



UMassAmherst
College of Engineering

FPR

TEAM 8

AUTOMATIC PET CAGE



PROBLEM STATEMENT

Adding food and water for a pet is always a trouble for their owners.

Forgetting to add food and water may sicken pets, or even causes the death of pets. So here we designed a smart pet cage that can add necessities for pets.



system specifications

1.Add Food.

- a. Add two kinds of food for guinea pig
- b. When food remains low, send message to user

2.Add Water.

- a. Keep replenishing water in the water bottle for guinea pig
- b. When water in water tank is little, send message to user
- c. monitor the volume of water that guinea pig drinks

3.Remote Status Report.

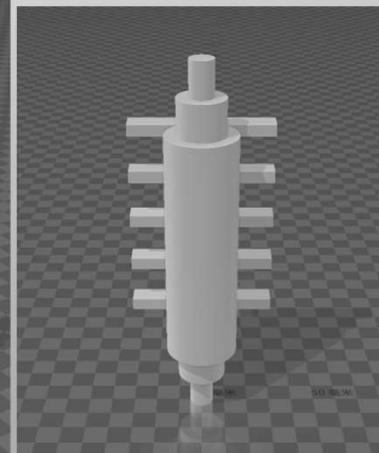
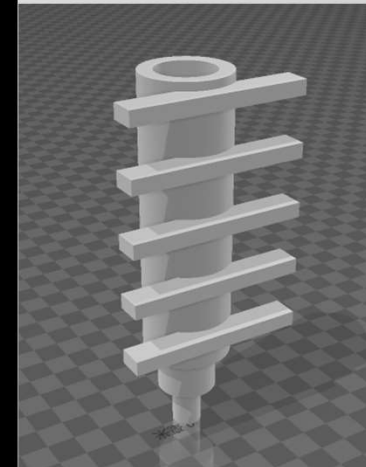
- a. Collect data from sensor and send them to user's phone
- b. Send notification to user when the data is out of range

Documentation of Add Hay Machine Documentation

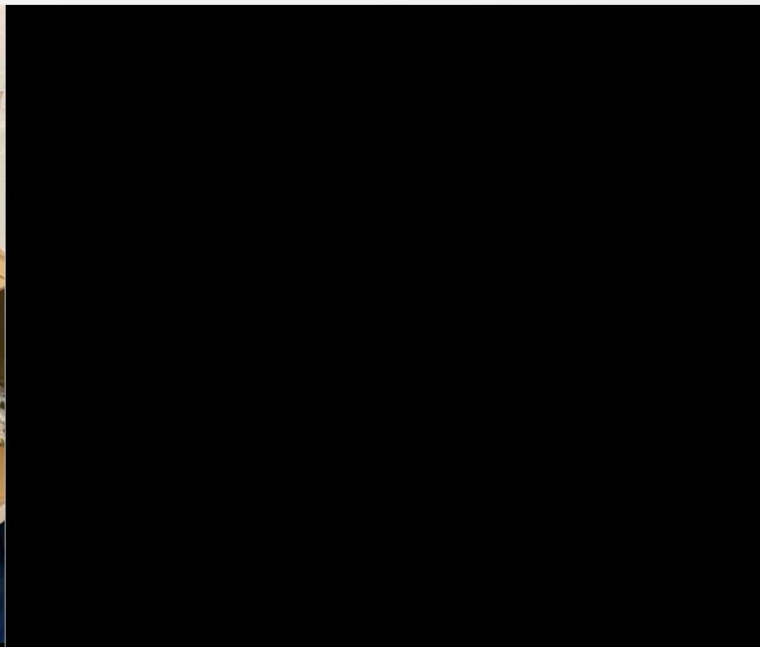
20%	Rubric
• Describes final system	(4.0) Documentation clear and complete
• Diagrams & lists (HW/SW)	(3.0) Some details are missing or unclear
• PCB schematic, board layout	(2.0) Significant details missing or unclear
• Other relevant documentation	(1.0) Documentation is unsatisfactory

2x 12v high-torque motors

2x 4007 Diodes



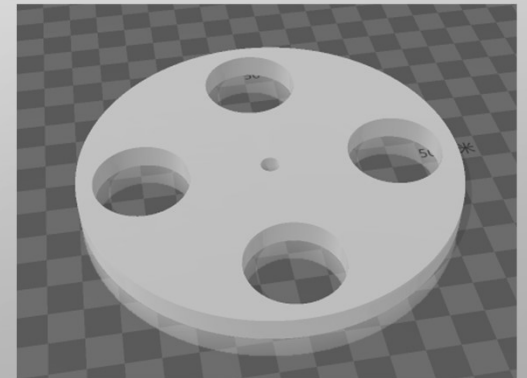
Documentation of Add Food Machine



Component Usage:

