

ECE 637 Laboratory Exercise 1

2-D Random Processes

Tong Shen

January 28, 2017

1 POWER SPECTRAL DENSITY OF AN IMAGE

In this section, we will use MATLAB to read, analyze the power spectral density of gray *img04.tif*. Different windows are used to get the normalized energy spectrum. Also, a better PSD calculation based on hamming window and averaging method is implemented to obtain low noise power spectral density.

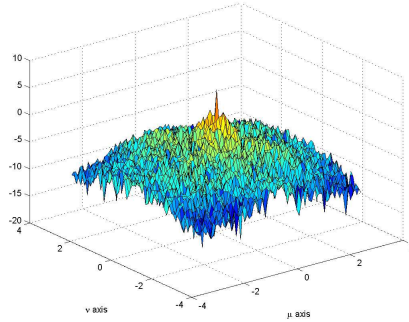
1.1 GRAY SCALE IMAGE *img04.tif*

As it shows in Figure 1.1

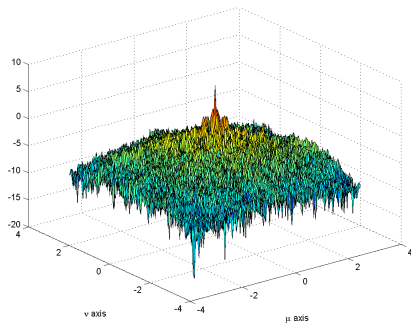


Figure 1.1: *img04g.tif*

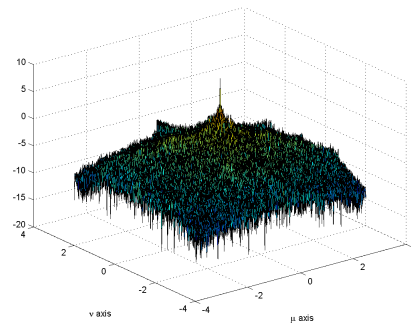
1.2 POWER SPECTRAL DENSITY FOR DIFFERENT WINDOWS



(a) Block Size 64*64



(b) Block Size 128*128



(c) Block Size 256*256

Figure 1.2: PSD with Different Block size

According to the plots, the noise cannot be eliminated by increasing block size.

1.3 THE IMPROVED POWER SPECTRAL DENSITY

In this section, we use get 25 different image window and utilize hamming window and averaging method to obtain improved power spectral density.

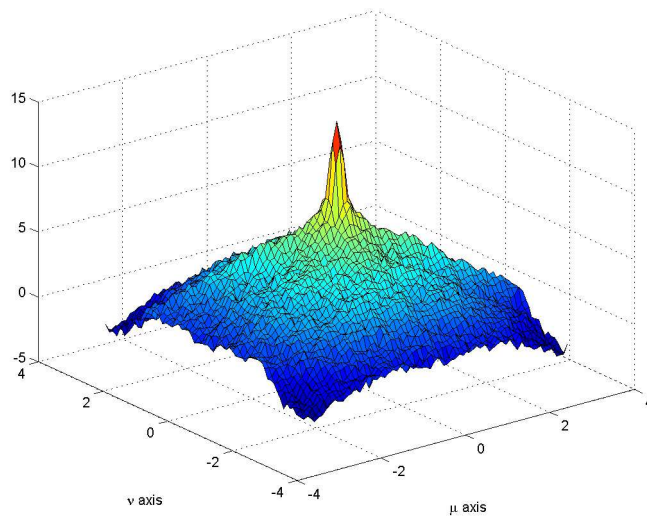


Figure 1.3: Improved Power Spectral Density

1.4 CODE LIST

1.4.1 BETTERSPECANAL.M

```

1 function y = BetterSpecAnal(img)
2 N = 64;
3 windows = zeros(64,64,25);
4 center = size(img)/2;
5 t = 1;
6 for i = -2:1:2
7 for j = -2:1:2
8 windows(:, :, t) = img(center + (-0.5+i)*N:center + (0.5+i)*N - 1, center +
    (-0.5+j)*N:center + (0.5+j)*N - 1);
9 t = t + 1;
10 end
11 end
12 w = hamming(64)*hamming(64)';
13 spec = zeros(64,64,25);
14 for i = 1:25
15 hamminged = windows(:, :, i).*w;
16 Z = (1/N^2)*abs(fft2(hamminged)).^2;
17 Z = fftshift(Z);
18 spec(:, :, i) = log(Z);
19 end
20 y = mean(spec,3);

