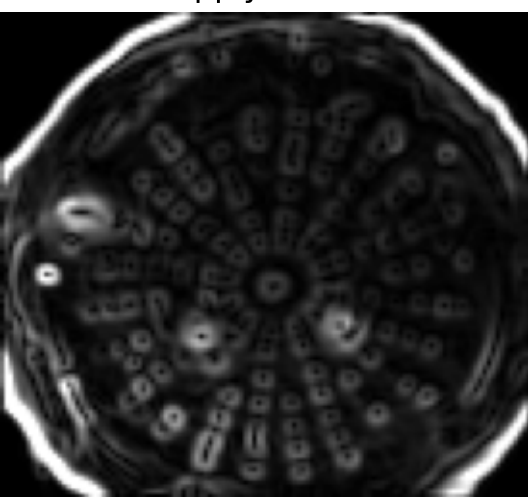


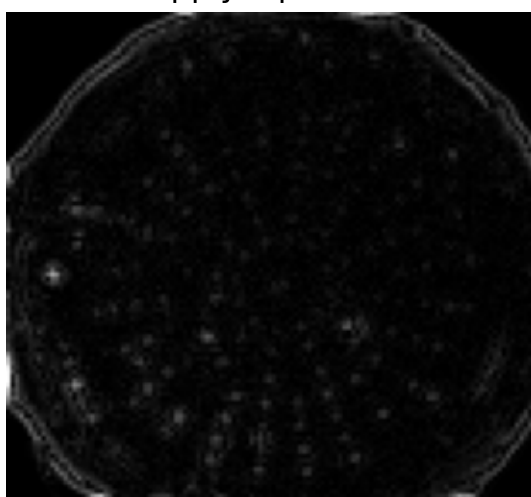
Apply sobel



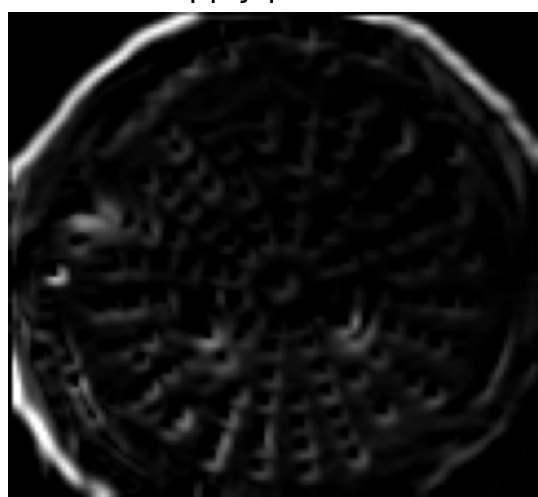
Apply canny



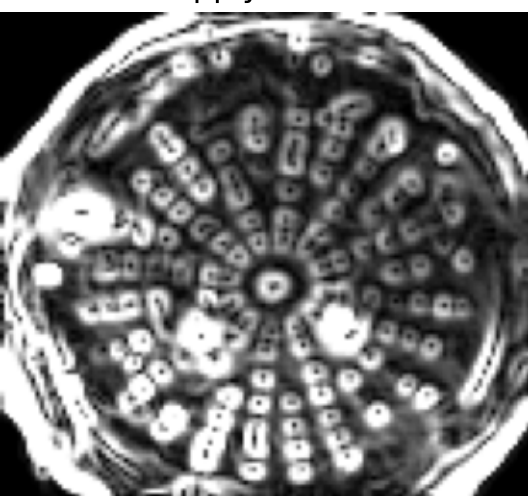
Apply laplacian



Apply prewitt



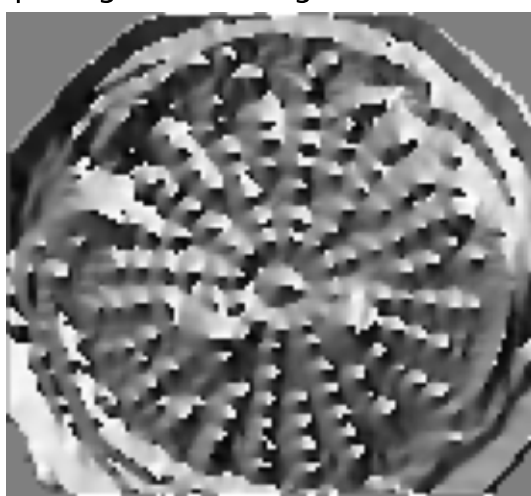
Apply schar



Apply gabor filter



Compute gradient magnitude orientation



