# MEM6810 Engineering Systems Modeling and Simulation 工程系统建模与仿真

Theory

**Analysis** 

# Lecture 10: Output Analysis III: Optimization

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 Optimization via Simulation (OvS), or, simply called Simulation Optimization (SO):

$$\min_{\boldsymbol{x} \in \mathcal{X}} \ g(\boldsymbol{x}) \coloneqq \mathbb{E}[G(\boldsymbol{x}, \boldsymbol{\xi})],$$

where  $\mathcal{X} \subset \mathbb{R}^d$  is the feasible set, and  $g: \mathcal{X} \to \mathbb{R}$  is a deterministic function whose values can only be evaluated with noisy observations.





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- Given x,  $G(x, \xi)$  is a random variable (the randomness is from  $\xi$ ), and the distribution of  $G(x, \xi)$  is unknown.
- Given x, realizations of  $G(x, \xi)$  can be observed by running simulation, or more generally, taking samples.





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  - Example:  $G(x,\xi) = \sin((x-\xi)^2)$ , where the distribution of  $\xi$  is unknown.



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  - Example:  $G(x,\xi) = \sin((x-\xi)^2)$ , where the distribution of  $\xi$  is unknown.
- Black-box: The explicit form of  $G(x, \xi)$  is not available and it is embedded in a simulation model.
  - Example: Let  $G(x, \xi)$  be the waiting time of a customer in a complex queueing network, where x represents the configuration parameters.





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  - One can also view R&S problem as a special type of DOvS problem.
- Continuous OvS (COvS):  $\mathcal{X}$  is a continuous set, hence there exits uncountably infinite number of solutions.



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# White-box OvS Problem

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# White-box OvS Problem

- For white-box OvS problems, we can use the sample average approximation.
- Of course, those algorithms designed for black-box OvS problems can also be applied to white-box OvS problems.



- Suppose that we have an iid sample  $\{\xi_1, \ldots, \xi_n\}$  of  $\xi$ .
- To solve  $\min_{x \in \mathcal{X}} g(x) \coloneqq \mathbb{E}[G(x, \xi)]$ , we try to solve

$$\min_{\boldsymbol{x} \in \mathcal{X}} \widehat{g}_n(\boldsymbol{x}) \coloneqq \frac{1}{n} \sum_{i=1}^n G(\boldsymbol{x}, \xi_i),$$

with any suitable deterministic optimization algorithm (after  $\{\xi_1,\ldots,\xi_n\}$  is realized).



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This method is called Sample Average Approximation (SAA);
 see Kim et al. (2015) for a review.



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with any suitable deterministic optimization algorithm (after  $\{\xi_1,\ldots,\xi_n\}$  is realized).

- This method is called Sample Average Approximation (SAA);
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- Clearly, for finite n,  $\inf_{x \in \mathcal{X}} \widehat{g}_n(x)$  is a random variable (before  $\{\xi_1, \ldots, \xi_n\}$  is realized), and it is not strictly equal to  $\min_{x \in \mathcal{X}} g(x)$ .

$$\mathbb{E}\left[\inf_{oldsymbol{x}\in\mathcal{X}}\widehat{g}_n(oldsymbol{x})
ight] \leq \min_{oldsymbol{x}\in\mathcal{X}}g(oldsymbol{x}).$$



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Proof.



$$\mathbb{E}\left[\inf_{m{x}\in\mathcal{X}}\widehat{g}_n(m{x})
ight] \leq \min_{m{x}\in\mathcal{X}}g(m{x}).$$

*Proof.* For any  $y \in \mathcal{X}$ ,

$$\inf_{\boldsymbol{x} \in \mathcal{X}} \widehat{g}_n(\boldsymbol{x}) \leq \widehat{g}_n(\boldsymbol{y}) \Longrightarrow \mathbb{E} \left[ \inf_{\boldsymbol{x} \in \mathcal{X}} \widehat{g}_n(\boldsymbol{x}) \right] \leq \mathbb{E} [\widehat{g}_n(\boldsymbol{y})] = g(\boldsymbol{y}).$$



$$\mathbb{E}\left[\inf_{m{x}\in\mathcal{X}}\widehat{g}_n(m{x})
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Minimizing the right-hand side over all  $y \in \mathcal{X}$  completes the proof.



