

STAT375: NBA Player Position, Speed and Rebounding

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Section 1

Introduction

Introduction



- SportVU data
- Professional Teams



Figure 1: 2020 NBA Finals

Research Questions



- How does one work with a large amount tracking data?
- How does player position and speed at the moment of rebounding affect the probability of scoring points on the next play by the team that rebounded?
- How does the average speed of players (hustle) on opposing teams affect whether the next play generates points or not at the moment of rebound?



Figure 2: Tracking Data

- SportVU Data
- `nbastatR`
- 28 Randomly Sampled Games

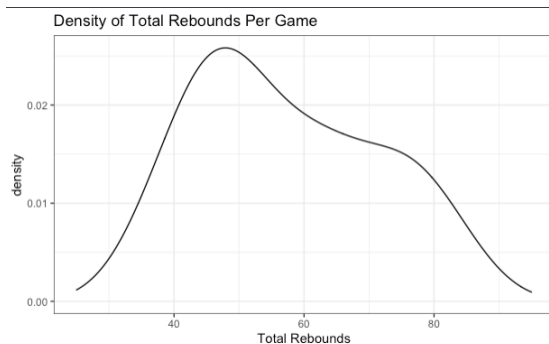


Figure 3: Density of Total Rebounds Per Game

Previous Work



- Miller's Possession Sketches
- Andruzzi's Position and Speed

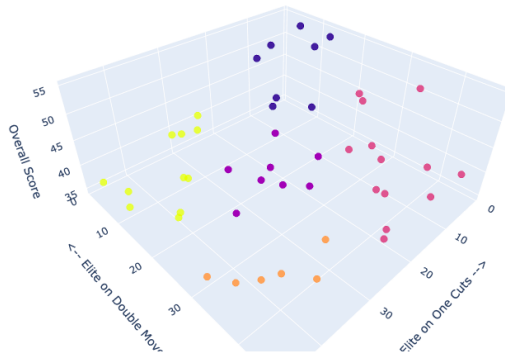


Figure 4: Clustering Analysis Using Players Position and Speed

Initial Data Exploration



Detroit Pistons vs. Atlanta Hawks

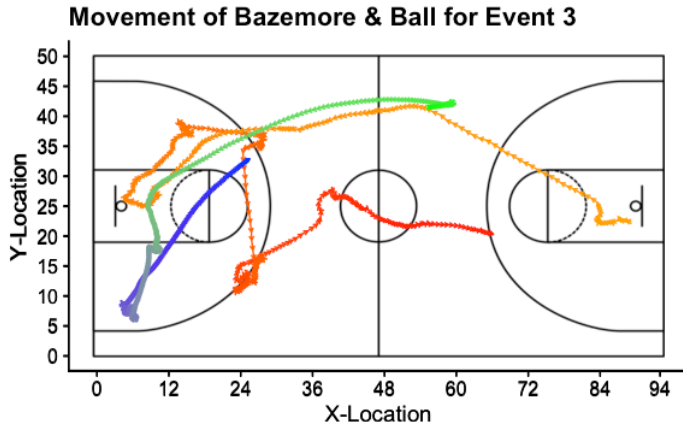


Figure 5: Movement of Bazemore and Ball for A Rebounding Event

More Data Exploration



Los Angeles Clippers vs. Memphis Grizzlies

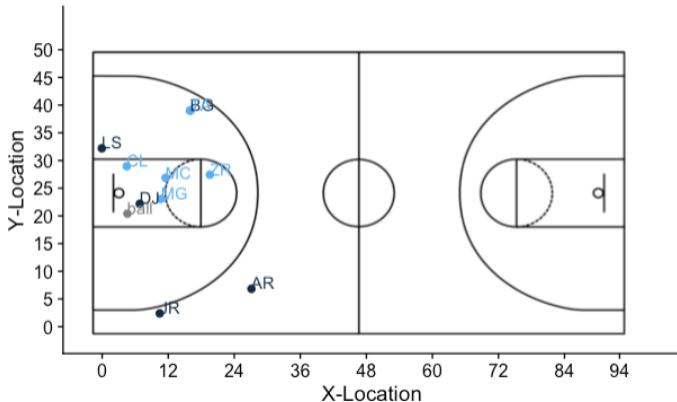


Figure 6: Player Positions at Time of a Rebound Event

Section 2

Methods and Analysis

Wilcoxon Rank Sum Tests



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Wilcoxon rank sum test with continuity correction