1x 12v high-torque motors

1x 4007 Diode



Documentation of Auto-Add Water Machine

Add water system



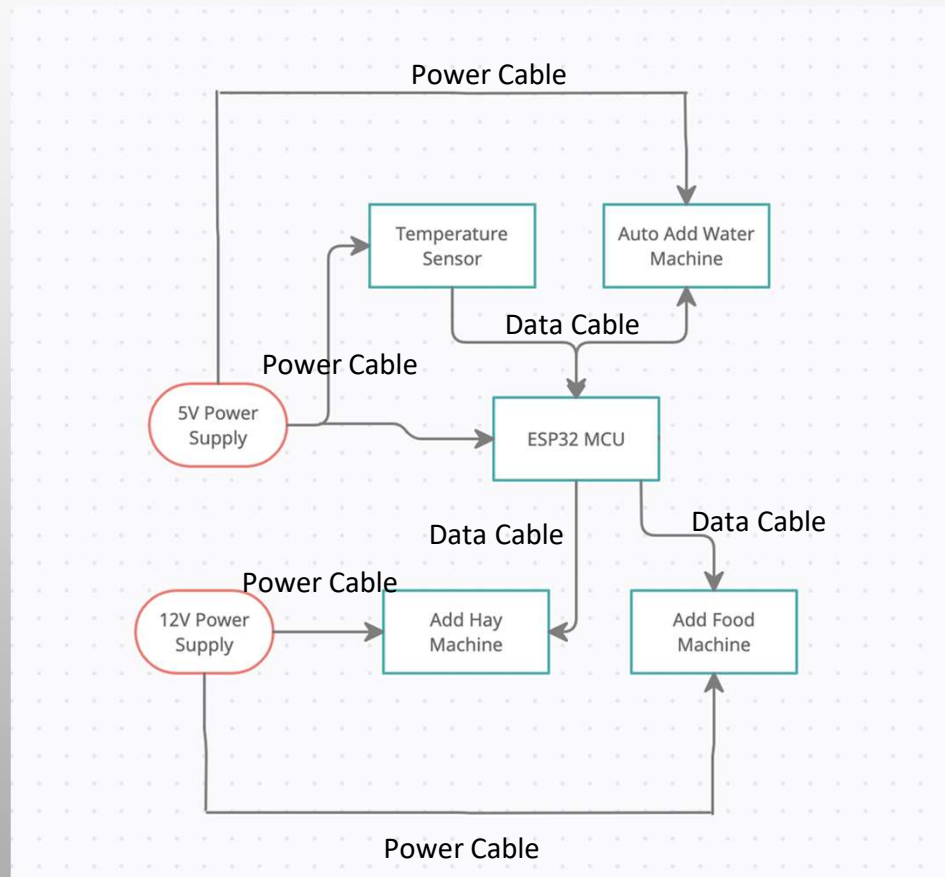
Component Usage:

1x 5v mini pump

1x Water Level Sensor

1x 4007 Diode

Documentation of Hardware Diagram



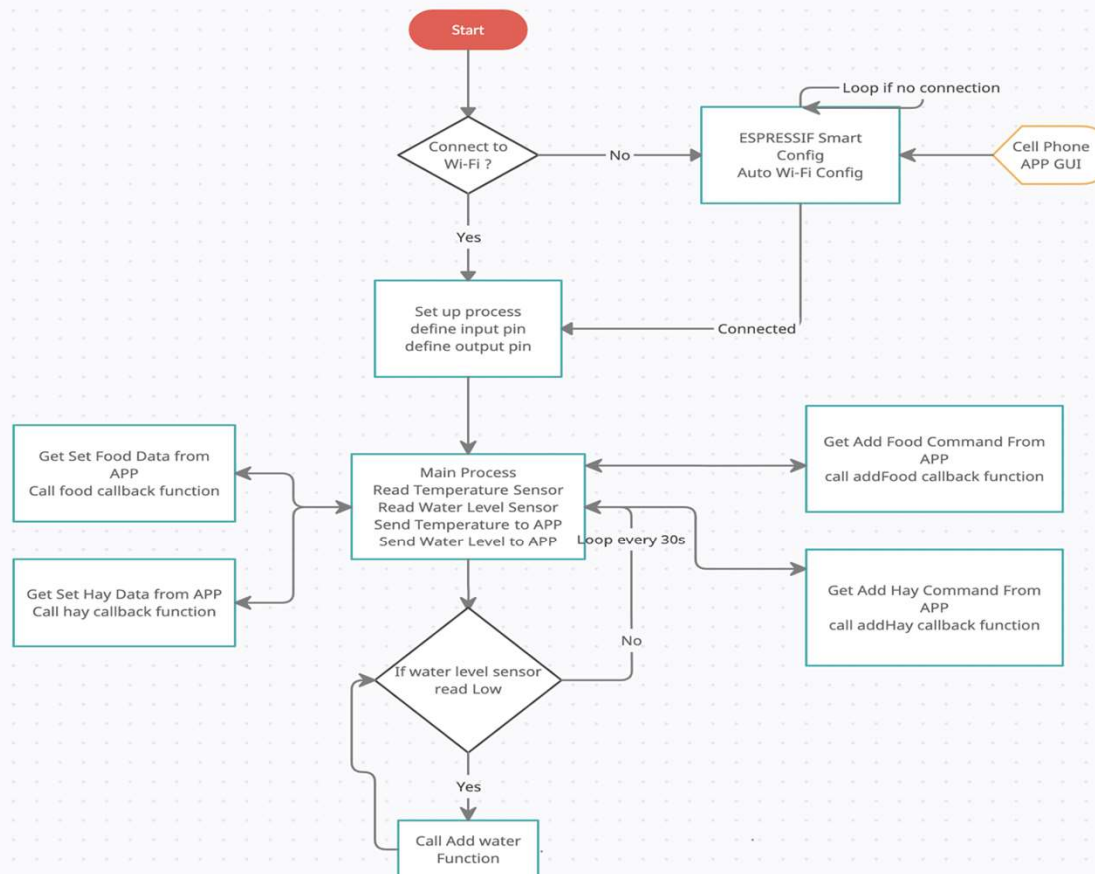
Documentation of Hardware List



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Part Name	Model	Quantity	Voltage/Current
High torque motor	General	3	12V / 600mA
Diode	4007	4	
Temperature Sensor	TMP36	1	5V
Water Level Sensor		2	3.3V
ESP32 MCU	ESP32-S2	1	3.3V
NMOS	IRF520		<24V / <5A
mini Pump	USB	1	4.7V / Rate of flow:0.02L/s
AMS1117		3	12V to 5V and 5V to 3.3V
CAP CER 0.1UF	X7R 0805		100V
USB to UART Bridge	28VQFN	---	OUT OF STOCK

Documentation of Software Diagram



Documentation of Software

GitHub Repo

<https://github.com/shenttt123/SmartPetCage>

Firstly, we use micropython to develop wifi connection. After I successfully configured wifi, I found there are some serious problems when using micropython. It is not suitable to develop a iot device using high-level programming language due to weak performance. Lack of Blinker library support is another problem.

Then we changed to C++, and we could use esp32 official esptouch to establish wifi connection. Users don't need to first connect esp32 ap hotspot, they could establish wifi connection through phone app instead.

Blinker provides customizable button for developers to use. We only need to edit button's text, icon and write callback function for that button.

If we publish this project, other users could add out smart pet cage directly from the app, configure wifi, and start using it immediately. The auth key will be automatically distributed.



