

# Computer Network Architecture

# 计算机网络体系结构

沈航

南京工业大学



Email: [hshen@njtech.edu.cn](mailto:hshen@njtech.edu.cn)

# **The TCP/IP Architecture**

**(continued)**

# TCP/IP Architecture

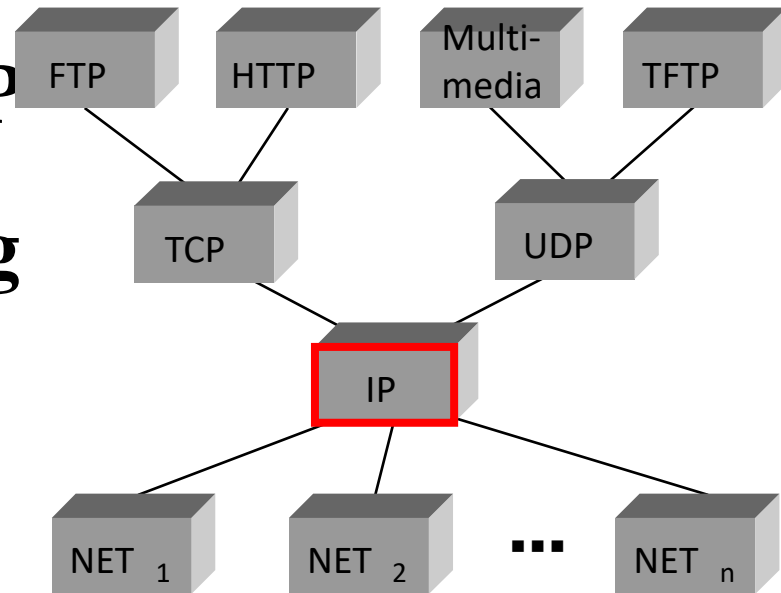
- The TCP/IP Architecture defined by IETF

- Transparent Design

- ♠ Everything over IP

- ♠ IP over Everything

- ♠ Best-effort



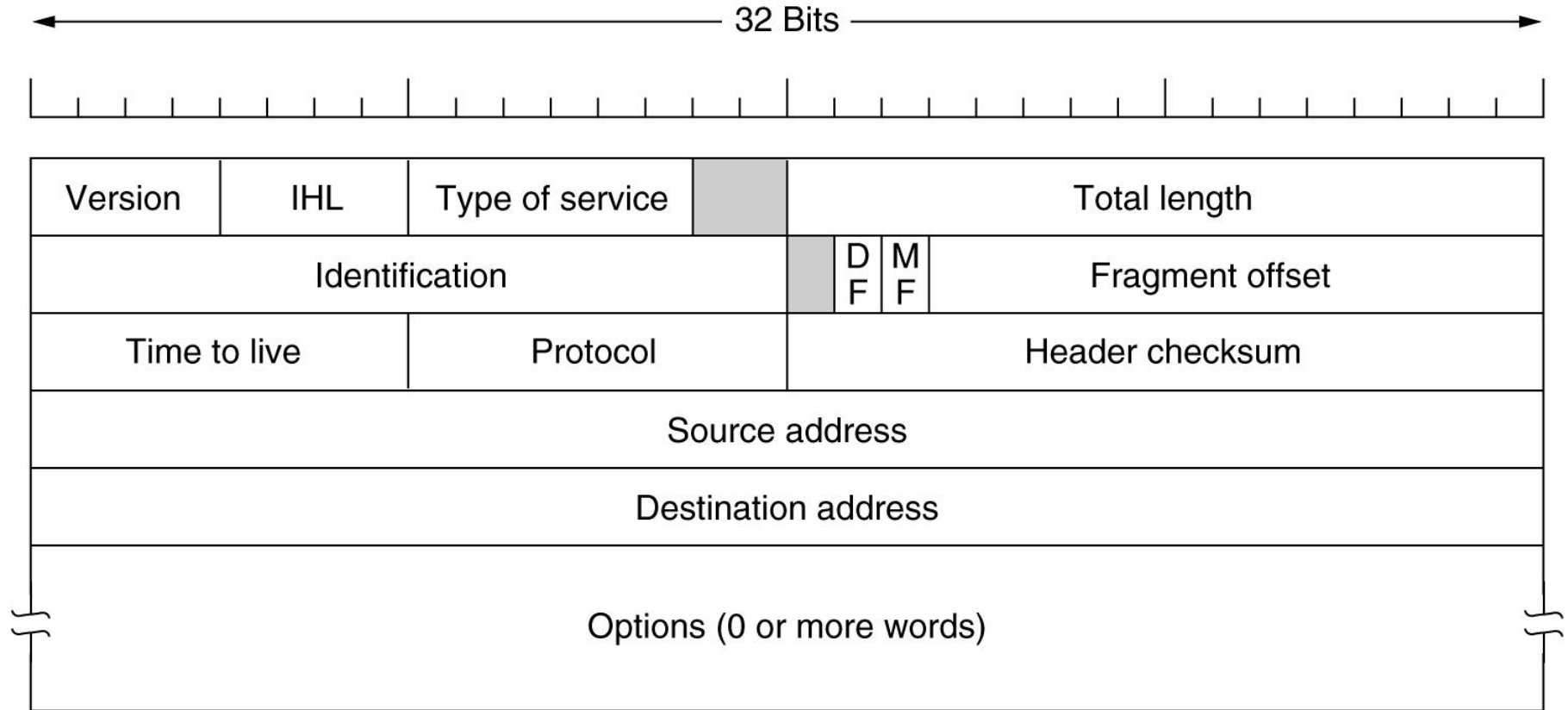
# The IP Protocol协议

- **connectionless protocol does not exchange control information to establish end-to-end connection before transmitting data**
- **defining the datagram数据报**
- **defining the internet addressing scheme寻址方案**
- **moving data between the Data Link Layer and the Transport Layer**

# The IP Protocol

- **routing datagrams to remote hosts**
- **performing fragmentation and re-assembly of datagrams**完成数据报的分段与重组
- **relies on other protocols to establish connection if required**
- **best-efforts way, *i.e.*, not guaranteed**

# The IP datagram数据报



## The IPv4 header.

# IP Addresses

- Every node on the Internet has an IP address, used to identify the network and the host on a given network
- Each IP address consists of *net-id* and *host-id*;

# IP Addresses

- Each IP address is 32 bits long, *e.g.*

10000000 00001011 00000011 00011111

it is usually written in dotted decimal notation(点分十进制记法) , *e.g.* 128.11.3.31

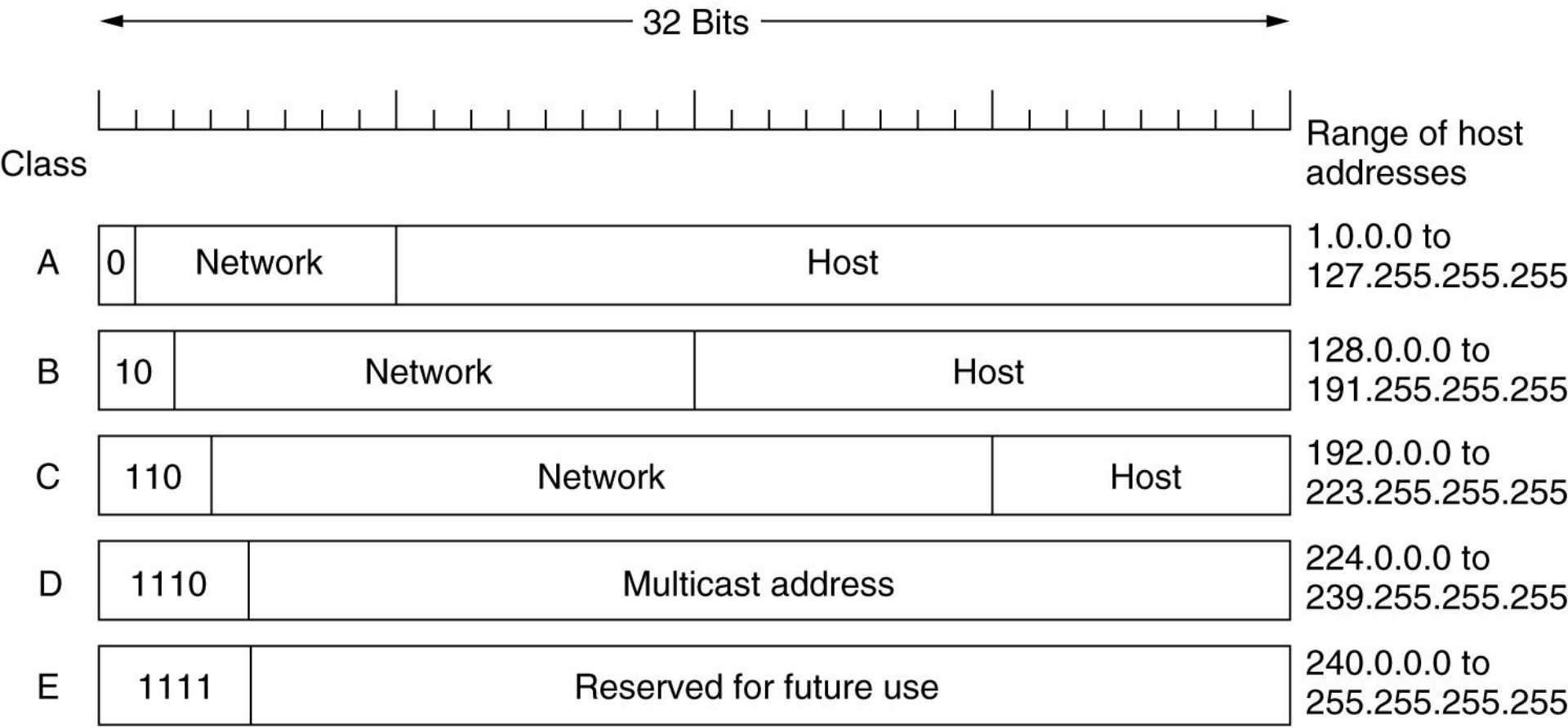
**just easy to read!**

- The IP address is divided into two parts:

$IPaddr ::= \{ \langle net-id \rangle, \langle host-id \rangle \}$



# Classes of IP Addresses IP地址分类



IP address formats.  
The Network Layer

# Quiz



**To which class do the following IP addresses belong ?**

**(1) 128.36.199.3**

**(2) 21.12.240.17**

**(3) 192.12.69.248**

**(4) 183.194.76.253**

				
			Range of host addresses	
Class				
A	0	Network	Host	1.0.0.0 to 127.255.255.255
B	10	Network	Host	128.0.0.0 to 191.255.255.255
C	110	Network	Host	192.0.0.0 to 223.255.255.255
D	1110	Multicast address		224.0.0.0 to 239.255.255.255
E	1111	Reserved for future use		240.0.0.0 to 255.255.255.255