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**<u>Proof.</u>** For any  $y \in \mathcal{X}$ ,

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Minimizing the right-hand side over all  $y \in \mathcal{X}$  completes the proof.

Moreover, it can also be shown that

$$\mathbb{E}\left[\inf_{\boldsymbol{x}\in\mathcal{X}}\widehat{g}_n(\boldsymbol{x})\right] \leq \mathbb{E}\left[\inf_{\boldsymbol{x}\in\mathcal{X}}\widehat{g}_{n+1}(\boldsymbol{x})\right] \leq \min_{\boldsymbol{x}\in\mathcal{X}}g(\boldsymbol{x}).$$

(Prove it as an exercise)



# White-box OvS Problem

► Sample Average Approximation

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- It will be reassuring if we know that the obtained solution will be closer and closer to the true solution, as we increase sample size n.
- Formally, we are seeking for a convergence guarantee for SAA method.



ullet For set  $\mathcal{A}\subset\mathbb{R}^d$ , the distance from  $oldsymbol{x}\in\mathbb{R}^d$  to  $\mathcal{A}$  is defined as

$$\operatorname{dist}(oldsymbol{x}, \mathcal{A}) \coloneqq \inf_{oldsymbol{y} \in \mathcal{A}} \|oldsymbol{x} - oldsymbol{y}\|,$$

where  $\|\cdot\|$  denotes the Euclidean distance.



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• For sets  $\mathcal{A},\mathcal{B}\subset\mathbb{R}^d$ , the deviation from  $\mathcal{A}$  to  $\mathcal{B}$  is defined as

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Let

$$S := \underset{\boldsymbol{x} \in \mathcal{X}}{\operatorname{argmin}} g(\boldsymbol{x}),$$
$$\widehat{S}_n := \underset{\boldsymbol{x} \in \mathcal{X}}{\operatorname{argmin}} \ \widehat{g}_n(\boldsymbol{x}).$$



# Convergence of SAA (Theorem 5.3 of Shapiro et al. (2009))

#### Suppose that

- $\mathbf{0}$   $\mathcal{X}$  is a compact set;
- **2** g(x) is finite valued and continuous on  $\mathcal{X}$ ;
- 3  $\mathbb{P}\{\widehat{g}_n(\boldsymbol{x}) \to g(\boldsymbol{x}) \text{ uniformly in } \boldsymbol{x} \in \mathcal{X}\} = 1;$
- **4**  $\mathbb{P}\{\widehat{\mathcal{S}}_n \text{ is nonempty for } n \text{ large enough}\} = 1;$

Then, as  $n \to \infty$ ,

$$\min_{\boldsymbol{x} \in \mathcal{X}} \widehat{g}_n(\boldsymbol{x}) \xrightarrow{a.s.} \min_{\boldsymbol{x} \in \mathcal{X}} g(\boldsymbol{x}), \text{ and } D(\widehat{\mathcal{S}}_n, \mathcal{S}) \xrightarrow{a.s.} 0.$$

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Besides, if  $\mathcal{S} = \{ m{x}^* \}$  is a singleton, then for any  $\widehat{m{x}}_n \in \widehat{\mathcal{S}}_n$ ,

$$\widehat{m{x}}_n \stackrel{a.s.}{\longrightarrow} m{x}^*$$
, as  $n \to \infty$ .



 How fast does the SAA solution converge to the true solution?



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- Formally, it's known as the rate of convergence.
- Under certain regularity conditions, one may show that

$$\left| \min_{\boldsymbol{x} \in \mathcal{X}} \widehat{g}_n(\boldsymbol{x}) - \min_{\boldsymbol{x} \in \mathcal{X}} g(\boldsymbol{x}) \right| = O_p(n^{-1/2}),$$

and given  $\mathcal{S} = \{x^*\}$  is a singleton,

$$\|\widehat{\boldsymbol{x}}_n - \boldsymbol{x}^*\| = O_p(n^{-1/2}).$$



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- Main types of algorithms for black-box COvS problems:
  - random search; see Andradóttir (2015) for a review;
  - stochastic approximation; see Chau and Fu (2015) for a review;
  - surrogate-based methods; see Hong and Zhang (2021) for a review.



