An em algorithm for quantum Boltzmann machines

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Background: Quantum Machine Learning

Goal:

Achieve advantages over classical ML by exploiting quantum resources

Typical approaches:

VQE [Peruzzo+2014]: variational quantum circuits for optimization QBM [Amin+2018]: quantum extension of Boltzmann machines

Our Perspective: Hybrid Approach

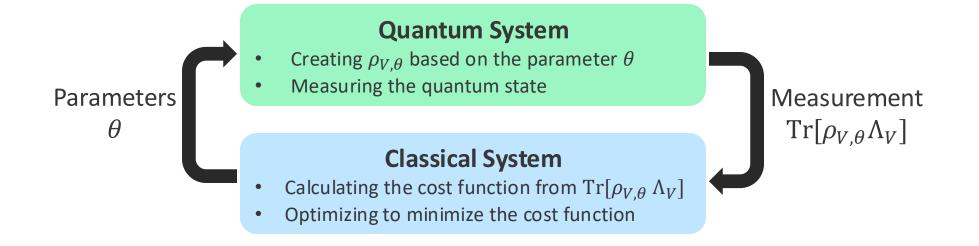
- Quantum model and classical training
 - Parametrized quantum models are highly expressive, describing complex quantum states
 - Classical optimization updates parameters using measurement outcomes
- Advantage: combine quantum expressivity with classical efficiency

Quantum model and classical training

Quantum model and classical training

- 1. Creating a quantum state $ho_{V, heta}$ based on the parameter heta
- simulation

- 2. Measuring $\rho_{V,\theta}$ in computational basis
- 3. Calculating the cost function (ex. KL divergence) from the measurement results $\text{Tr}[\rho_{V,\theta}\Lambda_V]$
- 4. Back to 1 until to minimize the cost function (ex. GD method)



Gradient descent method (GD)

Conventional method to train parameterized models

Objective

• To minimize KL divergence

$$D_{\mathrm{KL}}(P_V || P_{V,\theta}) := \sum P_V(\mathbf{v}) \left(\log P_V(\mathbf{v}) - \log P_{V,\theta}(\mathbf{v}) \right)$$

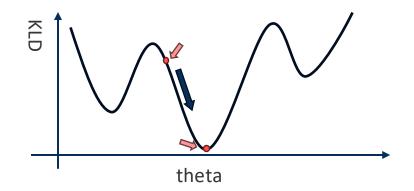
Parameter update rule

To use gradient of KL divergence

$$\theta \leftarrow \theta - \eta \cdot \partial_{\theta} D_{\mathrm{KL}}$$

<u>Issues</u>

 η : learning rate



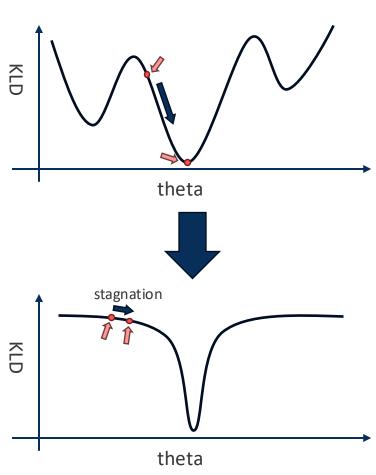
 P_V : given data dist.

 $P_{V,\theta}$: model dist.

- Weak convergence guarantees
 - Sensitive to initialization & learning rate
 - In the case of non-convex functions, convergence to the global optimum is not guaranteed.
- Susceptible to vanishing gradients (Barren Plateau)

Barren plateau

- The vanishing gradient phenomenon that occurs far from a local minima
- The gradient variance decreases exponentially due to the following factors:
 - Deep quantum circuits[McClean+2018]
 - Multi-qubit[McClean+2018]
 - Entanglement[Marrero+2021]
 - Global measurement cost functions[Wang+2021]
- Gradient methods that use gradients for learning will be greatly affected



Typical obstacle of non-convex optimization

Our Proposal: The em Algorithm

GD method

$$\theta \leftarrow \theta + \eta \cdot \partial_{\theta} D_{\mathrm{KL}}$$

• Since gradients are used for non-convex functions, it is susceptible to the vanishing gradient problem.



