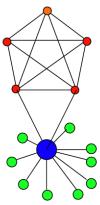
HOMEWORK PROBLEMS #4

4-1 Find the 1-core, 2-core, ... of the following network, and the coreness of each colored node:



4-2 Find the node-betweenness of Node A and edge-betweenness of Edge e in the following network:



4-3

- (a) Assume that the Internet is a scale-free non-hierarchical network, and you have all real data about the topology of such an Internet model stored on your computer. You may write a program to compute the degrees of all nodes (Routers and PCs) and then identify a hub (Router) by comparing their degrees, which is a straightforward exhaustive search scheme but is obviously very expensive using global information. Design a simple and cost-effective algorithm that utilizes only local information but can very likely find a hub in just two or three steps.
- (b) Assume that a social community is a small-world network, and an epidemic is now spreading over it. You may vaccine everybody to prevent the cascading virus propagation, which is a straightforward exhaustive immunization scheme but is obviously very expensive. Design a simple and cost-effective vaccine strategy that immunize only a small number of people but may effectively block the virus spreading over the community.