# Classes of IP Addresses IP地址分类

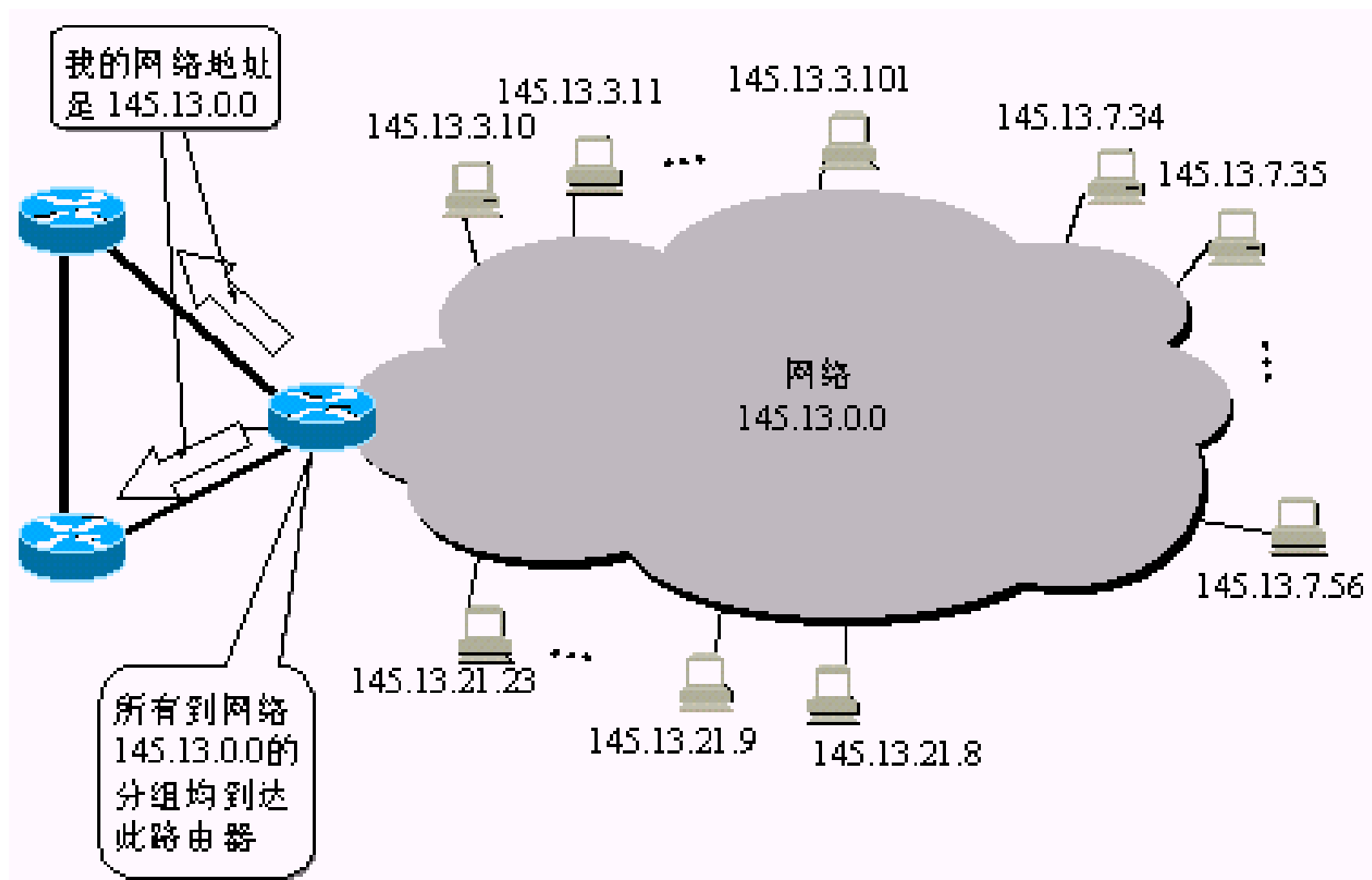
**The following IP addresses are not allowed in the public Internet:**

 **Class C: 192.168.X.X**

 **Class B: 172.X.X.X**

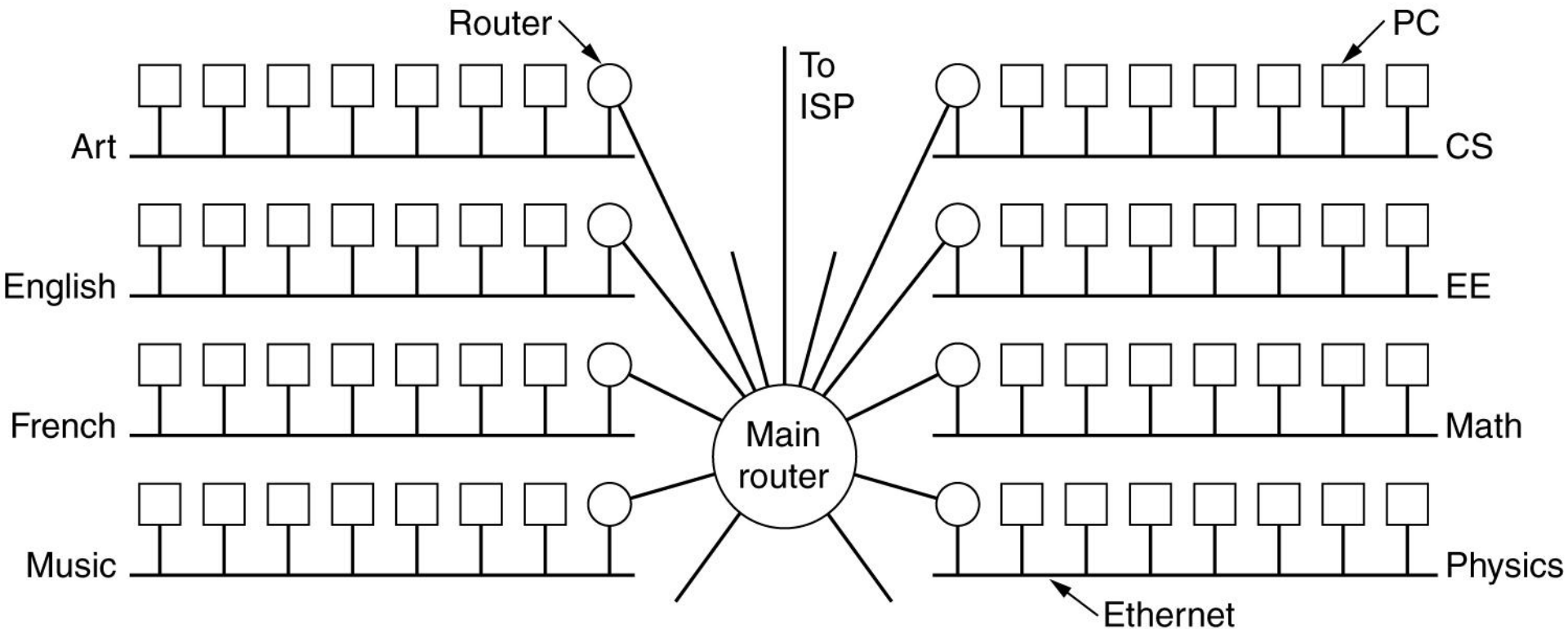
 **Class A: 10.X.X.X**

**举例：一个单位拥有一个B类IP地址，  
网络地址是145.13.0.0 (net-id)。**



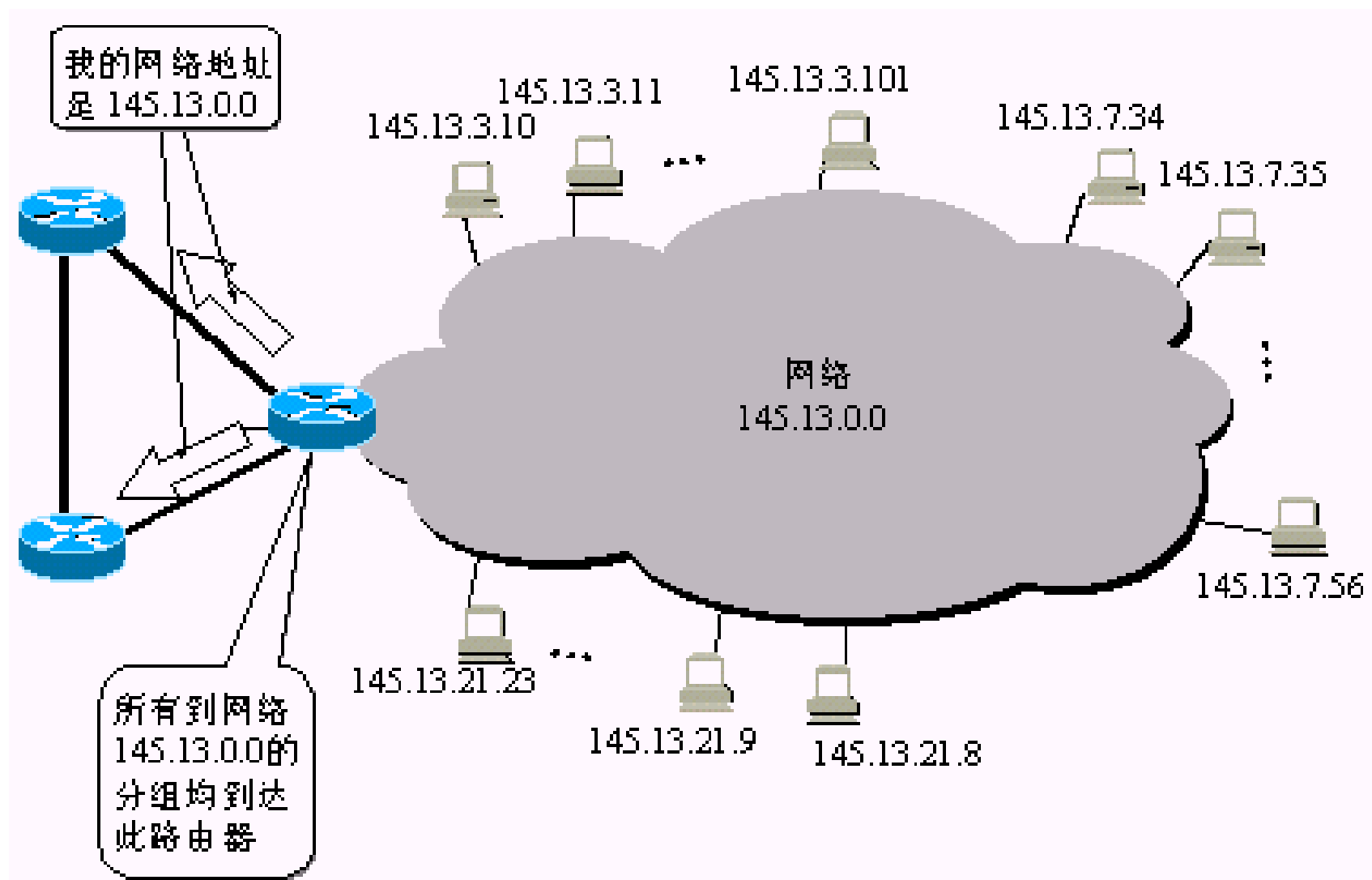
一个 B 类网络 145.13.0.0

# Subnets



A campus network consisting of LANs for various departments.