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Documentation of Software



```
#define Slider_1 "Food1Amount" //food slide1
#define Slider_2 "Food2Amount" //food slide2
BlinkerSlider Slider1(Slider_1);
BlinkerSlider Slider2(Slider_2);
BlinkerNumber temperature("temperature");
BlinkerNumber waterRemain("waterLevel");
BlinkerButton Button1("addFoodBnt1");
BlinkerButton Button2("addFoodBnt2");
```

Define buttons and sliders used in the app

```
void slider1_callback(int32_t value){ // read the value
from user's app
    BLINKER_LOG("get slider value: ", value);
    fA1 = value;

}
void button1_callback(const String & state){// add hay
    BLINKER_LOG("get button state: ", state);
    if (state == "tap") {
        digitalWrite(25, HIGH);
        digitalWrite(26, HIGH);
        Blinker.delay(50*fA1);// action time is set by user's
app silder
        digitalWrite(25, LOW);
        digitalWrite(26, LOW);
    }
}
```

Silder and button callback function

Documentation of Software



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```
void heartbeat()  
{  
    BLINKER_LOG("heartbeat!");  
    float tempval = getTemp();  
    float waterTankLevel = getTankLevel();  
    temperature.print(tempval);  
    waterRemain.print(waterTankLevel);  
    Slider1.print(fA1);  
    Slider2.print(fA2);  
}
```

heartbeat function, app send heartbeat to board, board return status

```
float getTemp(){  
    float tempR1 = float(analogRead(34));  
    float a1 = (tempR1 * 0.73 / 700 - 0.5) * 100 - 2.5;  
    float a = a1;  
    int i = 0;  
    for(i;i<20;i++){  
        tempR1 = float(analogRead(34));  
        a1 = (tempR1 * 0.73 / 700 - 0.5) * 100 - 2.5;  
        a += a1;  
    }  
    return (a*1.8/21+32)+8;  
}
```

```
float getTankLevel(){  
    float waters = float(analogRead(32));  
    float w1 = waters * 0.73 / 700;  
    float w = w1;  
    int ii = 0;  
    for(ii;ii<20;ii++){  
        waters = float(analogRead(32));  
        w1 = waters * 0.73 / 700;  
        w += w1;  
    }  
    return w/21*100;  
}
```

read and convert temp and water level from sensor

Documentation of Software

```
void dataStorage() {  
    float tempval = getTemp();  
    float waterTankLevel = getTankLevel();  
    Blinker.dataStorage("temperature", tempval);  
    Blinker.dataStorage("waterLevel", waterTankLevel);  
}
```

Store data to the cloud for future graph use

