

337. House Robber III

Medium 3635 63 Add to List Share

The thief has found himself a new place for his thievery again. There is only one entrance to this area, called the "root." Besides the root, each house has one and only one parent house. After a tour, the smart thief realized that "all houses in this place forms a binary tree". It will automatically contact the police if two directly-linked houses were broken into on the same night.

Determine the maximum amount of money the thief can rob tonight without alerting the police.

Example 1:

**Input:** [3,2,3,null,3,null,1]

3

/ \

2 3

\ \

3 1

**Output:** 7  
**Explanation:** Maximum amount of money the thief can rob = 3 + 3 + 1 = 7.

Example 2:

**Input:** [3,4,5,1,3,null,1]

3

/ \

4 5

/ \ \

1 3 1

**Output:** 9  
**Explanation:** Maximum amount of money the thief can rob = 4 + 5 = 9.

Definition :  
rob: the maximum money you can rob tonight if you rob this node.  
not\_rob: the maximum money you can rob tonight if not rob this node.

Recurrence relation:  
For each root :  
rob = root.val + root.left.not\_rob + root.right.not\_rob  
not\_rob = max (root.left.rob , root.left.not\_rob  
+ max (root.right.rob , root.right.not\_rob)

Time complexity : O(N)

```

1  ▾ /**
2      * Definition for a binary tree node.
3      * struct TreeNode {
4      *     int val;
5      *     TreeNode *left;
6      *     TreeNode *right;
7      *     TreeNode() : val(0), left(nullptr), right(nullptr) {}
8      *     TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
9      *     TreeNode(int x, TreeNode *left, TreeNode *right) : val(x),
left(left), right(right) {}
10     * };
11     */
12  ▾ class Solution {
13     public:
14  ▾     int rob(TreeNode* root) {
15         int rob;
16         int not_rob;
17         dp(root, &rob, &not_rob);
18         return max(rob, not_rob);
19     }
20
21     private:
22  ▾     void dp(TreeNode* root, int *rob, int *not_rob) {
23  ▾         if (root == NULL) {
24             *rob = 0;
25             *not_rob = 0;
26             return;
27         }
28
29         int left_rob;
30         int left_not_rob;
31         dp(root->left, &left_rob, &left_not_rob);
32
33         int right_rob;
34         int right_not_rob;
35         dp(root->right, &right_rob, &right_not_rob);
36
37         *rob = root->val + left_not_rob + right_not_rob;
38         *not_rob = max(left_rob, left_not_rob) + max(right_rob,
right_not_rob);
39
40         return;
41     }
42 };

```