Linear Dimensionality Reduction: Principal Component Analysis

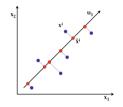
Piyush Rai

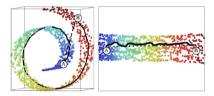
Machine Learning (CS771A)

Sept 2, 2016

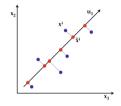
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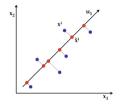






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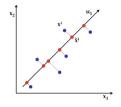






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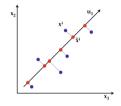






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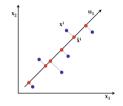






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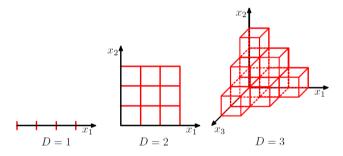


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- Can be used for data compression



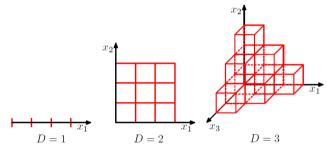
Curse of Dimensionality

• Exponentially large # of examples required to "fill up" high-dim spaces



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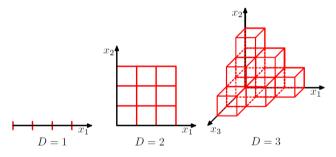
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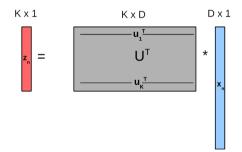
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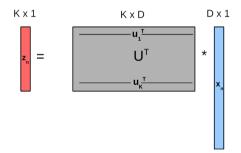
- ullet Fewer dimensions \Rightarrow Less chances of overfitting \Rightarrow Better generalization
- Dimensionality reduction is a way to beat the curse of dimensionality

• A projection matrix $\mathbf{U} = [\mathbf{u}_1 \ \mathbf{u}_2 \ \dots \ \mathbf{u}_K]$ of size $D \times K$ defines K linear projection directions, each $\mathbf{u}_k \in \mathbb{R}^D$, for the D dim. data (assume K < D)

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- Can use **U** to transform $\mathbf{x}_n \in \mathbb{R}^D$ into $\mathbf{z}_n \in \mathbb{R}^K$ as shown below

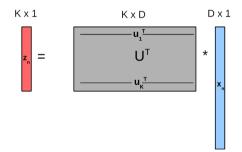


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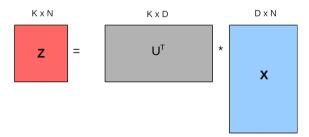


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 - $\mathbf{z}_n \in \mathbb{R}^K$ is also called low-dimensional "embedding" of $\mathbf{x}_n \in \mathbb{R}^D$

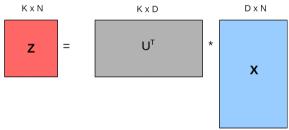
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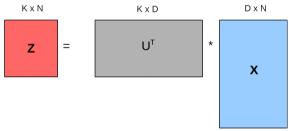


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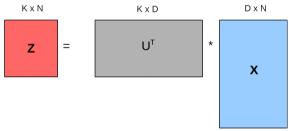
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- How do we learn the "best" projection matrix **U**?
- What criteria should we optimize for when learning **U**?
- Principal Component Analysis (PCA) is an algorithm for doing this



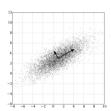
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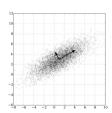
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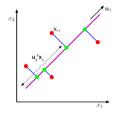
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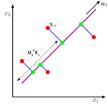
• Also related to other classic methods, e.g., Factor Analysis (Spearman, 1904)

PCA as Maximizing Variance

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- Projection/embedding of \mathbf{x}_n along a one-dim subspace $\mathbf{u}_1 = \mathbf{u}_1^\top \mathbf{x}_n$ (location of the green point along the purple line representing \mathbf{u}_1)

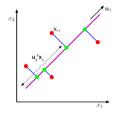


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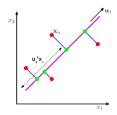


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- Variance of the projected data ("spread" of the green points)

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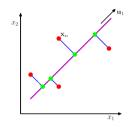


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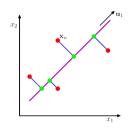
• **S** is the $D \times D$ data covariance matrix: $\mathbf{S} = \frac{1}{N} \sum_{n=1}^{N} (\mathbf{x}_n - \boldsymbol{\mu}) (\mathbf{x}_n - \boldsymbol{\mu})^{\top}$. If data already centered $(\boldsymbol{\mu} = 0)$ then $\mathbf{S} = \frac{1}{N} \sum_{n=1}^{N} \mathbf{x}_n \mathbf{x}_n^{\top} = \frac{1}{N} \mathbf{X}^{\top} \mathbf{X}$