Quantum em algorithm (ours)

- We propose to use the *em algorithm* [Amari+1992] instead of the GD method.
- Iteratively performs e-step and m-step
- A mathematical generalization of EM algorithm [Dempster+1977]
- The gradient method is only used for m-step, that is convex
- Potential to avoid the Barren Plateau problem

Boltzmann machine (BM) [Ackley+1985]

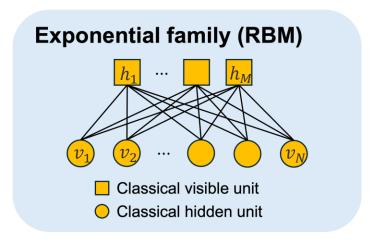
 Energy-based probabilistic generative model defined on an undirected graph.

Components

In quantum case, qubit

- Visible layer: $V = \{v_1, ..., v_N\}$ $(v_i = \pm 1, i \in [1, N])$
- Hidden layer: $H = \{h_1, \dots, h_M\}$
- Parameters:
 - Coupling strength between v_i and h_i : $w_{ij} \in \mathbb{R}$
 - Bias strength: $b_i \in \mathbb{R}$

In this talk, we consider restricted BM definition



Restricted Boltzmann machine (RBM)

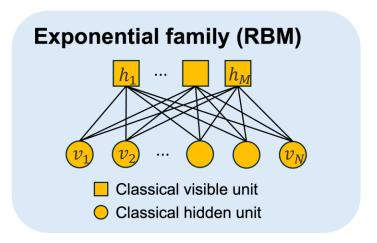
• Energy function of RBM (no connections between visible layers or between hidden units.)

$$E(\mathbf{v}, \mathbf{h}) = -\sum_{v_i \in V} b_i v_i - \sum_{h_j \in H} b_j h_j - \sum_{(i,j) \in E} w_{ij} v_i h_j$$

Probability distribution

$$P_{VH,\theta}(\mathbf{v}, \mathbf{h}) := e^{-E(\mathbf{v}, \mathbf{h})}/Z, \quad Z = \sum_{\mathbf{v}, \mathbf{h}} e^{-E(\mathbf{v}, \mathbf{h})}$$

$$P_{V,\theta}(\mathbf{v}) := \sum_{\mathbf{h} \in H} P_{VH,\theta}(\mathbf{v}, \mathbf{h}),$$



Restricted Quantum Boltzmann machine (RQBM)

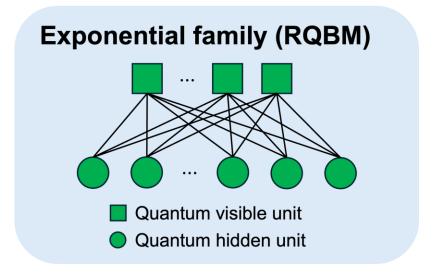
Hamiltonian

$$H = -\sum_{i \in V} (b_i \sigma_i^z + \Gamma_i \sigma_i^x) - \sum_{j \in H} (b_j \sigma_j^z + \Gamma_j \sigma_j^x) - \sum_{(i,j) \in E} w_{ij} \sigma_i^z \sigma_j^z$$

Probability distribution

$$P_{V,\theta}(\mathbf{v}) = \text{Tr}[\Lambda_{\mathbf{v}}\rho_{V,\theta}] \quad \Lambda_{\mathbf{v}} = |\mathbf{v}\rangle \langle \mathbf{v}|$$

$$\rho_{VH,\theta} := e^{-H}/Z, \quad Z = \text{Tr}[e^{-H}] \quad \rho_{V,\theta} = \text{Tr}_{H}\rho_{VH,\theta}$$



Problem setting

Unsupervised learning in Boltzmann machine

Objective

Fitting model distribution $P_{V,\theta}$ to data distribution P_V .

$$P_{V,\theta} = \text{Tr}[\rho_{V,\theta}\Lambda_V] \ \rho_{V,\theta} = \text{Tr}_H \rho_{VH,\theta}$$
$$\rho_{VH,\theta} := e^{-H}/Z, \quad Z = \text{Tr}[e^{-H}]$$

Training:

Updating the parameter θ to make the distribution of $P_{V,\theta}$ and P_V closer

Evaluation

Using KL divergence between $P_{V,\theta}$ and P_V

$$D_{\mathrm{KL}}(P_V || P_{V,\theta}) := \sum_{\mathbf{v}} P_V(\mathbf{v}) \left(\log P_V(\mathbf{v}) - \log P_{V,\theta}(\mathbf{v}) \right)$$

EM (Expectation Maximization) algorithm

 directly intervenes in the structure of the hidden units and explicitly optimizes them