```
if (waterLevel < 1){  
    Blinker.push("Pet Notice: Low water Remain!");  
}
```

Send notification when waterLevel sensor reading is low

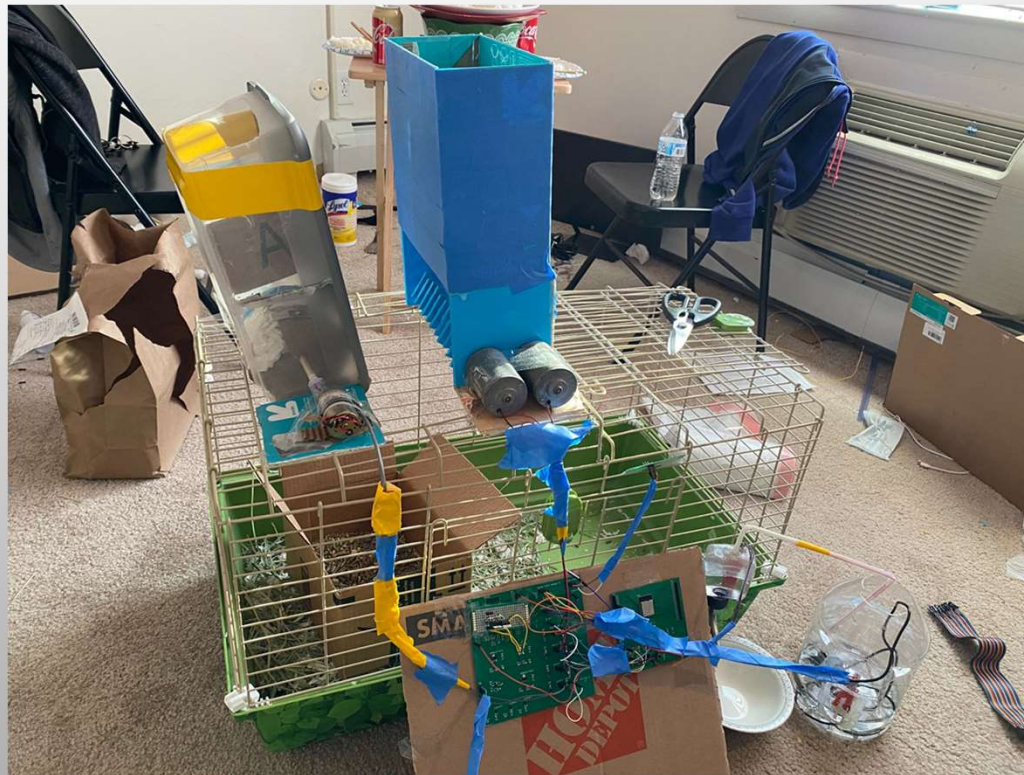


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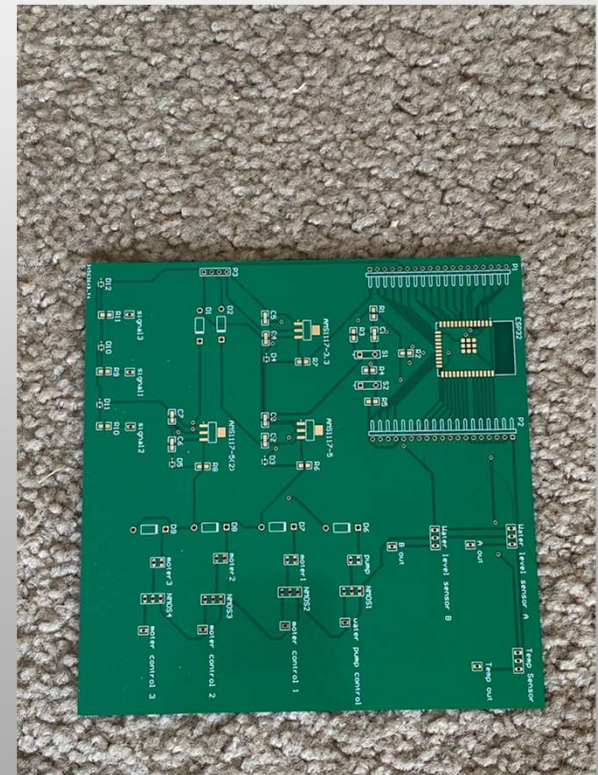
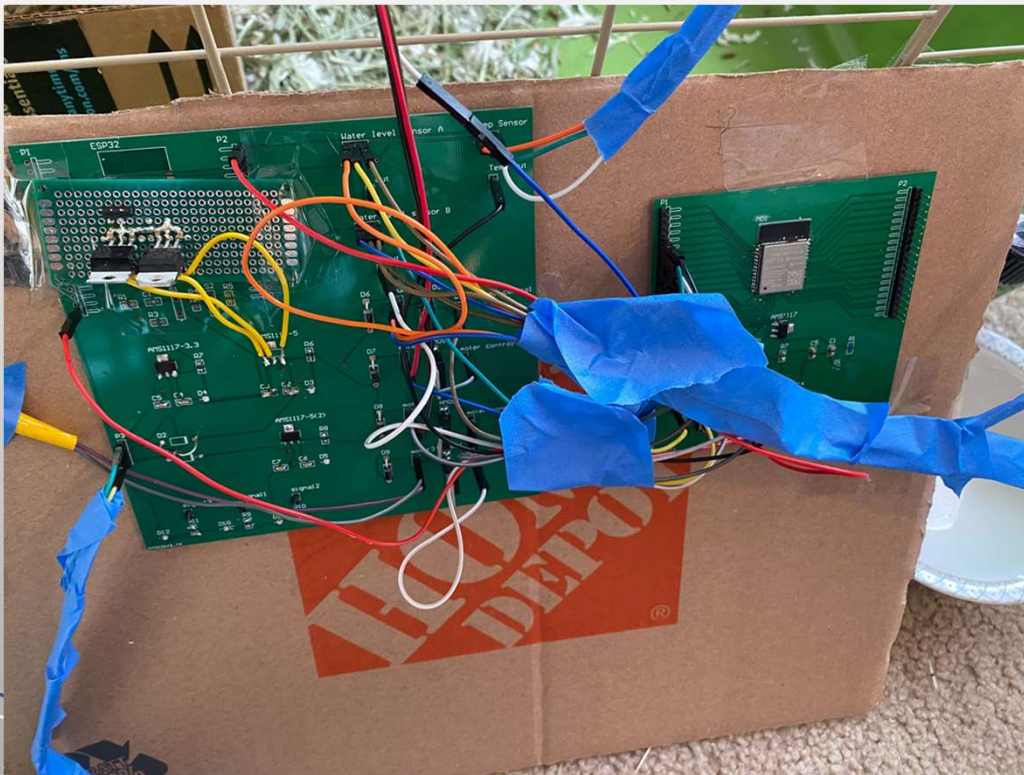
```
void setup()  
{  
    Serial.begin(115200);  
    BLINKER_DEBUG.stream(Serial);  
    BLINKER_DEBUG.debugAll();  
    pinMode(33, OUTPUT); // Pump Pin  
    pinMode(25, OUTPUT); // Add Hay1  
    pinMode(26, OUTPUT); // Add Hay2  
    pinMode(27, OUTPUT); // Add Food  
    pinMode(34, INPUT); // Temperature pin  
    pinMode(32, INPUT); // WatertTankSensor PIN  
    pinMode(35, INPUT); // Smallwatertank Sensor PIN  
  
    Blinker.begin(auth, type);  
    Blinker.setTimezone(-4.0); // set TimeZone as EST  
    Blinker.attachHeartbeat(heartbeat);  
    Blinker.attachDataStorage(dataStorage, 120, 1); //  
    120s a cycle to transmit data to the cloud  
    Slider1.attach(slider1_callback);  
    Slider2.attach(slider2_callback);  
    Button1.attach(button1_callback);  
    Button2.attach(button2_callback);  
  