Apply bilateral



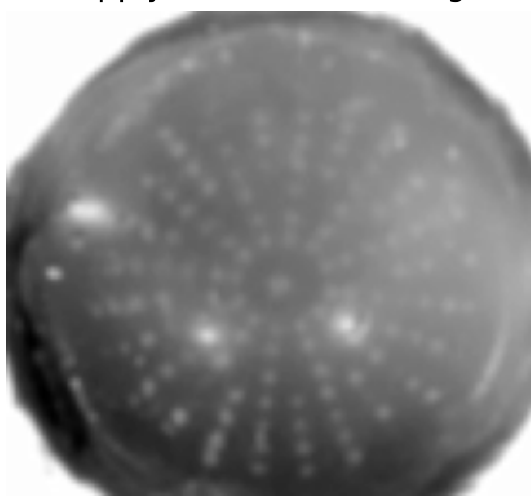
Apply non local means



Apply wiener filter



Apply wavelet denoising



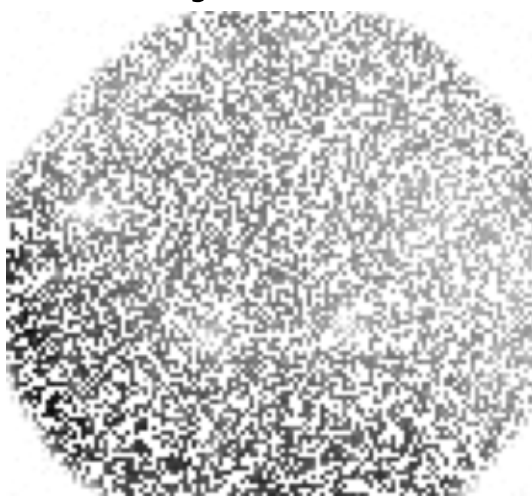
Apply median filter



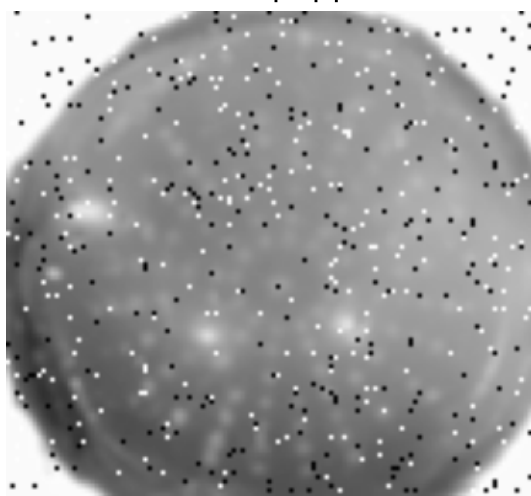
Apply gaussian blur



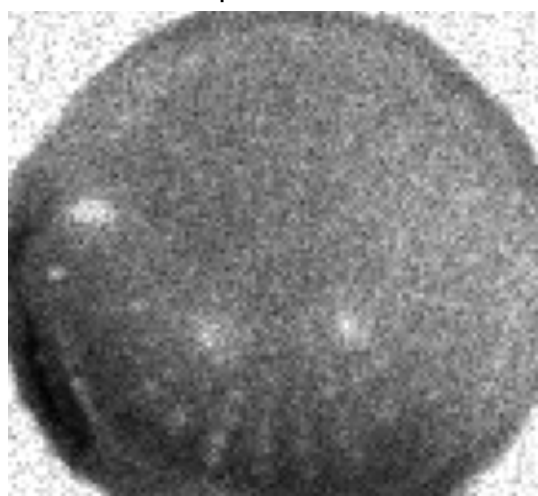
Add gaussian noise



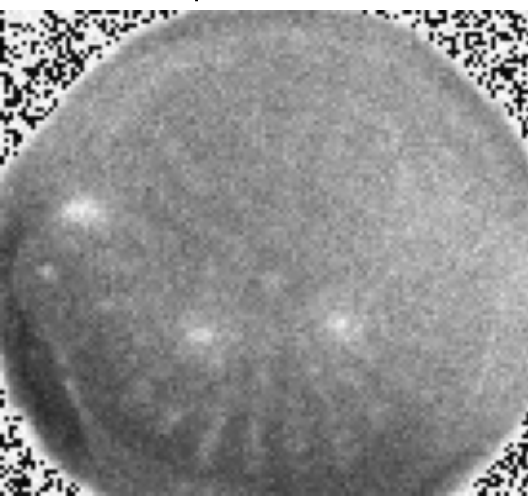