Objective

To minimize KL divergence:

$$D_{\mathrm{KL}}(P_{V} \times P_{H|V} || P_{VH,\theta}) = \sum_{\mathbf{v}} P_{V}(\mathbf{v}) D_{\mathrm{KL}}(P_{H|V=\mathbf{v}} || P_{H|V=\mathbf{v},\theta}) + D_{\mathrm{KL}}(P_{V} || P_{V,\theta})$$

<u>Algorithm</u>

- Alternates two steps:
 - E-step: infer hidden variables

$$P_{VH,\theta} \to P_{H|V}(h) = P_{H|V,\theta}(h)$$

M-step: maximize expected log-likelihood

$$\theta = \operatorname*{argmax}_{\theta} \mathbb{E}_{H \sim P_{H|V=v}} [\log P_{VH,\theta}(v,H)]$$

Benefits

Convex M-step

EM (Expectation Maximization) algorithm

 directly intervenes in the structure of the hidden units and explicitly optimizes them

<u>Objective</u>

• To minimize KL divergence:

$$D_{\mathrm{KL}}(P_{V} \times P_{H|V} || P_{VH,\theta}) = \sum_{\mathbf{v}} P_{V}(\mathbf{v}) D_{\mathrm{KL}}(P_{H|V=\mathbf{v}} || P_{H|V=\mathbf{v},\theta}) + D_{\mathrm{KL}}(P_{V} || P_{V,\theta})$$

<u>Algorithm</u>

- Alternates two steps:
 - E-step: infer hidden variables $P_{VH,\theta} \to P_{H|V}(h) = P_{H|V,\theta}(h)$

Application to QBM is not easy



$$\theta = \underset{o}{\operatorname{argmax}} \mathbb{E}_{H \sim P_{H|V=v}} [\log P_{VH,\theta}(v,H)]$$

Benefits

Convex M-step

em algorithm

An information geometric reformulation of EM algorithm

Definition

• Exponential family \mathcal{E} for a random variable $X = \{x\}$ is a set of probability distributions $p(x; \theta)$ given by the exponential form:

$$p(X; \boldsymbol{\theta}) = \exp \left\{ \sum_{i=1}^{n} \theta_i r_i(x) + k(x) - \psi(\theta) \right\},\,$$

where $\theta = (\theta_1, \dots, \theta_n) \in \mathbb{R}^n$ is an n-dimensional vector parameter, $\{r_i(x)\}_{i=1}^n, k(x)$ are functions of x and ψ is a normalization factor.

• Mixture family \mathcal{M} is a set of is a set of distributions q(x) formed by a probability mixture of m component distributions $\{q_i(x)\}_{i=1}^m$:

$$q(x) = \sum_{i=1}^m w_i q_i(x),$$
 where, $\sum_{i=1}^m w_i = 1, \quad w_i \geq 0$

em algorithm

Objective

• To minimize KL divergence between an exponential family ${\mathcal E}$ and a mixture family ${\mathcal M}$

$$\min_{P \in \mathcal{M}, Q \in \mathcal{E}} D_{\mathrm{KL}}(P \| Q)$$

<u>Algorithm</u>

- Alternating projections:
 - e-step (e-projection): a projection of Q_t to \mathcal{M} $P_t = \operatorname*{argmin}_{P \in \mathcal{M}} D_{\mathrm{KL}}(P \| Q_t)$
 - ullet m-step (m-projection): a projection of P_t to ${\mathcal E}$

$$Q_{t+1} = \operatorname*{argmin}_{Q \in \mathcal{E}} D_{\mathrm{KL}}(P_t || Q)$$

Benefits

Guarantees monotonic decrease of KL divergence.

$$D_{\mathrm{KL}}(P_{t-1}||Q_t) \ge D_{\mathrm{KL}}(P_t||Q_t) \ge D_{\mathrm{KL}}(P_t||Q_{t+1})$$

Convexity of m-step

 Q_{t+1} Q_{t+2}

Quantum em algorithm

A quantum expansion of an em algorithm

Definition

• Exponential family $\mathcal{E}=\{
ho_{ heta}\in\mathcal{S}(\mathcal{H})\}$ $ho_{ heta}=\exp(\log
ho+\sum_{i=1}^k heta^iX_i-\phi(heta))$

where $\theta = (\theta^1, \dots, \theta^k)$ is parameters and ϕ is a normalization factor.