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  - random search; see Andradóttir (2015) for a review;
  - stochastic approximation; see Chau and Fu (2015) for a review;
  - surrogate-based methods; see Hong and Zhang (2021) for a review.
- Stochastic Approximation (SA) was proposed by Robbins and Monro (1951) and Kiefer and Wolfowitz (1952).
- SA can be viewed as a stochastic version of the gradient descent (or called steepest descent) algorithm, so it is also called stochastic gradient descent.



 Gradient descent is a first-order iterative optimization algorithm for finding a local minimum of a differentiable (deterministic) function:

$$oldsymbol{x}_{k+1} = oldsymbol{x}_k - \gamma 
abla g(oldsymbol{x}_k)$$
,

where  $\nabla g(\boldsymbol{x})$  is the gradient and  $\gamma>0$  is the step size.



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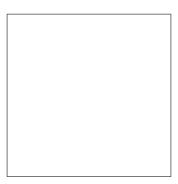
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where  $\nabla g(x)$  is the gradient and  $\gamma > 0$  is the step size.

• If the minimization problem is constrained, say the feasible set  $\mathcal{X} \subset \mathbb{R}^d$  is convex and compact, one can easily add a projection  $\Pi_{\mathcal{X}}(\boldsymbol{x})$  mapping  $\boldsymbol{x} \notin \mathcal{X}$  back into  $\mathcal{X}$ .

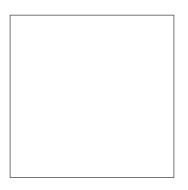


► Gradient Descent



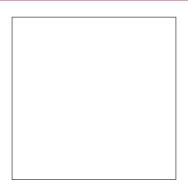






• The value of the step size  $\gamma$  is allowed to change at every iteration, and with proper choice, convergence to a local minimizer (say,  $x^*$ ) can be guaranteed, i.e.,  $x_k \to x^*$ .





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- Under certain regularity conditions, one can show that  $|g(x_k)-g(x^*)|=O(k^{-1})$  for unconstraied problem with constant  $\gamma$ .

• SA as a stochastic version of the gradient ascent:

$$oldsymbol{X}_{k+1} = \Pi_{\mathcal{X}} \left( oldsymbol{X}_k - a_k \widehat{
abla} g(oldsymbol{X}_k) 
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where  $\Pi_{\mathcal{X}}$  is the projection,  $\{a_k\}_{k\geq 1}$  is a deterministic positive sequence for step size, and  $\widehat{\nabla}g(\boldsymbol{x})$  is an estimmator of the gradient  $\nabla g(\boldsymbol{x})$ .



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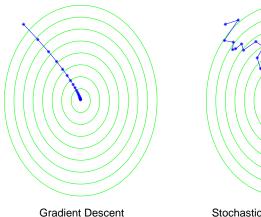
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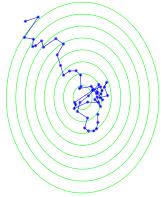
- In some simulation experiments, unbiased  $\widehat{\nabla}g(x)$  is available, then it is the Robbins-Monro (RM) type SA (Robbins and Monro 1951).
- Otherwise,  $\widehat{\nabla}g(\boldsymbol{x})$  needs to be constructed with certain indirect method (thus biased), then it is the Kiefer-Wolfowitz (KW) type SA Kiefer and Wolfowitz (1952).

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The weak observe  $G(x,\xi)$ , we will also observe  $\widehat{\nabla}g(x,\xi)$  at the same time such that  $\mathbb{E}[\widehat{\nabla}g(x,\xi)] = \nabla g(x)$ .

• Gradient descent vs SA (i.e., stochastic gradient desecent):





Stochastic Gradient Descent

• Construct  $\widehat{\nabla} g(\boldsymbol{X}_k)$  via symmetric (or central) finite difference:

$$\widehat{\nabla}g\left(oldsymbol{X}_{k}
ight)\coloneqq\left(g_{1}\left(oldsymbol{X}_{k}
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where

$$g_i\left(\boldsymbol{X}_k\right)\coloneqq \frac{G(\boldsymbol{X}_k+c_k\boldsymbol{e}_i)-G(\boldsymbol{X}_k-c_k\boldsymbol{e}_i)}{2c_k}$$
,

 $e_i$  denotes a  $d \times 1$  vector whose ith element is one and other elements are all zeros,  $i=1,\ldots,d$ , and  $\{c_k\}_{k\geq 1}$  is a deterministic positive sequence.