Direction of Maximum Variance

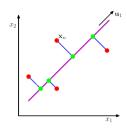


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- ullet We will find $oldsymbol{u}_1$ by solving the following constrained opt. problem

$$\boxed{\mathsf{arg}\max_{\boldsymbol{u}_1}\;\boldsymbol{u}_1^{\top}\mathsf{S}\boldsymbol{u}_1 + \lambda_1(1-\boldsymbol{u}_1^{\top}\boldsymbol{u}_1)}$$

where λ_1 is a Lagrange multiplier



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- Other directions can also be found likewise (with each being orthogonal to all previous ones) using the eigendecomposition of **S** (this is PCA)

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• A word about notation: If **X** is $N \times D$, then $S = \frac{1}{N} \mathbf{X}^{\top} \mathbf{X}$ (needs to be $D \times D$) and the embedding will be computed as $\mathbf{Z} = \mathbf{X}\mathbf{U}$ where **Z** is $N \times K$



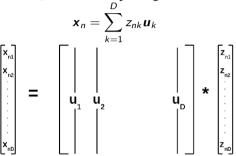
PCA as Minimizing the Reconstruction Error

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• Denoting $\boldsymbol{z}_n = [z_{n1} \ z_{n2} \dots z_{nD}]^{\top}$, $\boldsymbol{\mathsf{U}} = [\boldsymbol{u}_1 \ \boldsymbol{u}_2 \ \dots \boldsymbol{u}_D]$, and using $\boldsymbol{\mathsf{U}}^{\top}\boldsymbol{\mathsf{U}} = \boldsymbol{\mathsf{I}}_D$

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$$\mathbf{z}_n = \mathbf{U}\mathbf{z}_n$$
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• Also note that each component of vector \mathbf{z}_n is $\mathbf{z}_{nk} = \mathbf{u}_k^{\top} \mathbf{x}_n$

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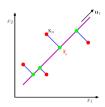
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• Total error or "loss" in reconstructing all the data points

$$L(u_1) = \sum_{n=1}^{N} ||x_n - \tilde{\mathbf{x}}_n||^2 = \sum_{n=1}^{N} ||x_n - u_1 u_1^{\top} x_n||^2$$





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• It's the same objective that we had when we maximized the variance



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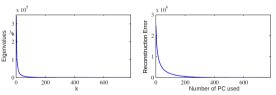
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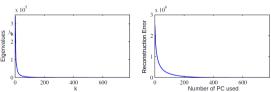


How many Principal Components to Use?

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• Can also use other criteria such as AIC/BIC (or more advanced probabilistic approaches to PCA using nonparametric Bayesian methods)

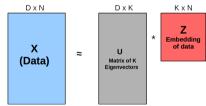
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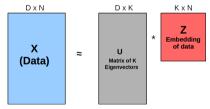
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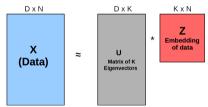


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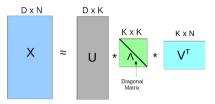
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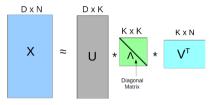


- The above approx. is equivalent to a low-rank matrix factorization of X
 - Also closely related to Singular Value Decomposition (SVD); see next slide

• A rank-K SVD approximates a data matrix \mathbf{X} as follows: $\mathbf{X} \approx \mathbf{U} \Lambda \mathbf{V}^{\top}$

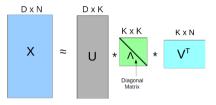


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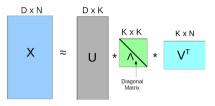
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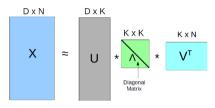
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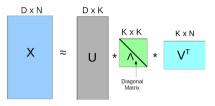
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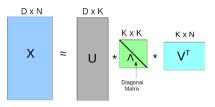


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• PCA is equivalent to the best rank-K SVD after centering the data

• The idea of approximating each data point as a combination of basis vectors

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 or $X pprox UZ$

is also popularly known as "Dictionary Learning" in signal/image processing; the learned basis vectors represent the "Dictionary"

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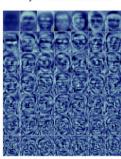
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- Each gene-expression sample as a comb. of a small no of "genetic pathways"
- The "eigenfaces", "topics", "genetic pathways", etc. are the "basis vectors", which can be learned from data using PCA/SVD or other similar methods

PCA: Example

Original Collection of Images

K=49 Eigenvectors ("eigenfaces") learned by PCA on this data



Each image's reconstructed version



PCA: Example

 16×16 pixel images of handwritten 3s (as vectors in \mathbb{R}^{256})

Mean μ and eigenvectors v_1, v_2, v_3, v_4

Mean

 $\lambda_1 = 3.4 \cdot 10^5$



$$\lambda_3 = 2.4 \cdot 10^5$$







Reconstructions:



 \boldsymbol{x}









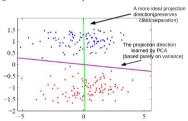
Each input image now represented by just k numbers (combination weights of each of the k eigenvectors)

• A linear projection method

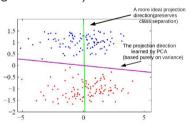
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- PCA relies on eigendecomposition of an $D \times D$ covariance matrix
 - Can be slow if done naïvely. Takes $O(D^3)$ time
 - Many faster methods exists (e.g., Power Method)