• Mixture family $\mathcal{M}(\mathbf{a}) = \{ \rho \in \mathcal{S}(\mathcal{H}) | \mathrm{Tr} \rho X_i = a_i, i = 1, \ldots, k \}$ where \mathcal{H} is Hilbert space and $\mathcal{S}(\mathcal{H})$ is set of densities over \mathcal{H} . X_1, \ldots, X_k is linearly independent observables on \mathcal{H} . $\mathbf{a} = (a_1, \ldots, a_k)$ is measurement results.

Quantum em algorithm

Objective

• To minimize KL divergence between an exponential family ${\mathcal E}$ and a mixture family ${\mathcal M}$

 $\sigma_{t+1} \sigma_{t+2}$

 $\min_{
ho \in \mathcal{M}, \sigma \in \mathcal{E}} D_{\mathrm{KL}}(
ho||\sigma)$

Algorithm

- Alternating projections:
 - ullet e-step (e-projection): a projection of σ_t to ${\cal M}$

$$\rho_t = \operatorname*{argmin}_{\rho \in \mathcal{M}} D_{\mathrm{KL}}(\rho || \sigma_t)$$

• m-step (m-projection): a projection of ho_t to $\mathcal E$

$$\sigma_{t+1} = \operatorname*{argmin}_{\sigma \in \mathcal{E}} D_{\mathrm{KL}}(\rho_t || \sigma)$$

Semi-quantum Restricted Boltzmann machine (sqRBM) [Demidik+2025]

Hamiltonian

$$H = -\sum_{i \in V} (b_i \sigma_i^z + \mathbf{1} \mathbf{1} \mathbf{1}^x) - \sum_{j \in H} (b_j \sigma_j^z + \Gamma_j \sigma_j^x) - \sum_{(i,j) \in E} w_{ij} \sigma_i^z \sigma_j^z$$

Probability distribution

$$\rho_{VH,\theta} := e^{-H}/Z, \quad Z = \text{Tr}[e^{-H}]$$

$$P_{V,\theta}(\mathbf{v}) = \text{Tr}[\Lambda_{\mathbf{v}}\rho_{V,\theta}] \quad \Lambda_{\mathbf{v}} = |\mathbf{v}\rangle\langle\mathbf{v}|$$

$$\rho_{V,\theta} = \text{Tr}_{H}\rho_{VH,\theta}$$

semi-quantum Boltzmann machine (sqRBM)

<u>Advantage</u>

Analytical tractability:

- Allows closed-form output probabilities & gradients
- Efficient gradient estimation avoids costly QRBM training.

Practical benefits:

- Mitigates barren plateaus (no entanglement across visiblehidden cut).
- Demonstrated strong performance across multiple datasets.

em algorithm for sqRBM

Definition

- Exponential family $\mathcal{E} = \{
 ho_{VH, heta} | heta \in \mathbb{R}^{| heta|} \}$
- Mixture family $\mathcal{M} = \{ \rho_{VH} | \langle \mathbf{v} | \rho_{V} | \mathbf{v} \rangle = P_{V}(\mathbf{v}), \mathbf{v} \in V \}$ $\rho_{VH} = P_{V} \times \rho_{H|V} := \sum_{\mathbf{v}} P_{V}(\mathbf{v}) | \mathbf{v} \rangle \langle \mathbf{v} | \otimes \rho_{H|V=\mathbf{v}} \qquad \rho_{H|V=\mathbf{v}} = \frac{\langle \mathbf{v} | \rho_{VH} | \mathbf{v} \rangle}{\langle \mathbf{v} | \rho_{V} | \mathbf{v} \rangle}$

<u>Objective</u>

• To minimize KL divergence:

$$\min_{P_V \times \rho_{H|V} \in \mathcal{E}} \min_{\rho_{VH,\theta} \in \mathcal{M}} D(P_V \times \rho_{H|V} || \rho_{VH,\theta})$$

KL divergence

$$D_{\mathrm{KL}}(P_{V} \times \rho_{H|V} \| \rho_{VH,\theta}) = \sum_{\mathbf{v}} P_{V}(\mathbf{v}) D_{\mathrm{KL}}(\rho_{H|V=\mathbf{v}} \| \rho_{H|V=\mathbf{v},\theta}) + D_{\mathrm{KL}}(P_{V} \| P_{V,\theta})$$