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• It requires 2d aditional simulation runs (samples) to compute  $\widehat{\nabla} q(\mathbf{X}_k)$ .



• Let  $\mathcal{M}$  denote the set of local optimal solutions:

$$\mathcal{M}\coloneqq\left\{oldsymbol{x}\in\mathcal{X}:\ g(oldsymbol{x})\leq\min_{oldsymbol{y}\in\mathcal{B}(oldsymbol{x})}g(oldsymbol{y})
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where  $\mathcal{B}(x) \subset \mathcal{X}$  denotes a neighborhood of  $x \in \mathcal{X}$ .



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#### Local Convergence of SA (Theorem 3 of Blum (1954))

Suppose that

- $\mathbf{0}$   $g(\boldsymbol{x})$  satisfies certain regularity conditions;
- $2 \operatorname{Var}(G(\boldsymbol{x},\xi)) \le \sigma^2 < \infty;$
- 3  $\lim_{k\to\infty}c_k=0$ ,  $\sum_{k=1}^\infty a_k=\infty$ ,  $\sum_{k=1}^\infty a_kc_k<\infty$ , and  $\sum_{k=1}^\infty a_k^2c_k^{-2}<\infty$ .

Then, for KW type SA with symmetric difference gradient estimator,  $\operatorname{dist}(\boldsymbol{X}_k,\mathcal{M}) \xrightarrow{a.s.} 0$  as  $k \to \infty$ .



• Uunder certain conditions, for  $x^* \in \mathcal{M}$  such that  $X_k \xrightarrow{a.s.} x^*$ , RM type SA can reach  $O_p(k^{-1/2})$  rate of convergence, i.e.,

$$\|\boldsymbol{X}_k - \boldsymbol{x}^*\| = O_p(k^{-1/2}),$$

while KW type SA can reach  $O_p(k^{-1/3})$  rate of convergence.



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- Note that the above order is in terms of the iteration number k, rather than the number of simulation runs (sample size).
- If in terms of the sample size n, the rate of convergence of KW type SA is  $O_p((n/d)^{-1/3})$ , which depends on the dimensionality d.



• Simultaneous perturbation stochastic approximation (SPSA):

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 $\boldsymbol{B}_k \coloneqq (B_{k,1}, \dots, B_{k,d})^\mathsf{T}$ , and  $B_{k,i} = 1$  or -1 with probability 1/2.



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$$g_i\left(\boldsymbol{X}_k\right) \coloneqq \frac{G(\boldsymbol{X}_k + c_k \boldsymbol{B}_k) - G(\boldsymbol{X}_k - c_k \boldsymbol{B}_k)}{2c_k B_{k,i}},$$

 $\boldsymbol{B}_k \coloneqq (B_{k,1}, \dots, B_{k,d})^\mathsf{T}$ , and  $B_{k,i} = 1$  or -1 with probability 1/2.

• It requires only 2 **aditional** simulation runs (samples) to compute  $\widehat{\nabla} g(\mathbf{X}_k)$ , no matter what d is.



• Simultaneous perturbation stochastic approximation (SPSA):

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- It requires only 2 aditional simulation runs (samples) to compute  $\widehat{\nabla} g(\mathbf{X}_k)$ , no matter what d is.
- SPSA can reach  $O_p(n^{-1/3})$  rate of convergence in terms of the sample size n.

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    - Updating: Update  $\mathcal{F}_{k+1}$ ; choose some  $x_{k+1}^*$  as the current best solution based on certain estimator; set  $k \leftarrow k+1$ .



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- A large body of literature has developed the simulated annealing algorithm to solve deterministic global optimization problems over finite set; important works include Kirkpatrick et al. (1983), Mitra et al. (1986), Hajek (1988), etc.
- Later, the simulated annealing was extended to solve black-box DOvS problems over **finite** set; important works include Bulgak and Sander (1988), Gelfand and Mitter (1989), Alrefaei and Andradóttir (1999), etc.



• Let  $\mathcal{B}(x) \subset \mathcal{X}$  denote a neighborhood $^\dagger$  of  $x \in \mathcal{X}$ .

<sup>†</sup>The neighborhood structer can be quite different in discrete optimization compared to continuous optimization!