Add salt and pepper noise



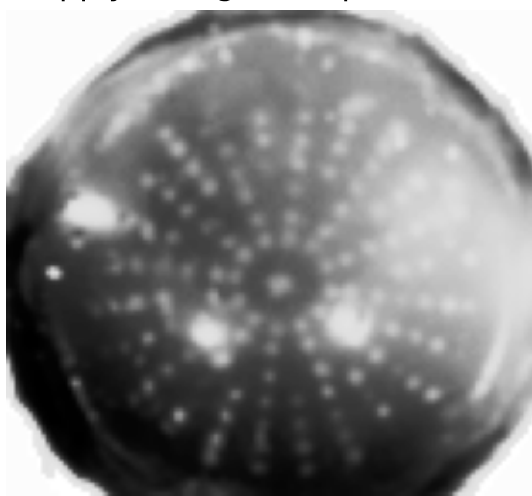
Add speckle noise



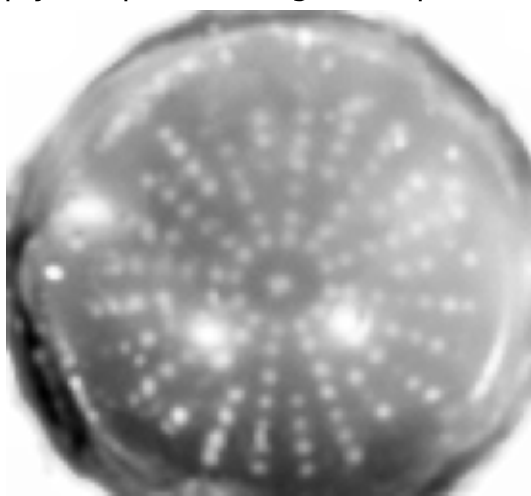
Add poisson noise



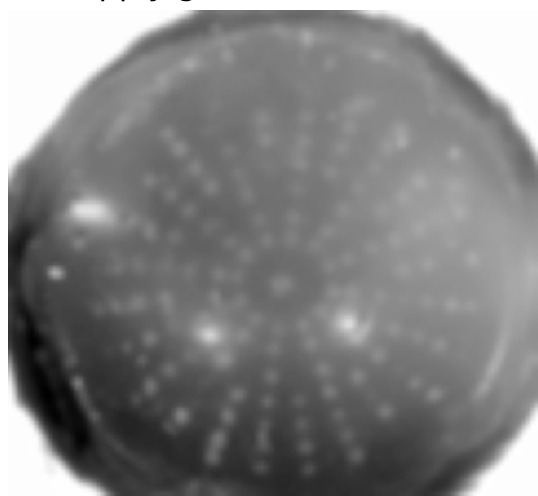
Apply histogram equalization



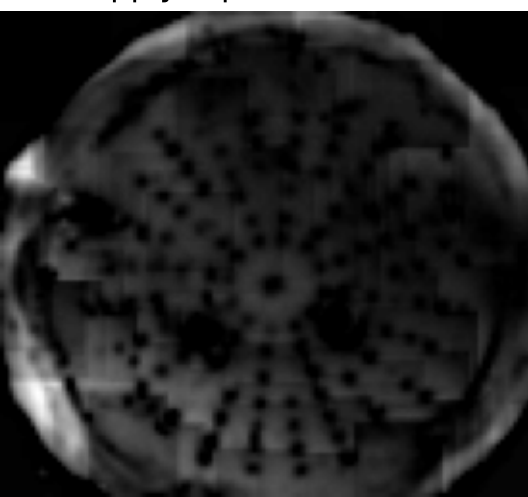
Apply adaptive histogram equalization



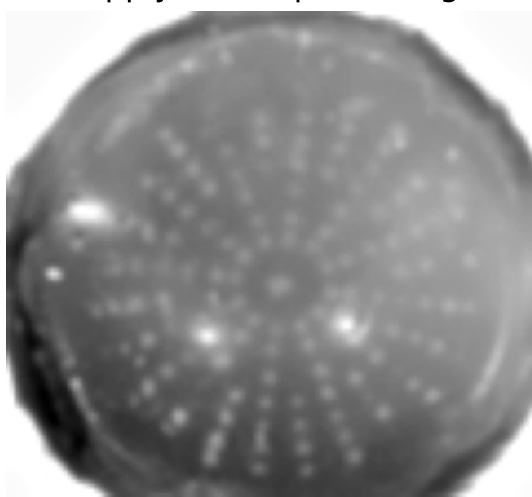