}
```

Initialize blinker, set pin and register heartbeat storage and callback function.

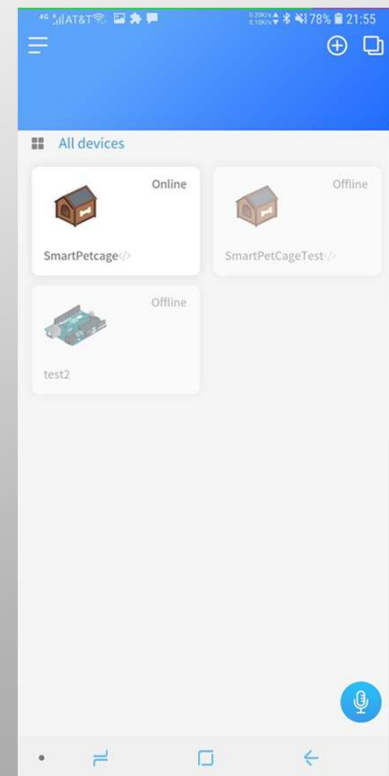
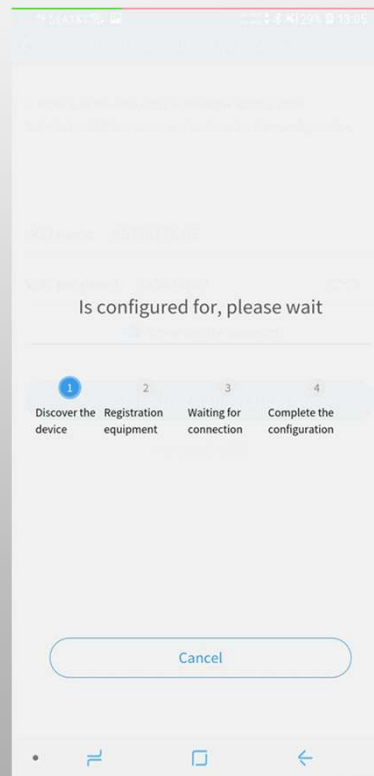
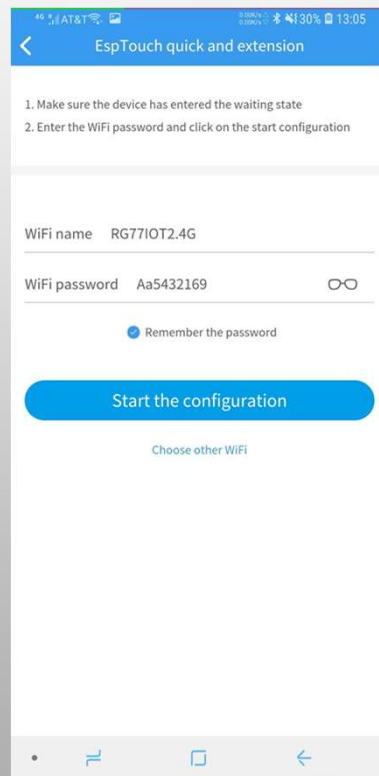
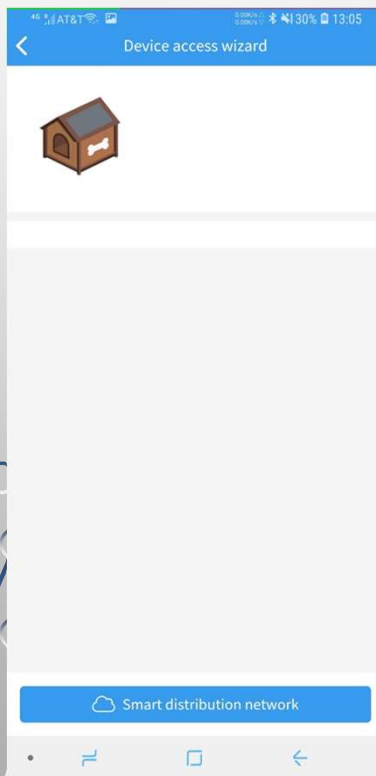
Integrated System (Hardware Overview)



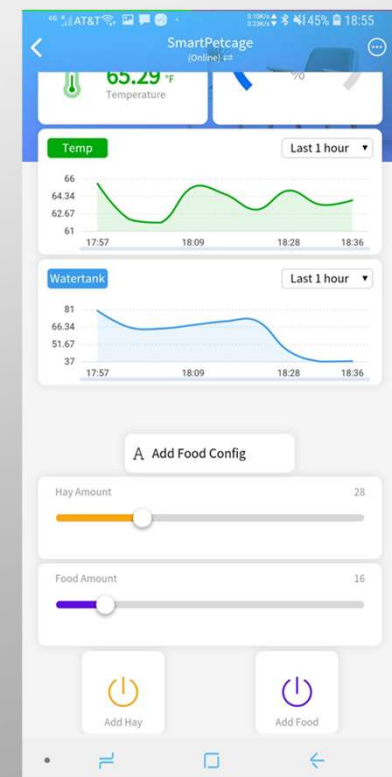
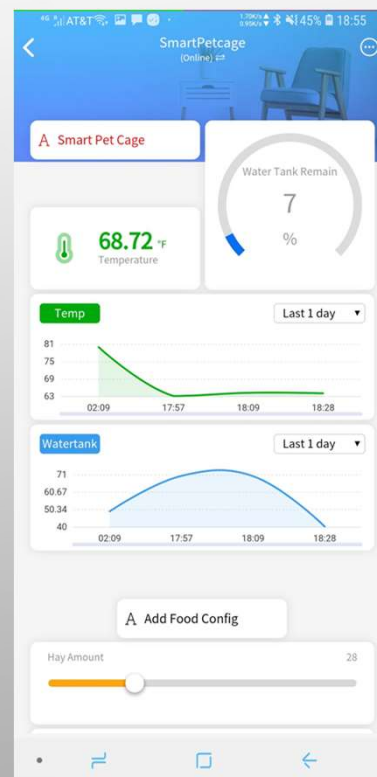
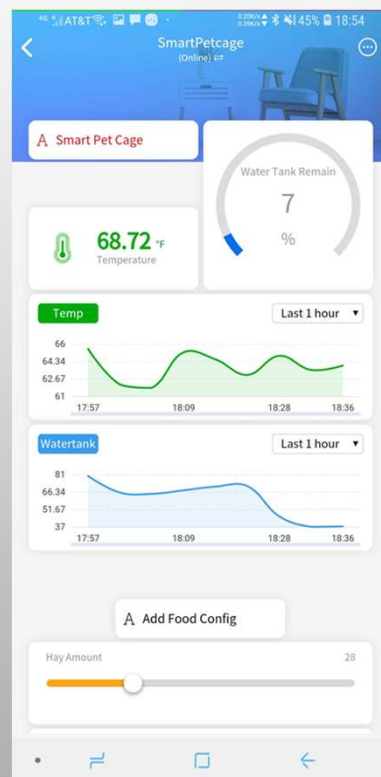
Integrated System (Circuit)



