Shen Huang

Cell Phone: 86-13311975466   E-Mail: shenhuang@live.ca   Personal Website: shenhuang.github.io

Skills

Programming: Type Script, Python, C#, Java   **Game Engine:** Unity, Cocos
Office Tools: Word, Excel, Power Point   **Design Tools:** Photoshop, 3DS Max

Willing and able to quickly learn any new skills

Education & Work Experience

2020.10 - 2021.4	**Byte Dance**	Game Developer Engineer
2018.5 - 2020.5	**National Science Foundation**	Teaching Assistance (Data Science)
2017.9 - 2020.5	**California State University, Northridge**	Computer Science
2015.7 – 2017.3	**Operation Technology Inc.**	Software Test Engineer
2010.9 - 2011.5	**Queens University**	Electrical Engineering

Project Experience

Mango Card Game (Byte Dance Mini Game) Front-End

- Developed systems such as newbie sign-in and backpack with Type Script & Cocos.
- Worked collaboratively in a highly agile environment (1-2) releases per day.
- Created several automation scripts with Python.
- Design and created the Audio System, filed a Patent.

Web Emoji Games

- Can be played by clicking on the emojis on personal website: https://shenhuang.github.io/.
- Worked collaboratively with musician hobbyist.
- An easter-egg was hidden inside the console, use Chrome browser and press F12.

Unity Games

- Created several games with Unity.
- Collaborated with artists and other programmers.

Interests & Hobbies

Video Game (Too many to list)
Game Design (Unity, Cocos, HTML)
Writing (Writer for several journals on Medium)
Human Computer Interaction (Researcher with HCI publications)

Awards & Prizes

Curated Articles on Medium
Google Code Jam Qualification Round
Queens ECE Robot Competition (1st Place)
CEMC Certificate of Distinction