Apply gamma correction



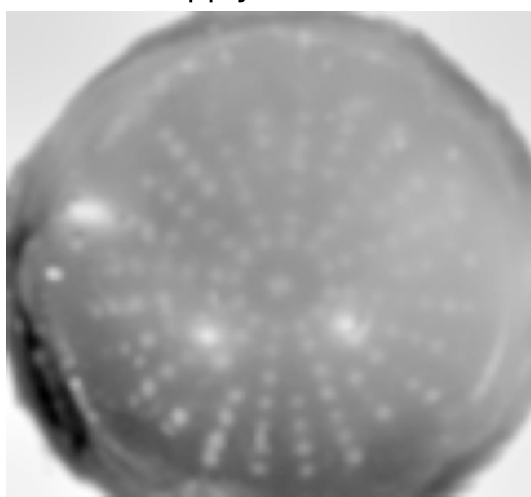
Apply tophat blackhat



Apply unsharp masking



Apply retinex



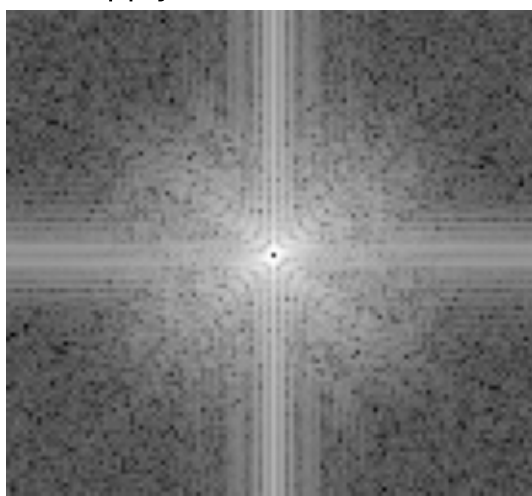
Apply log transform



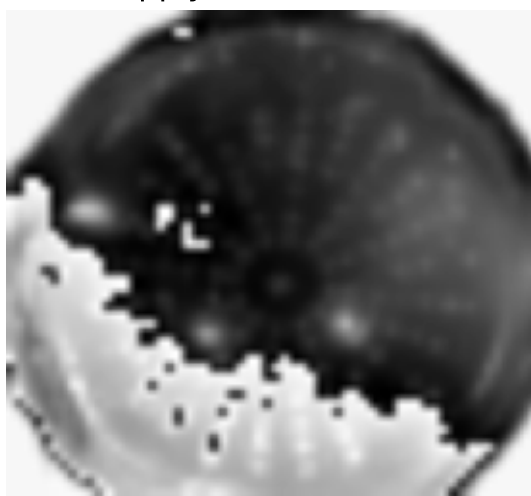
Apply power law transform



Apply fourier transform



Apply haar wavelet



Apply guided filter