**举例：一个单位拥有一个B类IP地址，  
网络地址是145.13.0.0 (net-id)。**



一个 B 类网络 145.13.0.0

# Subnetting划分子网

● Proposed in *RFC950: (Request For Comments 网络技术文件)*

● Basic idea:

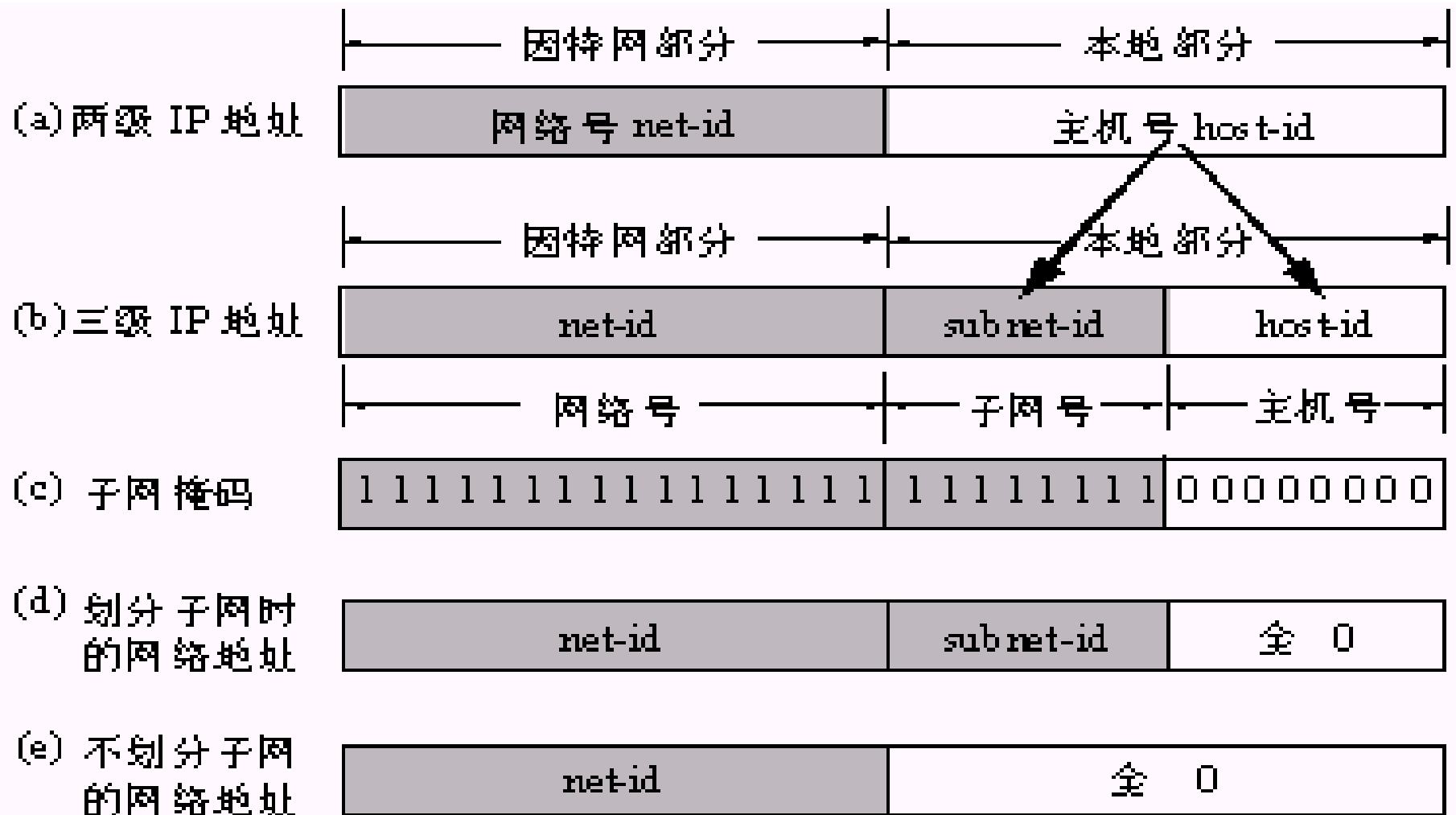
- A organization with a large network can be divided to many smaller networks, i.e. **subnets**. Subnetting is an intramural matter.
- take some bits from the host number part to create a “subnet” number.

$\text{IPaddr} ::= \{ \text{<net-id>}, \text{<host-id>} \}$

$\text{IPaddr} ::= \{ \text{<net-id>}, \text{<subnet-id>}, \text{<host-id>} \}$



# Subnets子网



IP 地址的各字段和子网掩码



# Subnetting划分子网

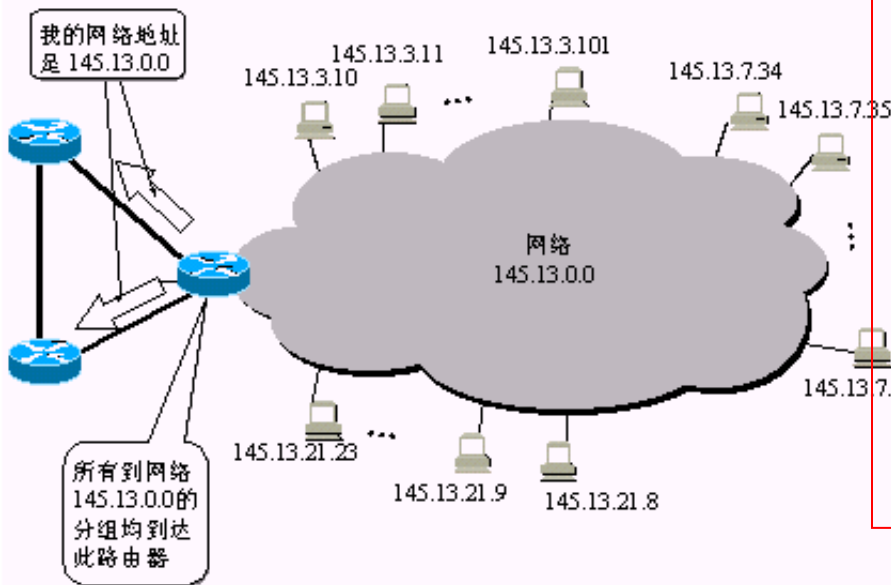


图 7-17 一个 B 类网络 145.13.0.0

A organization with a large network can be divided to many smaller networks, i.e. subnets. Subnetting is an intramural matter.

**Subnetting:**  
take some bits from the host  
number part to create a  
“subnet” number.

IPaddr ::= {<net-id>, <subnet-id>, <host-id>}

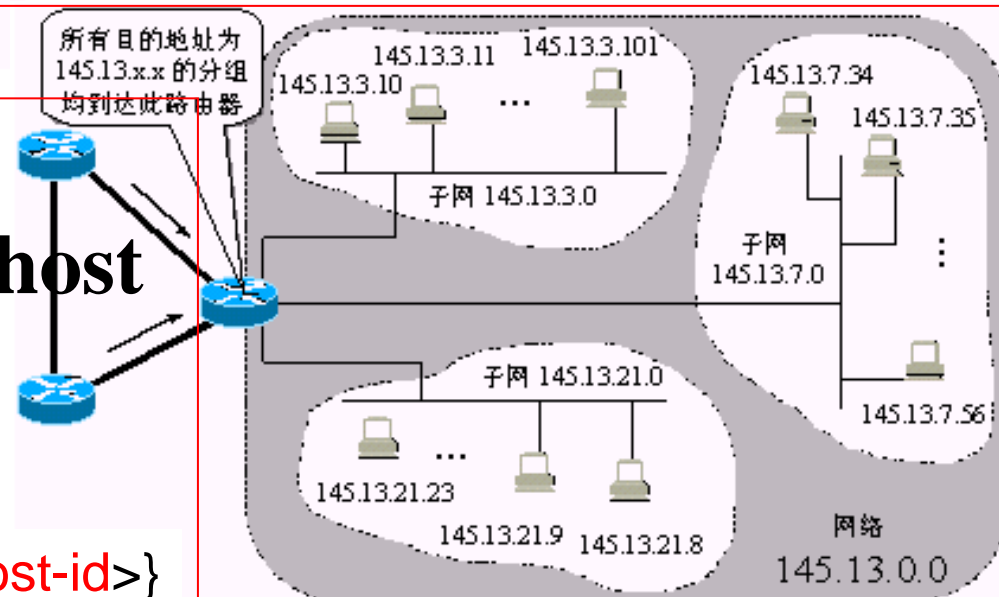


图 7-18 将图 7-17 的网络划分为三个子网，但对外仍是一个网络

# Subnetting划分子网

■ Packet routing from the source to the destination across the network:

