## **SQLite DB Stored in a Redis Hash**

In a <u>recent post</u> I explained how a relational database could be backed by a key-value store by virtue of B-Trees. This sounded great in theory, but I wanted to see that it actually works. And so last night I wrote a <u>commit</u> to <u>Thredis</u>, which does exactly that.

If you' re not familiar with Thredis - it' s something I hacked together last Christmas. Thredis started out as threaded Redis, but eventually evolved into SQLite + Redis. Thredis uses a separate file to save SQLite data. But with this patch it' s no longer necessary - a SQLite DB is entirely stored in a Redis Hash object.

A very neat side-effect of this little hack is that it lets a SQLite database be automatically replicated using Redis replication.

I was able to code this fairly easily because SQLite provides a very nice way of implementing a custom <u>Virtual File System</u> (VFS).

Granted this is only proof-of-concept and not anything you should dare use anywhere near production, it's enough to get a little taste, so let's start an empty Thredis instance and create a SQL table:

Now let's start a slave on a different port and fire up another redis-client to connect to it. (This means <code>slaveof</code> is set to localhost:6379 and <code>slave-read-only</code> is set to false, I won't bore you with a paste of the config here).

Here you go - the DB' s replicated!

You can also see what SQLite data looks like in Redis (not terribly exciting):

Another potential benefit to this approach is that with not too much more tinkering the database could be backed by <u>Redis Cluster</u>, which would give you a fully-functional horizontally-scalable clustered in-memory SQL database. Of course, only the *store* would be distributed, not the query *processing*. So this would be no match to Impala and the like which can process queries in a distributed fasion, but still, it's pretty cool for some 300 lines of code, n' est-ce pas?

Posted by Gregory Trubetskoy May 29th, 2013