```

2 POWER SPECTRAL DENSITY OF A 2-D AR PROCESS

In this section, we create 2-D AR process and analyze its power spectral density.

2.1 RANDOM IMAGE USING *rand()*

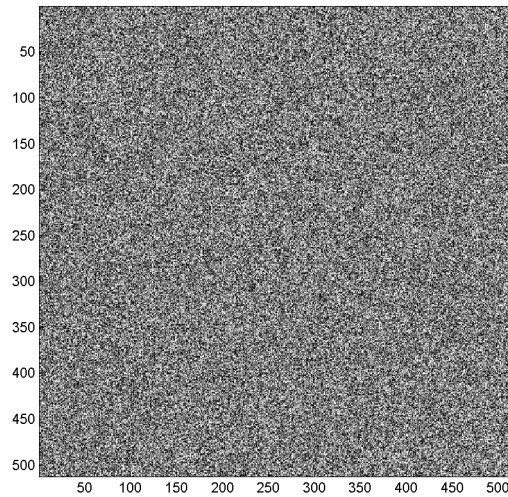


Figure 2.1: Random Image(Distributed in $[-0.5, 0.5]$)

2.2 FILTERED IMAGE WITH IIR FILTER

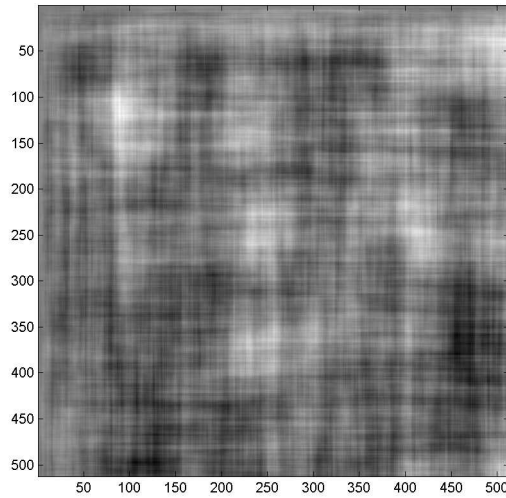


Figure 2.2: Filtered Result of the Noisy Image

2.3 PLOT THE THEORETICAL RESULT OF THE PSD

2.3.1 THEORETICAL DERIVATION OF THE PSD

First of all, we have the equation from the lecture:

$$S_y(e^{j\mu}, e^{j\nu}) = |H(e^{j\mu}, e^{j\nu})|^2 S_x(e^{j\mu}, e^{j\nu}) \quad (2.1)$$

And we also have the formula:

$$S_y(e^{j\mu}, e^{j\nu}) = \lim_{N \rightarrow \infty} \frac{1}{N} E(|X_N(e^{j\mu}, e^{j\nu})|^2) \quad (2.2)$$

For the uniform distribution X in [-0.5,0.5]: we have:

$$E[X] = 0 \quad (2.3)$$

$$\begin{aligned} Var[X] &= (E[X])^2 - E[X^2] \\ &= E[X^2] \\ &= \frac{1}{12} \end{aligned} \quad (2.4)$$

So, normalized power spectral density would be

$$\begin{aligned}
S_x(e^{j\mu}, e^{j\nu}) &= \lim_{N \rightarrow \infty} \frac{1}{N} E(|X_N(e^{j\mu}, e^{j\nu})|^2). \\
&= \lim_{N \rightarrow \infty} \frac{1}{N} N \text{Var}[X] \\
&= E[X^2] \\
&= \frac{1}{12}
\end{aligned} \tag{2.5}$$