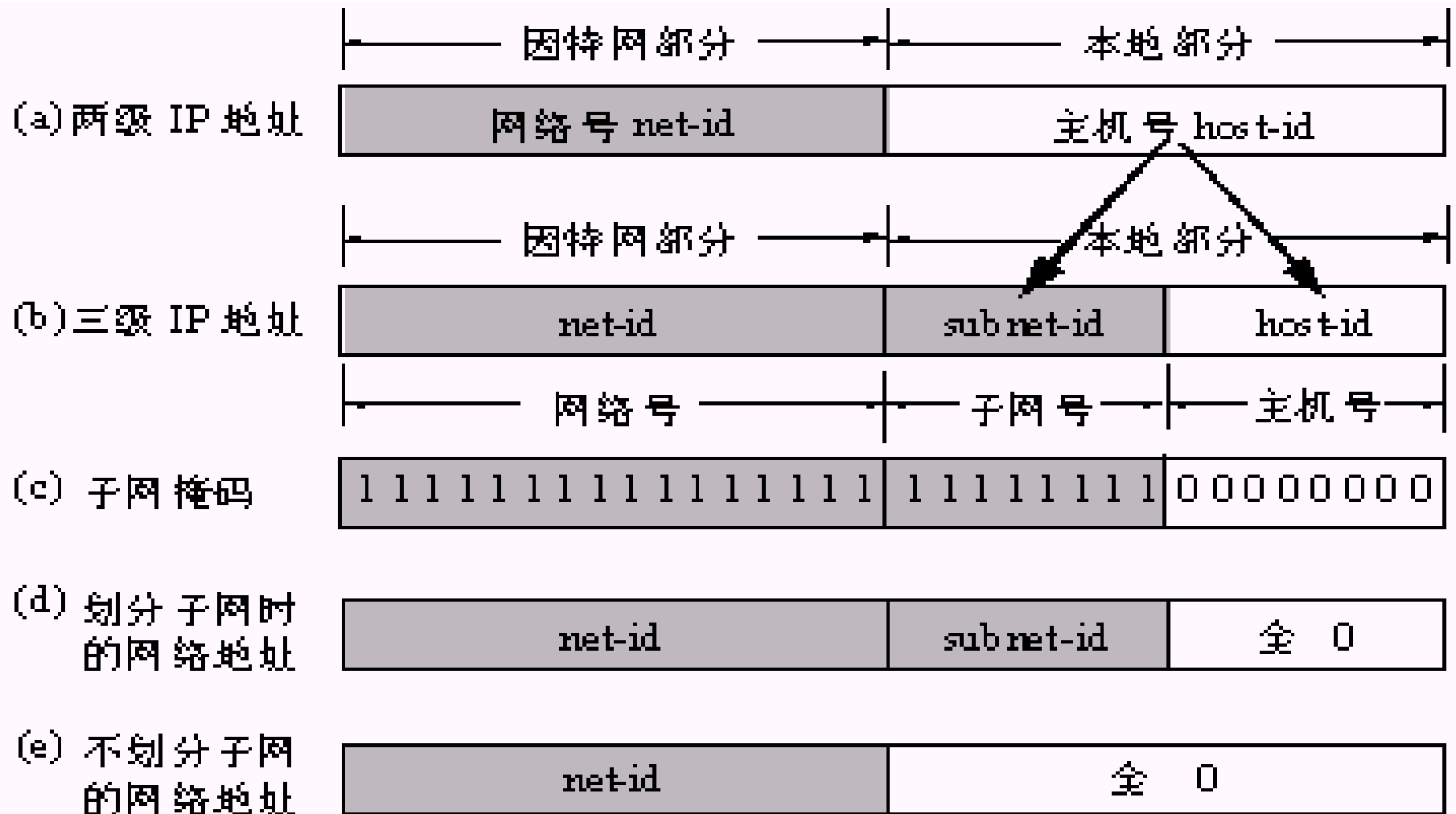
→ Destination Network

→ Destination Subnet

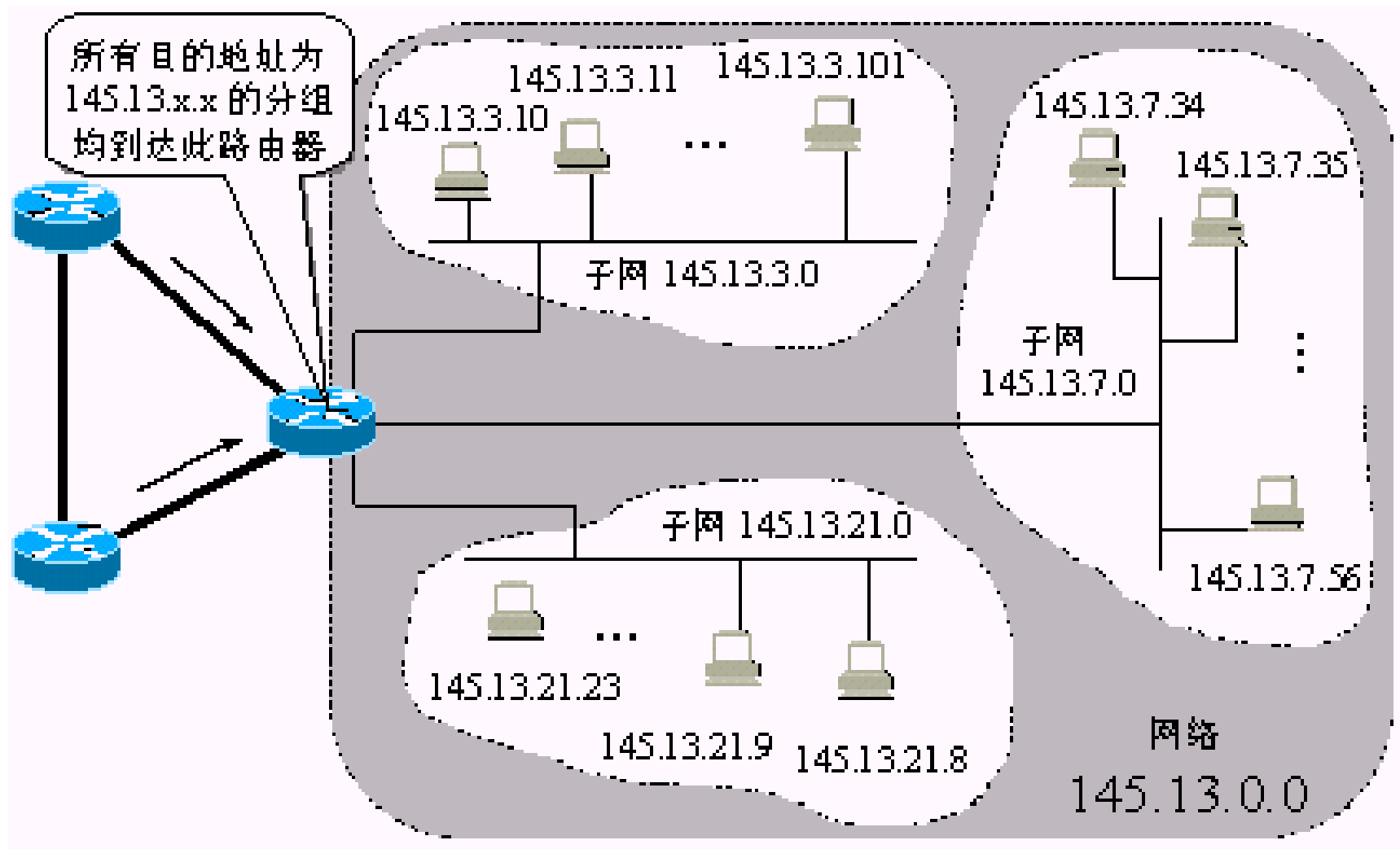
→ Destination Host

● **Subnet masks子网掩码** indicates which part of a 32-bit IP address represents *net-id* and *subnet-id*

# Subnets子网



IP 地址的各字段和子网掩码



**网络划分为三个子网：145.13.3.0，145.13.7.0，145.13.21.0，但对外仍是一个网络**

# Quiz

**Question:** With a subnet mask of 255.255.0.0, do IP addresses **172.16.1.58** and **172.16.4.36** belong to the same network?

<b>172.16.1.58</b>	<b>10101100</b>	<b>00010000</b>	<b>00000001</b>	<b>00111010</b>
255.255.0.0	11111111	11111111	00000000	00000000
AND	10101100	00010000	00000000	00000000
-----				
<b>172.16.4.36</b>	<b>01011000</b>	<b>00010000</b>	<b>00000100</b>	<b>00100100</b>
255.255.0.0	11111111	11111111	00000000	00000000
AND	10101100	00010000	00000000	00000000

**YES!**

# Subnet Example #1

- ◆ IP Address: **130.97.16.132**
- ◆ Subnet Mask: 255.255.255.192
  - Net-id=?
  - Host-id=?