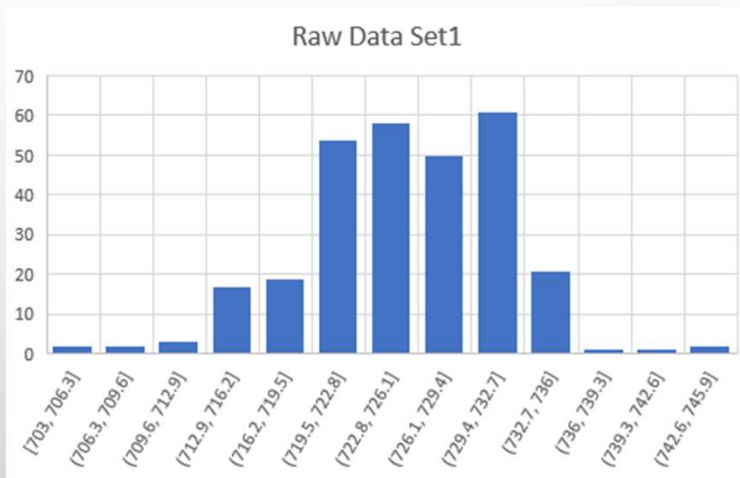
Integrated System (Software)



Integrated System (Software)

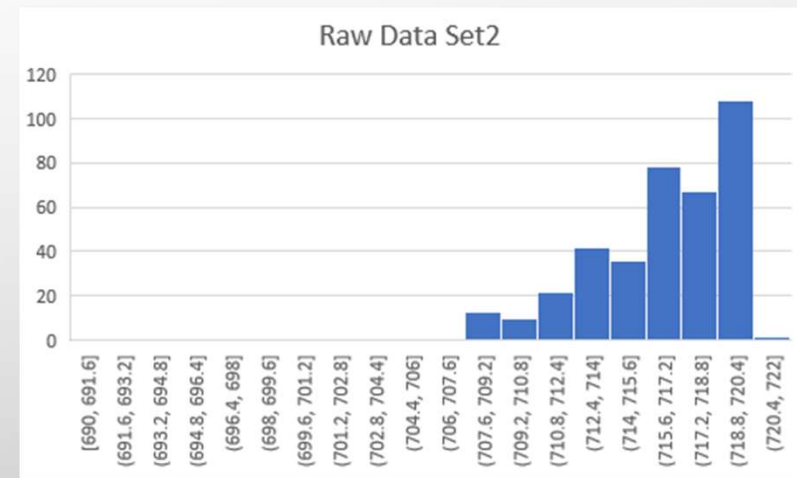


Project statistics (Temperature Sensor Ideal)



# of Data	291
mean	725.3299
std	6.179591
Min	703
Max	743

significant level	
0.05	
Confidence Interval	
0.710005	D1
0.340543	D2

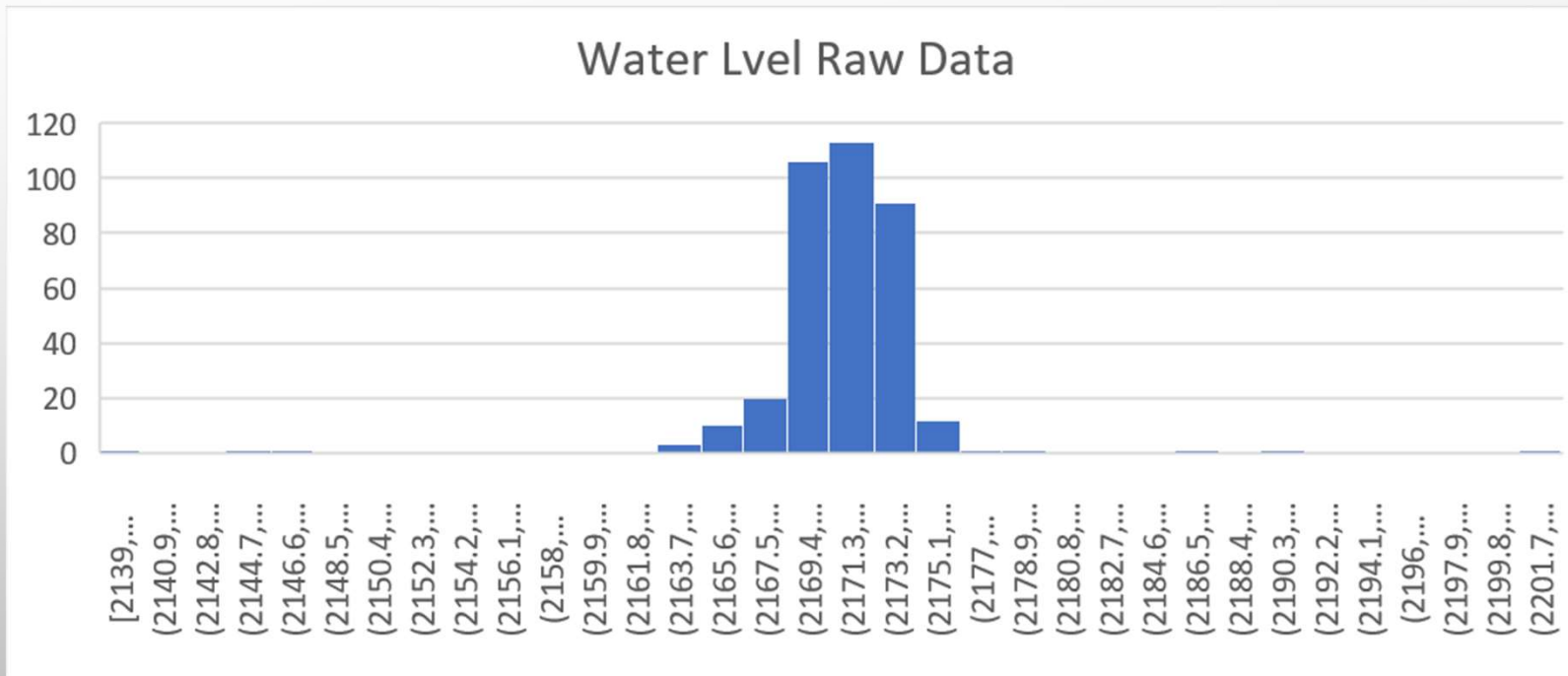


# of Data	381
mean	716.346457
std	3.39146207
Min	690
Max	721

Project statistics (Temperature Sensor with 20 data)