And, then:

$$\begin{aligned}
S_y(e^{j\mu}, e^{j\nu}) &= \frac{1}{12} |H(e^{j\mu}, e^{j\nu})|^2 \\
&= \frac{1}{12} \left| \frac{3}{1 - 0.99z_1^{-1} - 0.99z_2^{-1} + 0.9801z_1^{-1}z_2^{-1}} \right|^2
\end{aligned} \tag{2.6}$$

2.3.2 PLOT OF THE THEORETICAL PSD

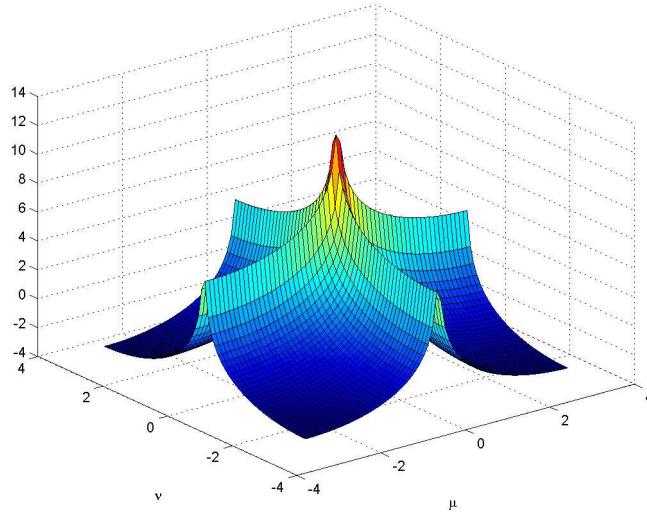


Figure 2.3: Plot of the Theoretical PSD

2.4 PLOT OF THE ESTIMATED PSD

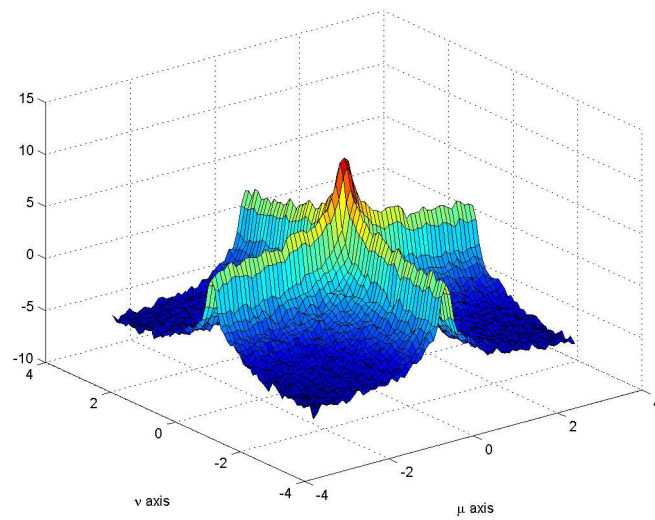


Figure 2.4: Estimated PSD for the 2-D AR Process

3 MATLAB CODE LIST

```
1
2  clc
3  clear
4
5  [img] = imread('img04g.tif');
6
7  %%%%%%%%% block size 64
8  X = double(img)/255;
9
10 i=100;
11 j=100;
12
13 N = 64;
14 z = X(i:(N+i-1), j:(N+j-1));
15
```

```

16 Z = (1/N^2)*abs(fft2(z)).^2;
17
18 Z = fftshift(Z);
19
20 Z_64 = log( Z );
21
22 x = 2*pi*((0:(N-1)) - N/2)/N;
23 y = 2*pi*((0:(N-1)) - N/2)/N;
24 figure(1)
25 surf(x,y,Z_64)
26 xlabel( '\mu axis ' )
27 ylabel( '\nu axis ' )
28 print(1, '-dpng', 'block64.png')
29
30 %%%%%%%%%% block size 128
31
32 X = double(img)/255;
33
34 i=100;
35 j=100;
36
37 N = 128;
38 z = X(i:(N+i-1), j:(N+j-1));
39
40 Z = (1/N^2)*abs(fft2(z)).^2;
41
42 Z = fftshift(Z);
43
44 Z_128 = log( Z );
45
46 x = 2*pi*((0:(N-1)) - N/2)/N;
47 y = 2*pi*((0:(N-1)) - N/2)/N;
48 figure(2)
49 surf(x,y,Z_128)
50 xlabel( '\mu axis ' )
51 ylabel( '\nu axis ' )
52 print(2, '-dpng', 'block128.png')
53
54 %%%%%%%%%% block size 256
55
56 X = double(img)/255;
57
58 i=100;
59 j=100;

```



```

60
61 N = 256;
62 z = X(i:(N+i-1), j:(N+j-1));
63
64 Z = (1/N^2)*abs(fft2(z)).^2;
65
66 Z = fftshift(Z);
67
68 Z_256 = log(Z);
69
70 x = 2*pi*((0:(N-1)) - N/2)/N;
71 y = 2*pi*((0:(N-1)) - N/2)/N;
72 figure(3)