# Subnet Example #1

◆ IP Address: **130.97.16.132**

◆ Subnet Mask: 255.255.255.192

10000010	01100001	00010000	10000100
11111111	11111111	11111111	11000000

Net-id

10000010	01100001	00010000	10000000
----------	----------	----------	----------

→ **130.97.16.128**

Host-id

00000000	00000000	00000000	00000100
----------	----------	----------	----------

→ **0.0.0.4**

# Subnet Example #2

- IP Address: **130.97.17.132**
- Subnet Mask: 255.255.254.0



# Subnet Example #2

- IP Address: **130.97.17.132**

- Subnet Mask: 255.255.254.0

10000010 01100001 00010001 10000100  
11111111 11111111 11111110 00000000

- Net-id

10000010 01100001 00010000 00000000

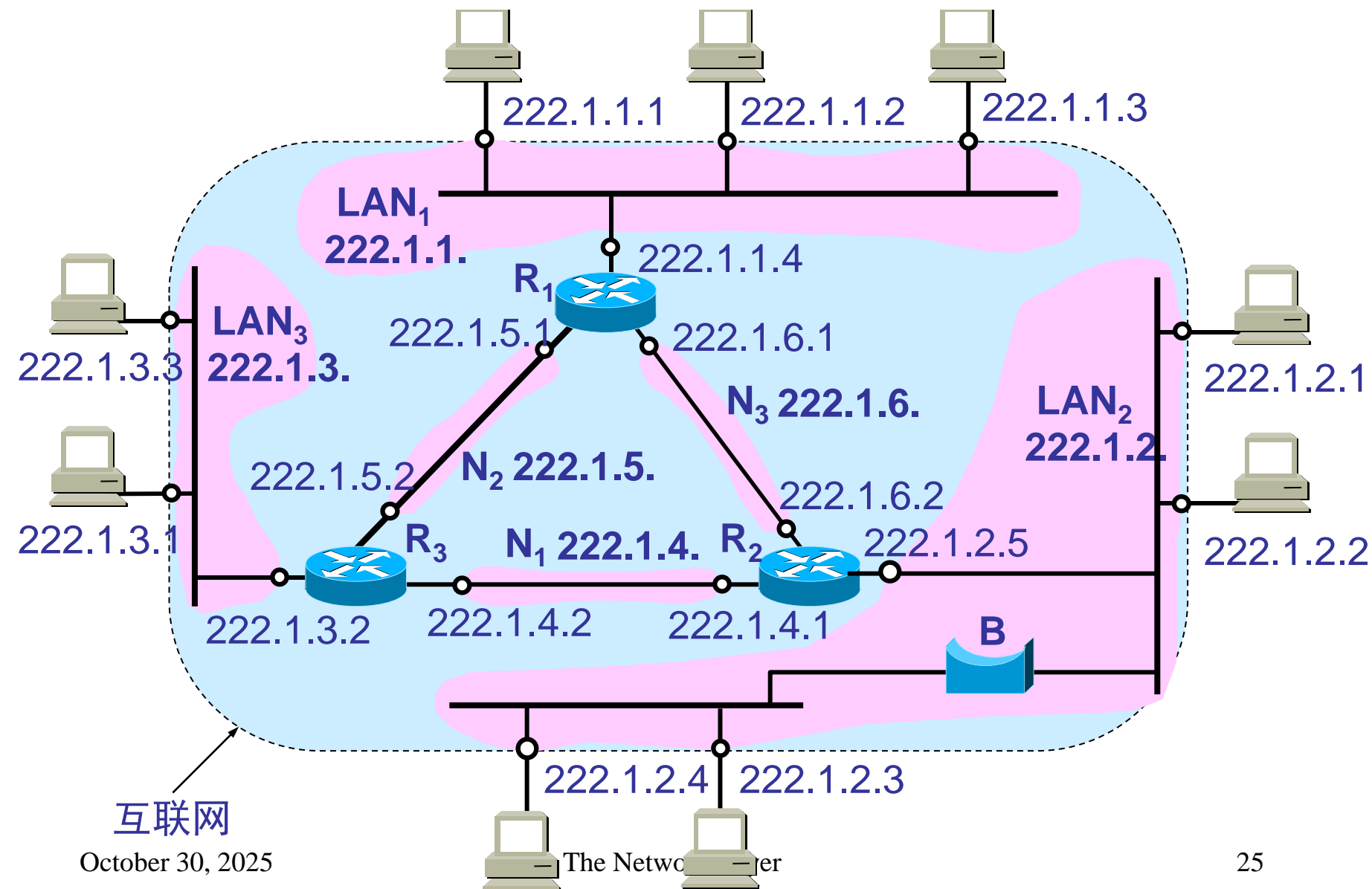
→ 130.97.16.0

- Host-id

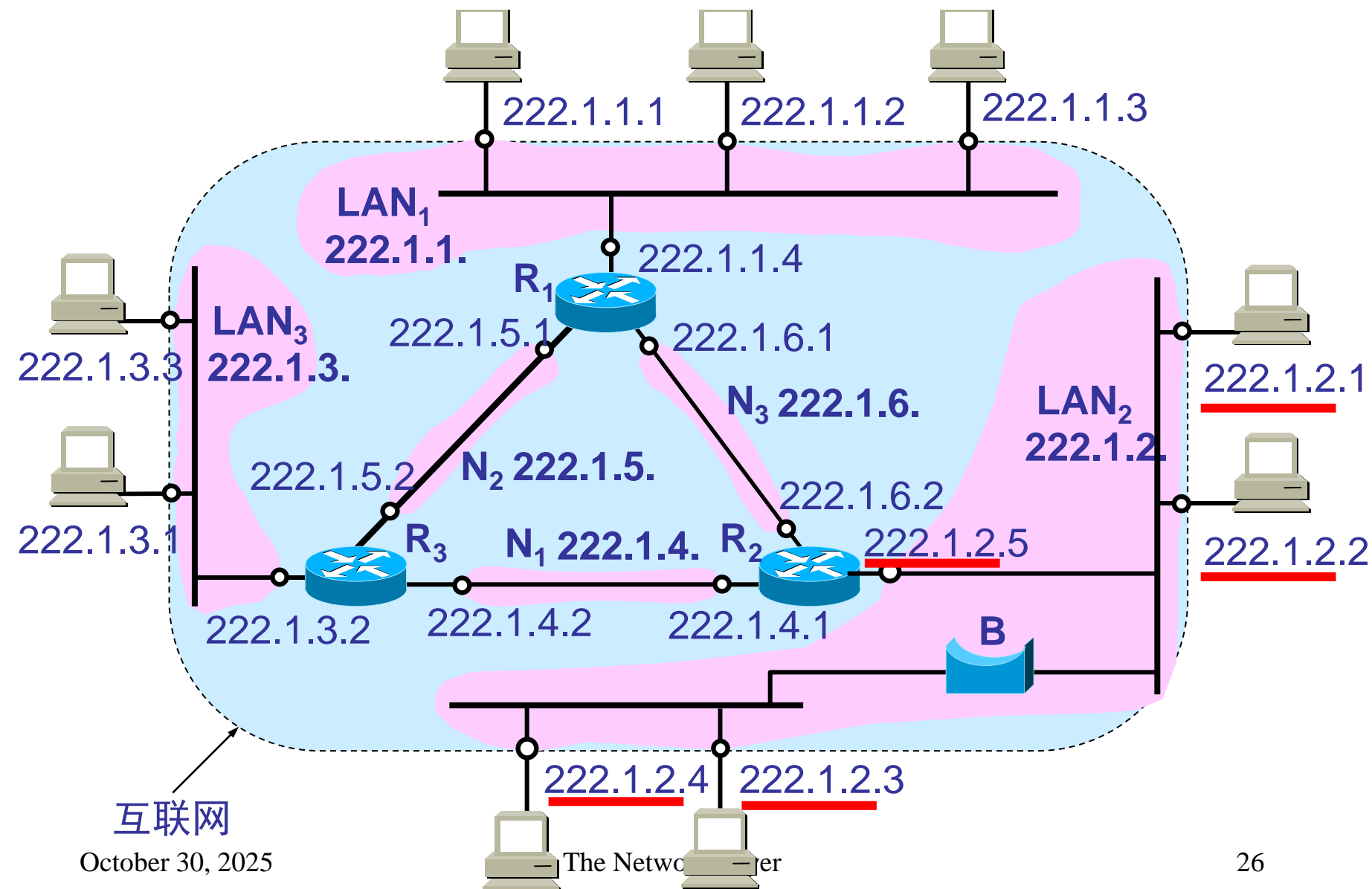
00000000 00000000 00000001 10000100

→ 0.0.1.132

Example: LAN1, LAN2 and LAN3 are connected by three routers, i.e. R1, R2 and R3.



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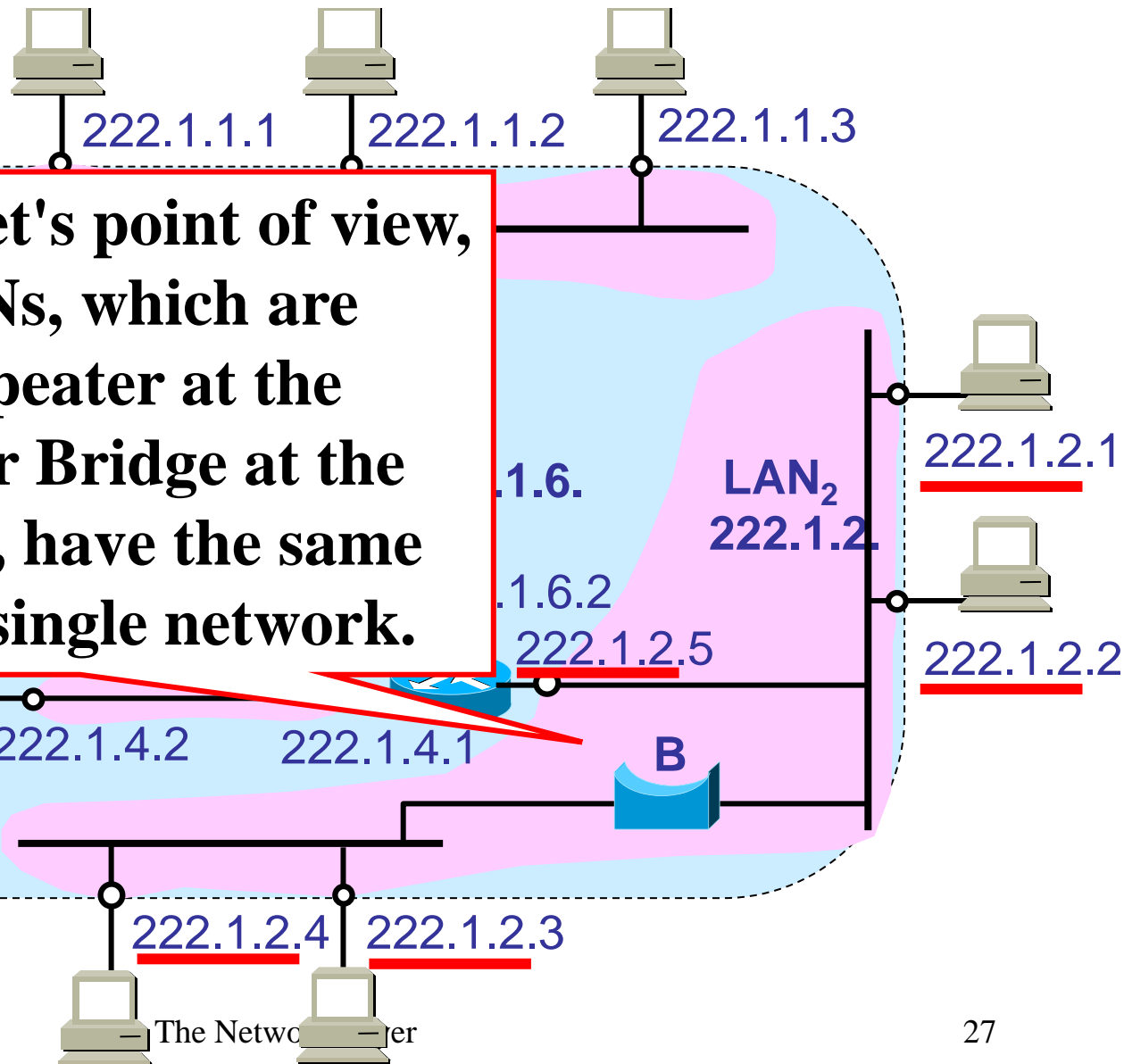
互联网

**Example: LAN1, LAN2 and LAN3 are connected by three routers, *i.e.* R1, R2 and R3.**

**From the Internet's point of view, two or more LANs, which are connected by Repeater at the Physical Layer or Bridge at the Data Link Layer, have the same net-id, *i.e.* it is a single network.**

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October 30, 2025



# IP address space

- **IP addr is 32 bits long, *i.e.*  $2^{32}=4,294,967,296!$   
That means, more than 4.2 billion can be  
connected to the Internet!!**


# IP address space

- IP addr is 32 bits long, *i.e.*  $2^{32}=4,294,967,296!$   
That means, more than 4.2 billion can be connected to the Internet!!
- Exponential growth of the Internet in 1990~1999 → The IP address space will be exhausted soon!!!

# IP address space

- **The address space of IPv4 is extreme wasteful!**
- **The main problem is that too many class B addresses are being used. The max. number of networks:  $2^{14} = 16384$**
- **At the same time, many of the 2 million class C addresses are idle because it is too small. The max. number of hosts is only 254**

# IP address space

-  **Routing table explosion: If half a million class C networks were in use, every router in the entire Internet would need a table with half a million entries.**



# **The TCP/IP Architecture**

**(continued)**

# IP address space

- ☞ **The address space of IPv4 is extreme wasteful!**  
**We must improve the utilization of the IP address space !**
- ↪ **CIDR: Classless InterDomain Routing**
- ↪ **NAT: Network Address Translation**
- ☞ **We need a new IP protocol!**
- ↪ **IPv4→IPv6**

# **CIDR – Classless InterDomain Routing**

## **无类域间路由选择**

- **The basic idea behind CIDR is to allocate the remaining IP addresses in variable-sized blocks, without regard to the classes.**
- **CIDR: Assign class C addresses in contiguous blocks of 256 addresses**邻近的地址块.
- **It is more complicated than class.**

# CIDR – Classless InterDomain Routing无类域间路由选择

- *net-id* and *host-id* are replaced by *network-prefix* 网络前缀

i.e.  $\text{IPaddr} ::= \{ \langle \text{net-prefix} \rangle, \langle \text{host-id} \rangle \}$ .

e.g. **128.14.46.34/20**

→ **10000000 00001110 00101110 00100010**

**net-prefix**

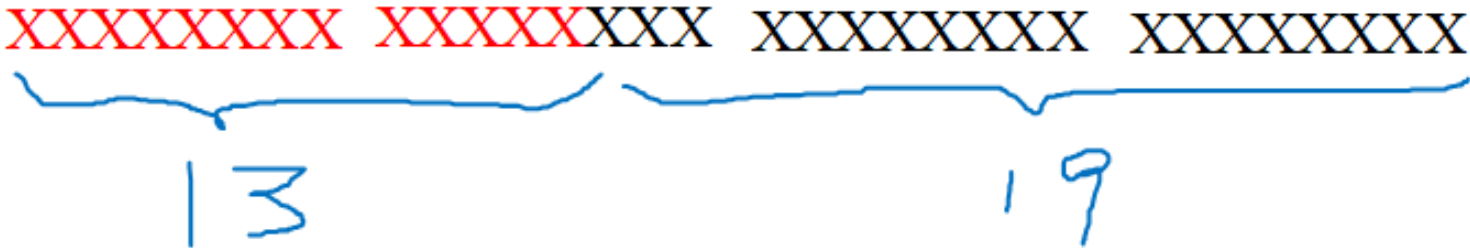
**host-id**

常用的 CIDR 地址块

CIDR 前缀长度	点分十进制	包含的地址数	包含的分的网络数
/13	255.248.0.0	512 K	8 个 B 类或 2048 个 C 类
/14	255.252.0.0	256 K	4 个 B 类或 1024 个 C 类
/15	255.254.0.0	128 K	2 个 B 类或 512 个 C 类
/16	255.255.0.0	64 K	1 个 B 类或 256 个 C 类
/17	255.255.128.0	32 K	128 个 C 类
/18	255.255.192.0	16 K	64 个 C 类
/19	255.255.224.0	8 K	32 个 C 类
/20	255.255.240.0	4 K	16 个 C 类
/21	255.255.248.0	2 K	8 个 C 类
/22	255.255.252.0	1 K	4 个 C 类
/23	255.255.254.0	512	2 个 C 类
/24	255.255.255.0	256	1 个 C 类
/25	255.255.255.128	128	1/2 个 C 类
/26	255.255.255.192	64	1/4 个 C 类
/27	255.255.255.224	32	1/8 个 C 类

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/23	255.255.254.0	
/24	255.255.255.0	
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/18	255.255.192.0		
/19	255.255.224.0		
/20	255.255.240.0		
/21	255.255.248.0		
/22	255.255.252.0		
/23	255.255.254.0		
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# CIDR – Classless InterDomain Routing

University	First address	Last address	How many	Written as
Cambridge	194.24.0.0	194.24.7.255	2048	194.24.0.0/21
Edinburgh	194.24.8.0	194.24.11.255	1024	194.24.8.0/22
(Available)	194.24.12.0	194.24.15.255	1024	194.24.12/22
Oxford	194.24.16.0	194.24.31.255	4096	194.24.16.0/20

A set of IP address assignments.