Raw Data Set1	# of Data	20		significant level		Raw Data Set2	# of Data	20
725	mean	727.9		0.05		719	mean	717.9
720	std	7.210373		Confidence Interval		719	std	2.36431808
743	Min	715		3.160027	D1	720	Min	712
735	Max	743		1.036189	D2	719	Max	720

Project statistics (Waterlevel Sensor Ideal)

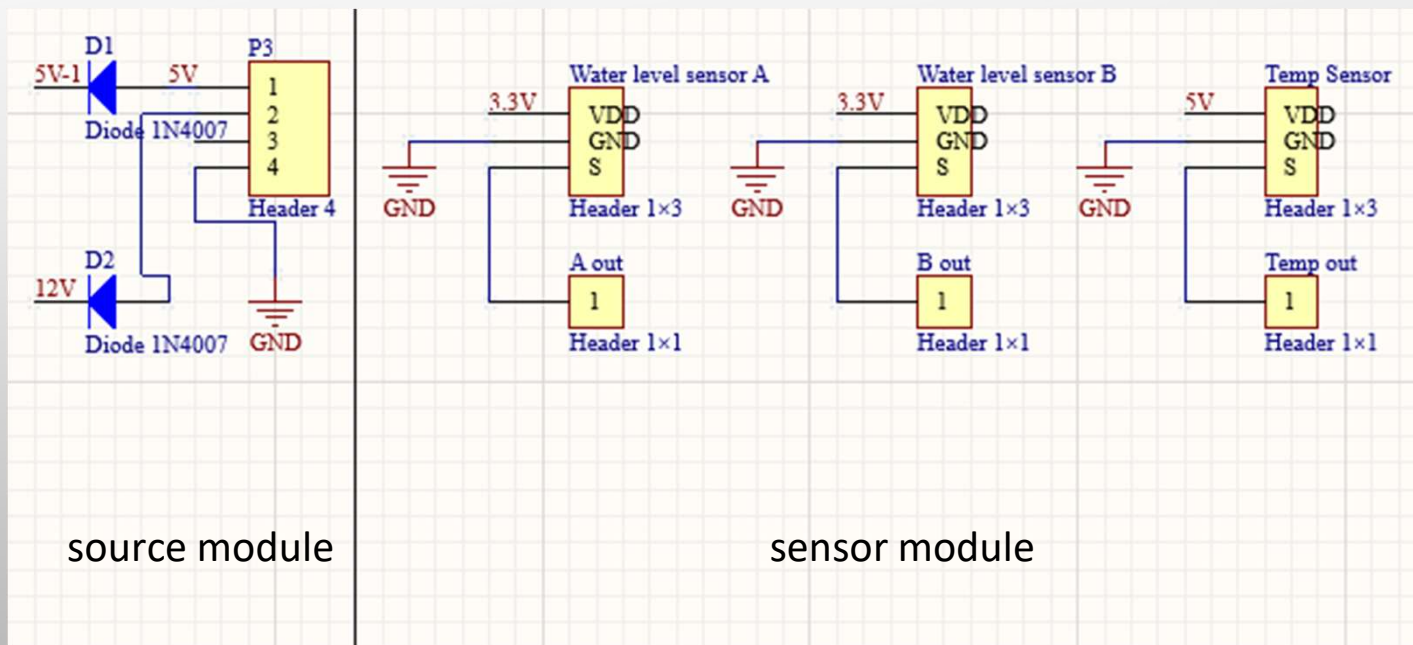


# of Data	363	significant level
mean	2172.198	0.05
std	3.954758	Confidence Interval
Min	2139	0.406831572
Max	2202	

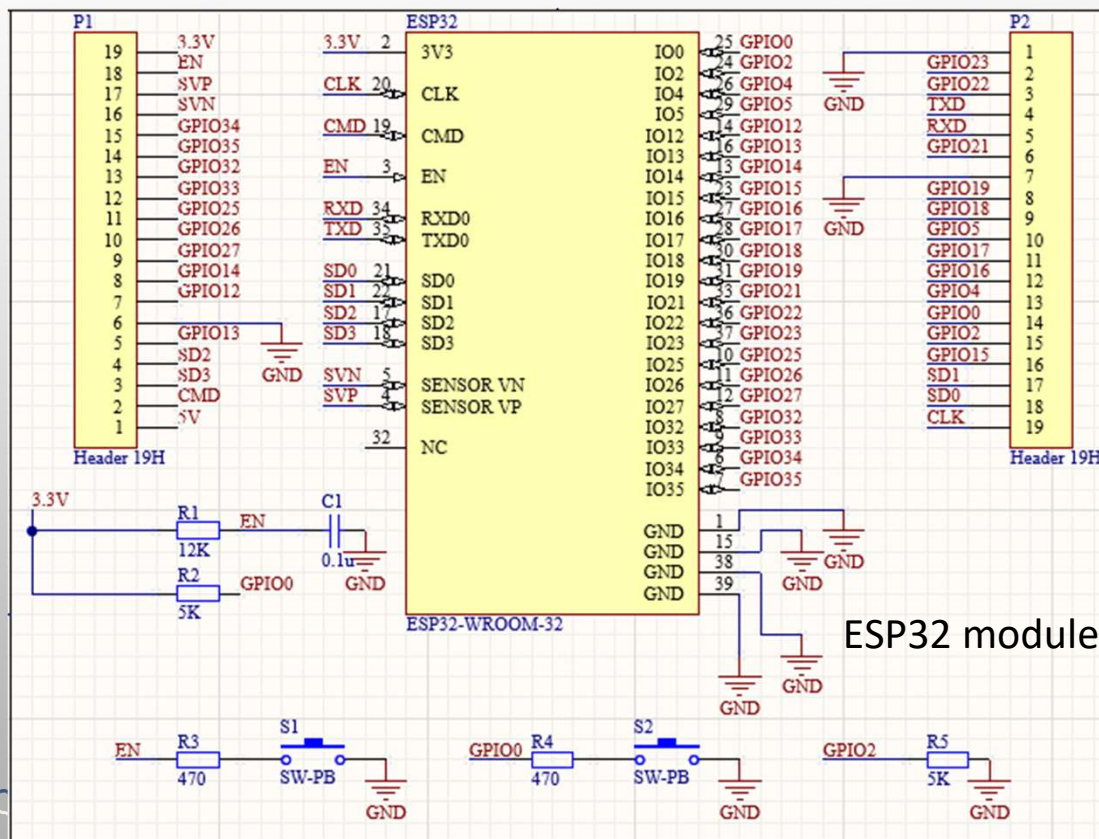