data: nopoints$BallDis and points$BallDis
W = 35746895, p-value = 0.1965
alternative hypothesis: true location shift is not equal to 0
```

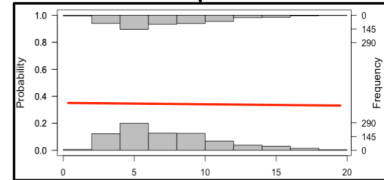
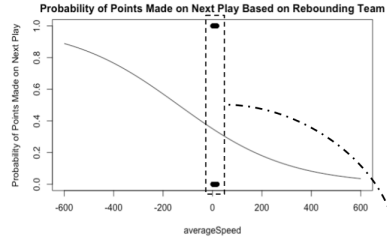
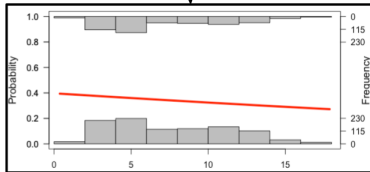
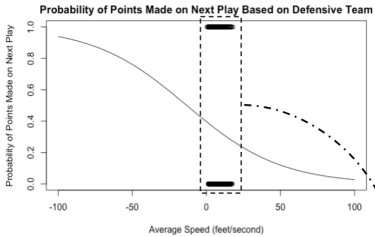
Figure 7: Test Results for Position

```
Wilcoxon rank sum test with continuity correction

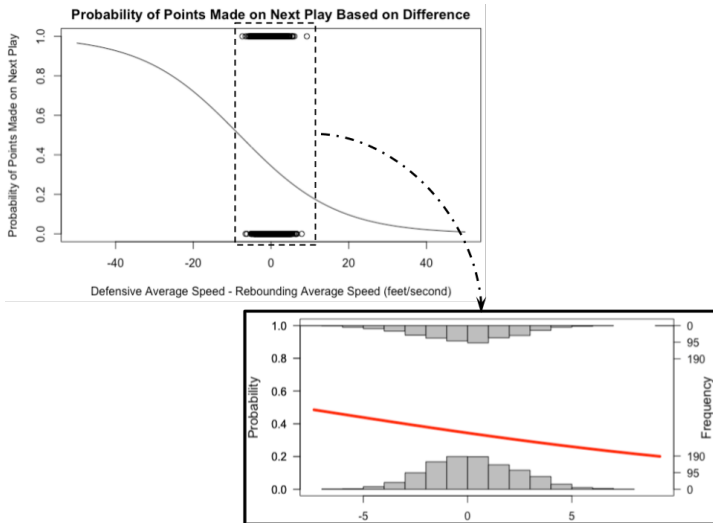
data: nopoints$velocity and points$velocity
W = 36398239, p-value = 0.0004686
alternative hypothesis: true location shift is greater than 0
```

Figure 8: Test Results for Speed

Logistic Modeling



Difference



Summary of Results



- Player distance to the ball did not have a significant relationship with scoring points on the next play
- Speed of all 10 distinct players on the court had a significant relationship with scoring points on the next play
- Speed of players on the rebounding team did not translate to an increased likelihood of scoring on the next play
- Greater average speed of the rebounding team as well as the greater the difference of average speed for the defending team over the rebounding team led to significant, but relatively small, decreases in probability of scoring for the rebounding team

Section 3

Conclusion



Figure 9: Big Data

Limitations

- One season of data
- Offensive and defensive rebounds were not distinguished
- State of game during rebound varies widely



Extensions



- Time left on shot clock and game
- Movement of the ball right after the rebound



Figure 11: Dame Time

Section 4

REFERENCES

Thank You



Hope you enjoyed our presentation!



ANDRUZZI, J. (2021), "Defender Evaluation: One-Cut Routes + Double Moves," *Kaggle*, Kaggle. <https://www.kaggle.com/jdruzzi/defender-evaluation-one-cut-routes-double-moves>.

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http://projects.rajivshah.com/sportvu/EDA_NBA_SportVu.html.