# IP address space

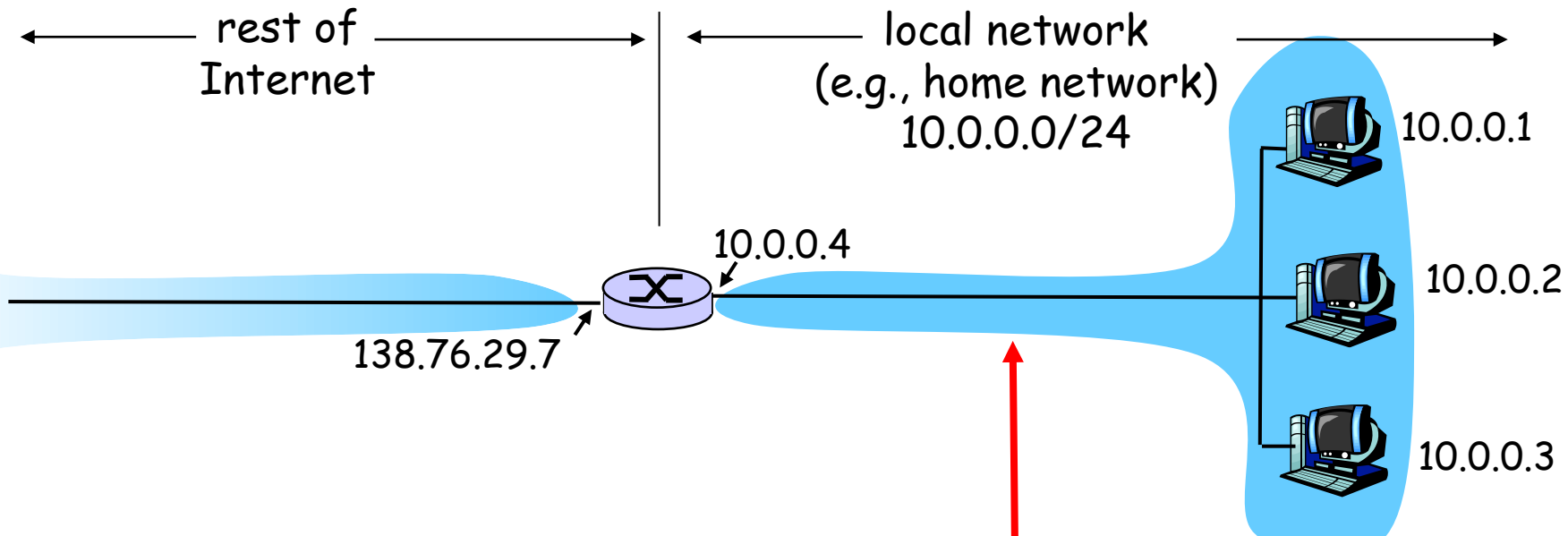
- ☞ **The address space of IPv4 is extreme wasteful!**  
**We must improve the utilization of the IP address space !**
- ↪ **CIDR: Classless InterDomain Routing**
- ↪ **NAT: Network Address Translation**
- ☞ **We need a new IP protocol!**
- ↪ **IPv4→IPv6**

# NAT – Network Address Translation

## 网络地址转换

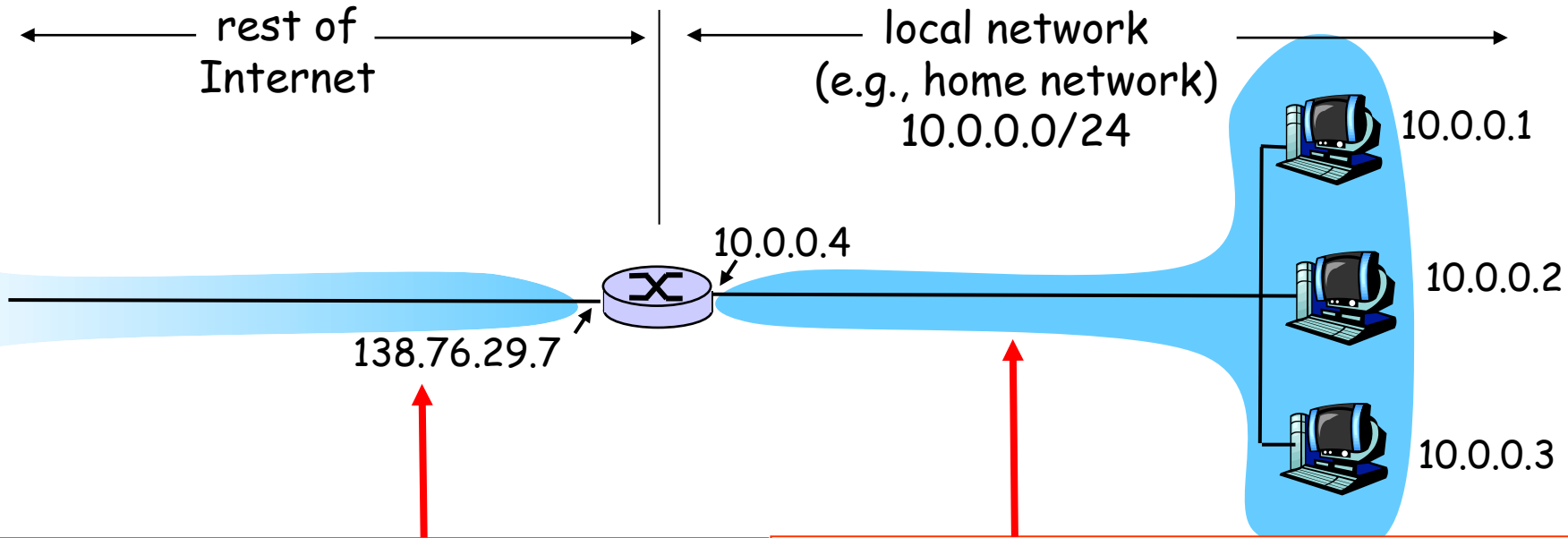
- ❖ The basic idea behind NAT is to assign each company a single IP address for Internet traffic.
- ❖ Within the company, every computer gets a unique IP address, which is used for routing intramural traffic(内部通信), such as, 10.X.X.X, 172.X.X.X, 192.168.X.X.
- ❖ However, when a packet exits the company, an address translation takes place, i.e. **internal IP addr → company's true IP address**

# NAT – Network Address Translation



**Datagrams with source or destination in this network have 10.0.0.0/24 address for source, destination (as usual)**

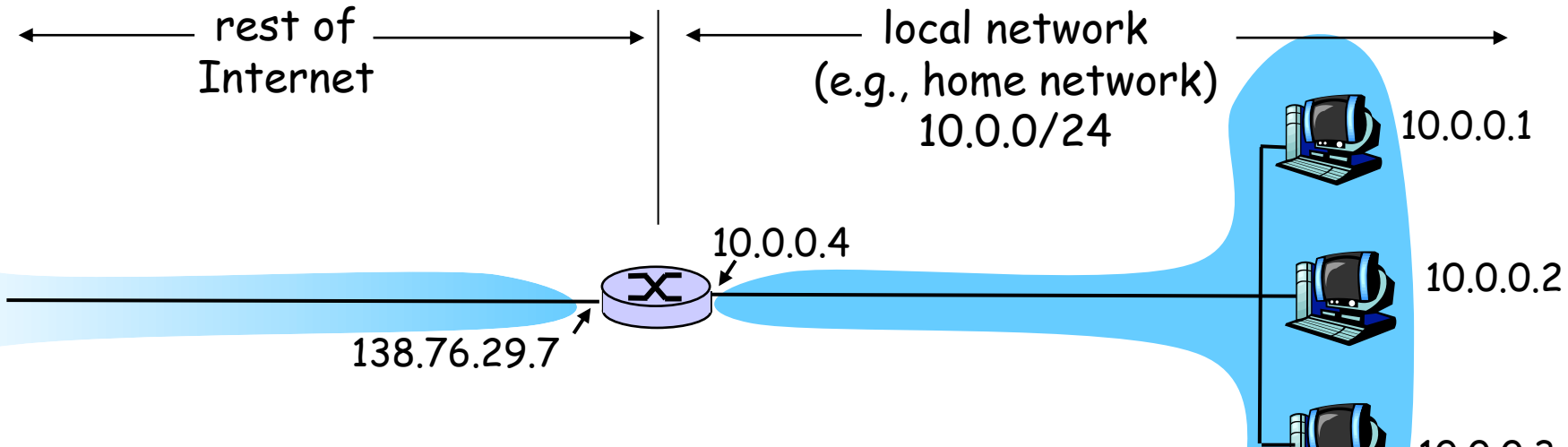
# NAT – Network Address Translation



***All*** datagrams ***leaving*** local network have **same** single source NAT IP address: **138.76.29.7**, with different source port numbers

Datagrams with source or destination in this network have 10.0.0.0/24 address for source, destination (as usual)

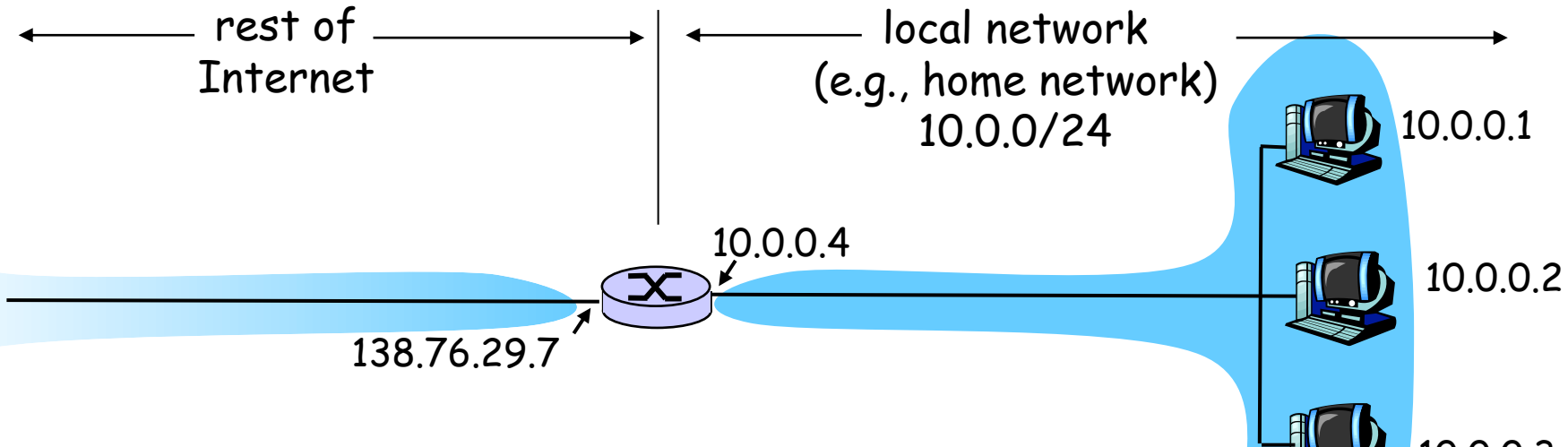
# NAT – Network Address Translation



**When the packet arrives from the Private Network to NAT router, NAT router will:**

- ① Insert |Source Address| Source Port| into a table
- ② Change Source address to NAT router address