Project statistics (Waterlevel Sensor with 20 data)

RawData	# of Data	20	significant level
2174	mean	2173.85	0.05
2174	std	1.348488	Confidence Interval
2173	Min	2171	0.590990253
2173	Max	2176	

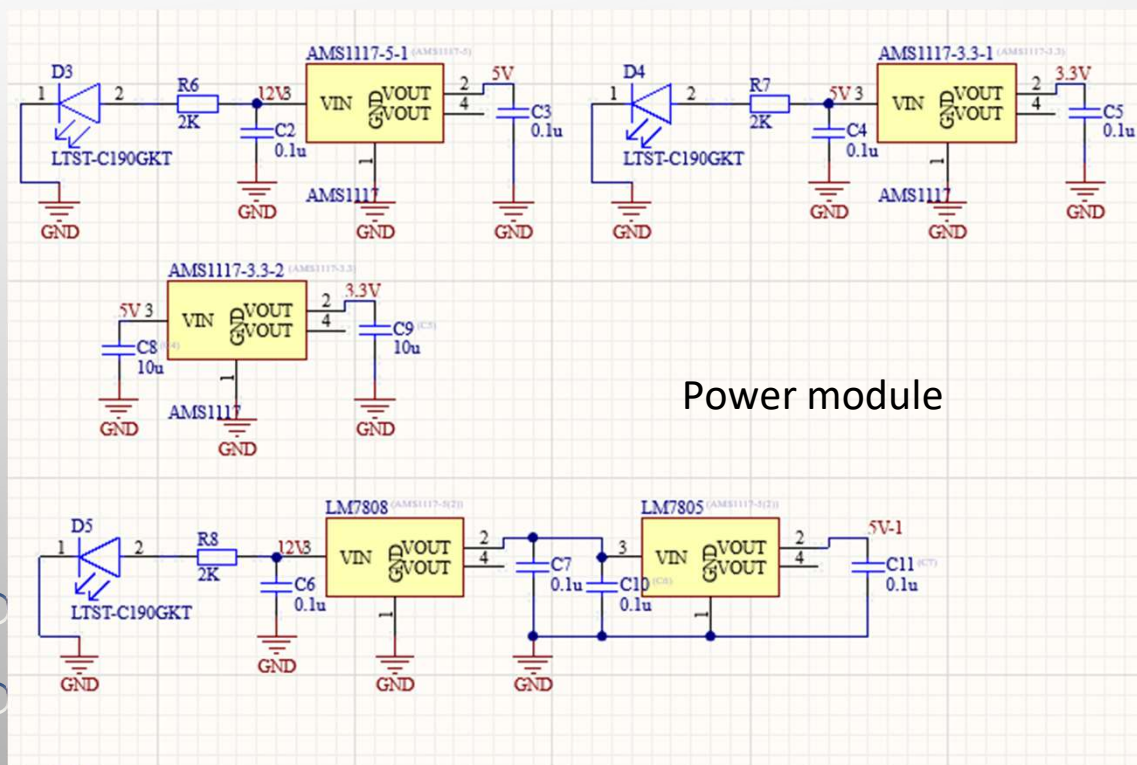
Custom PCB HARDWARE



Custom PCB HARDWARE

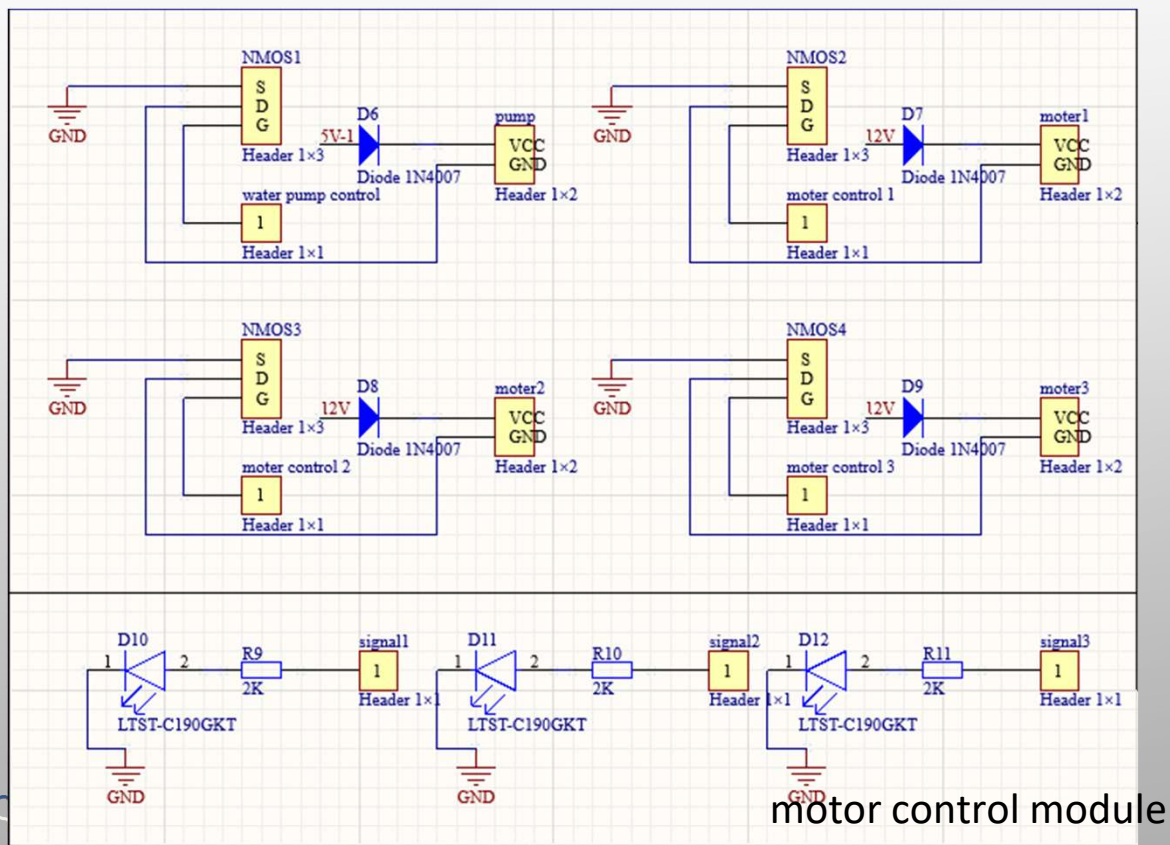


Custom PCB HARDWARE



Power module

Custom PCB HARDWARE





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Thank You!