Algorithm 1 The em algorithm for sqRBM

Input Initial value of parameters $\theta^{(0)}$

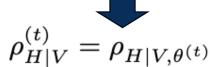
Output Parameters θ

1:
$$\theta = \theta^{(0)}$$

2: **for**
$$t = 0, 1, ...$$
 do

e-step:

$$\begin{aligned} \rho_{H|V}^{(t)} &:= \underset{\rho_{H|V}}{\operatorname{argmin}} \sum_{\mathbf{v}} P_V(\mathbf{v}) D_{\mathrm{KL}}(\rho_{H|V=\mathbf{v}} \| \rho_{H|V=\mathbf{v},\theta^{(t)}}) \\ \text{Since } D_{\mathrm{KL}} \geq \text{0, the minimum is achieved when} \end{aligned}$$



4: m-step:

convex optimization

$$\theta^{(t+1)} = \operatorname*{argmin}_{\theta} D_{\mathrm{KL}}(P_{V} \times \rho_{H|V,\theta^{(t)}} \| \rho_{VH,\theta})$$



$$\theta = \theta^{(t+1)}$$

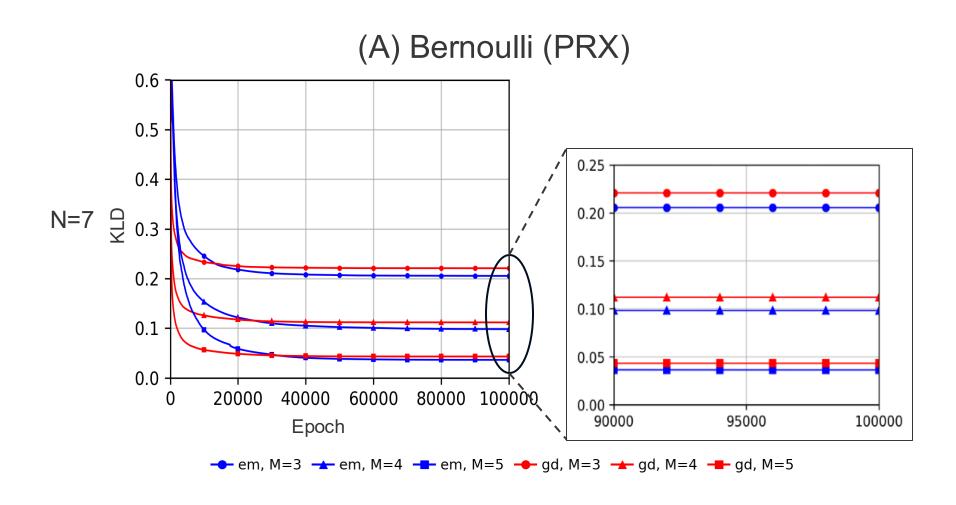
Using GD method
$$\theta \leftarrow \theta + \eta \big(\partial_\theta Z + \mathrm{Tr}(P_V \times \rho_{H|V,\theta^{(t)}})\partial_\theta H\big)$$

- 5: End if convergence conditions are met
- 6: end for

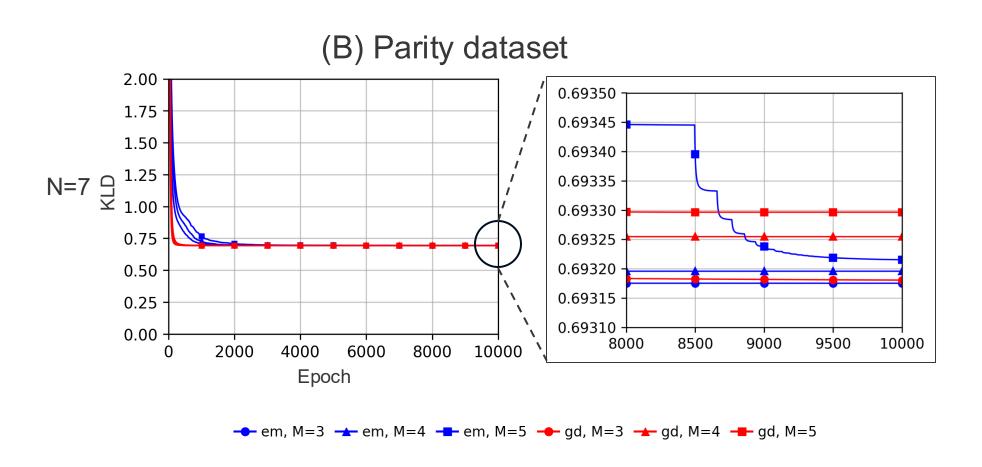
Mitigating the Barren Plateau Problem

- From the Model Aspect (sqRBM):
 - The hybrid structure (Classical Visible + Quantum Hidden) prevents entanglement between the visible and hidden layers.
 - This structurally avoids the exponential vanishing of gradients, as the gradient calculations remain localized.
- From the Learning Method Aspect (em algorithm):
 - The m-step is a **convex optimization problem**.
 - This guarantees a well-defined optimization path, allowing the model to escape flat landscapes and ensuring stable learning.