73 surf(x,y,Z_256)
74 xlabel('\mu axis')
75 ylabel('\nu axis')
76 print(3, '-dpng', 'block256.png')
77
78 %%%%%%%%% Improved Power Spectral Density
79
80 N = 64;
81 Improved_PSD = BetterSpecAnal(img);
82 x = 2*pi*((0:(N-1)) - N/2)/N;
83 y = 2*pi*((0:(N-1)) - N/2)/N;
84 figure(4)
85 surf(x,y,Improved_PSD)
86 xlabel('\mu axis')
87 ylabel('\nu axis')
88 print(4, '-dpng', 'Improved_PSD.png')
89
90 %%%%%%%%% random img
91
92 A = rand(512) - 0.5;
93
94 img = (A+0.5)*255;
95 figure(5)
96 map=gray(256);
97 colormap(gray(256));
98 image(img)
99 axis('image')
100 print(5, '-dpng', 'Random_img.png')
101
102 output_img = zeros(512,512);
103

```

```

104 for i = 1:512
105 for j = 1:512
106 temp = 0;
107 temp = temp + 3*A(i,j);
108 if (i>2)
109 temp = temp + 0.99*output_img(i-1,j);
110 end
111 if (j>2)
112 temp = temp + 0.99*output_img(i,j-1);
113 end
114 if (i>2&& j>2)
115 temp = temp - 0.9801*output_img(i-1,j-1);
116 end
117 output_img(i,j) = temp;
118 end
119 end
120
121 fig = figure(6);
122 map = gray(256);
123 colormap(fig,map);
124 image(uint8(output_img+127))
125 axis('image')
126 print(6, '-dpng', 'filtered_img.png')
127 N = 64;
128
129 u = -pi:0.1:pi;
130 v = -pi:0.1:pi;
131 [U,V] = meshgrid(u,v);
132 sigma = 1/12;
133 PSD_t = sigma*abs(3./((1-0.99*exp(-1i*U)).*(1-0.99*exp(-1i*V))))).^2;
134 figure(7)
135 surf(U,V,log(PSD_t));
136 xlabel('\mu');
137 ylabel('\nu');
138 print(7, '-dpng', 'theoryPSD.png')
139
140 result = BetterSpecAnal(output_img);
141 x = 2*pi*((0:(N-1)) - N/2)/N;
142 y = 2*pi*((0:(N-1)) - N/2)/N;
143 figure(8)
144 surf(x,y,result)
145 xlabel('\mu axis')
146 ylabel('\nu axis')
147 print(8, '-dpng', 'estimatedPSD.png')

```