

## 234. Palindrome Linked List

Easy

4678

425

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Given a singly linked list, determine if it is a palindrome.

### Example 1:

Input: 1→2

Output: false

### Example 2:

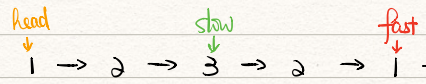
Input: 1→2→2→1

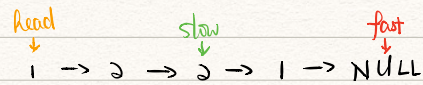
Output: true

### Follow up:

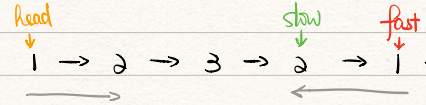
Could you do it in  $O(n)$  time and  $O(1)$  space?

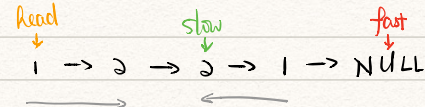
1. Use slow and fast pointers find the mid of linkedlist.

Odd 

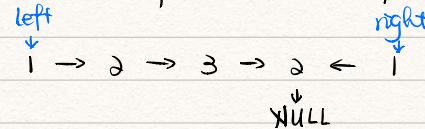
Even 

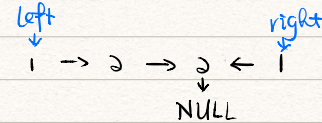
2. If  $fast \neq NULL$ , the length of linkedlist is odd, slow move one more step.

Odd 

Even 

3. Reverse linkedlist after slow, and compare the palindrome.

Odd 

Even 

Time complexity:  $O(N)$

Space complexity:  $O(1)$

```

1  ▾ /**
2    * Definition for singly-linked list.
3    * struct ListNode {
4    *     int val;
5    *     ListNode *next;
6    *     ListNode() : val(0), next(nullptr) {}
7    *     ListNode(int x) : val(x), next(nullptr) {}
8    *     ListNode(int x, ListNode *next) : val(x), next(next) {}
9    * };
10  */
11 ▾ class Solution {
12  public:
13  ▾     bool isPalindrome(ListNode* head) {
14         // use slow and fast pointers find the mid of linklist
15         ListNode *slow = head, *fast = head;
16
17  ▾         while (fast != NULL && fast->next != NULL) {
18             slow = slow->next;
19             fast = fast->next->next;
20         }
21         // slow points to the mid
22
23         // if fast != NULL, length of linklist is odd, slow moves one step
24  ▾         if (fast != NULL) {
25             slow = slow->next;
26         }
27
28         // reverse the linklist after slow
29         ListNode *left = head;
30         ListNode *right = reverse(slow);
31
32         // compare the palindrome
33  ▾         while (right != NULL) {
34             if (left->val != right->val) {
35                 return false;
36             }
37             left = left->next;
38             right = right->next;
39         }
40
41         return true;
42     }
43
44  private:
45  ▾     ListNode *reverse(ListNode* head) {
46         ListNode *pre = NULL, *cur = head, *next;
47  ▾         while (cur != NULL) {
48             next = cur->next;
49             cur->next = pre;
50             pre = cur;
51             cur = next;
52         }
53         return pre;
54     }
55 };
56

```