Information of the InsDet Dataset

1. Data Description

This section introduces images of objects and scenes taken by a cellphone that is equipped with a Leica camera.

Our dataset is available on the github repository: https://github.com/insdet/instance-detection

InsDet structure:

- Objects
- Scenes
- Background

1.1 Raw data

The camera settings are illustrated in the table below.

object_id: 000~040, 052~092		**object_id: 041~051, 093~099**	
3072×3072 pixels	ISO: 50 shutter speed: 1/160 optical zoom: 0.7x simulated aperture: f/1.9 focus length: 2mm	**3456×3456** pixels	ISO: 125 shutter speed: 1/160 optical zoom: 1x simulated aperture: f/2.2 focus length: 2mm

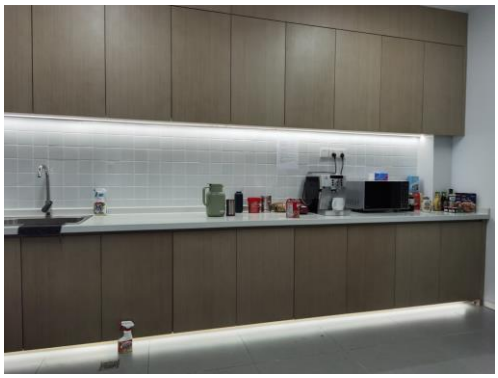
The "**Objects**" folder contains:

- For each of (currently) **100 objects** (object_name), we provide 1 sampling view (45° to object center) and 24 rotation position (24 total)
  - The first three digits specify the id of each object. (e.g. 000_aveda_shampoo)
  - raw RGB image (e.g. "images/001.jpg")
  - segmentation masks for the RGB images (e.g. "masks/001.png") generated by GrabCut Annotation toolbox

The "**Scenes**" folder contains:

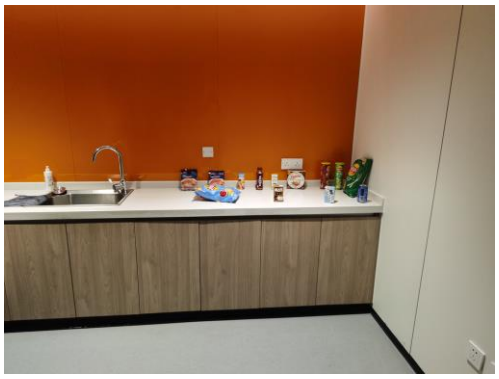
- For each of (currently) **14 test scenes** with **160** testing images in total, we provide images with different angles of sampling views and different lighting environments.
  - raw RGB images with 6144×8192 pixels (e.g. "office001/rgb_000.jpg")

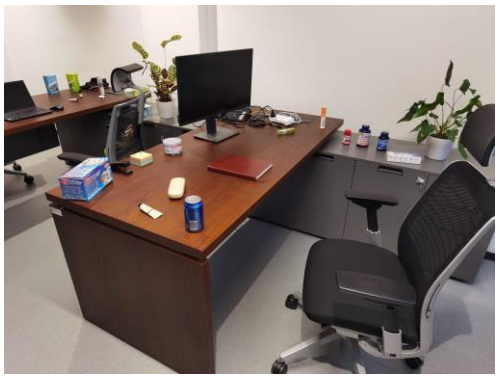
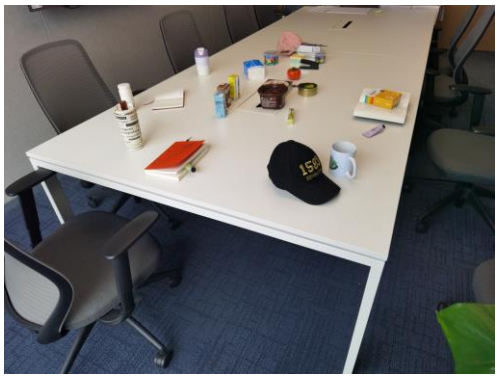
- Bounding box annotation for objects in test scenes (e.g. “office001/rgb_000.xml”) generated by labelImg toolbox and using PascalVOC format.
- Each bounding box is specified by [xmin, ymin, xmax, ymax].
- **Hard** scenes: office_001, pantry_room_001

- **Easy** scenes: leisure_zone, meeting_room, office_002, pantry_room_002, sink







Object categories

- “Objects” appear in “Scenes”
  - **3072×3072 (000~040, 052~092)**

```
000_aveda_shampoo
001_binder_clips_median
002_binder_clips_small
003_bombik_bucket
004_bonne_maman_blueberry
005_bonne_maman_raspberry
006_bonne_maman_strawberry
052_acnes_cream
053_aveda_conditioner
054_banana_milk_drink
055_candle_beast
056_china_persimmon
057_danisa_butter_cookies
058_effaclar_duo
```

