Sum3D: AVG execution time - #threads, #items = 64,000 sequential 3.5 skeleton 1.4 pthreads 3.0 1.2 1.0 0.0 0.4 AVG execution time (second) AVG speedup = T_s/T_p 2.5 2.0 1.5 1.0 0.2 0.5 0.0 0.0