#### COMP 4007: Parallel Processing and Computer Architecture

## **Programming Assignment 2**

Due date: 11 December 2023

#### Notes

- 1. All submitted code will be compiled and tested on the lab 2 machine to evaluate the assignments.
- 2. Points may be deducted if your programs consistently achieve no speedup over the serial program or a much slower speed than the linear speedup.
- 3. Please zip all your codes and reports into one file, named "ID\_Name\_Lab2.zip", and send it to the TA's email (hucheng.lew@gg.com).

# **Problem 1: Parallel Matrix-Vector Multiplication using CUDA**

Please use CUDA to parallelize matrix-vector multiplication. Your program should:

- (1) Request the user to input the size of the matrix, say Row x Col; then the vector must have size Col;
- (2) Create and initialize the matrix and vector with random floating-point numbers;
- (3) Perform matrix-vector multiplication on CPU and measure its running time;
- (4) Perform matrix-vector multiplication on GPU and measure its running time; You don't need to measure the data transfer time (i.e., memory copy between CPU and GPU).
- (5) Compare the CPU results with GPU results;
- (6) Output the size of the matrix, CPU running time, and GPU running time.

#### **Problem 2: Parallel Matrix Transpose using CUDA**

Please use CUDA to parallelize matrix transpose. Your program should do the followings:

- (1) Request the user to input the size of the matrix, say Row x Col;
- (2) Create and initialize the matrix with random floating-point numbers;
- (3) Perform matrix transpose on CPU and measure its running time;
- (4) Perform matrix transpose on GPU without using shared memory and measure its running time;
- (5) Perform matrix transpose on GPU with shared memory and measure its running time;
- (6) Verify the results of your GPU kernels by comparing with the CPU version.
- (7) Output the size of the matrix, CPU running time and two GPU running times.

## **Problem 3: Parallel convolution using CUDA**

Please use CUDA to image convolution operation. Your program should do the followings:

- (1) Request the user to input the size of the image, say Row x Col;
- (2) Request the user to input the size of the convolution kernel, say K x K;
- (3) Create and initialize the image and the kernel with random integer numbers;
- (4) Perform convolution on CPU and measure its running time;
- (5) Perform convolution on GPU and measure its running time;
- (6) Verify the results of your GPU kernels by comparing with the CPU version.
- (7) Output the size of the image and kernel, CPU running time and the GPU running time.