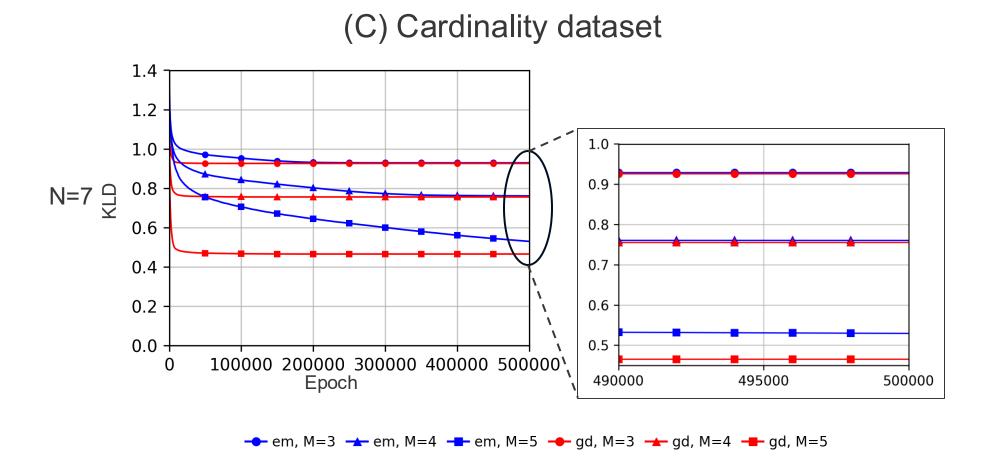
The blue lines consistently achieve a lower final KLD than the red lines for different numbers of hidden units.



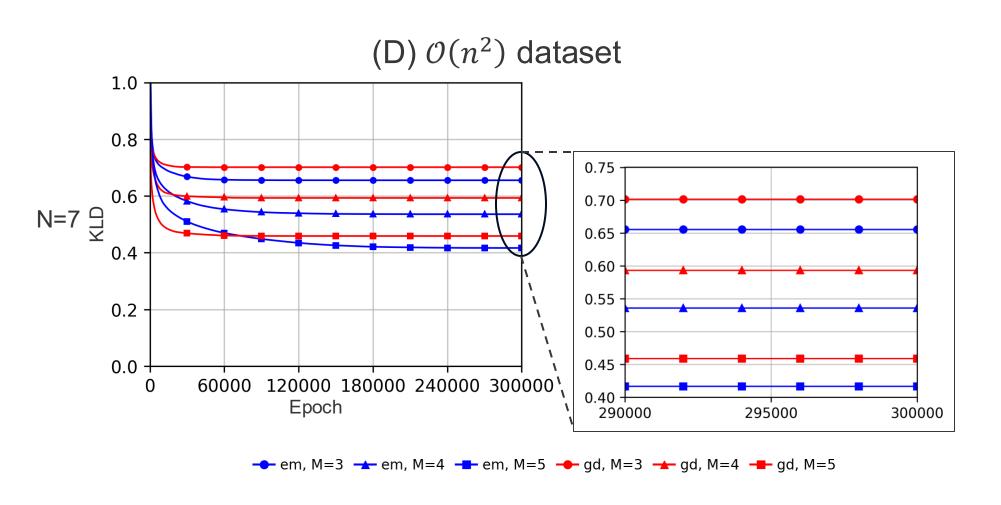
The blue lines consistently achieve a lower final KLD than the red lines for different numbers of hidden units.



The standard GD method performed slightly better



The blue lines consistently achieve a lower final KLD than the red lines for different numbers of hidden units.



Conclusion

Contributions:

- Proposed em algorithm for QBMs.
- Analytical update rules in sqRBM.
- Demonstrated stable and effective learning.
- Potential to avoid barren plateau

Experimental results:

- em > GD in 3/4 datasets
- GD better on Cardinality dataset

• Limitations:

Convergence speed.

Future Work:

- Faster optimization (accelerated GD) to utilize convexity of m-step.
- Extension to fully quantum RBMs.

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