# NAT – Network Address Translation

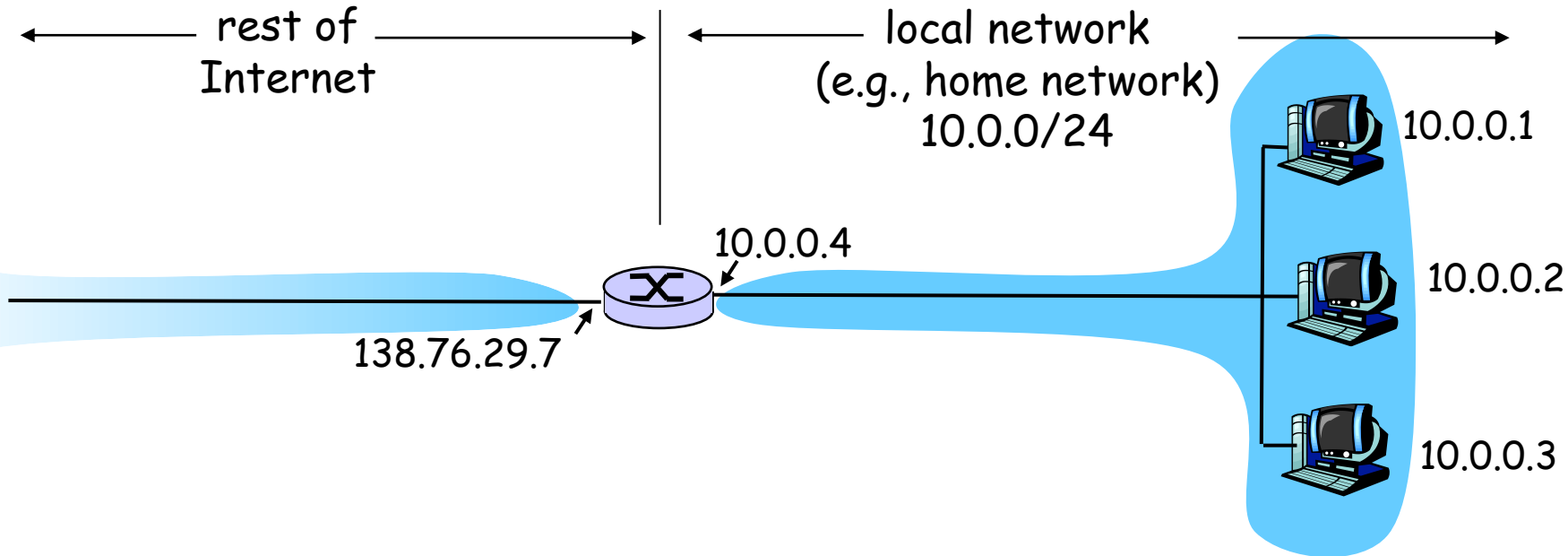


**When the packet arrives from the Private Network to NAT router, NAT router will:**

- ③ Change Source Port to the table offset
- ④ Send the modified packet to the destination on the Internet

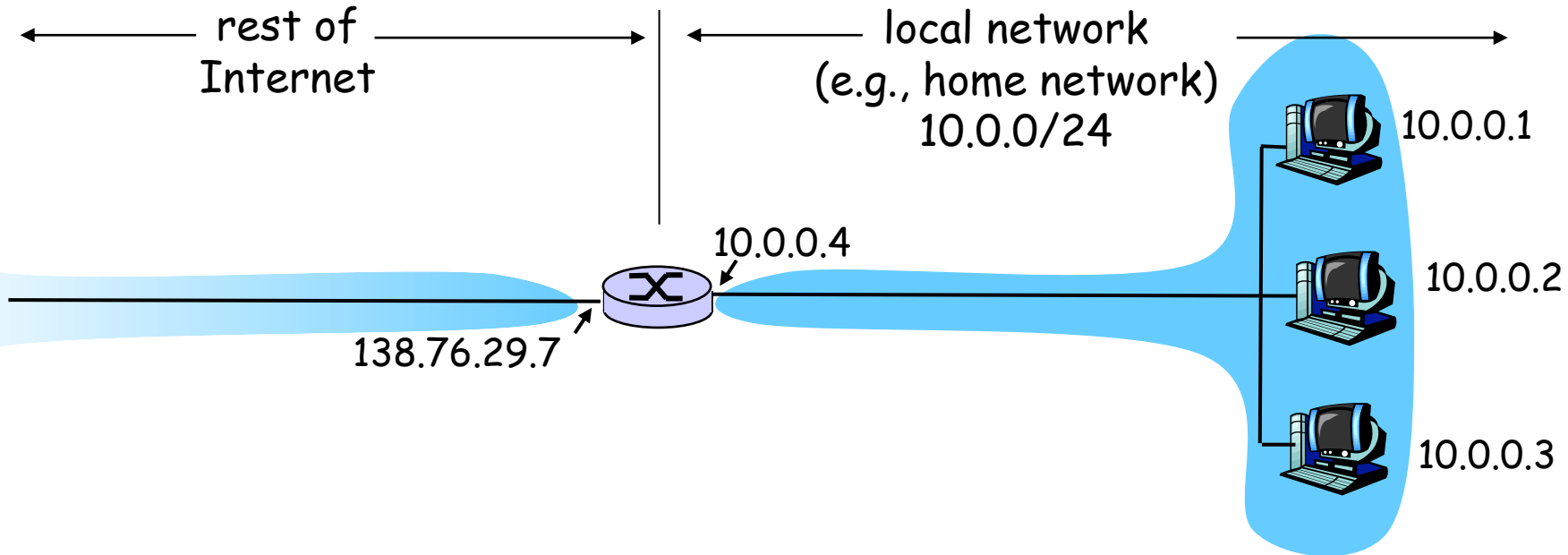


# NAT – Network Address Translation



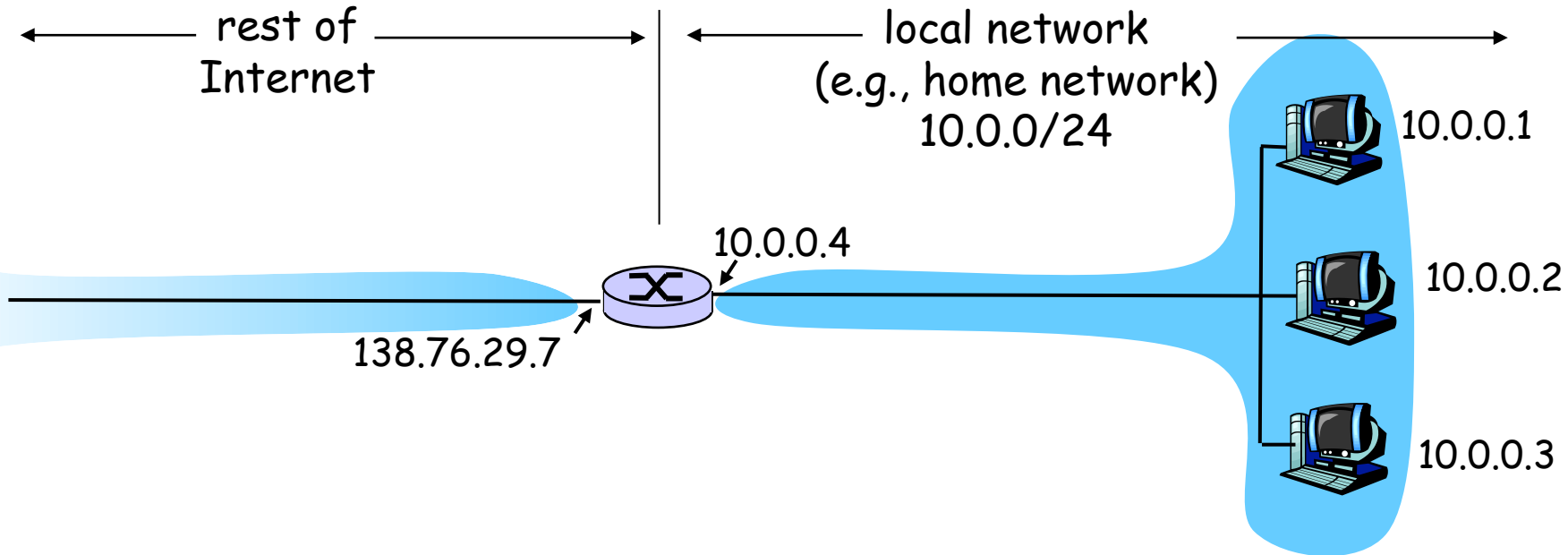
**When the response comes back, NAT router replaces the modified Source info with the original source info and then sends it to the client.**

