

Scientific Computing: HW1 Solution

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Problem 1

- (1) bounds of absolute error: $\frac{1}{2} \times 10^{-4}$
 bounds of relative error: $\frac{1}{8} \times 10^{-2}$
 number of significant figures: 3
- (2) bounds of absolute error: $\frac{1}{2} \times 10^{-4}$
 bounds of relative error: $\frac{1}{8} \times 10^{-3}$
 number of significant figures: 4
- (3) bounds of absolute error: $\frac{1}{2} \times 10^{-2}$
 bounds of relative error: $\frac{1}{6} \times 10^{-3}$
 number of significant figures: 4
- (4) bounds of absolute error: $\frac{1}{2}$
 bounds of relative error: $\frac{1}{8} \times 10^{-3}$
 number of significant figures: 4

Problem 2

- (1) $\tan(\arctan(x+1) - \arctan(x)) = \frac{(x+1)-(x)}{1+x(x+1)} = \frac{1}{1+x+x^2}$
 therefore, we have $\arctan(x+1) - \arctan(x) = \arctan\left(\frac{1}{1+x+x^2}\right)$
- (2) $\ln(x - \sqrt{x^2 - 1}) = \frac{1}{\ln(x + \sqrt{x^2 - 1})}$
- (3) $\frac{\sin x}{x - \sqrt{x^2 - 1}} = \sin x(x + \sqrt{x^2 - 1})$

Problem 3

Assume that the approximation is ϕ^* , hence $\phi^* - \phi = \delta$.

If $\cos \phi = 0$, then $\phi = \frac{\pi}{2}$ or $\frac{3\pi}{2}$, now $\frac{\cos(\phi^*) - \cos(\phi)}{\cos(\phi)}$ approaches to be infinite.

If $\cos \phi \neq 0$, then $\frac{\cos(\phi^*) - \cos(\phi)}{\cos(\phi)} = \frac{\cos(\phi + \delta) - \cos(\phi)}{\cos(\phi)} = \frac{\cos \delta \cos \phi - \sin \delta \sin \phi}{\cos \phi} - 1 = \cos \delta - 1 - \sin \delta \tan \phi$

Another way, relative error is $\frac{d(\cos \phi)}{\cos \phi} = \frac{(\cos \phi)'}{\cos \phi} d\phi = -\delta \tan \phi$

Problem 4

The result is 6.127×10^{-13}

```

1  #include <stdio.h>
2  #include <math.h>
3
4  int main(){
5      double a,b;
6      double result;
7      scanf( "%lf %lf ",&a,&b);

```

```

8   result=b*b/(-a+sqrt(a*a+b*b));
9   printf("%.3e",result);
10  return 0;
11  }

```

Problem 5

The result is $x_1 = -2.824 \times 10^{11}$, $x_2 = 1.062 \times 10^{-11}$

```

1  #include <stdio.h>
2  #include <math.h>
3
4  int main(){
5      double a,b,c;
6      double x1,x2;
7      scanf("%lf %lf %lf",&a,&b,&c);
8      if(b>0){
9          x1=(-b-sqrt(b*b-4*a*c))/(2*a);
10         x2=c/(a*x1);
11     }
12     else{
13         x1=(-b+sqrt(b*b-4*a*c))/(2*a);
14         x2=c/(a*x1);
15     }//here we ignore the condition that b==0
16     printf("%.3e %.3e",x1,x2);
17     return 0;
18 }

```

Problem 6

The result is -0.00050024507964763210.

The equivalent expression is $P(x) = \frac{1-x^{100}}{1+x}$.

According to the expression, the result is -0.00050024507964746079.

The error is $-1.713039 \times 10^{-16}$.

```

1  #include <stdio.h>
2  double horner(int coef[],int n, double x);
3
4  int main(){
5      double result;
6      int i=0;
7      int a[100]={0};
8      for(i=0;i<100;i++){
9          if(i%2==0){
10             a[i]=1;
11         }
12         else{

```

```
13     a[i]=-1;
14     }
15 }
16 result=horner(a,100,1.00001);
17 printf("%.20lf",result);
18 return 0;
19 }
20
21 double horner(int coef[],int n,double x){
22     int i;
23     double result;
24     result=coef[n-1];
25     for(i=1;i<=n-1;i++){
26         result=result*x+coef[n-1-i];
27     }
28     return result;
29 }
```