

Sheng Li

Email: sheng.s.li at outlook dot com
Website: <https://shengsli.github.io>
Tel: (00)86 13861280259 (China)
(00)44 (0)7729083854 (UK)

PERSONAL STATEMENT

I am an MSc Artificial Intelligence student from University of Edinburgh. I achieved my BSc in Computer Science at University of Nottingham. I am actively seeking employment.

EDUCATION

- **University of Edinburgh** Central Campus
MSc Artificial Intelligence (Expect: Pass) 2018/09 – 2019/08
- **University of Nottingham** Jubilee Campus & Ningbo Campus
BSc (Hons) Computer Science (First Class Degree: 71%) 2014/09 – 2018/07
- **Wujin Senior High School** Wujin, Changzhou
NCEE, Jiangsu proposition, Physics and Biology (1st in my class, 360/480=75%, A+, A+) 2011/09 – 2014/06

TRAINING AND SELF-LEARNING

- Time Management by University of California Irvine on Coursera 2018/12/19
- Python Data Representations by Rice University on Coursera 2018/06/11
- Python Programming Essentials by Rice University on Coursera 2018/06/06
- Business and Management Skills Summer School by University of Nottingham 2015/07/17

PROJECTS

- **Skeletal Parallelism:** A Stencil Skeleton for a DICE-Friendly Parallel Skeleton Library 2019/02 – 2019/08
- **Vision-based Range Detection:** Mono- and Stereo-vision depth estimation using OpenCV 2017/09 – 2018/05
- **3D Graphics:** 3D animation scene in C++ using legacy OpenGL 2018/04
- **2D Game Development:** Win Depth re-implementation in C++ using SDL2 2017/03 – 2017/04
- **Software Engineering Group Project:** Atari Centipede rebuilt in Java 2016/09 – 2017/04

AWARDS

- Midland HR Prize for Best Group Project 2017/04/15 • Distinction Scholarship, Wujin Senior High 2014
- Head's Scholarship in Computer Science 2016/12/19 • Distinction Scholarship, Wujin Senior High 2013
- Head's Scholarship in Computer Science 2015/12/21 • Distinction Scholarship, Wujin Senior High 2012

SKILLS

- **Mandarin Chinese:** Native
- **English:** IELTS Band 7.0 (9.0/6.5/6.0/6.0) (2017); CET-6 (489) (2016); CET-4 (569) (2015).
- **C/C++:** I mainly used C/C++ in recent stencil project. I did some game development using SDL2 and graphics using OpenGL.
- **Haskell:** I lightly used Haskell in a course.
- **Java:** I did some MVC development and game development in Java.
- **HTML, CSS, PHP, MySQL, JS:** I did web programming very lightly in a course.
- **Python:** My Python skill is very sketchy. I learnt it from some Coursera courses. They cover imperative programming paradigm in data science context, nothing about OOP.

REFERENCE LETTERS

References are available on request.

If you are reading this CV on paper, embedded links are not visible. Some PDF viewers do not highlight links, either. If you are reading this CV in PDF format, it might be outdated. The latest version is available at <https://shengsli.github.io/cv>. This file is compiled on Wednesday 16th October, 2019 at 09:35.