# NAT – Network Address Translation



**Outside node cannot initiate the communication to any node within the private network**

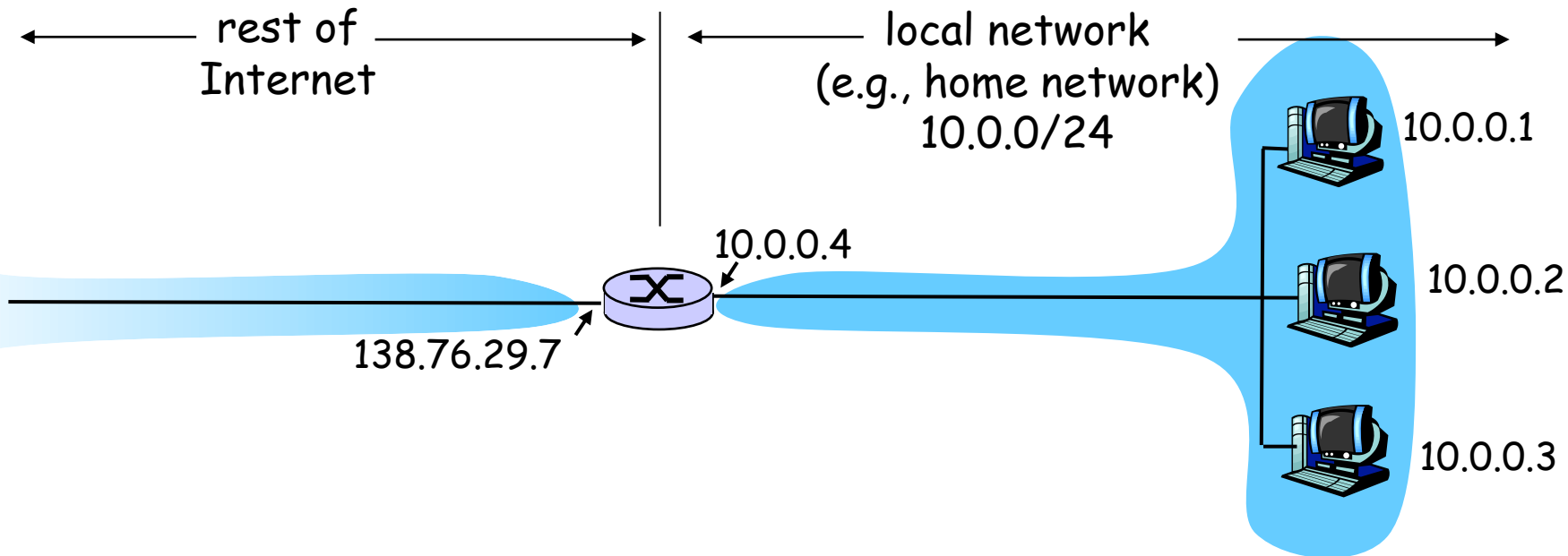
# NAT – Network Address Translation



## Benefits

can change addresses of devices in local network without notifying outside world

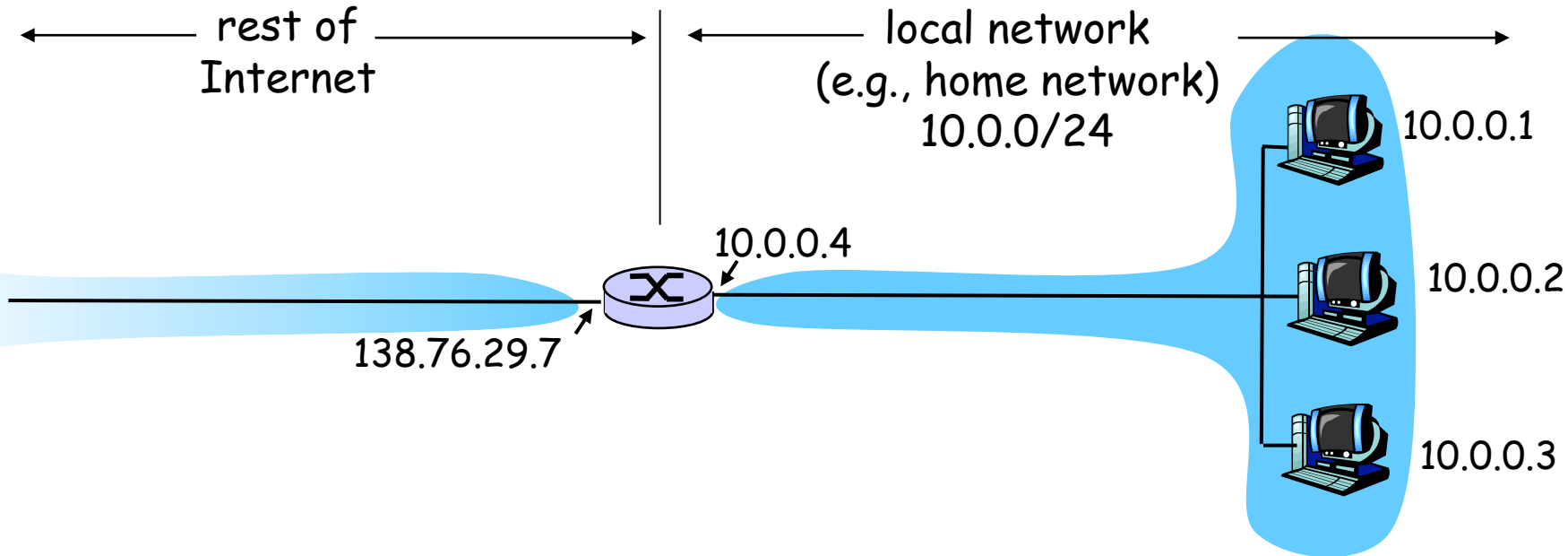
# NAT – Network Address Translation



## Benefits

**no need to be allocated range of addresses from ISP: - just one IP address is used for all devices**

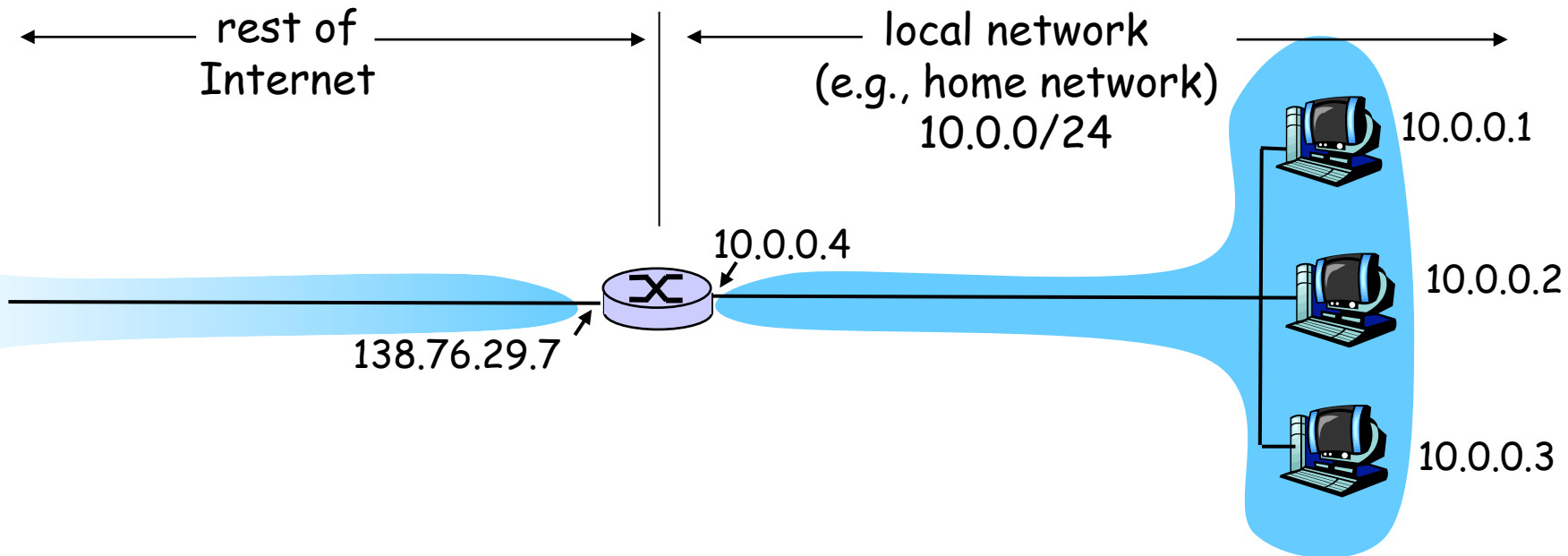
# NAT – Network Address Translation



## Benefits

can change ISP without changing addresses of devices in local network

# NAT – Network Address Translation



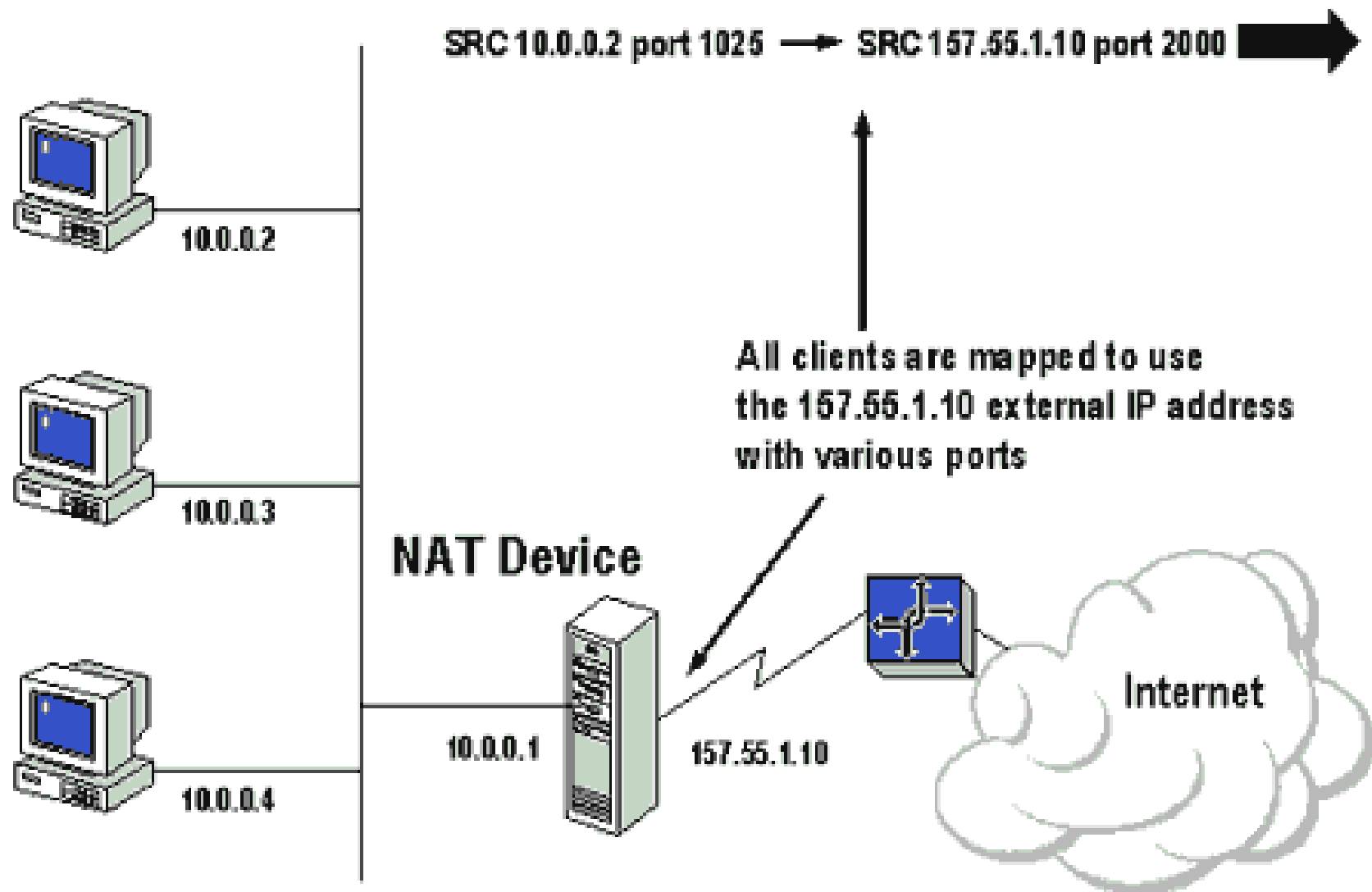
## Benefits

devices inside local net not explicitly addressable, visible by outside world (a security plus).

**问题：**  
**QQ是怎么穿透NAT进入内网进行通信的？**

# IP: SUMMARY

## NAT – Network Address Translation





# NAT – Network Address Translation

## PROBLEMS WITH NAT

-  If NAT box fails, all the connections are lost
-  It violates the OSI layers independency

# Layers and Services

- **Other services:**

- **DNS:** translation between domain names and IP addresses
- **ARP:** Translation between IP addresses and MAC addresses