- Let  $\mathcal{B}(x) \subset \mathcal{X}$  denote a neighborhood of  $x \in \mathcal{X}$ .
- $\mathcal{B}(x)$  is carefully desined such that, for any  $x, y \in \mathcal{X}$ , y is reachable from x.
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- Let  $\{t_k\}_{k\geq 1}$  be a positive sequence of numbers, which is konwn as the temperature.



SHEN Haihui

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  - Initialization:
  - At Iteration k:
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- Evaluation: No need in the deterministic optimization.
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set  $k \leftarrow k+1$ .



 To ensuer the simulated annealing algorithm for deterministic optimization is globally convergent, i.e.,

$$\operatorname{dist}(\boldsymbol{X}_k,\mathcal{S}) \stackrel{a.s.}{\longrightarrow} 0$$
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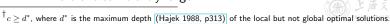
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**2**  $\{t_k\}_{k\geq 1}$  takes the form

$$t_k = \frac{c}{\ln(k+1)},$$

where c is sufficiently large. †





- Simulated annealing algorithm for black-box DOvS (Gelfand and Mitter 1989):
  - Initialization: Arbitrarily choose  $X_0 \in \mathcal{X}$ ; set iteration index k=0.
  - At Iteration *k*:
    - Sampling: Sample a candidate solution  $Y_{k+1} \in \mathcal{B}(X_k)$  according to distribution  $R(X_k,\cdot)$ , i.e.,

$$\mathbb{P}(\boldsymbol{Y}_{k+1} = \boldsymbol{y} | \boldsymbol{X}_k = \boldsymbol{x}) = R(\boldsymbol{x}, \boldsymbol{y}).$$

- Evaluation: Let  $\widehat{g}(Y_{k+1})\coloneqq \frac{1}{n_{k+1}}\sum_{i=1}^{n_{k+1}}G(Y_{k+1},\xi_i)$ ,  $\widehat{g}(X_k)\coloneqq \frac{1}{n_{k+1}}\sum_{i=1}^{n_{k+1}}G(X_k,\xi_i')$ .
- Updating: Let

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• Gelfand and Mitter (1989) show that if

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- A sufficient condition is that:
  - $G(x, \xi) \sim \mathcal{N}(g(x), \sigma^2(x))$  with  $\sigma^2(x) \leq \sigma^2 < \infty$  for all  $x \in \mathcal{X}$ .
  - $\{n_k\}_{k\geq 1}$  satisfies  $\lim_{k\to\infty}\frac{1}{t_k\sqrt{n_k}}=0$ , i.e.,  $n_k\coloneqq t_k^{-\alpha}$  with  $\alpha>2$ .



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- Alrefaei and Andradóttir (1999) propose a modified simulated annealing algorithm for DOvS, which is also globally convergent:
  - temperature t<sub>k</sub> is constant;
  - the current best solution is chosed in a different wav. リングスタスタ



#### Black-box DOvS Problem



 Convergent Optimization via Most-Promising-Area Stochastic Search (COMPASS) is a locally convergent algorithm for black-box algorithm proposed by Hong and Nelson (2006).



#### Black-box DOvS Problem



- Convergent Optimization via Most-Promising-Area Stochastic Search (COMPASS) is a locally convergent algorithm for black-box algorithm proposed by Hong and Nelson (2006).
- It can be used when the discrete feasible set is finite (i.e., fully constrained) or infinite (i.e., partially constrained or unconstrained).

#### Black-box DOvS Problem



- COMPASS for DOvS Hong and Nelson (2006):
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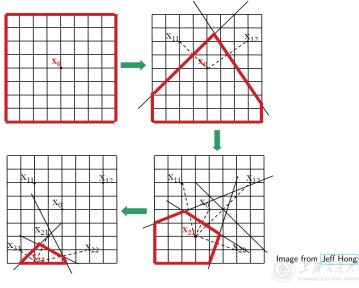




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    - Updating: Update  $\mathcal{P}_{k+1}$ ; choose the solution in  $\mathcal{V}_{k+1}$  with smallest estimated funtion value as  $\boldsymbol{x}_{k+1}^*$ ; set  $k \leftarrow k+1$ .



• The way to construct  $\mathcal{P}_k$  – the most promising area:



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- So, for reaseachers in the field of OvS, there is still a long way to go...

