Base case: 309. Best Time to Buy and Sell Stock with Cooldown $T_{C-1}(k)[0] = T_{C}(k)[0] = 0$ **7** 103 Medium ₫ 3301 Add to List Share T[-1][k][1] = T[i][0][1]= - Infinity Say you have an array for which the i^{th} element is the price of a given stock on day i. Recurrence relations: Tril[k][0]= max(Tri-ork)[0], Tri-l[k][1]+price[i]) Design an algorithm to find the maximum profit. You may complete as many transactions as you like (ie, buy one and sell one share of the stock multiple T [1] [k] [1] = max (T[i-1][k][], T[i-1][k-1][0]-price[]) times) with the following restrictions: • You may not engage in multiple transactions at the same time (ie, you k = + Infinity but with cooldown must sell the stock before you buy again). There is not any difference between k and k-1. • After you sell your stock, you cannot buy stock on next day. (ie, Tril[k][0]= mox(Tri-ark)[0], Tri-lik][1]+price[i]) cooldown 1 day) T [i] [k] [1] = max (T[i-1][k][i], T [i-1][k][o]-price[i]) Example: We use T[i-a][k][0] in stead of T[i-1][k][0].
T[i][k][0]= max(T[i-u][k][0], T[i-1][k][1]+price[i]) **Input:** [1,2,3,0,2] Output: 3 T [i] [k] [1] = max (T[i-1] [k] [1], T [i-2] [k] [0]-price[i]) Explanation: transactions = [buy, sell, cooldown, buy, sell] Time complexity: O(n)
Space complexity: O(1)

```
class Solution {
 1 *
 2
     public:
          int maxProfit(vector<int>& prices) {
 3 ▼
              // base case
 4
 5
              int t_i_k_0 = 0; // T[i][k][0] = 0
              int t_i_k_1 = INT_MIN; // T[i][k][1] = -Infinity
6
7
8
              int t_i_k_0_prev = 0;
9
              // recurrence
10
11 ▼
              for (auto price : prices) {
12
                  int t_i_k_0_{temp} = t_i_k_0;
                  // T[i][k][0] = max(T[i-1][k][0], T[i-1][k][1] + prices[i])
13
14
                  t_i_k_0 = \max(t_i_k_0 - t_i_k_1 + price);
                  // T[i][k][1] = max(T[i-1][k][1], T[i-2][k][0] - prices[i])
15
                  t_i_k_1 = max(t_i_k_1, t_i_k_0_prev - price);
16
17
                  // T[i - 2][k][0] = T[i - 1][k][0]
18
                  t_i_k_0_prev = t_i_k_0_temp;
19
              }
20
21
              return t_i_k_0;
22
         }
     };
23
```