Shengyu Hao

Email: shengyuhao@zju.edu.cn Github: github.com/shengyuhao

EDUCATION

Zhejiang University

Hangzhou, China Sept. 2021 - Present

Ph.D. in Software Engineering

Advisor: Prof. Gaoang Wang

Beijing, China

Beijing University of Posts and Telecommunications M.Sc. in Control Science and Engineering

Sept. 2017 - Jun. 2020

Advisor: Prof. Yanzhu Hu

Shenyang Ligong University

B.Sc. in Automation

Shenyang, China Sept. 2013 - Jul. 2017

Publications

- Hao, S., Liu, P., Zhan, Y., Jin, K., Liu, Z., Song, M., Hwang, J., Wang, G. DIVOTrack: A novel dataset and baseline method for cross-view multi-object tracking in diverse open scenes. International Journal of Computer Vision, 2024.
- Hao, S., Zhao, Z., Chai, W., Wang, G., et al. Ego3DT: Tracking All 3D Objects in Ego-Centric Video of Daily Activities. ACM Multimedia, 2024.
- Zhao, Z., Chai, W., Wang, X., Li, B., Hao, S., Hwang, J., Wang, G., et al. See and think: Embodied agent in virtual environment. European Conference on Computer Vision, 2024.
- Cao, S., Chai, W., Hao, S., Wang, G., et al. Difffashion: Reference-based fashion design with structure-aware transfer by diffusion models. IEEE Transactions on Multimedia, 2023.
- Hao, S., Wang, G., Gu, R. Weakly supervised instance segmentation using multi-prior fusion. Computer Vision and $\overline{Image\ Understanding}$, 2021.

Research Experience

• Understanding Dynamic 3D World in Ego-Centric Videos

Jan. 2024 - Present

Construct a 3D environment from ego-centric video to enable an embodied agent to understand daily activities based on the video sequence and large language models.

• Cross-view Multi-Object Tracking

Sept. 2021 - Present

Cross-view multi-object tracking aims to associate objects between frames and camera views with geometric constraints, object representations, and query embeddings.

• Embodied Agent in Virtual Environment

Jul. 2023 - Apr. 2024

This work presents an advanced embodied agent for Minecraft that integrates vision perception, language instruction, and code action to interpret visual information, decompose tasks, and execute skill actions.

• Fashion Design by Diffusion Models

Dec. 2022 - Sept. 2023

This work presents DiffFashion, a novel diffusion model for reference-based fashion design that combines reference appearance and clothing images to generate new fashion images.

• Weakly Supervised Instance Segmentation

Apr. 2021 - Oct. 2021

This work introduces a weakly supervised instance segmentation method that uses bounding box tightness and contour priors to improve mask prediction and achieve superior performance.

Teaching Experience

• ECE365: Data Science and Engineering, Teaching Assistant

Spring 2023

• CS412: Introduction to Data Mining, Teaching Assistant

Fall 2022

Awards and Honors

• Outstanding Graduate Student, Zhejiang University

Dec. 2022

• First-Class Academic Scholarship, Beijing University of Posts and Telecommunications

2017 - 2020

• Outstanding Graduate, Shenyang Ligong University

Dec. 2016

Academic Service

Reviewer, Neurips 2024, ACM MM 2024, ECCV 2024, CVPR 2024, ICASSP 2023, KBS