007_costa_caramel
008_essential_oil_bergamot
009_garlic_toast_spread
010_handcream_avocado
011_hb_calcium
012_hb_grapeseed
013_hb_marine_collagen
014_hellmanns_mayonnaise
015_illy_blend
016_japanese_finger_cookies
017_john_west_canned_tuna
018_kerastase_shampoo
019_kiehls_facial_cream
020_kiihne_balsamic
021_kiihne_honey_mustard
022_lindor_matcha
023_lindor_salted_caramel
024_lush_mask
025_pasta_sauce_black_pepper
026_pasta_sauce_tomato
027_pepsi
028_portable_yogurt_machine
029_selfile_stick
030_sour_lemon_drops
031_sticky_notes
032_stridex_green
033_thermos_flask_cream
034_thermos_flask_muji
035_thermos_flask_sliver
036_tragata_olive_oil
037_tulip_luncheon_meat
038_unicharm_cotton_pad
039_vinda_tissue
040_wrigley_doublemint_gum
059_evelom_cleanser
060_glasses_box_blone
061_handcream_iris
062_handcream_lavender
063_handcream_rosewater
064_handcream_summer_hill
065_hr_serum
066_japanese_chocolate
067_kerastase_hair_treatment
068_kiehls_serum
069_korean_beef_marinade
070_korean_doenjang
071_korean_gochujang
072_korean_ssamjang
073_loccitane_soap
074_marvis_toothpaste_purple
075_mouse_thinkpad
076_oatly_chocolate
077_oatly_original
078_ousa_grated_cheese
079_polaroid_film
080_skinceuticals_be
081_skinceuticals_cf
082_skinceuticals_phyto
083_stapler_black
084_stapler_blue
085_sunscreen_blue
086_tempo_pocket_tissue
087_thermos_flask_purple
088_uha_matcha
089_urban_decay_spray
090_vitaboost_multivitamin
091_watercolor_penbox
092_youthlt_bilberry_complex

- **3456×3456 (041~051, 093~099)**

041_baseball_cap_black
042_baseball_cap_pink
043_bfe_facial_mask
044_corgi_doll
045_dinosaur_doll
046_geo_mocha
047_geo_roast_charcoal
048_instant_noodle_black
049_instant_noodle_red
050_nabati_cheese_wafer
051_truffettes
093_daiso_mod_remover
094_kaneyo_kitchen_bleach
095_lays_chip_bag_blue
096_lays_chip_bag_green
097_lays_chip_tube_auburn
098_lays_chip_tube_green
099_mug_blue

2. Foreground Segmentation -- *GrabCut*

This section introduces the details of how we generate the segmentation masks of objects by using GrabCut algorithm on raw RGB images. The gendata codes are modified from this publicly available Github repository.

1. Resize raw images to smaller size (better fit the GrabCut Annotation Graphic Interface)

   e.g. down-sample <lush_mask> from 3072×3072 pixels to 384×384 pixels (8×)

   put lush_mask folder under <base_dir>

   ```
   <base_dir> = ../gendata/data/3072x3072

   python resizeImg.py --datadir <base_dir>/lush_mask/images \
                       --destdir <base_dir>/lush_mask/input \
                       --resolutions 384 384
   ```

2. Segment object manually by using GrabCut interactive algorithm

   ```
   python grabcut.py --input <base_dir>/lush_mask/input \
                     --output <base_dir>/lush_mask/output \
                     --config <base_dir>/config.json
   ```

   Note: The output folder contains an `annotation` folder for segmentation masks and an `image` folder for segmented objects.

3. Resize segmentation masks to original image size

   ```
   python resizeMask.py --datadir <base_dir>/lush_mask/output/annotation \
                        --destdir <base_dir>/lush_mask/masks \
                        --resolutions 3072 3072
   ```

3. Label Annotation -- *labelImg*

For test scenes, we adopt a publicly available annotation toolbox *labelImg* to label the bounding boxes of objects in test scenes. The *predefine_classes.txt* has been rewrite and uploaded to the aforementioned Github link. The bounding box of an object is a rectangle that includes the maximum area of the object appearing in the test scene.

4. Data Processing for Cut-Paste-Learn

This section introduces the details of how we process “Objects” data and “Background” data for Cut-Paste-Learn. Two Python files `dataset_generator.py` and `defaults.py` in the cut-paste-learn official github repository should be modified for our requirements.

```
<base_dir> = ../InsDet

<dest_dir> = ../syndata-generation/data_dir
```

1. Downsize background images to 4× smaller size

   e.g. original size of 6144×4096 pixels → 768×1024 pixels

   ```
   python resizeImg.py --datadir <base_dir>/Background \
                       --destdir <dest_dir>/background \
                       --resolutions 768 1024
   ```

2. Get bounding box of objects

   ```
   python getBbox.py
   ```

3. Center crop `images` and `masks` to an appropriate size

   ```
   python centerCrop.py
   ```

4. Downsize `images` and `masks` to a smaller size (e.g. 256×256)

   ```
   python resizeImg.py
   ```

   ```
   python resizeMask.py
   ```

5. Invert `masks`（Make background as TRUE and foreground as FALSE), and generate foreground with white background

   ```
   python invertMask.py
   ```

   Note: Related functions of `minify, resizemask, getbbox, centercrop, invertmask` are packed in `datautils.py`. The `loop_resizeImg.py`, `loop_resizeMask.py`, `loop_getBbox.py`, `loop_centerCrop.py`, and `loop_invertMask.py` can be used for a set of folders.

6. Set multiple variables in `defaults.py`, such as (1) the numbers of objects inserted in each background image, (2) the scales of inserted object instances, (3) combination of four commonly-used blending methods, (4) the amounts of synthesized images. Then run `dataset_generator.py` to generate synthesized images.