

# SHENAI CHAN

Pittsburgh, PA

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## PERSONAL STATEMENT

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I'm a versatile engineer, designer, and researcher with expertise ranging from IoT/embedded systems to full-stack development and user-centric design. My creative ethos focalizes around people: I love learning from the wonderfully diverse gamut of others' lived experiences to design novel technical systems aligned with human needs & desires.

## EDUCATION

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### Carnegie Mellon University

May 2024

*B.S. Electrical & Computer Engineering, minors in Physical Computing & HCI - GPA 3.73 Pittsburgh, PA*

## SKILLS, AWARDS, & CLASSES

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**Awards/Honors:** Member of Eta Kappa Nu (ECE Honor Society), Recipient of Frank-Ratchye Further Fund grant for arts & tech research

**Programming Languages:** Python, C/C++, System Verilog, Java, JavaScript, HTML/CSS, MatLab, LaTeX

**Other Frameworks/Skills:** PCB Design, Laser Cutting, 3-D Printing, Webscraping, Flask, Websockets, SQL/SQLAlchemy, Git, Arduino, Processing, Pandas/NumPy, Product Design, Human-Centric Design

**Relevant Classes:** (\* denotes current classes as of Spring 2024) Distributed Real-Time Embedded Systems\*, Rapid Prototyping of Computer Systems\*, Interaction Design\*, Human-Centered Software, Digital Signal Processing, Human-Robot Interaction, Machine Learning, Gadgets & Sensors in HCI, Educational Tech

## SELECTED PROJECTS

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### Real-Time Operating System

February 2024 — March 2024

- Designed and programmed a **real-time reservation kernel** with **rate-monotonic scheduling** and **mutexing/immediate priority ceiling protocol** to manage multiple threads and shared resources

### LLM-Enhanced Public Robotic Mobility Assistant

January 2024 — Present

- Lead the **Human-Robot Interaction Intelligence** team in a course where we are contracted to build a robot for **Honda Research Institute**; leverage LLMs for path planning using natural language

### Blind-Accessible Digital Scale

December 2021

- Collaborated in interdisciplinary team to create digital scale designed for our blind client, leveraging **human-centric design principles** to produce unique **microcontroller**-powered device
- Scale outfitted with braille labelling, tactile bordered scale plate, and speaker output

## RESEARCH & WORK

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### HARP Lab @ CMU

May 2023 – Present

*Full-stack Developer & Research Assistant*

*Pittsburgh, PA*

- Project lead on online multiplayer user study using **Flask**, **Socket.io**, **SQL/SQLAlchemy**, **Javascript**, & **HTML/CSS**; consult on study design and algorithmic implementation of project aimed at transparency in autonomous agent & human interactions

### Student Taught Courses @ CMU

August 2023 – Present

*Instructor for & Creator of 98-156: Contemporary and Marginalized Poetics Workshop*

*Pittsburgh, PA*

### ECE @ CMU

January 2023 – May 2023

*TA for 18-290: Signals & Systems*

*Pittsburgh, PA*

### TRACES Lab @ CMU

May 2022 – August 2022

*Teacher & Research Assistant*

*Pittsburgh, PA*

- Helped design and teach creative engineering program in partnership with the Center That CARES, with a focus on **co-design** with lower-income students and communities
- Researched how to develop a **low-cost** suite of tools for introducing students to **physical computing** and programmatic thinking; collaborated with students to synthesize their interests with course material

### Collective Intelligence Lab @ CMU

May 2021 – August 2021

*Data Analyst & Research Assistant*

*Pittsburgh, PA*

- Analyzed data for study on the effect of mood on affiliation and collective intelligence in remote collaboration
- Utilized **Selenium** for webscraping, **Pandas** for management of numerical and transcription data, and **openSMILE** toolkit for speech analysis