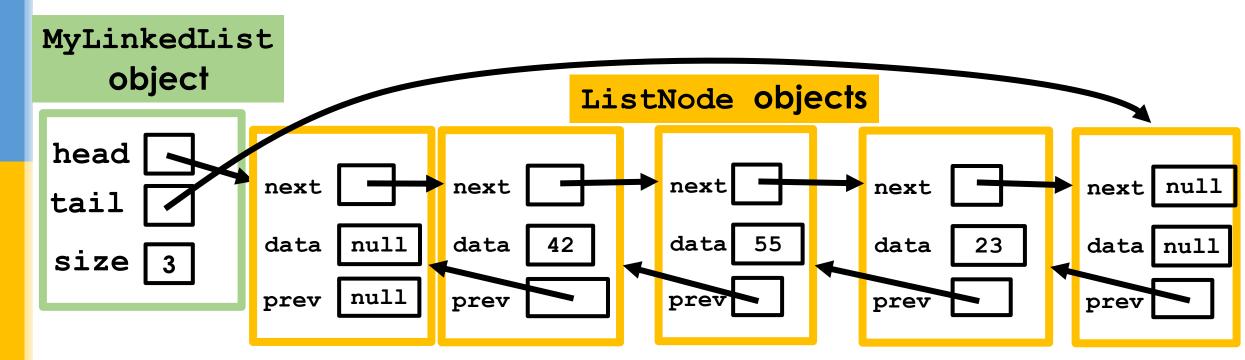
Generics and Exceptions

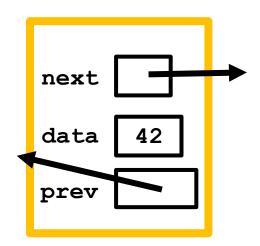
Implementing a Linked List in Java



```
class ListNode<E> {
    ListNode<E> next;
    ListNode<E> prev;
    E data;
```

What is E??

A parameterized type
Our ListNode is "generic"



Example: Parameterized types

```
public class RememberLast<T> {
    private T lastElement;
    private int numElements;
    public RememberLast ()
        numElements = 0;
        lastElement = null;
    public T add( T element )
       T prevLast = lastElement;
       lastElement = element;
       numElements++;
       return prevLast;
```

```
// Somewhere else...
RememberLast<Integer> rInt =
    new RememberLast<Integer>();
RememberLast<String> rStr =
    new RememberLast<String>();
rInt.add(3);
rStr.add("Happy");
```

Handling bad Input

```
public class RememberLast<T> {
    public T add( T element )
       if (element == null) {
          <<WHAT GOES HERE?>>
       T prevLast = lastElement;
       lastElement = element;
       numElements++;
       return prevLast;
```

Handling bad input

```
public class RememberLast<T> {
    publid T add( T element )
       if (element == null) {
           return -1;
                          Doesn't work! Must
                               return a T
       T prevLast = last
       lastElement = element;
       numElements++;
       return prevLast;
```

Throw exceptions to indicate fatal problems

```
public class RememberLast<T> {
    public T add( T element )
       if (element == null) {
           throw new NullPointerException ("RememberLast object cannot
store null pointers.")
       T prevLast = lastElement;
       lastElement = element;
       numElements++;
       return prevLast;
```

Checked exceptions must be declared

```
public class RememberLast<T> {
   public T add( T element) throws NullPointerException
                                   Not required, since NPE is
       if (element == null)
                                      unchecked, but OK.
           throw new NullPoir
store null pointers.")
       T prevLast = lastElement;
       lastElement = element;
       numElements++;
       return prevLast;
```